

# James Armando Bosch

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*Enthusiastic and motivated Computer Science student seeking an opportunity in Software Development, leveraging 6+ years of technical knowledge and problem-solving skills.*

## EDUCATION

<b>CUNY Lehman College - Bronx, NY</b>	Expected graduation: May 2024
<b>Bachelor of Science in Computer Science</b>	GPA: 3.2      Major GPA: 3.8

## EXPERIENCE

<b>Full Stack Developer Intern - Workday   Remote</b>	June 2022 - Aug. 2022
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- Selected into a cohort of 35 interns out of 1,800 applicants for an intense 10-week full stack development internship for CodePath's SITE program
- Led and coordinated a team of 4 to plan and develop a 4 week MVP utilizing HTML/CSS, JavaScript, PostgreSQL, Express.js, React.js, and Node.js to build a platform for users to host gaming events and meetups
- Collaborated with team for daily standups, wireframing and sprints using Agile methodologies
- Presented Capstone project in person to over 50 Workday and CodePath employees on the effectiveness of incorporating a user friendly website for coordinating online and offline events

<b>Deskside Technician II - Stefanini Inc. (Contracted to Mastercard)   Purchase, NY</b>	Feb. 2020 - June 2022
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<b>IT Technician - Hudson Valley Lighting   Wappinger Falls, NY</b>	May 2018 - Feb. 2020
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## PROJECTS

<b>Lehman College Computer Science Club Website</b>	<a href="https://lehmancs.club">lehmancs.club</a>
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- Developed with Astro.js and Tailwind CSS for enhanced page responsiveness and speed
- Deployed via Netlify with a custom domain name

### Flixster app

- Programmed in Kotlin with Android Studio, developed an app for browsing movies that are currently in theaters
- Fetched JSON movie data from The Movie Database API while securely storing the API key

### GameOn

- With the PERN stack, developed a game event organization application in a team of 4 within 4 weeks
- Used the Chakra UI React Library for styling and page responsiveness
- Implemented Twitch's IGDB API (Video Game Database) for access to useful game data needed for events
- Engineered CRUD methods for features such as searching games, creating events, and logging in.

### Minesweeper Game

- In Java, recreated the Minesweeper puzzle game
- Utilized the Java Swing and AWT libraries for the UI/GUI

## EXTRACURRICULAR

<b>Lehman College Computer Science Club - Vice President</b>	Dec. 2022 - Current
<b>Lehman College Computer Science Club - Event Coordinator</b>	Sept. 2022 - Dec. 2022
<b>Hostile Takeover Gaming - Event Director</b>	Jan. 2012 - Dec. 2018