

Attribute Grammar

DISEÑO DE LENGUAJES DE PROGRAMACIÓN

BORJA RODRIGUEZ LORENZO – UO258643

Nodo	Predicados	Reglas Semánticas
program → definitions:definition*		
defVariable: definition → name:String type:type	Si defVariable.scope == PARAM type ∈ tipoSimple	
defStruct: definition → name:varType param:structField*		
structField: definition → name:String type:type	type ∈ tipoSimple	
defFunc: definition → name:String args:defVariable* returnType:type definitions:defVariable* sentences:sentence*	Si !mismoTipo(returnType, voidType) !defFunc.hasReturn returnType ∈ tipoRetornable	
intType: type → λ		
realType: type → λ		
charType: type → λ		
varType: type → name:String		
arrayType: type → size:intConstant type:type		
errorType: type → λ		
voidType: type → λ		
assignment: sentence → left:expression right:expression	mismoTipo(left.type, right.type) left.type ∈ tiposSimple left.modificable	
ifElse: sentence → expression:expression if_sent:sentence* else_sent:sentence*	mismoTipo(expression.type, intType)	
while: sentence → param:expression sentence:sentence*	mismoTipo(param.type, intType)	
return: sentence → expression:expression	expression.type ∈ tiposReturn mismoTipo(return.defFunc.returnType, expression.type)	Return.definition.hasReturn = true
read: sentence → expression:expression	expression.type ∈ tiposSimple expression.modificable	
print: sentence → expression:expression	expresssion.type ∈ tipoSimple	

println:sentence → <i>expression:expression</i>	expression.type ∈ tipoSimple expression.type == voidType	
printsp:sentence → <i>expression:expression</i>	expression.type ∈ tipoSimple	
funcSentence:sentence → <i>name:String args:expression*</i>	funcSentence.args.size == args.size	
intConstant:expression → <i>value:String</i>		intConstant.type = intType intConstant.modificable = false
realConstant:expression → <i>value:String</i>		realConstant.type = intType realConstant.modificable = false
charConstant:expression → <i>value:String</i>		charConstant.type = intType charConstant.modificable = false
variable:expression → <i>value:String</i>		variable.type = intType variable.modificable = true
voidConstant:expression → λ		voidConstant.type = intType voidConstant.modificable = false
arrayCall:expression → <i>index:expression expr:expression</i>	mismoTipo(index.type, intType) mismoTipo(expr.type, arrayType)	arrayCall.type = expression.type.type arrayCall.modificable = true
fieldAccess:expression → <i>expression:expression name:String</i>	mismoTipo(fieldAccess.type, varType) expression.type.field != 0	fieldAccess.type = expression.type.field fieldAccess.modificable = true
arithmeticExpr:expression → <i>left:expression operator:String right:expression</i>	mismoTipo(left.type, right.type) left.type ∈ tiposSimple	arithmeticExpr.type = left.type arithmeticExpr.modificable = false
comparationExpr:expression → <i>left:expression operator:String right:expression</i>	mismoTipo(left.type, right.type) left.type ∈ tiposSimple	comparationExpr.type = left.type comparationExpr.modificable = false
logicExpr:expression → <i>left:expression operator:String right:expression</i>	mismoTipo(left.type, right.type) left.type == intType	intConstant.type = intType intConstant.modificable = false
negationExpr:expression → <i>operator:String expression:expression</i>	mismoTipo(expression.type, intType)	negationExpr.type = expression.type negationExpr.modificable = false
castExpr:expression → <i>type:type expression:expression</i>	!mismoTipo(type, expression.type) expression.type ∈ tiposSimple	castExpr.type = type castExpr.modificable = false

	type ∈ tiposSimple	
funcExpr: expression → <i>name:String args:expression*</i>	args.size == funcExpr.args.size	funcExpr.type = funcExpr.definition.returnType funcExpr.modificable = false
voidExpr: expression → λ		

Recordatorio de los operadores (para cortar y pegar): $\Rightarrow \Leftrightarrow \neq \emptyset \in \notin \cup \cap \subset \not\subset \sum \exists \forall$

Atributos

Nodo/Categoría Sintáctica	Nombre del Atributo	Tipo Java	Heredado/Sintetizado	Descripción
Expression	Type	Type	Sintetizado	Sirve para guardar el tipo
Expression	Modificable	Boolean	Sintetizado	Sirve para saber si un campo es modificable o no
DefFunc	HasReturn	boolean	Heredado	Sirve para guardar si una función tiene retorno o no