MD.SIRAJUDDIN BORNO

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I have completed my undergraduate studies in CSSE from AIUB. In our department, we focus more on practical software development rather than theory-based study. I have had a few core courses like SRE, SDPM, and SQT which helps me understand the SDLC better. I have learned about various testing and SRS document writing. I am also a part-time Unity developer as a hobby. I have done AR and VR works. Interestingly, I have an international publication in springer as a second author on VR. I have completed advanced courses on ASP.net framework and API development. Currently, I am learning Angular-13. I also know dot net Core. As per programing language, I prefer C# but am comfortable with others too. I am looking forward to being a dot net developer in the beginning to start my career.

EDUCATION

2018 - 2021

BACHELOR OF SCIENCE IN COMPUTER SCIENCE AND SOFTWARE ENGINEERING.

AMERICAN INTERNATIONAL UNIVERSITY-BANGLADESH

CGPA- 3.74 out of 4

2015 - 2017

HIGHER SECONDARY SCHOOL CERTIFICATE,

SHAHID A.H.M. KAMARUZZAMAN GOVT. DEGREE COLLEGE, RAJSHAHI

GPA- 4.25 out of 5

SKILLS

- ASP.NET framework, ASP.NET API, MVC 5
- Dot NET Core MVC, API, Razor Pages
- Web development with HTML, CSS, Java Script, Ajax, Type Script, PHP
- MS SQL server, MySQL, Xampp
- Known Languages: C, C++, JAVA, C#, PHP, Python
- Desktop application using C# and Java
- Familiar with SDLC, SRS, Agile, Scrum
- Familiar with Unity 2D and 3D and AR/VR
- Frequent with GitHub

CERTIFICATIONS AND TRAINING

- 1. Azure Fundamentals issued by Microsoft
- 2. Introduction to Data Science in Python (University of Michigan via Coursera)
- 3. Applied Machine Learning in Python (University of Michigan via Coursera)
- 4. Applied Text Mining in Python (University of Michigan via Coursera)
- 5. Applied Plotting, Charting & Data Representation in Python (University of Michigan via Coursera)

TRAINING:

Hi-Tech Park Training - Arduino & IoT under the supervision of ICT ministry, Bangladesh.

PROJECT WORK EXPERIENCE

- 1. EHut: E-Commerce API (ASP.NET API, n-tier architecture)
- 2. <u>Management System: Binary ICT Part</u> (Win Forms C#, Coaching center management, Deployed in January 2022)
- 3. PcHut: E-Commerce website (ASP.NET framework, MVC 5, Html, CSS, Bootstrap, JS, jQuery)
- 4. PcHut: E-Commerce API(ASP.NET API 2)
- 5. <u>Eid Festival View(Computer Graphics: OpenGL-using C++)</u>
- 6. Hospital Management System(Desktop Application Using C# windows forms)
- 7. <u>Vehicle monitoring System</u> (Software-Requirement-Engineering-SRS-document)
- 8. Virtual Reality Cricket Simulation Game for professional batting practice (VR Game for HTC Vive Using Unity and C#)
- 9. <u>Alphabet learning web-game</u>(Unity 3D)

RESEARCH AND PUBLICATION

COMPARATIVE ANALYSIS OF CRICKET GAMES IN VR AND OTHER TRADITIONAL DISPLAY ENVIRONMENTS

EXTRACURRICULAR ACTIVITIES

- Attended VR CON Event 2018 as a Volunteer
- Participated in programming contests

Notable Event:

Participated in BrainJam-march,2021 (shortlisted)

REFERENCE

Md. Ashaduzzaman

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