Your OpenPeripherals API Documentation

This documentation is specific to your mods. It is not complete - it will grow every time you attach new peripheral or call method with previously unseen type.

If it seems empty, try using peripheral.wrap() on a few things and running some code (any code) on the terminal glasses. This will generate more peripherals for you to use.

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Generated types for: ComputerCraft

Peripherals:

fusionreactor

Objects:

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Adapters:

inventory-world

An Adapter

Target class: net.minecraft.inventory.IInventory

Source class: openperipheral.integration.vanilla.AdapterWorldInventory

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/vanilla/AdapterWorldInventory.class

Location: external

pushItem(direction,slot,maxAmount?,intoSlot?): number

pushItemIntoSlot(direction,slot,maxAmount?,intoSlot?): number

Synchronized

Push an item from the current inventory into pipe or slot on the other inventory. Returns the amount of items moved

Source: inventory-world

Arguments:

direction (string{DOWN,UP,NORTH,SOUTH,WEST,EAST,UNKNOWN}): The direction of the other inventory

slot (number): The slot in the current inventory that you're pushing from

maxAmount (optional number): The maximum amount of items you want to push

intoSlot (optional number): The slot in the other inventory that you want to push into (ignored when target is pipe

pullItem(direction,slot,maxAmount?,intoSlot?): number

pullItemIntoSlot(direction,slot,maxAmount?,intoSlot?): number

Synchronized

Pull an item from a slot in another inventory into a slot in this one. Returns the amount of items moved

Source: inventory-world

Arguments:

direction (string{DOWN,UP,NORTH,SOUTH,WEST,EAST,UNKNOWN}): The direction of the other inventory

slot (number): The slot in the OTHER inventory that you're pulling from

maxAmount (optional number) : The maximum amount of items you want to pull

intoSlot (optional number): The slot in the current inventory that you want to pull into

inventory

An Adapter

Target class: net.minecraft.inventory.IInventory

Source class: openperipheral.integration.vanilla.AdapterInventory

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-

7. jar!/open peripheral/integration/vanilla/Adapter Inventory. class

Location: external

getInventoryName(): string

Get the name of this inventory

Source: inventory

swapStacks(from,to,fromDirection?,fromDirection?)

Synchronized

Swap two slots in the inventory

Source: inventory

Arguments:

from (number) : The first slot to (number) : The other slot

fromDirection (optional string{DOWN,UP,NORTH,SOUTH,WEST,EAST,UNKNOWN})

fromDirection (optional string{DOWN,UP,NORTH,SOUTH,WEST,EAST,UNKNOWN})

getInventorySize(): number

Get the size of this inventory

Source: inventory

getStackInSlot(slotNumber,proxy?): object

Get details of an item in a particular slot

Source: inventory

Arguments:

slotNumber (number): Slot number

proxy (optional boolean): If true, method will return proxy instead of computing whole table

getAllStacks(proxy?): table

Get a table with all the items of the chest

Source: inventory

Arguments:

proxy (optional boolean): If false, method will compute whole table, instead of returning proxy

destroyStack(slotNumber)

Synchronized

Destroy a stack

Source: inventory

Arguments:

slotNumber (number): The slot number

condenseltems()

Synchronized

Condense and tidy the stacks in an inventory

Source: inventory

expandStack(stack) : table

Get full stack information from id and/or damage

Source: inventory

Arguments:

stack ({id:string,dmg:number?,qty:number?,...})

mfr_anvil

An Adapter

 $Target\ class: powercrystals.mine factory reloaded.tile.machine. Tile Entity Auto Anville and the factory reloaded and$

 $Source\ class:\ open peripheral. integration. mine factory reloaded. Adapter Auto Anvil and the context of th$

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/minefactoryreloaded/AdapterAutoAnvil.class

Location: external

setRepairOnly(repair)

Synchronized

Set the value of repair only toggle

Source: mfr_anvil

Arguments:

repair (boolean)

getRepairOnly(): boolean

Synchronized

Get value of repair only toggle

Source: mfr_anvil

vanilla_sign

An Adapter

Target class: net.minecraft.tileentity.TileEntitySign

Source class: openperipheral.integration.vanilla.AdapterSign

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-III-

7.jar!/openperipheral/integration/vanilla/AdapterSign.class

Location: external

setText(text)

Synchronized

Sets the text on the sign

Source: vanilla_sign

Arguments:

text (string): The text to display on the sign

getLines(): table

Synchronized

Gets all text as table

Source: vanilla_sign

getText(): string

Gets the text on the sign

Source: vanilla_sign

getLine(line): string

Gets the text from the supplied line of the sign

Source: vanilla_sign

Arguments:

line (number): The line number to get from the sign

setLine(line,text)

Synchronized

Sets the text on the sign

Source: vanilla_sign

Arguments:

line (number): The line number to set the text on the sign

text (string): The text to display on the sign

setLines(lines)

Synchronized

Sets all text from table

Source: vanilla_sign

Arguments:

lines ([string])

cofh_sides

An Adapter

Target class: cofh.api.tileentity.IReconfigurableSides

Source class: openperipheral.integration.cofh.tileentity.AdapterReconfigurableSides

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-III.

7.jar!/openperipheral/integration/cofh/tileentity/AdapterReconfigurableSides.class

Location: external

setSide(side,config): boolean

Synchronized

Set the config for a given side. Returns true if config was changed

Source: cofh sides

Arguments:

side (number)

config (number)

getNumConfig(side): number

Synchronized

Returns the number of possible config settings for a given side

Source: cofh_sides

Arguments:

side (number)

incrSide(side) : boolean

Synchronized

Increment the config for a given side. Returns true if config was changed

Source: cofh_sides

Arguments:

side (number)

decrSide(side) : boolean

Synchronized

Decrement the config for a given side. Returns true if config was changed

Source: cofh_sides

Arguments:

side (number)

resetSides(): boolean

Synchronized

Reset configs on all sides to their base values. Returns true if reset was successful

Source: cofh_sides

mfr_harvester

An Adapter

 $Target\ class: powercrystals.mine factory reloaded. tile.machine. Tile Entity Harvester relations and the control of the con$

Source class: open peripheral. integration. mine factory reloaded. Adapter Harve stern and the property of the property o

 $\label{lem:def:Defined in:jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/minefactoryreloaded/AdapterHarvester.class$

Location: external

getShearLeaves(): boolean

Synchronized

Get value of shear leaves

Source: mfr_harvester

setShearLeaves(shearLeaves)

Synchronized

Set value of shear leaves

Source: mfr_harvester

Arguments:

shearLeaves (boolean)

getHarvestShrooms(): boolean

Synchronized

Get value of harvest small mushrooms

Source: mfr_harvester

setHarvestShrooms(harvestShrooms)

Synchronized

Set value of harvest small mushrooms

Source: mfr_harvester

Arguments:

harvestShrooms (boolean)

skull

An Adapter

Target class: net.minecraft.tileentity.TileEntitySkull

Source class: openperipheral.integration.vanilla.AdapterSkull

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/vanilla/AdapterSkull.class

Location: external

getType() : string

Synchronized

Source: skull

getPlayer() : (string,string)

Synchronized

Source: skull

rf_provider

An Adapter

Target class: cofh.api.energy.IEnergyProvider

 $Source\ class:\ open peripheral. integration. cofh. energy. Adapter Energy Provider$

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/cofh/energy/AdapterEnergyProvider.class

Location: external

getEnergyStored(side?): number

Synchronized

Get the energy stored in the machine.

Source: rf_provider

Arguments:

side (optional string{DOWN,UP,NORTH,SOUTH,WEST,EAST,UNKNOWN}) : The direction you are interested in. (north, south, east, west, up or down)

getMaxEnergyStored(side?) : number

Synchronized

Get the max energy stored in the machine.

Source: rf_provider

Arguments:

side (optional string{DOWN,UP,NORTH,SOUTH,WEST,EAST,UNKNOWN}) : The direction you are interested in. (north, south, east, west, up or down)

buildcraft_pipe

An Adapter

Target class: buildcraft.api.transport.IPipeTile

 $Source\ class:\ open peripheral. integration. build craft. Adapter Pipe$

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-

7.jar!/openperipheral/integration/buildcraft/AdapterPipe.class

Location: external

getPipeType() : string

Synchronized

Get type of pipe

Source: buildcraft pipe

isPipeConnected(side): boolean

Synchronized

Get type of pipe

Source: buildcraft_pipe

Arguments:

side (string{DOWN,UP,NORTH,SOUTH,WEST,EAST,UNKNOWN})

hasGate(side) : boolean

Synchronized

Checks if this pipe has a gate

Source: buildcraft_pipe

Arguments:

side (string{DOWN,UP,NORTH,SOUTH,WEST,EAST,UNKNOWN})

isWired(wire) : boolean

Synchronized

Checks if a wire is on the pipe

Source: buildcraft_pipe

Arguments:

wire (string{RED,BLUE,GREEN,YELLOW}): The colour of the wire

isWireActive(wire): boolean

Synchronized

Checks if a wire on the pipe is active

Source: buildcraft pipe

Arguments:

wire (string{RED,BLUE,GREEN,YELLOW}): The colour of the wire

ender_item

An Adapter

Target class: cofh.api.transport.IEnderItemHandler

Source class: openperipheral.integration.cofh.transport.AdapterEnderItemAttuned

Location: external

canSendItems(): boolean

Synchronized

Can the machine output items via the ender net.

Source: ender_item

setFrequency(frequency) : boolean

Synchronized

set the active frequency of the machine.

Source: ender_item

Arguments:

frequency (number): the frequency you want to set to.

getFrequency() : number

Synchronized

Get the active frequency of the machine.

Source: ender_item

getChannelName() : string

Synchronized

Get the channel name of the machine.

Source: ender_item

canReceiveltems(): boolean

Synchronized

Can the machine input items via the ender net.

Source: ender_item

clearFrequency() : boolean

Synchronized

Clean the active frequency of the machine.

Source: ender_item

mfr_ejector

An Adapter

Target class: powercrystals.minefactoryreloaded.tile.machine.TileEntityEjector

 $Source\ class: open peripheral. integration. mine factory reloaded. Adapter Ejector$

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/minefactoryreloaded/AdapterEjector.class

Location: external

getMatchMeta() : boolean

Synchronized

Is Match Meta enabled?

Source: mfr_ejector

getMatchNBT(): boolean

Synchronized

Is NBT Match enabled?

Source: mfr_ejector

setMatchNBT(matchNBT)

Synchronized

Set the value of NBT Match toggle

Source: mfr_ejector

Arguments:

matchNBT (boolean)

setMatchMeta(matchMeta)

Synchronized

Set the value of Match Damage toggle

Source: mfr_ejector

Arguments:

matchMeta (boolean)

setIsWhitelist(isWhitelist)

Synchronized

Set the value of whitelist toggle

Source: mfr_ejector

Arguments:

isWhitelist (boolean)

getIsWhitelist(): boolean

Synchronized

Is whitelist enabled?
Source: mfr_ejector

vanilla_spawner

An Adapter

Target class: net.minecraft.tileentity.TileEntityMobSpawner

Source class: openperipheral.integration.vanilla.AdapterMobSpawner

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AlO-

7.jar!/openperipheral/integration/vanilla/AdapterMobSpawner.class

Location: external

getSpawningMobName(): string

Synchronized

The name of the mob that spawns from the spawner

Source: vanilla_spawner

mfr_chronotyper

An Adapter

 $Target\ class: powercrystals.mine factory reloaded. tile.machine. Tile Entity Chronotyper$

Source class: open peripheral. integration. mine factory reloaded. Adapter Chronotyper

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/minefactoryreloaded/AdapterChronotyper.class

Location: external

getMoveAdults(): boolean

Synchronized

Should adults be moved?

Source: mfr_chronotyper

setMoveAdults(adults)

Synchronized

Set wheather adults should be moved

Source: mfr_chronotyper

Arguments:

adults (boolean)

openblocks_cannon

An Adapter

 $Target\ class: openblocks.common.tileentity.TileEntityCannon$

Source class: openblocks.integration.AdapterCannon

 $Defined\ in:\ jar: file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galactic raft/mods/OpenBlocks-1.7.10-page-1.00-pa$

1.5.1.jar!/openblocks/integration/AdapterCannon.class

Location: external

setYaw(yaw)

Synchronized

Set the yaw of the cannon

Source: openblocks_cannon

Arguments:

yaw (number) : Set the yaw

setSpeed(speed)

Synchronized

Set the speed of the items

Source: openblocks_cannon

Arguments:

speed (number): Set the speed

setPitch(pitch)

Synchronized

Set the pitch of the cannon

Source: openblocks_cannon

Arguments:

pitch (number): Set the pitch

cofh_redstone

An Adapter

Target class: cofh.api.tileentity.IRedstoneControl

Source class: openperipheral.integration.cofh.tileentity.AdapterRedstoneControl

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/cofh/tileentity/AdapterRedstoneControl.class

Location: external

getRedstoneControl(): string

Synchronized

Source: cofh redstone

setRedstoneControl(control)

Synchronized

Source: cofh redstone

Arguments:

control (string{DISABLED,LOW,HIGH})

te_light

An Adapter

Target class: cofh.thermalexpansion.block.light.TileLight

Source class: openperipheral.integration.thermalexpansion.AdapterTileLamp

 $\label{lem:def:Defined in:jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/thermalexpansion/AdapterTileLamp.class$

Location: external

setColor(color) : boolean

setColour(color) : boolean

Sets the colour of the lamp

Source: te_light

Arguments:

color (number): The colour you want to set to (in RGB hexadecimal 0xRRGGBB)

fluid_tank

An Adapter

Target class: net.minecraftforge.fluids.IFluidTank

Source class: openperipheral.integration.vanilla.AdapterFluidTank

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/vanilla/AdapterFluidTank.class

Location: external

getInfo(): table

Synchronized

Returns info containing the capacity of the tank and the FluidStack it holds.

Source: fluid_tank

cofh_ender_fluid

An Adapter

Target class: cofh.api.transport.IEnderFluidHandler

Source class: openperipheral.integration.cofh.transport.AdapterEnderFluidAttuned

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/cofh/transport/AdapterEnderFluidAttuned.class

Location: external

canSendFluid() : boolean

Synchronized

Can the machine output fluids via the ender net.

Source: cofh_ender_fluid

setFrequency(frequency): boolean

Synchronized

set the active frequency of the machine.

Source: cofh_ender_fluid

Arguments:

frequency (number): the frequency you want to set to.

getFrequency() : number

Synchronized

Get the active frequency of the machine.

Source: cofh_ender_fluid

canReceiveFluid() : boolean

Synchronized

Can the machine input fluids via the ender net.

Source: cofh_ender_fluid

getChannelName(): string

Synchronized

Get the channel name of the machine.

Source: cofh_ender_fluid

clearFrequency() : boolean

Synchronized

Clean the active frequency of the machine.

Source: cofh_ender_fluid

ic2_heat_source

An Adapter

Target class: ic2.api.energy.tile.IHeatSource

Source class: openperipheral.integration.ic2.AdapterHeatSource

Location: external

getMaxKineticEnergy(side): number

Synchronized

Source: ic2_heat_source

Arguments:

side (string{DOWN,UP,NORTH,SOUTH,WEST,EAST,UNKNOWN})

flower_pot

An Adapter

Target class: net.minecraft.tileentity.TileEntityFlowerPot

 $Source\ class: open peripheral. integration. vanilla. Adapter Flower Pot$

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/vanilla/AdapterFlowerPot.class

Location: external

getContents() : table

Synchronized

Source: flower_pot

me_storage

An Adapter

Target class: appeng.api.implementations.tiles.IChestOrDrive

Source class: openperipheral.integration.appeng.AdapterStorage

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/appeng/AdapterStorage.class

Location: external

getCellCount() : number

Synchronized

Source: me_storage

getCellStatus(slot): (number,string)

Synchronized

Source: me_storage

Arguments:

slot (number)

ic2_reactor

An Adapter

Target class: ic2.api.reactor.IReactor

 $Source\ class:\ open peripheral. integration. ic 2. Adapter Reactor$

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/ic2/AdapterReactor.class

Location: external

isActive() : boolean

Returns true if the reactor is active

Source: ic2_reactor

getHeat() : number

Get the heat of the reactor

Source: ic2_reactor

getEUOutput() : number

Get the EU output of this reactor

Source: ic2_reactor

getMaxHeat(): number

Get the maximum heat of the reactor before it explodes

Source: ic2_reactor

eu_source

An Adapter

Target class: ic2.api.energy.tile.IEnergySource

Source class: openperipheral.integration.ic2.AdapterEnergySource

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/ic2/AdapterEnergySource.class

Location: external

getEUSourceTier() : number

Determine the tier of this energy source (1 = LV, 2 = MV, 3 = HV, 4 = EV)

Source: eu_source

getOfferedEnergy(): number

Get the EU output
Source: eu_source

ic2_crop

An Adapter

Target class: ic2.api.crops.ICropTile

 $Source\ class:\ open peripheral. integration. ic 2. Adapter Crop$

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/ic2/AdapterCrop.class

Location: external

getSize() : number

Synchronized

Source: ic2_crop

getID(): number

Synchronized

Source: ic2_crop

getGain(): number

Synchronized

Get the crop's plant gain stat. Higher values indicate more drops

Source: ic2_crop

getNutrients(): number

Synchronized

Get the crop's nutrient level. Ranges from 0 (empty) to 10 (full)

Source: ic2 crop

getHumidity(): number

Synchronized

Get the crop's humidity. Ranges from 0 (dry) to 10 (humid)

Source: ic2 crop

getGrowth(): number

Synchronized

Get the crop's plant growth stat. Higher values indicate faster growth

Source: ic2_crop

getScanLevel() : number

Synchronized

Get the crop's plant scan level. Increases every time the seed is analyzed

Source: ic2_crop

getAirQuality(): number

Synchronized

Get the crop's air quality. Ranges from 0 (cluttered) to 10 (fresh)

Source: ic2_crop

getResistance() : number

Synchronized

Get the crop's plant resistance stat. Higher values indicate more resistance against trampling.

Source: ic2_crop

getWeedExStorage(): number

Synchronized

Source: ic2_crop

getHydrationStorage() : number

Synchronized

Get the crop's hydration storage. 0 indicates nothing, 1-10 indicate water hydration and 11-100 for hydration cells.

Source: ic2_crop

getNutrientStorage(): number

Synchronized

Get the crop's nutrient storage. Ranges from 0 to 100.

Source: ic2 crop

me_interface

An Adapter

Target class: appeng.tile.misc.TileInterface

Source class: openperipheral.integration.appeng.AdapterInterface

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/appeng/AdapterInterface.class

Location: external

requestCrafting(fingerprint,qty?,cpu?)

Synchronized

Requests the specified item to get crafted.

Source: me_interface

Arguments:

fingerprint ({id:string,dmg:number?,nbt_hash:string?}): Details of the item you want to craft. Can be found with .getStackInSlot on inventory and .getAvailableItems on AE network

qty (optional number): The quantity of items you want to craft

cpu (optional string): The name of the CPU you want to use

exportItem(fingerprint,direction,maxAmount?,intoSlot?): table

Synchronized

Exports the specified item into the target inventory.

Source: me_interface

Arguments:

fingerprint ({id:string,dmg:number?,nbt_hash:string?}) : Details of the item you want to export (can be result of .getStackInSlot() or .getAvailableItems())

direction (string{DOWN,UP,NORTH,SOUTH,WEST,EAST,UNKNOWN}): Location of target inventory

maxAmount (optional number): The maximum amount of items you want to export

intoSlot (optional number): The slot in the other inventory that you want to export into

canExport(direction): boolean

Synchronized

Returns true when the interface can export to side.

Source: me_interface

Arguments:

vanilla_note

An Adapter

Target class: net.minecraft.tileentity.TileEntityNote

Source class: openperipheral.integration.vanilla.AdapterNoteBlock

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/vanilla/AdapterNoteBlock.class

Location: external

playSound(sound,pitch,volume,x?,y?,z?)

Plays a minecraft sound

Source: vanilla_note

Arguments:

sound (string): The identifier for the sound

pitch (number): The pitch from 0 to 1

volume (number): The volume from 0 to 1

x (optional number) : X coordinate od sound (relative to block)

y (optional number) : Y coordinate of sound (relative to block)

z (optional number) : Z coordinate of sound (relative to block)

getNote() : number

Get the note currently set on this noteblock

Source: vanilla_note

setPitch(note) : boolean

Synchronized

Set the note on the noteblock

Source: vanilla_note

Arguments:

note (number): The note you want. From 0 to 25

triggerNote()

Synchronized

Play the current note on the noteblock

Source: vanilla_note

incrementPitch()

Synchronized

Increment the pitch of the noteblock

Source: vanilla note

mfr_enchanter

An Adapter

 $Target\ class: powercrystals.mine factory reloaded.tile.machine. Tile Entity Auto Enchanter and the control of the control o$

Source class: openperipheral.integration.minefactoryreloaded.AdapterAutoEnchanter

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/minefactoryreloaded/AdapterAutoEnchanter.class

Location: external

getTargetLevel() : number

Synchronized

Get target level of enchantment

Source: mfr_enchanter

setTargetLevel(level)

Synchronized

Set the target level of enchantment (1-30)

Source: mfr_enchanter

Arguments:

level (number)

fluid handler

An Adapter

Target class: net.minecraftforge.fluids.IFluidHandler

Source class: openperipheral.integration.vanilla.AdapterFluidHandler

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/vanilla/AdapterFluidHandler.class

Location: external

getTankInfo(direction?): table

Synchronized

A table of tanks will be returned, each with a table of information

Source: fluid_handler

Arguments:

direction (optional string{DOWN,UP,NORTH,SOUTH,WEST,EAST,UNKNOWN}): The internal direction of the tank. If you're not sure, use 'unknown' (north, south, east, west, up, down or unknown)

mfr_jukebox

An Adapter

Target class: powercrystals.minefactoryreloaded.tile.machine.TileEntityAutoJukebox

 $Source\ class:\ open peripheral. integration. mine factory reloaded. Adapter Auto Jukebox$

 $\label{lem:def:Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/minefactoryreloaded/AdapterAutoJukebox.class$

Location: external

stop()

Synchronized

Stop record

Source: mfr_jukebox

copy()

Synchronized

Copy record

Source: mfr_jukebox

play()

Synchronized

Play record

Source: mfr_jukebox

getCanCopy(): boolean

Synchronized

Can a disc be copied?

Source: mfr_jukebox

getCanPlay(): boolean

Synchronized

Can a disc be played?

Source: mfr_jukebox

openblocks_village

An Adapter

Target class: openblocks.common.tileentity.TileEntityVillageHighlighter

Source class: openblocks.integration.AdapterVillageHighlighter

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenBlocks-1.7.10-1.5.1.jar!/openblocks/integration/AdapterVillageHighlighter.class

Location: external

getVillages(): table

Synchronized

Get information about the villages this block is inside

Source: openblocks_village

buildcraft machine

An Adapter

Target class: buildcraft.api.tiles.IHasWork

Source class: openperipheral.integration.buildcraft.AdapterMachine

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/buildcraft/AdapterMachine.class

Location: external

hasWork(): boolean

Synchronized

Checks if the machine is running.

Source: buildcraft_machine

mfr_disenchanter

An Adapter

 $Target\ class: powercrystals. mine factory reloaded. tile. machine. Tile Entity Auto Disenchanter and the control of the con$

Source class: openperipheral.integration.minefactoryreloaded.AdapterAutoDisenchanter

Location: external

getRepeat() : boolean

Synchronized

Get value of repeat disenchant toggle

Source: mfr_disenchanter

setRepeat(repeat)

Synchronized

Set the value of repeat disenchant toggle

Source: mfr_disenchanter

Arguments:

repeat (boolean)

openperipheral_sensor

An Adapter

Target class: openperipheral.addons.sensors.ISensorEnvironment

Source class: openperipheral.addons.sensors.AdapterSensor

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-

7.jar!/openperipheral/addons/sensors/AdapterSensor.class

Location: external

getEntityData(id,type) : object

Synchronized

Get full details of a particular entity if it's in range

Source: openperipheral_sensor

Arguments:

id (number): The id retrieved from getEntityIds()

type (string{MOB,MINECART,ITEM,ITEM_FRAME,PAINTING})

getPlayers() : object

Synchronized

Get the usernames of all the players in range

Source: openperipheral_sensor

getMinecartIds(): object

Synchronized

Get the ids of all the minecarts in range. Deprecated, please use getEntityIds('minecart')

Source: openperipheral_sensor

getMinecartData(minecartId): object

Synchronized

Get full details of a particular minecart if it's in range. Deprecated, please use getEntityIds(id, 'minecraft')

Source: openperipheral_sensor

Arguments:

minecartId (number): The id retrieved from getMinecartIds()

getMobData(mobId): object

Synchronized

Get full details of a particular mob if it's in range. Deprecated, please use getEntityData(id, 'mob')

Source: openperipheral_sensor

Arguments:

mobild (number): The id retrieved from getMobilds()

getMoblds(): object

Synchronized

Get the ids of all the mobs in range. Deprecated, please use getEntityIds('mob')

Source: openperipheral_sensor

getEntityIds(type) : object

Synchronized

Get the ids of all entities of single type in range

Source: openperipheral sensor

Arguments:

type (string{MOB,MINECART,ITEM,ITEM_FRAME,PAINTING})

getPlayerByName(username) : object

Synchronized

Get full details of a particular player if they're in range

Source: openperipheral_sensor

Arguments:

username (string): The players username

sonicScan(): table

Synchronized

Get a table of information about the surrounding area. Includes whether each block is UNKNOWN, AIR, LIQUID or SOLID

Source: openperipheral_sensor

getPlayerByUUID(uuid) : object

Synchronized

Get full details of a particular player if they're in range

Source: openperipheral_sensor

Arguments:

uuid (string): The players uuid

ic2_chamber

An Adapter

Target class: ic2.api.reactor.IReactorChamber

Source class: openperipheral.integration.ic2.AdapterReactorChamber

7. jar!/open peripheral/integration/ic2/Adapter Reactor Chamber. class

Location: external

isValid(): boolean

Check if reactor is in valid state

Source: ic2_chamber

isActive() : boolean

Returns true if the reactor is active

Source: ic2 chamber

getHeat(): number

Get the heat of the reactor

Source: ic2 chamber

getEUOutput() : number

Get the EU output of this reactor

Source: ic2_chamber

getMaxHeat(): number

Get the maximum heat of the reactor before it explodes

Source: ic2_chamber

vanilla_player

An Adapter

Target class: net.minecraft.block.BlockJukebox\$TileEntityJukebox

Source class: openperipheral.integration.vanilla.AdapterRecordPlayer

 $\label{lem:def:Defined in:jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/vanilla/AdapterRecordPlayer.class$

Location: external

getRecord(): table

Synchronized

Get the record currently being played

Source: vanilla_player

vanilla_daylight_sensor

An Adapter

Target class: net.minecraft.tileentity.TileEntityDaylightDetector

Source class: openperipheral.integration.vanilla.AdapterDaylightSensor

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/vanilla/AdapterDaylightSensor.class

Location: external

hasSky() : boolean

Synchronized

Get true if age has normal sky

Source: vanilla_daylight_sensor

getCelestialAngle(): number

Synchronized

Get angle of sun (in degrees, 0 is zenith)

Source: vanilla_daylight_sensor

getBlockLight() : number

Synchronized

Get level of block light

Source: vanilla_daylight_sensor

getSkyLight(): number

Synchronized

Get level of natural light (sky)

Source: vanilla_daylight_sensor

rf_info

An Adapter

Target class: cofh.api.tileentity.IEnergyInfo

 $Source\ class:\ open peripheral. integration. cofh. tile entity. Adapter Energy Info$

Location: external

getEnergyInfo(): number

Synchronized

Gets the stored Energy of the machine.

Source: rf_info

getMaxEnergyInfo(): number

Synchronized

Gets the max Energy of the machine.

Source: rf_info

getMaxEnergyPerTickInfo() : number

Synchronized

Gets the max EnergyPerTick of the machine.

Source: rf_info

getEnergyPerTickInfo(): number

Synchronized

Gets the EnergyPerTick of the machine.

Source: rf_info

mfr-deep-storage

An Adapter

Target class: powercrystals.minefactoryreloaded.api.IDeepStorageUnit

Source class: openperipheral.integration.minefactoryreloaded.AdapterDeepStorage

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/minefactoryreloaded/AdapterDeepStorage.class

Location: external

getStoredItems(): table

Synchronized

Source: mfr-deep-storage

getMaxStoredItems(): number

Synchronized

Source: mfr-deep-storage

me_network

An Adapter

Target class: appeng.api.networking.IGridHost

Source class: openperipheral.integration.appeng.AdapterNetwork

 $\label{lem:def:Defined in:jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AlO-7.jar!/openperipheral/integration/appeng/AdapterNetwork.class$

Location: external

getIdlePowerUsage(): number

Synchronized

Get the idle power usage of the network.

Source: me_network

getItemDetail(item,proxy?) : object

Synchronized

Retrieves details about the specified item from the ME Network.

Source: me network

Arguments:

item ({id:string,dmg:number?,nbt_hash:string?}) : Details of the item you are looking for

proxy (optional boolean): If false, method will compute whole table, instead of returning proxy

getCraftingCPUs(): table

Synchronized

Get a list of tables representing the available CPUs in the network.

Source: me_network

getAvgPowerInjection(): number

Synchronized

Get the average power injection into the network

Source: me network

getMaxStoredPower(): number

Synchronized

Get the maximum stored power in the network.

Source: me_network

getStoredPower(): number

Synchronized

Get the stored power in the network.

Source: me_network

getAvailableItems(details?): table

Synchronized

Get a list of the stored and craftable items in the network.

Source: me_network

Arguments:

details (optional string{NONE,PROXY,ALL}): Format of stored items details (defalt: none)

getAvgPowerUsage() : number

Synchronized

Get the average power usage of the network.

Source: me_network

openblocks_donation

An Adapter

Target class: openblocks.common.tileentity.TileEntityDonationStation

Source class: openblocks.integration.AdapterDonationStation

 $\textbf{Defined in:} jar: \textit{file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galactic raft/mods/OpenBlocks-1.7.10-page-1.7.10$

1.5.1.jar!/openblocks/integration/AdapterDonationStation.class

Location: external

getItemAuthor() : (string,table)

Synchronized

Find the mod name and mod authors

Source: openblocks_donation

vanilla_comparator

An Adapter

Target class: net.minecraft.tileentity.TileEntityComparator

Source class: openperipheral.integration.vanilla.AdapterComparator

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/vanilla/AdapterComparator.class

Location: external

getOutputSignal() : number

Synchronized

Get the strength of the output signal

Source: vanilla_comparator

mfr_chunk_loader

An Adapter

Target class: powercrystals.minefactoryreloaded.tile.machine.TileEntityChunkLoader

Source class: openperipheral.integration.minefactoryreloaded.AdapterChunkLoader

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/minefactoryreloaded/AdapterChunkLoader.class

Location: external

getRadius() : number

Synchronized

Get chunk loader radius

Source: mfr chunk loader

setRadius(radius)

Synchronized

Set chunk loader radius

Source: mfr_chunk_loader

Arguments:

radius (number)

eu_sink

An Adapter

Target class: ic2.api.energy.tile.IEnergySink

 ${\bf Source\ class:\ open peripheral. integration. ic 2. Adapter Energy Sink}$

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/ic2/AdapterEnergySink.class

Location: external

getDemandedEnergy(): number

Get the maximum safe EU input

Source: eu_sink

getEUSinkTier() : number

Determine the tier of this energy sink (1 = LV, 2 = MV, 3 = HV, 4 = EV)

Source: eu_sink

vanilla_brewing

An Adapter

Target class: net.minecraft.tileentity.TileEntityBrewingStand

Source class: openperipheral.integration.vanilla.AdapterBrewingStand

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-

7. jar!/open peripheral/integration/vanilla/Adapter Brewing Stand. class

Location: external

getBrewTime() : number

Synchronized

Source: vanilla_brewing

mfr_spawner

An Adapter

Target class: powercrystals.minefactoryreloaded.tile.machine.TileEntityAutoSpawner

Source class: openperipheral.integration.minefactoryreloaded.AdapterAutoSpawner

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-III-

7. jar!/openperipheral/integration/mine factory reloaded/Adapter AutoSpawner. class

Location: external

setSpawnExact(spawnExact)

Synchronized

Set the value of spawn exact copy

Source: mfr_spawner

Arguments:

spawnExact (boolean)

getSpawnExact(): boolean

Synchronized

Get value of spawn exact copy toggle

Source: mfr_spawner

rf_receiver

An Adapter

Target class: cofh.api.energy.IEnergyReceiver

 $Source\ class:\ open peripheral. integration. cofh. energy. Adapter Energy Receiver and the property of the$

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/cofh/energy/AdapterEnergyReceiver.class

Location: external

getEnergyStored(side?) : number

Synchronized

Get the energy stored in the machine.

Source: rf_receiver

Arguments:

side (optional string{DOWN,UP,NORTH,SOUTH,WEST,EAST,UNKNOWN}) : The direction you are interested in. (north, south, east, west, up or down)

getMaxEnergyStored(side?): number

Synchronized

Get the max energy stored in the machine.

Source: rf receiver

Arguments:

side (optional string{DOWN,UP,NORTH,SOUTH,WEST,EAST,UNKNOWN}) : The direction you are interested in. (north, south, east, west, up or down)

cofh_inventory

An Adapter

Target class: cofh.api.inventory.IInventoryHandler

Source class: openperipheral.integration.cofh.inventory.AdapterInventoryHandler

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/cofh/inventory/AdapterInventoryHandler.class

Location: external

getInventoryContents(from): table

Synchronized

Get the contents of the InventoryHandler's inventory

Source: cofh_inventory

Arguments:

from (string{DOWN,UP,NORTH,SOUTH,WEST,EAST,UNKNOWN})

cofh_secure

An Adapter

Target class: cofh.api.tileentity.ISecurable

 $Source\ class: open peripheral. integration. cofh. tile entity. Adapter Secure Tile$

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/cofh/tileentity/AdapterSecureTile.class

Location: external

getOwnerName(): string

Synchronized

Gets the owner of the machine.

Source: cofh_secure

canPlayerAccess(username): boolean

Synchronized

Is this username allowed to access the machine.

Source: cofh_secure

Arguments:

username (string): The username to check for

getAccess(): string

Synchronized

Gets the AccessMode of this machine.

Source: cofh_secure

vanilla beacon

An Adapter

Target class: net.minecraft.tileentity.TileEntityBeacon

Source class: openperipheral.integration.vanilla.AdapterBeacon

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/vanilla/AdapterBeacon.class

Location: external

getPrimaryEffect(): string

Synchronized

Get the primary effect of the beacon

Source: vanilla_beacon

getLevels() : number

Synchronized

Get the height of the beacon's pyramid

Source: vanilla_beacon

getSecondaryEffect(): string

Synchronized

Get the secondary effect of the beacon

Source: vanilla beacon

eu_storage

An Adapter

Target class: ic2.api.tile.IEnergyStorage

 $Source\ class:\ open peripheral. integration. ic 2. Adapter Energy Storage$

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/ic2/AdapterEnergyStorage.class

Location: external

getEUCapacity(): number

Get the EU capacity of this block

Source: eu_storage

getEUStored(): number

Get how much EU is stored in this block

Source: eu_storage

getEUOutputPerTick(): number

Get the EU output per tick

Source: eu_storage

eu conductor

An Adapter

Target class: ic2.api.energy.tile.IEnergyConductor

 $Source\ class:\ open peripheral. integration. ic 2. Adapter Energy Conductor$

 $\label{lem:def:Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/ic2/AdapterEnergyConductor.class$

Location: external

getEUConductionLoss() : number

Get the EU conduction loss

Source: eu_conductor

getEUConductorBreakdownEnergy(): number

Get the EU conductor breakdown energy

Source: eu_conductor

getEUInsulationBreakdownEnergy(): number

Get the EU insulation breakdown energy

Source: eu_conductor

getEUInsulationEnergyAbsorption(): number

Get the EU insulation energy absorption

Source: eu_conductor

vanilla_furnace

An Adapter

Target class: net.minecraft.tileentity.TileEntityFurnace

Source class: openperipheral.integration.vanilla.AdapterFurnace

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/vanilla/AdapterFurnace.class

Location: external

getBurnTime() : number

Synchronized

Number of ticks the current item will cook for

Source: vanilla furnace

getCookTime() : number

Synchronized

Number of ticks the current item has been cooking

Source: vanilla_furnace

isBurning() : boolean

Synchronized

Is the furnace currently burning?

Source: vanilla_furnace

getCurrentItemBurnTime(): number

Synchronized

Number of ticks the current item would take to cook

Source: vanilla_furnace

ender_frequency

An Adapter

Target class: codechicken.enderstorage.common.TileFrequencyOwner

Source class: openperipheral.integration.enderstorage.AdapterFrequencyOwner

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-IIII-

7. jar!/openperipheral/integration/enderstorage/Adapter Frequency Owner. class

Location: external

setColorNames(color_left,color_middle,color_right)

Synchronized

Set the frequency of this chest or tank

Source: ender_frequency

Arguments:

color_left (string)

color_middle (string)

color_right (string)

getColors(): (number,number,number)

getColours(): (number,number,number)

Get the colours active on this chest or tank

Source: ender_frequency

getColorNames(): (string,string,string)

Get the colours active on this chest or tank

Source: ender_frequency

setFrequency(frequency)

Synchronized

Set the frequency of this chest or tank

Source: ender_frequency

Arguments:

frequency (number): A single number that represents all three colours on this chest or tank

getFrequency() : number

Get the frequency of this chest or tank

Source: ender_frequency

setColors(color_left,color_middle,color_right)

setColours(color_left,color_middle,color_right)

Synchronized

Set the frequency of this chest or tank

Source: ender_frequency

Arguments:

color_left (number): The first color

color_middle (number) : The second color

color_right (number): The third color

openblocks_projector

An Adapter

Target class: openblocks.common.tileentity.TileEntityProjector

Source class: openblocks.integration.AdapterProjector

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenBlocks-1.7.10-

1.5.1.jar!/openblocks/integration/AdapterProjector.class

Location: external

rotate(delta)

Synchronized

Rotate displayed map rotation

Source: openblocks_projector

Arguments:

delta (number): Rotation delta (positive - CW, negative - CCW)

getPoint(row,column,layer) : (number,number)

Get height and color of point on map

Source: openblocks_projector

Arguments:

row (number): Map row (0..63)

column (number): Map column (0..63)

layer (number) : Map layer

getRotation() : number

Synchronized

Get displayed map rotation

Source: openblocks_projector

appendLayer()

Synchronized

Append layer

Source: openblocks projector

clearLayer(layer)

Synchronized

Clear single layer

Source: openblocks_projector

Arguments:

layer (number) : Map layer

getMapId() : number

Synchronized

Get current map id

Source: openblocks_projector

setMapInfo(properties)

Synchronized

Set current map info

Source: openblocks_projector

Arguments:

properties (table): Map of properties

getMapInfo(): table

Synchronized

Get current map info

Source: openblocks_projector

setPoint(row,column,layer,height,color)

Get height and color of point on map

Source: openblocks_projector

Arguments:

row (number): Map row (0..63)

column (number): Map column (0..63)

layer (number) : Map layer
height (number) : Point height
color (number) : Point color

clearMap()

Synchronized

Clear map

Source: openblocks_projector

cofh_ender_energy

An Adapter

Target class: cofh.api.transport.IEnderEnergyHandler

 $Source\ class: open peripheral. integration. cofh. transport. Adapter Ender Energy Attuned$

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/cofh/transport/AdapterEnderEnergyAttuned.class

Location: external

canReceiveEnergy(): boolean

Synchronized

Can the machine input energy via the ender net.

Source: cofh_ender_energy

setFrequency(frequency): boolean

Synchronized

set the active frequency of the machine.

Source: cofh_ender_energy

Arguments:

frequency (number): the frequency you want to set to.

getFrequency() : number

Synchronized

Get the active frequency of the machine.

Source: cofh_ender_energy

getChannelName(): string

Synchronized

Get the channel name of the machine.

Source: cofh_ender_energy

canSendEnergy() : boolean

Synchronized

Can the machine output energy via the ender net.

Source: cofh_ender_energy

clearFrequency(): boolean

Synchronized

Clean the active frequency of the machine.

Source: cofh_ender_energy

cofh_facing

An Adapter

Target class: cofh.api.tileentity.IReconfigurableFacing

Source class: openperipheral.integration.cofh.tileentity.AdapterReconfigurableFacing

Defined in: jar:file:/C:/Users/Killzoms/AppData/Roaming/.technic/modpacks/lapitos-galacticraft/mods/OpenPeripheral-1.7.10-AIO-7.jar!/openperipheral/integration/cofh/tileentity/AdapterReconfigurableFacing.class

Location: external

setFacing(side) : boolean

Synchronized

Set the facing of the block. Returns true if rotation was successful

Source: cofh facing

Arguments:

side (number)

allowYAxisFacing(): boolean

Synchronized

Returns whether or not the block's face can be aligned with the Y Axis.

Source: cofh_facing

getFacing() : number

Synchronized

Returns the current facing of the block

Source: cofh_facing

rotateBlock() : boolean

Synchronized

Attempt to rotate the block. Arbitrary based on implementation. Returns true if rotation was successful

Source: cofh_facing

Peripherals:

fusionreactor

A peripheral of type fusion reactor

TileEntity id: fusionReactorBlockNC

Architecture: ComputerCraft

Generated for class nc.tile.generator.TileFusionReactorBlock

condenseltems()

Synchronized

Condense and tidy the stacks in an inventory

Source: inventory

destroyStack(slotNumber)

Synchronized

Destroy a stack

Source: inventory

Arguments:

slotNumber (number): The slot number

doc(method) : string

Brief description of method

Source: <meta>

Arguments:

method (string)

expandStack(stack): table

Get full stack information from id and/or damage

Source: inventory

Arguments:

 $\verb+stack+ (\{id:string,dmg:number?,qty:number?,...\})$

getAdvancedMethodsData(method?): table

Get a complete table of information about all available methods

Source: <meta>

Arguments:

method (optional string)

getAllStacks(proxy?): table

Get a table with all the items of the chest

Source: inventory

Arguments:

proxy (optional boolean): If false, method will compute whole table, instead of returning proxy

getEnergyStored(side?) : number

Synchronized

Get the energy stored in the machine.

Source: rf_provider

Arguments:

side (optional string{DOWN,UP,NORTH,SOUTH,WEST,EAST,UNKNOWN}) : The direction you are interested in. (north, south, east, west, up or down)

getInventoryName(): string

Get the name of this inventory

Source: inventory

getInventorySize() : number

Get the size of this inventory

Source: inventory

getMaxEnergyStored(side?) : number

Synchronized

Get the max energy stored in the machine.

Source: rf_provider

Arguments:

side (optional string{DOWN,UP,NORTH,SOUTH,WEST,EAST,UNKNOWN}) : The direction you are interested in. (north, south, east, west, up or down)

getStackInSlot(slotNumber,proxy?) : object

Get details of an item in a particular slot

Source: inventory

Arguments:

slotNumber (number): Slot number

proxy (optional boolean): If true, method will return proxy instead of computing whole table

listMethods(filterSource?): string

List all the methods available

Source: <meta>

Arguments:

filterSource (optional string)

listSources(): table

List all method sources

Source: <meta>

pullItem(direction,slot,maxAmount?,intoSlot?): number

Synchronized

Pull an item from a slot in another inventory into a slot in this one. Returns the amount of items moved

Source: inventory-world

Arguments:

direction (string{DOWN,UP,NORTH,SOUTH,WEST,EAST,UNKNOWN}): The direction of the other inventory

slot (number): The slot in the OTHER inventory that you're pulling from

maxAmount (optional number): The maximum amount of items you want to pull

intoSlot (optional number): The slot in the current inventory that you want to pull into

pullItemIntoSlot(direction,slot,maxAmount?,intoSlot?): number

Synchronized

Pull an item from a slot in another inventory into a slot in this one. Returns the amount of items moved

Source: inventory-world

Arguments:

direction (string{DOWN,UP,NORTH,SOUTH,WEST,EAST,UNKNOWN}): The direction of the other inventory

slot (number): The slot in the OTHER inventory that you're pulling from

maxAmount (optional number): The maximum amount of items you want to pull

intoSlot (optional number): The slot in the current inventory that you want to pull into

pushItem(direction,slot,maxAmount?,intoSlot?): number

Synchronized

Push an item from the current inventory into pipe or slot on the other inventory. Returns the amount of items moved

Source: inventory-world

Arguments:

direction (string{DOWN,UP,NORTH,SOUTH,WEST,EAST,UNKNOWN}): The direction of the other inventory

slot (number): The slot in the current inventory that you're pushing from

maxAmount (optional number): The maximum amount of items you want to push

intoSlot (optional number): The slot in the other inventory that you want to push into (ignored when target is pipe

pushItemIntoSlot(direction,slot,maxAmount?,intoSlot?): number

Synchronized

Push an item from the current inventory into pipe or slot on the other inventory. Returns the amount of items moved

Source: inventory-world

Arguments:

direction (string{DOWN,UP,NORTH,SOUTH,WEST,EAST,UNKNOWN}): The direction of the other inventory

slot (number): The slot in the current inventory that you're pushing from

maxAmount (optional number): The maximum amount of items you want to push intoSlot (optional number): The slot in the other inventory that you want to push into (ignored when target is pipe

swapStacks(from,to,fromDirection?,fromDirection?)

Synchronized

Swap two slots in the inventory

Source: inventory

Arguments:

from (number) : The first slot to (number) : The other slot

 $from {\tt Direction} \ (optional\ string \{DOWN, UP, NORTH, SOUTH, WEST, EAST, UNKNOWN\})$

fromDirection (optional string{DOWN,UP,NORTH,SOUTH,WEST,EAST,UNKNOWN})

Scripting Objects: