

V.3 Part 2 - Additional functions

In this second part, you must code a set of functions that are either not included in the `libc`, or included in a different form. Some of these functions can be useful to write Part 1's functions.

ft_memalloc	
Prototype	<code>void * ft_memalloc(size_t size);</code>
Description	Allocates (with <code>malloc(3)</code>) and returns a “fresh” memory area. The memory allocated is initialized to 0. If the allocation fails, the function returns <code>NULL</code> .
Param. #1	The size of the memory that needs to be allocated.
Return value	The allocated memory area.
Libc functions	<code>malloc(3)</code>

ft_memdel	
Prototype	<code>void ft_memdel(void **ap);</code>
Description	Takes as a parameter the address of a memory area that needs to be freed with <code>free(3)</code> , then puts the pointer to <code>NULL</code> .
Param. #1	A pointer's address that needs its memory freed and set to <code>NULL</code> .
Return value	None.
Libc functions	<code>free(3)</code> .

ft_strnew	
Prototype	<code>char * ft_strnew(size_t size);</code>
Description	Allocates (with <code>malloc(3)</code>) and returns a “fresh” string ending with <code>'\0'</code> . Each character of the string is initialized at <code>'\0'</code> . If the allocation fails the function returns <code>NULL</code> .
Param. #1	The size of the string to be allocated.
Return value	The string allocated and initialized to 0.
Libc functions	<code>malloc(3)</code>

ft_strdel	
Prototype	<code>void ft_strdel(char **as);</code>
Description	Takes as a parameter the address of a string that need to be freed with <code>free(3)</code> , then sets its pointer to <code>NULL</code> .
Param. #1	The string's address that needs to be freed and its pointer set to <code>NULL</code> .
Return value	None.
Libc functions	<code>Free(3)</code> .

ft_strclr	
Prototype	<code>void ft_strclr(char *s);</code>
Description	Sets every character of the string to the value <code>'\0'</code> .
Param. #1	The string that needs to be cleared.
Return value	None.
Libc functions	None.

ft_striter	
Prototype	<code>void ft_striter(char *s, void (*f)(char *));</code>
Description	Applies the function <code>f</code> to each character of the string passed as argument. Each character is passed by address to <code>f</code> to be modified if necessary.
Param. #1	The string to iterate.
Param. #2	The function to apply to each character of <code>s</code> .
Return value	None.
Libc functions	None.

ft_striteri	
Prototype	<code>void ft_striteri(char *s, void (*f)(unsigned int, char *));</code>
Description	Applies the function <code>f</code> to each character of the string passed as argument, and passing its index as first argument. Each character is passed by address to <code>f</code> to be modified if necessary.
Param. #1	The string to iterate.
Param. #2	The function to apply to each character of <code>s</code> and its index.
Return value	None.
Libc functions	None.

ft_strmap	
Prototype	<code>char * ft_strmap(char const *s, char (*f)(char));</code>
Description	Applies the function <code>f</code> to each character of the string given as argument to create a “fresh” new string (with <code>malloc(3)</code>) resulting from the successive applications of <code>f</code> .
Param. #1	The string to map.
Param. #2	The function to apply to each character of <code>s</code> .
Return value	The “fresh” string created from the successive applications of <code>f</code> .
Libc functions	<code>malloc(3)</code>

ft_strmapi	
Prototype	<code>char * ft_strmapi(char const *s, char (*f)(unsigned int, char));</code>
Description	Applies the function <code>f</code> to each character of the string passed as argument by giving its index as first argument to create a “fresh” new string (with <code>malloc(3)</code>) resulting from the successive applications of <code>f</code> .
Param. #1	The string to map.
Param. #2	The function to apply to each character of <code>s</code> and its index.
Return value	The “fresh” string created from the successive applications of <code>f</code> .
Libc functions	<code>malloc(3)</code>

ft_strequ	
Prototype	<code>int ft_strequ(char const *s1, char const *s2);</code>
Description	Lexicographical comparison between <code>s1</code> and <code>s2</code> . If the 2 strings are identical the function returns 1, or 0 otherwise.
Param. #1	The first string to be compared.
Param. #2	The second string to be compared.
Return value	1 or 0 according to if the 2 strings are identical or not.
Libc functions	None.

ft_strnequ	
Prototype	<code>int ft_strnequ(char const *s1, char const *s2, size_t n);</code>
Description	Lexicographical comparison between <code>s1</code> and <code>s2</code> up to <code>n</code> characters or until a <code>'\0'</code> is reached. If the 2 strings are identical, the function returns 1, or 0 otherwise.
Param. #1	The first string to be compared.
Param. #2	The second string to be compared.
Param. #3	The maximum number of characters to be compared.
Return value	1 or 0 according to if the 2 strings are identical or not.
Libc functions	None.

ft_strsub	
Prototype	<code>char * ft_strsub(char const *s, unsigned int start, size_t len);</code>
Description	Allocates (with <code>malloc(3)</code>) and returns a “fresh” substring from the string given as argument. The substring begins at <code>indexstart</code> and is of size <code>len</code> . If <code>start</code> and <code>len</code> aren't referring to a valid substring, the behavior is undefined. If the allocation fails, the function returns <code>NULL</code> .
Param. #1	The string from which create the substring.
Param. #2	The start index of the substring.
Param. #3	The size of the substring.
Return value	The substring.
Libc functions	<code>malloc(3)</code>

ft_strjoin	
Prototype	<code>char * ft_strjoin(char const *s1, char const *s2);</code>
Description	Allocates (with <code>malloc(3)</code>) and returns a “fresh” string ending with <code>'\0'</code> , result of the concatenation of <code>s1</code> and <code>s2</code> . If the allocation fails the function returns <code>NULL</code> .
Param. #1	The prefix string.
Param. #2	The suffix string.
Return value	The “fresh” string result of the concatenation of the 2 strings.
Libc functions	<code>malloc(3)</code>

ft_strtrim	
Prototype	<code>char * ft_strtrim(char const *s);</code>
Description	Allocates (with <code>malloc(3)</code>) and returns a copy of the string given as argument without whitespaces at the beginning or at the end of the string. Will be considered as whitespaces the following characters ' ', '\n' and '\t'. If <code>s</code> has no whitespaces at the beginning or at the end, the function returns a copy of <code>s</code> . If the allocation fails the function returns <code>NULL</code> .
Param. #1	The string to be trimmed.
Return value	The “fresh” trimmed string or a copy of <code>s</code> .
Libc functions	<code>malloc(3)</code>

ft_strsplit	
Prototype	<code>char ** ft_strsplit(char const *s, char c);</code>
Description	Allocates (with <code>malloc(3)</code>) and returns an array of “fresh” strings (all ending with '\0', including the array itself) obtained by splitting <code>s</code> using the character <code>c</code> as a delimiter. If the allocation fails the function returns <code>NULL</code> . Example : <code>ft_strsplit("hello*fellow**students*", '*')</code> returns the array ["hello", "fellow", "students"].
Param. #1	The string to split.
Param. #2	The delimiter character.
Return value	The array of “fresh” strings result of the split.
Libc functions	<code>malloc(3)</code> , <code>free(3)</code>

ft_itoa	
Prototype	<code>char * ft_itoa(int n);</code>
Description	Allocate (with <code>malloc(3)</code>) and returns a “fresh” string ending with '\0' representing the integer <code>n</code> given as argument. Negative numbers must be supported. If the allocation fails, the function returns <code>NULL</code> .
Param. #1	The integer to be transformed into a string.
Return value	The string representing the integer passed as argument.
Libc functions	<code>malloc(3)</code>

ft_putchar	
Prototype	<code>void ft_putchar(char c);</code>
Description	Outputs the character <code>c</code> to the standard output.
Param. #1	The character to output.
Return value	None.
Libc functions	<code>write(2)</code> .

ft_putstr	
Prototype	<code>void ft_putstr(char const *s);</code>
Description	Outputs the string <code>s</code> to the standard output.
Param. #1	The string to output.
Return value	None.
Libc functions	<code>write(2)</code> .

ft_putendl	
Prototype	void ft_putendl(char const *s);
Description	Outputs the string s to the standard output followed by a '\n'.
Param. #1	The string to output.
Return value	None.
Libc functions	write(2).

ft_putnbr	
Prototype	void ft_putnbr(int n);
Description	Outputs the integer n to the standard output.
Param. #1	The integer to output.
Return value	None.
Libc functions	write(2).

ft_putchar_fd	
Prototype	void ft_putchar_fd(char c, int fd);
Description	Outputs the char c to the file descriptor fd.
Param. #1	The character to output.
Param. #2	The file descriptor.
Return value	None.
Libc functions	write(2).

ft_putstr_fd	
Prototype	void ft_putstr_fd(char const *s, int fd);
Description	Outputs the string s to the file descriptor fd.
Param. #1	The string to output.
Param. #2	The file descriptor.
Return value	None.
Libc functions	write(2).

ft_putendl_fd	
Prototype	void ft_putendl_fd(char const *s, int fd);
Description	Outputs the string s to the file descriptor fd followed by a '\n'.
Param. #1	The string to output.
Param. #2	The file descriptor.
Return value	None.
Libc functions	write(2).

ft_putnbr_fd	
Prototype	void ft_putnbr_fd(int n, int fd);
Description	Outputs the integer n to the file descriptor fd.
Param. #1	The integer to print.
Param. #2	The file descriptor.
Return value	None.
Libc functions	write(2).