

1 Scared Goblin



When this card takes damage search your Deck for a Goblin creature, reveal it, then add it to your hand. Then Shuffle deck.

"(Loud Screaming)"-Scared Goblin

1 Goblin

1

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3 Shield Goblin



Goblin Protector
(Protector: Must be Attacked before other targets on your side of the field including you. Only Protects certain things if specified.)

"?????" -Sheild Goblin

1 Goblin

5

3 Shield Goblin



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1 Goblin

5

2 Archer Goblin



Skill: Deal 1 damage to a target.
(Skill: During your Main Quest Phase you can turn this card Off Gaurd to resolve the effect.)

"?????" -Archer Goblin

2 Goblin

2





6 Boulder Golem

2 Cards



Last Breath: Summon 2 Fractured Golem tokens that are 2 Ronum, 3 attack and 3 health.
(Last Breath: Activate when destroyed by battle or card effect.)

4 Golem

6

1 Dwarf Miner

Welcome: Put the top card of your deck into the material zone.
(Welcome: Activate when the card enters the battlefield.)

1 Dwarf

2

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1 Dwarf

2

7 Great Treant

2 Cards



"Even the trees walk here!"-?????

7 Great Treant

2 Cards



"Even the trees walk here!"-?????

7 Treant

7

7 Great Treant

2 Cards



"Even the trees walk here!"-?????

7 Great Treant

2 Cards



"Even the trees walk here!"-?????

7 Treant

7







