REACTJS E-COMMERCE APPLICATION

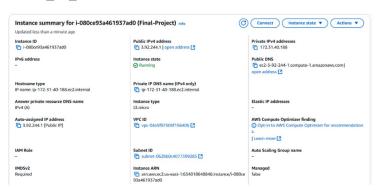
TASKS

Work Flow:

- Create an EC2 instance with the help of AWS Management Console with linux OS of required configuration.
- Now, Connect an EC2 instance with an help of Windows Terminal or Gitbash or Vbox.
- To connect an EC2 instance the command is:
 - ssh -i "key file" ec2-user@"Public IP address"

Key_file --- Key file of the instance with the extension .pem

Public IP address --- Public IP address of the instance.



1. Deploy the given React application in a production-ready environment using Docker, Bash Scripts, GitHub, Jenkins, DockerHub, and AWS EC2 with monitoring.

Application:

Step 1: Clone the Application Repository.

- ✓ To begin the deployment process, first, we need to clone the React application from the provided GitHub repository.
- ✓ This step ensures that the entire project codebase is available on your local machine or development server.
- ✓ Use the Git command-line interface (CLI) to perform this task. Open your terminal and execute the following command:
- ✓ After cloning, navigate into the project directory using:
- ✓ This step prepares the workspace for the next phases, including Dockerization and CI/CD integration.

```
[ec2-user@ip-172-31-40-188 ~]$ git clone https://github.com/sriram-R-krishnan/devops-build.git Cloning into 'devops-build'...
remote: Enumerating objects: 21, done.
remote: Total 21 (delta 0), reused 0 (delta 0), pack-reused 21 (from 1)
Receiving objects: 100% (21/21), 720.09 KiB | 24.00 MiB/s, done.
[ec2-user@ip-172-31-40-188 ~]$ ls
devops-build
[ec2-user@ip-172-31-40-188 ~]$ cd devops-build
[ec2-user@ip-172-31-40-188 devops-build]$ |
```

Docker:

Step 1: Dockerize the Application

- ✓ In this step, we containerize the React application by creating a Dockerfile. This allows the application to be packaged with all its dependencies and ensures consistent behavior across different environments.
- ✓ We begin by creating a Dockerfile in the root directory of the project. This file uses the official Node.js base image to build the React application and then serves the production build using the serve package.
- ✓ DockerFile:

```
FROM nginx:alpine
COPY build/ /usr/share/nginx/html
EXPOSE 80
CMD ["nginx", "-g", "daemon off;"]
```

- ✓ The working directory inside the container is set to /app, and the application is built using npm install followed by npm run build.
- ✓ To serve the built application, the serve package is installed globally, and port 80 is exposed so that it can be accessed over HTTP. Finally, the container is configured to run the application on port 80 using the serve -s build -1 80 command.
- ✓ Additionally, we create a .dockerignore file to exclude unnecessary files and folders like node_modules, build, .git, and the Dockerfile itself from being copied into the Docker image. This reduces the image size and improves build performance.
- ✓ .dockerignore file:

```
.git
.gitignore
Dockerfile
docker-compose.yml
node_modules
```

✓ This Dockerfile will be used later by Docker Compose and Jenkins to build and deploy the application in both development and production environments.

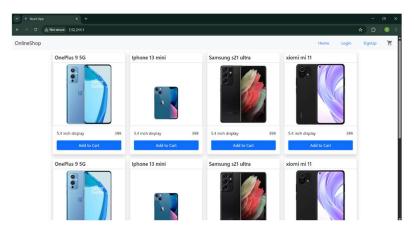
Step 2: Create a Docker Compose File

- ✓ In this step, we will define a docker-compose.yml file to simplify the process of running our Dockerized React application.
- ✓ Docker Compose allows us to manage multi-container applications using a single configuration file, though in this case, we are only running a single container.
- ✓ Inside the project root directory, create a new file named docker-compose.yml.
- ✓ In this file, define a service named react-app, which will:
 - Build the Docker image using the Dockerfile present in the same directory.
 - Map port 80 of the container to port 80 of the host machine, making the application accessible via HTTP on port 80.
- ✓ Below is the sample content for the docker-compose.yml file:

```
version: '3'
services:
  react-app:
  build: .
  ports:
    - "80:80"
```

- ✓ Save the file. You can now use the command docker-compose up to build and run the application container in one step.
- ✓ This file simplifies both local development and production deployment by bundling configuration into one manageable unit.





Bash Scripting:

✓ In this step, two bash scripts were created to automate the build and deployment process of the Dockerized application.

✓ build.sh Script:

This script is responsible for building the Docker image from the Dockerfile present in the project directory. It uses the docker build command with a custom tag and ensures that the application image is built consistently for further use.

```
#!/bin/bash
# Build Docker image and tag for dev
docker build -t bose2001/dev:latest .
```

✓ deploy.sh Script:

This script is used to deploy the application by running the Docker container using docker-compose. It ensures the container runs in detached mode, exposing port 80 for public access.

```
#!/bin/bash
# Deploy container using docker-compose
docker-compose up -d
~
```

✓ These scripts help streamline the local development and deployment workflow by reducing the need to manually run repetitive Docker commands.

Version Control:

Step 1: Push the Code to GitHub Using CLI

✓ To maintain version control and enable collaboration, we pushed our application code to a remote GitHub repository using only Git CLI (Command Line Interface).

- ✓ First, we initialized a Git repository inside our project directory using the git init command. We then created a new branch named dev, as all development-related changes will first be committed to this branch before merging to production (master).
- ✓ Next, we added all the project files to Git using git add . and committed the changes with an appropriate message using git commit -m "Initial commit".
- ✓ After that, we connected our local Git repository to a remote GitHub repository using git remote add origin <repo-url>.

```
[ec2-user@ip-172-31-40-188 devops-build]$ git init
Reinitialized existing Git repository in /home/ec2-user/devops-build/.git/
[ec2-user@ip-172-31-40-188 devops-build]$ |
```

[ec2-user@ip-172-31-40-188 devops-build]\$ git checkout -b dev Switched to a new branch 'dev' [ec2-user@ip-172-31-40-188 devops-build]\$ |

```
[ec2-user@ip-172-31-40-188 devops-build]$ git add .
[ec2-user@ip-172-31-40-188 devops-build]$ git commit -m "Initial commit with Docker setup and scripts"
[dev 378d745] Initial commit with Docker setup and scripts
Committer: EC2 Default User <ec2-user@ip-172-31-40-188.ec2.internal>
Your name and email address were configured automatically based
on your username and hostname. Please check that they are accurate.
You can suppress this message by setting them explicitly. Run the
following command and follow the instructions in your editor to edit
your configuration file:

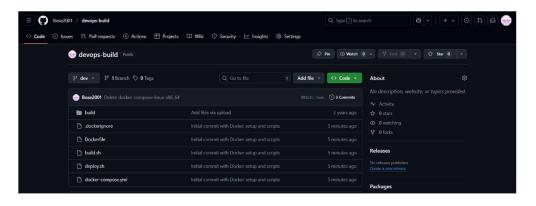
git config --global --edit

After doing this, you may fix the identity used for this commit with:

git commit --amend --reset-author

6 files changed, 26 insertions(+)
create mode 100644 Jockerignore
create mode 100644 Jockerile
create mode 100755 build.sh
create mode 100755 deploy.sh
create mode 100755 deploy.sh
create mode 100755 docker-compose-linux-x86_64
create mode 100644 docker-compose.yml
[ec2-user@ip-172-31-40-188 devops-build]$ |
```

[ec2-user@ip-172-31-40-188 devops-build]\$ git remote add origin https://github.com/Bose2001/devops-build.git
[ec2-user@ip-172-31-40-188 devops-build]\$ git push -u origin dev
Username for 'https://github.com': Bose2001
Password for 'https://Bose2001github.com':
Enumerating objects: 1098 (20/29), done.
Counting objects: 1098 (20/29), done.
Delta compression using up to 2 threads
Compressing objects: 1008 (20/29), 20.78 MiB | 5.29 MiB/s, done.
Writing objects: 1008 (20/29), 20.78 MiB | 5.29 MiB/s, done.
Writing objects: 1008 (20/29), 20.78 MiB | 5.29 MiB/s, done.
Writing objects: 1008 (20/29), 20.78 MiB | 5.29 MiB/s, done.
Writing objects: 1008 (20/29), 20.78 MiB | 5.29 MiB/s, done.
Writing objects: 1008 (20/29), 20.78 MiB | 5.29 MiB/s, done.
Writing objects: 1008 (20/29), 20.78 MiB | 5.29 MiB/s, done.
Writing objects: 1008 (20/29), 20.78 MiB | 5.29 MiB/s, done.
Writing objects: 1008 (20/29), 20.78 MiB | 5.29 MiB/s, done.
Writing objects: 1008 (20/29), 20.78 MiB | 5.29 MiB/s, done.
Writing objects: 1008 (20/29), 20.78 MiB | 5.29 MiB/s, done.
Writing objects: 1008 (20/29), 20.78 MiB | 5.29 MiB/s, done.
Writing objects: 1008 (20/29), 20.78 MiB | 5.29 MiB/s, done.
Writing objects: 1008 (20/29), 20.78 MiB | 5.29 MiB/s, done.
Writing objects: 1008 (20/29), 20.78 MiB | 5.29 MiB/s, done.
Writing objects: 1008 (20/29), 20.78 MiB | 5.20 MiB/s, done.
Writing objects: 1008 (20/29), 20.78 MiB | 5.20 MiB/s, done.
Writing objects: 1008 (20/29), 20.78 MiB | 5.20 MiB/s, done.
Writing objects: 1008 (20/29), 20.78 MiB | 5.20 MiB/s, done.
Writing objects: 1008 (20/29), 20.78 MiB | 5.20 MiB/s, done.
Writing objects: 1008 (20/29), 20.78 MiB | 5.20 MiB/s, done.
Writing objects: 1008 (20/29), 20.78 MiB | 5.20 MiB/s, done.
Writing objects: 1008 (20/29), 20.78 MiB | 5.20 MiB/s, done.
Writing objects: 1008 (20/29), 20.78 MiB | 5.20 MiB/s, done.
Writing objects: 1008 (20/29), 20.78 MiB/s, done

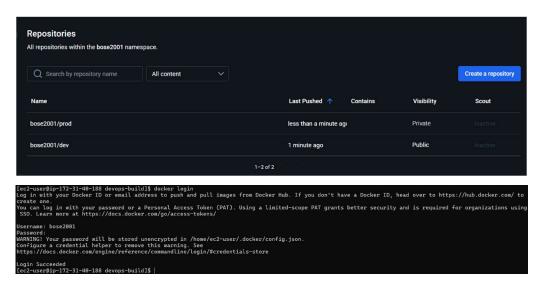


- ✓ Finally, we pushed our code to the dev branch on GitHub using the command git push -u origin dev.
- ✓ We also created two important configuration files, .gitignore and .dockerignore, to ensure that unnecessary or sensitive files (such as node_modules, .git, and Docker build artifacts) are excluded from Git and Docker image builds respectively. This helps in keeping the repository clean and optimized.

DockerHub:

Step 1: DockerHub Setup

- ✓ To manage different deployment environments, we created two repositories on DockerHub: one named "dev" (public) and another named "prod" (private). These repositories are used to store Docker images built from our application.
- ✓ First, we logged into DockerHub using the CLI with the command docker login and provided our DockerHub username and password.
- ✓ After successfully logging in, we built the Docker image locally using the docker build command and tagged the image appropriately for each environment:
 - For the development environment, we tagged the image as your-dockerhub-username/dev:latest and pushed it to the public DockerHub repo using:
 - For the production environment, we tagged the image as your-dockerhub-username/prod:latest and pushed it to the private DockerHub repo using:
- ✓ This setup ensures separation of environments where the dev repository can be used for testing and staging, while the prod repository is reserved for stable, production-ready images.



Jenkins:

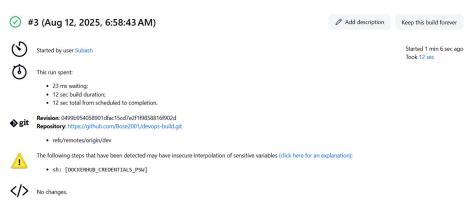
Step 1: Jenkins Setup and CI/CD Pipeline Configuration

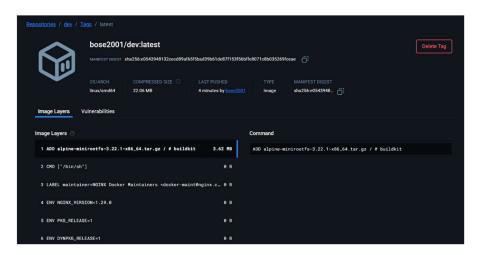
- ✓ In this step, Jenkins is used to automate the build, test, and deployment process. First, Jenkins is installed on an Ubuntu-based EC2 instance.
- ✓ The installation involves updating the system packages, adding the Jenkins repository, and installing Jenkins using the package manager. Once Jenkins is installed, the service is started and enabled to launch on system boot
- ✓ The Jenkins dashboard is accessed via the EC2 instance's public IP and port 8080.
- ✓ After successful installation, GitHub is connected to Jenkins using webhooks to trigger automated builds on code push events.
- ✓ Two Jenkins freestyle projects (jobs) are created: one for the **dev** branch and another for the **master** branch.
 - The **dev job** is configured to pull code from the GitHub dev branch whenever there is a new commit. It builds a Docker image from the source code and pushes the image to the public "dev" repository on DockerHub.
 - The **master job** is triggered when changes are merged from dev to master. This job builds a production Docker image and pushes it to the private "prod" repository on DockerHub. After pushing, the job deploys the latest production image to the running AWS EC2 server using secure SSH-based deployment (can be automated using a shell script or Ansible).
- ✓ Credentials for GitHub and DockerHub are securely stored in Jenkins using the built-in credential manager to enable non-interactive logins during the CI/CD pipeline execution.
- ✓ This automated setup ensures that any code pushed to the **dev** branch triggers a build and stores the image in the dev repo, and a merge into **master** triggers a production-grade image deployment—making the entire development-to-deployment workflow seamless and production-ready.

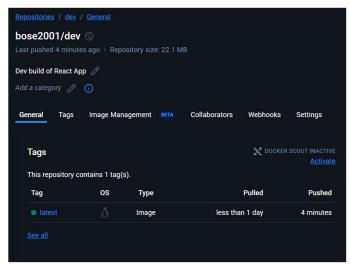


✓ **Jenkinsfile (Development Build & Push)** – Handles building the development version of the application and pushing it to the dev Docker Hub repository.

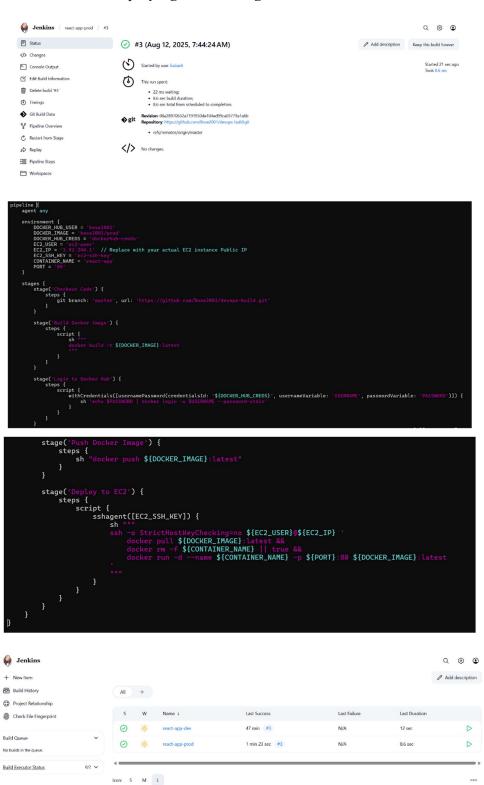








✓ **Jenkinsfile (Production Deploy)** – Handles pulling the production image from Docker Hub and deploying it to the target EC2 instance.



AWS:

✓ To host the application, we need to launch an EC2 instance on AWS and deploy the Dockerized React app on it.

Step 1: Launching the EC2 Instance

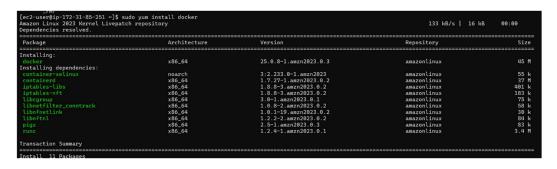
- ✓ We begin by logging into the AWS Management Console and navigating to the EC2 service. From there, we launch a new instance using the following configuration:
 - **Instance Type**: t2.micro (eligible under the free tier)
 - AMI: Ubuntu Server (latest stable version)
 - Security Group Configuration:
 - ➤ Allow HTTP (port 80) from anywhere so that the application can be accessed publicly.
 - ➤ Allow SSH (port 22) only from our own IP address to ensure secure login access.
- ✓ We also create or select an existing key pair (e.g., my-key.pem) for SSH access to the instance.

Step 2: Connecting to the EC2 Instance

- ✓ Once the instance is running, we connect to it securely using SSH. The following command is used in the terminal (from the directory where the .pem key is stored):
- ✓ This command gives us access to the server where we will install Docker and deploy the app.

Step 3: Installing Docker on EC2

- ✓ After logging into the instance, we update the package lists and install Docker using the following commands:
- ✓ Once installed, we start the Docker service and add the ubuntu user to the Docker group to allow Docker commands without sudo:
- ✓ We then log out and log back in to apply the Docker group changes.



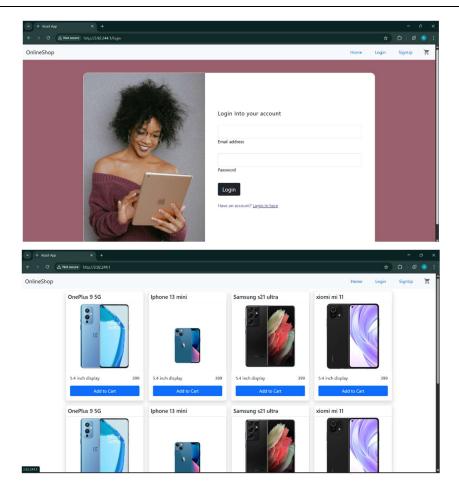
Step 4: Deploying the Application

- ✓ With Docker installed, we pull the Docker image from Docker Hub using the following command (make sure the correct image name is used):
- ✓ Finally, we run the container and map it to port 80 so it's accessible publicly via the instance's IP address:
- ✓ Now, when we open a browser and visit http://<EC2-Public-IP>, we should see the deployed React application running successfully.

Monitoring:

Step 1: Monitoring the Application

- ✓ To ensure the deployed application remains healthy and available, a monitoring system is set up using an open-source tool called Uptime Kuma.
- ✓ Uptime Kuma allows us to continuously check the health status of the application and notifies us only when the application goes down.
- ✓ First, we installed Docker on the EC2 instance (if not already installed), and then deployed Uptime Kuma using the following Docker command:
- ✓ This command runs the Uptime Kuma monitoring dashboard on port 3001. By accessing http://<EC2-PUBLIC-IP>:3001 in a browser, we can open the Uptime Kuma interface.
- ✓ From there, we create a new monitor to regularly check the availability of the deployed application running at http://<EC2-PUBLIC-IP>.
- ✓ Additionally, we configured **email notifications** in Uptime Kuma by setting up SMTP details in the notification settings.
- ✓ This ensures that alerts are sent via email **only when the application goes down**, helping maintain uptime and take immediate action if any issue arises.
- ✓ This setup provides basic but effective production-level monitoring without any thirdparty paid services, making it ideal for small to mid-scale deployments.



Final Test:

✓ After deploying the application, a series of tests were performed to ensure everything functions correctly across all components of the deployment pipeline:

✓ Application Accessibility:

The deployed React application was accessed via a web browser using the EC2 instance's public IP address (http://<EC2-IP>). The application loaded successfully on port 80, confirming that the Docker container was running and serving the build correctly.

```
[ec2-user@ip-172-31-40-188 devops-build]$ docker-compose up -d --build
WARN[6000] /home/ec2-user/devops-build/docker-compose up -d --build
WARN[6000] /home/ec2-user/devops-build/docker-compose.yml: the attribute 'version' is obsolete, it will be ignored, please remove it to avoid potential conf
usion
[4] Building 0.08 (0/0)
[5] Buneley 3/3
-/devops-build-react-app

Built
-/devops-build-react-app

Built
-/ontainer devops-build-feract-app
-/Sarted
-(container devops-build-feract-app-1)
-(sarted
-(container devops-build-feract-app-1)
-(container devops-build-fe
```

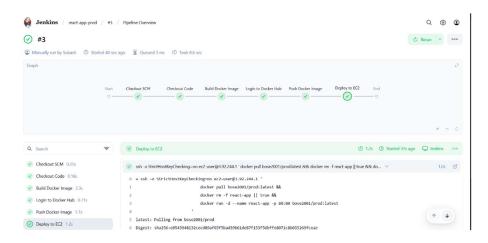
✓ Dev Branch Pipeline Verification:

A new commit was pushed to the dev branch of the GitHub repository using Git CLI. This triggered the Jenkins job automatically. The Jenkins pipeline executed the build process, created a Docker image, and successfully pushed it to the public dev Docker Hub repository.



✓ Master Branch Pipeline Verification:

The dev branch was merged into the master branch. This action triggered another Jenkins job configured for the master branch. Jenkins built the production Docker image, pushed it to the private prod repository on Docker Hub, and deployed it on the AWS EC2 instance.

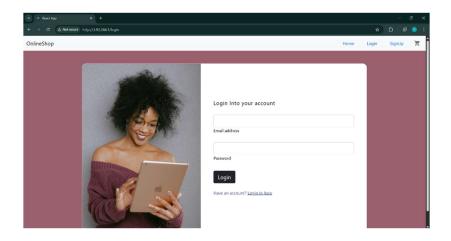


✓ Automated Deployment Check:

Post-deployment, the application was verified again via the browser to confirm that the newly deployed production version was accessible and working as expected on port 80.

✓ Monitoring Validation:

Uptime Kuma, an open-source monitoring tool, was configured on the EC2 instance and accessed via port 3001. The application URL (http://<EC2-IP>) was added as a monitor. The monitoring system was tested by temporarily stopping the container. A down alert was successfully triggered, and notification settings were validated to ensure email alerts are sent only when the application goes down.



✓ Security Group Verification:

The EC2 security group was reviewed to confirm that:

- Port 80 (HTTP) was open to all IPs for global access to the app.
- Port 22 (SSH) was restricted to allow login only from the developer's IP address for security.

✓ End-to-End Workflow Test:

A complete end-to-end test from pushing code \rightarrow triggering CI/CD \rightarrow updating Docker Hub \rightarrow deploying to EC2 \rightarrow confirming application availability and uptime monitoring was completed successfully without errors.

Conclusion:

- ✓ In this project, we successfully deployed a React application to a production-ready environment using modern DevOps practices. The application was containerized using Docker and managed with Docker Compose.
- ✓ Custom bash scripts were written to automate the build and deployment process. The entire source code was version-controlled using Git and pushed to GitHub via CLI, following a branch-based strategy.
- ✓ Docker images were built and pushed to both public and private repositories on Docker Hub, depending on the environment (dev or prod). Jenkins was configured to automate the CI/CD pipeline, enabling auto-builds on code pushes and merges.
- ✓ The application was hosted on an AWS EC2 instance with appropriate security configurations, and an open-source monitoring tool was set up to ensure uptime and send alerts in case of failures.
- ✓ This comprehensive deployment workflow demonstrates the implementation of key DevOps principles, ensuring scalability, automation, and reliability in delivering web applications.

*****	TASK	COMPI	FTFD	********
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