```
1 import java.util.ArrayList;
 2 import java.util.Collections;
 3 import java.util.InputMismatchException;
 4 import java.util.LinkedList;
 5 import java.util.List;
 6 import java.util.Scanner;
 7
 8 /**
 9 * @author Warren Smith.
10 *
11 */
12 public class Main {
13
14
     * Main Method.
15
16
     * @param args
17
18
                 Not used.
     */
19
20
    public static void main(String[] args) {
21
22
      doTwoDimensionalArrayStuff();
23
24
      goToTheStore();
25
26
      stringProcessing();
27
    }
28
29
30
     * Everything encompassing 2D Arrays.
31
32
    private static void doTwoDimensionalArrayStuff() {
33
      Scanner scan;
34
      final int sizeX = 3;
35
      final int sizeY = 3;
36
      int[][] arr = new int[sizeY][sizeX];
37
38
      // Explain to User
39
      System.out.println(
40
           "We will now calculate the sum of an hourglass within a 3x3 2D Array: \n");
41
      System.out.println("Enter 9 numbers (one at a time) between -9 and 9: \n");
42
43
      boolean doneWithInput = false;
44
      do {
45
        scan = new Scanner(System.in);
46
         int index = sizeY * sizeX;
47
        doneWithInput = true;
48
49
        // Loop through 2D Array
50
        for (int i = 0; i < sizeX; i++) {</pre>
51
           for (int j = 0; j < sizeY; j++) {</pre>
52
53
             // Exception Handling
54
             try {
55
               arr[i][j] = scan.nextInt();
56
               if (arr[i][j] > 9 || arr[i][j] < -9) {</pre>
57
                 throw new InputMismatchException();
```

```
58
                System.out.println(arr[i][j] + " ... " + --index + " left to go!");
 59
 60
              } catch (InputMismatchException e) {
                System.out.println(
 61
                    "That's not an integer from -9 to 9. Try (all over) again.");
 62
 63
                // break out of loops
 64
                i += sizeX;
 65
                j += sizeY;
 66
                doneWithInput = false;
 67
              } catch (Exception e) {
 68
                System.out.println(e);
 69
                // break out of loops
 70
                i += sizeX;
 71
                j += sizeY;
 72
                doneWithInput = false;
 73
             }
            }
 74
 75
 76
       } while (!doneWithInput);
 77
 78
       System.out.println("Here's what you input: \n");
 79
       for (int i = 0; i < sizeX; i++) {</pre>
 80
         for (int j = 0; j < sizeY; j++) {</pre>
            System.out.print(" " + arr[i][j]);
 81
 82
 83
         System.out.println("");
 84
       }
 85
 86
       System.out.println("\n");
 87
 88
       ArrayList<Integer> possibleValues = new ArrayList<Integer>();
 89
       for (int i = 0; i < sizeX; i++) {</pre>
         for (int j = 0; j < sizeY; j++) {</pre>
 90
 91
            // If we have room to the right and below then find Hourglass value
 92
            if (i + 2 < 3 \&\& j + 2 < 3) {
 93
              possibleValues.add(findValueOfHourglass(i, j, arr));
 94
            }
 95
         }
 96
       }
 97
 98
       // Sum of <u>Hourglass</u>
       System.out.print("And here's the sum of your hourglass: "
 99
100
            + Collections.max(possibleValues));
101
       // Sleep Thread so User can Read
102
103
       goToSleep(3000);
104
105
       // Search a Two-Dimensional Array and Identify the Coordinates Where a Value
106
       // was Found!
107
       System.out.println("\n\n"
108
            + "Now we will find the coordinates of a number within this 2D array! \n");
109
       System.out
110
            .print("Enter a number that you used for one of your 9 numbers: ");
111
112
       int num = 0;
113
       // Input Handling
114
       do {
```

```
115
         scan = new Scanner(System.in);
116
         doneWithInput = true;
117
         // Exception Handling
118
         try {
119
            num = scan.nextInt();
120
            if (num > 9 || num < -9) {
121
              scan.close();
122
              throw new InputMismatchException();
123
124
         } catch (InputMismatchException e) {
125
            System.out.println("WTF NO");
126
            doneWithInput = false;
127
         } catch (Exception e) {
128
            System.out.println(e);
            doneWithInput = false;
129
130
131
       } while (!doneWithInput);
132
133
       findCoordinatesOfHourglassNumber(arr, num, sizeX, sizeY);
134
135
       // close Scanner
136
       // scan.close(); -> closing scanner causes infinite loop later
137
     }
138
139
140
      * Method used to find the total value of the "I" (hourglass).
141
142
      * @param startingX
143
                  this is the x coordinate passed.
144
      * @param startingY
145
                  this is the y coordinate passed.
146
      * @param paramValues
                  these are the numbers accumulated for the final total.
147
      * @return
148
149
                  returns accumulation of values.
150
151
     private static int findValueOfHourglass(int startingX, int startingY,
152
          int[][] paramValues) {
153
       int accumulator = 0;
154
       for (int i = startingX; i < startingX + 3; i++) {</pre>
155
         for (int j = startingY; j < startingY + 3; j++) {</pre>
            if ((i == startingX | | i == startingX + 2) \&\& j == startingY + 1) {
156
157
              continue;
158
159
            accumulator += paramValues[j][i];
160
         }
161
       }
162
       return accumulator;
163
164
165
      * Method to find Coordinates for the User-defined number in the hourglass.
166
167
168
      * @param arr
169
                  array containing all numbers of <a href="hourglass">hourglass</a>.
170
      * @param numberToFind
171
                  the number to find (user-defined).
```

```
172
      * @param sizeX
173
                  size of array in x dimension.
174
      * @param sizeY
175
                  size of array in y dimension.
176
177
     private static void findCoordinatesOfHourglassNumber(int[][] arr,
178
         int numberToFind, int sizeX, int sizeY) {
179
       LinkedList<Vector2> queue = new LinkedList<Vector2>();
180
       for (int i = sizeX - 1; i >= 0; i--) {
181
         for (int j = sizeY - 1; j >= 0; j--) {
182
           if (numberToFind == arr[j][i]) {
183
             queue.push(new Vector2(i, j));
184
           }
         }
185
186
       System.out.println();
187
188
189
       switch (queue.size()) {
190
           System.out.println("Apparently we couldn't find that number.");
191
192
           break;
193
         case 1:
194
           System.out.println("We found that number at the following location:");
           System.out.println("( X, Y )");
System.out.println("____");
195
196
197
           queue.pop().print();
198
           break:
199
         default:
200
           System.out
201
                .println("We found a few instances at the following locations:");
           System.out.println("( X, Y )");
202
           System.out.println("__
203
           while (!queue.isEmpty()) {
204
205
             queue.pop().print();
206
207
           break;
208
209
     }
210
211
      * Method to sleep thread (so user can read text).
212
213
214
      * @param timeInMilliseconds
215
                  number of milliseconds to sleep thread.
216
217
     private static void goToSleep(int timeInMilliseconds) {
218
       // Sleep the current thread for amount passed so user can read
219
       try {
220
         Thread.sleep(timeInMilliseconds);
221
       } catch (InterruptedException e) {
222
         System.out.println("---- CANNOT SLEEP THREAD -----");
223
       }
224
     }
225
226
227
      * This method shows the usage of Inheritance and Polymorphism.
228
```

```
229
     @SuppressWarnings("resource") //for scanner not closing see below for why
230
     private static void goToTheStore() {
231
232
       // Inheritance is extending a class from a base class in order to "inherit"
233
       // Properties from the parent class.
234
       // Polymorphism is using an object to take on multiple objects. In this
235
       // case,
236
       // I'm using Clothes as a parent object and Pants/Shirt/Shoes as child
237
       // objects that run different variations
238
       // of the base class's methods. I'm also changing the base properties
239
       // through each child's constructor.
240
241
       Scanner scan = new Scanner(System.in);
242
       List<Clothes> myClothes = new ArrayList<Clothes>();
243
244
       boolean makingBigDecisions = true;
245
246
         System.out.println(
247
             "So.. I guess you're going to the store now. What will you wear?");
248
         System.out.println("Pants: 1");
         System.out.println("Shirt: 2");
249
250
         System.out.println("Shoes: 3");
         System.out.println("Leave for Store: 0");
251
252
         int userInput = 0;
253
         try {
254
           scan = new Scanner(System.in);
255
           userInput = scan.nextInt();
256
           scan.nextLine();
257
           // In case they didn't pick a correct choice
258
           if (userInput < 0 || userInput > 3) {
259
             // scan.close(); -> if I close the scanner - it will cause an infinite
260
             // loop
261
             throw new InputMismatchException();
262
         } catch (InputMismatchException e) {
263
264
           System.out.println("That's not one of the choices! Try again.");
265
           continue;
266
         } catch (Exception e) {
267
           System.out.println("Catch-All Error. You messed something up!");
268
           System.out.println(e);
269
           continue;
270
         }
271
         switch (userInput) {
272
           case 0:
273
             makingBigDecisions = false;
274
             break;
275
           case 1:
276
             myClothes.add(new Pants());
277
             break;
278
           case 2:
             myClothes.add(new Shirt());
279
280
             break;
281
           case 3:
             myClothes.add(new Shoes());
282
283
             break;
284
           default:
285
             break;
```

```
286
287
       } while (makingBigDecisions);
288
289
       // At Store
290
       System.out.println("\n");
291
       scan.close();
292
293
       goToStore(myClothes);
294
295
       goToSleep(2000);
296
     }
297
298
      * Method used from the main "goToTheStore()" Method Finds which clothes the
299
300
      * user obtained.
301
      * @param clothes
302
303
                 the list of Clothes from the User.
304
305
     private static void goToStore(List<Clothes> clothes) {
306
       boolean shoes = false;
307
       boolean shirt = false;
308
       boolean pants = false;
309
310
       for (Clothes c : clothes) {
311
         if (c.isBodyCovered()) {
312
           shirt = true;
         } else if (c.areLegsCovered()) {
313
314
           pants = true;
315
         } else if (c.areFeetCovered()) {
316
           shoes = true;
317
         }
318
       }
319
320
       if (shoes && shirt && pants) {
321
         System.out.println("Good job! You can dress yourself!");
322
323
         System.out.println("You fail at life.");
324
325
     }
326
327
      * Random String Stuff.
328
329
330
     private static void stringProcessing() {
331
       System.out.println("Random String Stuff...\n");
332
       String s1 = "Mike";
       String s2 = "Ike";
333
334
       String s3 = String.join("-n-", s1, s2);
335
       System.out.println("\t" + s3 + "\n");
336
       System.out.println("What is the meaning of life?");
337
       String s = "12425";
338
       try {
339
340
         System.out.println(Integer.parseInt(s.substring(2, s.length() - 1)));
341
       } catch (StringIndexOutOfBoundsException e) {
342
         System.out.println("Out of Bounds Exception");
```

```
343
        } catch (Exception ex) {
344
          System.out.println("Bad String");
345
          System.out.println(ex);
346
347
348
        System.out.println();
349
        String s4 = "Application Complete";
350
        for (int i = 0; i < s4.length(); i++) {
  if (s4.charAt(i) == ' ') {</pre>
351
352
353
            System.out.println();
354
            continue;
355
          } else {
356
            System.out.print(s4.charAt(i));
357
          }
358
        }
359 }
360 }
361
```