**Bronnikov Borislav**

**JAVA DEVELOPER WITH 1 YEAR EXPERIENCE IN JAVA DEVELOPMENT**

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Personal site: <https://borislavbronnikov.github.io/>

Git repository: [github.com](https://github.com/Tucha88)

Languages**:** English, Russian

**EXPERIENCE SUMMARY**

* **Programming language:** JAVA
* **Familiar with:** C#, Swift
* **Web:**  Familiar with HTML5, CSS3, JavaScript, JQuery
* **Technologies:** Spring, Hibernate
* **Web-services:** REST
* **Environments – IDE:** Eclipse, IntelliJ IDEA, XCode
* **Databases**: MySQL

**EXPERIENCE**

**18.03.2015 – present: Inetex LTD – Software Developer.** [http://www.inetex.co.il](http://www.inetex.co.il/)

* Fit Kit [appfitkit.com](http://appfitkit.com/)

Development of application for fitness centers which helps to communicate between managers/coaches and customers, in addition it helps manage personal training plans for clients by there personal coaches if you are registered, and if not you have accesses to standard training routines created for gym.

*Used languages: Java, JavaScript, Swift, MySQL via Hibernate;*

*Used technologies: Hibernate, Spring MVC, GitHub;*

*Used web technologies: jQuery, HTML, CSS;*

* “One Click”

Participated in development of two part client-service provider application (Web/ Android/ iOS). First part is to help people find hairdresser or stylist, select needed services and book reservation. And second part for hairdresser to manage his schedule and clients.

*Used languages: Java, JavaScript, Swift, MySQL via Hibernate;*

*Used technologies: Hibernate, Spring MVC, GitHub;*

*Used web technologies: jQuery, HTML, CSS;*

* Computer games as a hobby [Test game](https://borislavbronnikov.github.io/GameSpaceInvaders/)

Just as a hobby I make small games using Unity3D engine.

*Used languages: C#;*

*Used technologies: Unity3D;*

**EDUCATION**

2016: Tel-Ran Computing Solutions Ltd, Rehovot, Israel.

Special program for adaptation of software developers accordingly with Israel IT technologies by Ministry of Absorption.

**Recommendations are available upon request.**