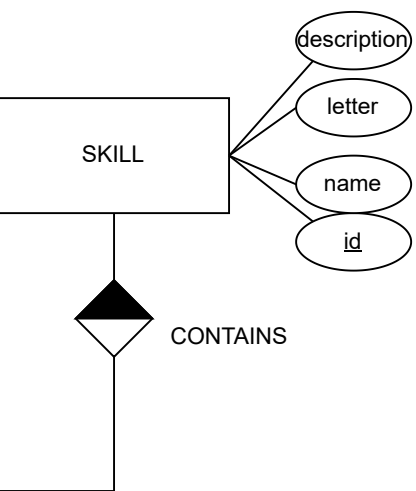


SKILLS(name, description, letter, championId):



PK: letter, championId  
FK: championId

PLAYERS(id, nickname):  
PK: id  
UK: nickname

PLAYERS\_GAMESTATS(position, kills, assists, deaths, team, gameld, playerId, championId):  
PK: gameld, playerId  
FK: team, gameld  
FK: playerId  
FK: championId  
UK: position, team, gameld  
UK: championId, gameld

BUILT(playerId, objectId):  
PK: playerId, objectId  
FK: playerId  
FK: objectId

RUNE\_USED(playerId, runeld):  
PK: playerId, runeld  
FK: playerId  
FK: runeld

SUMMONER\_USED(playerId, summonerId):  
PK: playerId, summonerId  
FK: playerId  
FK: summonerId

