# Data Mining Classification: Alternative Techniques

Lecture Notes for Chapter 4

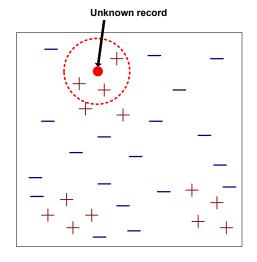
Instance-Based Learning

Introduction to Data Mining , 2<sup>nd</sup> Edition by Tan, Steinbach, Karpatne, Kumar

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# Nearest Neighbor Classifiers Basic idea: If it walks like a duck, quacks like a duck, then it's probably a duck Compute Distance Test Record Choose k of the "nearest" records Introduction to Data Mining, 2<sup>nd</sup> Edition

# **Nearest-Neighbor Classifiers**



- Requires the following:
  - A set of labeled records
  - Proximity metric to compute distance/similarity between a pair of records
    - e.g., Euclidean distance
  - The value of k, the number of nearest neighbors to retrieve
  - A method for using class labels of K nearest neighbors to determine the class label of unknown record (e.g., by taking majority vote)

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### How to Determine the class label of a Test Sample?

- Take the majority vote of class labels among the knearest neighbors
- Weight the vote according to distance
  - weight factor,  $w = 1/d^2$

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# **Choice of proximity measure matters**

 For documents, cosine is better than correlation or Euclidean

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Euclidean distance = 1.4142 for both pairs, but the cosine similarity measure has different values for these pairs.

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### **Nearest Neighbor Classification...**

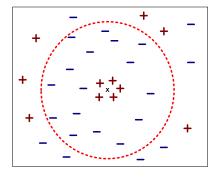
- Data preprocessing is often required
  - Attributes may have to be scaled to prevent distance measures from being dominated by one of the attributes
    - Example:
      - height of a person may vary from 1.5m to 1.8m
      - weight of a person may vary from 90lb to 300lb
      - income of a person may vary from \$10K to \$1M
  - Time series are often standardized to have 0 means a standard deviation of 1

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# **Nearest Neighbor Classification...**

- Choosing the value of k:
  - If k is too small, sensitive to noise points
  - If k is too large, neighborhood may include points from other classes



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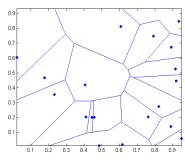
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# **Nearest-neighbor classifiers**

- Nearest neighbor classifiers are local classifiers
- They can produce decision boundaries of arbitrary shapes.

1-nn decision boundary is a Voronoi Diagram



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# **Nearest Neighbor Classification...**

- How to handle missing values in training and test sets?
  - Proximity computations normally require the presence of all attributes
  - Some approaches use the subset of attributes present in two instances
    - This may not produce good results since it effectively uses different proximity measures for each pair of instances
    - ◆ Thus, proximities are not comparable

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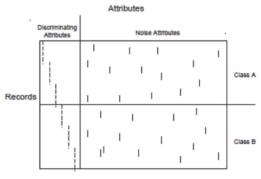
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### K-NN Classificiers...

### **Handling Irrelevant and Redundant Attributes**

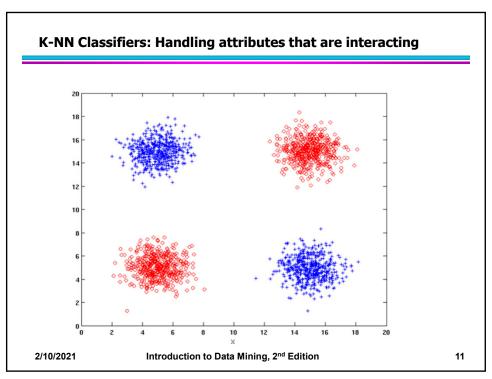
- Irrelevant attributes add noise to the proximity measure
- Redundant attributes bias the proximity measure towards certain attributes

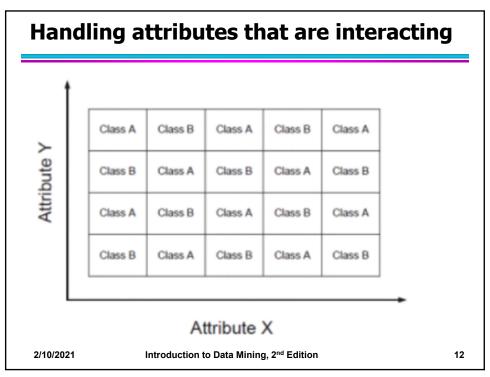


(a) Synthetic data set 1.

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# **Improving KNN Efficiency**

- Avoid having to compute distance to all objects in the training set
  - Multi-dimensional access methods (k-d trees)
  - Fast approximate similarity search
  - Locality Sensitive Hashing (LSH)
- Condensing
  - Determine a smaller set of objects that give the same performance
- Editing
  - Remove objects to improve efficiency

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