

# Sampling Based Inference

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# Weekly Objectives

- Learn basic sampling methods
  - Understand the concept of Markov chain Monte Carlo
  - Able to apply MCMC to the parameter inference of Bayesian networks
  - Know the mechanism of rejection sampling
  - Know the mechanism of importance sampling
- Learn sampling based inference
  - Understand the concept of Metropolis-Hastings Algorithm
  - Know the mechanism of Gibbs sampling
- Know a case study of sampling based inference
  - Understand the latent Dirichlet allocation model
  - Know the collapsed Gibbs sampling
  - Know how to derive Gibbs sampling formula for LDA

# SAMPLING BASED INFERENCE

# Detour: EM Algorithm

$$l(\theta) = \ln P(X|\theta) = \ln \left\{ \sum_Z q(Z) \frac{P(X, Z|\theta)}{q(Z)} \right\} \geq \sum_Z q(Z) \ln \frac{P(X, Z|\theta)}{q(Z)} = Q(\theta, q)$$

$$Q(\theta, q) = E_{q(Z)} \ln P(X, Z|\theta) + H(q)$$

$$L(\theta, q) = \ln P(X|\theta) - \sum_Z \{q(Z) \ln \frac{q(Z)}{P(Z|X, \theta)}\}$$

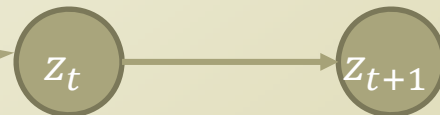
- EM algorithm
  - Finds the maximum likelihood solutions for models with latent variables
  - $P(X|\theta) = \sum_Z P(X, Z|\theta) \rightarrow \ln P(X|\theta) = \ln \{\sum_Z P(X, Z|\theta)\}$
- EM algorithm
  - Initialize  $\theta^0$  to an arbitrary point
  - Loop until the likelihood converges
    - Expectation step
      - $q^{t+1}(z) = \operatorname{argmax}_q Q(\theta^t, q) = \operatorname{argmax}_q L(\theta^t, q) = \operatorname{argmin}_q KL(q || P(Z|X, \theta^t))$
      - $\rightarrow q^t(z) = P(Z|X, \theta) \rightarrow$  **Assign Z by  $P(Z|X, \theta)$**
    - Maximization step
      - $\theta^{t+1} = \operatorname{argmax}_\theta Q(\theta, q^{t+1}) = \operatorname{argmax}_\theta L(\theta, q^{t+1})$
      - $\rightarrow$  fixed Z means that there is no unobserved variables
      - $\rightarrow$  Same optimization of ordinary MLE

Computing  
Expectation....  
Sometimes, it can  
be hard

# Markov Chain

- Markov chain
  - Each node has a probability distribution of states
    - i.e.) The probability that a state is the current state of a system
      - Concrete observation of a system:  $[1 \ 0 \ 0] \rightarrow$  the system is at the first state
      - Stochastic observation of a system:  $[0.7 \ 0.2 \ 0.1] \rightarrow$  the system is likely at the first state
    - The node has a vector of state probability distribution
  - Each link suggests a probabilistic state transition
    - If a system is at the first state, the probability distribution of the next state is  $[0.3 \ 0.4 \ 0.3]$
    - The link has a matrix of state transition probability distribution.

$$z_t = [0.5 \quad 0.2 \quad 0.3]$$



$$\begin{aligned}
 P(z_{t+1}) &= P(z_t)P(z_{t+1}|z_t) = z_t T_{i,j} \\
 &= [0.5 \quad 0.2 \quad 0.3] \begin{bmatrix} 0.7 & 0.2 & 0.1 \\ 0.2 & 0.3 & 0.5 \\ 0.4 & 0.2 & 0.4 \end{bmatrix} \\
 &= [0.51 \quad 0.22 \quad 0.27]
 \end{aligned}$$

- The system has three states, a, b, and c.
- Transition matrix is

$$P(z_j|z_i) = T_{i,j} = \begin{bmatrix} 0.7 & 0.2 & 0.1 \\ 0.2 & 0.3 & 0.5 \\ 0.4 & 0.2 & 0.4 \end{bmatrix}$$

# Properties of Markov Chain

- Accessible
  - $i \rightarrow j$ : State  $j$  is **accessible** from  $i$  if  $T_{i,j}^k > 0$  and  $k \geq 0$
  - $i \leftrightarrow j$ : State  $i$  and  $j$  **communicate** if  $i \rightarrow j$  and  $j \rightarrow i$
- Reducibility
  - A Markov chain is **irreducible** if  $i \leftrightarrow j, \forall i \in S, \forall j \in S$
- Periodicity
  - State  $i$  has **period**  $d$  if  $d = \gcd\{n: T_{i,i}^n > 0\}$
  - If  $d=1$ , State  $i$  is **aperiodic**.
- Transience
  - State  $j$  is **recurrent** if  $P(\inf(t \geq 1: X_t = j) < \infty | X_0 = j) = 1$
  - States which are not **recurrent** are **transient**.
- Ergodicity
  - A state is **ergodic** if the state is (positive) **recurrent** and **aperiodic**.
  - Markov chain is ergodic if all states are ergodic.

# Stationary Distribution

- $RT_i = \min\{n > 0: X_n = i | X_0 = i\}$ 
  - Return time to state  $i$  after the departure from state  $i$
- Limit theorem of Markov chain
  - A friend in ISE dept. told me.....
  - If a Markov chain is irreducible and ergodic
    - $\pi_i = \lim_{n \rightarrow \infty} T_{i,j}^{(n)} = \frac{1}{E[RT_i]}$
    - $\pi_i$  is uniquely determined by the set of equations
      - $\pi_i \geq 0, \sum_{i \in S} \pi_i = 1, \pi_j = \sum_{i \in S} \pi_i T_{i,j}$
  - How to compute  $\pi$  given  $T$ 
    - $\pi(I_{|S|,|S|} - T + 1_{|S|,|S|}) = 1_{1,|S|}$ 
      - $\pi_j = \sum_{i \in S} \pi_i T_{i,j} \rightarrow \pi_j - \sum_{i \in S} \pi_i T_{i,j} = 0 \rightarrow \pi(I_{|S|,|S|} - T) = 0$ 
        - To the above formula, apply  $\sum_{i \in S} \pi_i = 1 \rightarrow \pi 1_{|S|,|S|} = 1_{1,|S|}$  to both sides
      - $\pi(I_{|S|,|S|} - T + 1_{|S|,|S|}) = 1_{1,|S|}$
    - Here,  $\pi$  is the stationary distribution!

```
>> T
T =
    0.7000    0.2000    0.1000
    0.2000    0.3000    0.5000
    0.4000    0.2000    0.4000

>> pi = ones(1,3) / (eye(3,3)-T+ones(3,3))
pi =
    0.5079    0.2222    0.2698

>> pi*T
ans =
    0.5079    0.2222    0.2698

>> pi(1)*T(1,2)
ans =
    0.1016

>> pi(2)*T(2,1)
ans =
    0.0444
```

Irreversible MC

```
>> T2 = [0 0.5 0.5 ; 0.25 0.5 0.25; 0.25 0.
T2 =
         0    0.5000    0.5000
    0.2500    0.5000    0.2500
    0.2500    0.2500    0.5000

>> pi2 = ones(1,3)/(eye(3,3)-T2+ones(3,3))
pi2 =
    0.2000    0.4000    0.4000

>> pi2*T2
ans =
    0.2000    0.4000    0.4000

>> pi2(1)*T2(1,2)
ans =
    0.1000

>> pi2(2)*T2(2,1)
ans =
    0.1000
```

Reversible MC

$\pi$  is the stationary distribution



Reversible Markov chain

$$\pi_i T_{i,j} = \pi_j T_{j,i}$$

Detailed Balance, or  
Balance Equation