Software Design Specification

for FitHub



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1. Introduction

1.1 Purpose

The purpose of this document is to describe the design, architecture, and technical specifications of FitHub. It outlines the functionality, system components, and design decisions to be followed during the development process.

1.2 Scope

This SDS covers the design and implementation details of FitHub. The software will perform the following major tasks:

- Signup/Login
- Profile management
- Password management
- Forums (posts & comments)
- Notifications
- Coach verification by admin
- Plan management
- Progress tracking
- Direct messages (trainee & assigned coach)
- Recipes catalogue
- Exercises catalogue

2. System Overview

FitHub is a fitness platform connecting trainees with coaches for personalized plans, progress tracking, and real-time communication. It offers the following key features:

- 1. **Signup/Login**: Users can create accounts and log in, with role-based access (coach, trainee).
- 2. **Profile Management**: Users can update personal details and fitness preferences.
- 3. **Password Management**: Secure password change and reset options.
- 4. **Forums (Posts & Comments)**: Users can share posts, ask questions, and comment in community forums.
- 5. **Notifications**: Real-time notifications for new messages, forum updates, and activity.
- 6. **Coach Verification by Admin**: Admins verify coach credentials to ensure quality.
- 7. **Plan Management**: Coaches create and manage personalized fitness plans for trainees.
- 8. **Progress Tracking**: Trainees track metrics like weight, height, and exercising.
- 9. **Direct Messages (Trainee & Coach)**: Private messaging for coach-trainee communication.
- 10. **Recipes Catalogue**: Healthy recipes for trainees and coaches to support fitness goals.
- 11. **Exercises Catalogue**: A collection of exercises to include in workout plans or look through.

3. System Architecture

3.1 Architectural Design

This project follows the client-server architecture, where:

- Frontend communicates with the backend using RESTAPI.
- **Backend** interacts with the database to manage and retrieve data, for efficient data storage & access.

In this architecture, the frontend and backend are decoupled, allowing them to be developed and scaled independently. SQL queries within flask routes manage database interactions seamlessly, enabling efficient data handling.

3.2 Data Flow

- 1. **User Interaction**: The user interacts with the UI to perform an action (e.g., login, search for exercises, choose a coach, progress tracking).
- 2. **Request Processing**: The frontend sends an API request to the backend server.
- 3. **Data Handling**: The backend processes the request, interacts with the database, and fetches or updates the necessary data.
- 4. **Response**: The backend sends the response back to the frontend, updating the UI.

4. Database Design

The system will store data in relational (SQLite) database with the following entities and relationships:

Table 1: User

- 1. User ID (PK)
- 2. Name
- 3. Email
- 4. Password
- 5. Role (admin, trainee, coach)
- 6. Age
- 7. Gender
- 8. Profile picture
- 9. Interests

Table 2: Trainee

- 1. Trainee ID (PK, FK)
- 2. Coach ID (FK)
- 3. Weight

- 4. Height
- 5. BMI (Auto-calculation)
- 6. Exercise Level (beginner, intermediate, advanced)

Table 3: Coach

- 1. Coach ID (PK, FK)
- 2. Verified (true, false)
- 3. Description
- 4. Experience
- 5. Certification

Table 4: Exercise

- 1. Exercise ID (PK)
- 2. Coach ID (FK)
- 3. Name
- 4. Media (Photo, Video)
- 5. Muscles Targeted
- 6. Equipment
- 7. Duration
- 8. Description
- 9. More Info

Table 5: Plan

- 1. Plan ID (PK)
- 2. Trainee ID (FK)
- 3. plan {day: list (excercise id(FK)}

Table 6: Recipe

- 1. Recipe ID (PK)
- 2. Coach ID (FK)
- 3. Meal_Type
- 4. Recipe Name
- 5. Media (Photo, Video)
- 6. Ingredients
- 7. Steps
- 8. Nutrition_Information

Table 7: Post

- 1. Post ID (PK)
- 2. User_ID (FK)
- 3. Content
- 4. Tags
- 5. Time_Stamp
- 6. Media

Table 8: Comment

- 1. Comment ID (PK)
- 2. Post ID (FK)
- 3. User ID (FK)
- 4. Content

5. Time_Stamp

Table 9: Chat

- 1. Chat ID (PK)
- 2. User1 ID (FK)
- 3. User2_ID (FK)

Table 10: Message

- 1. Message ID (PK)
- 2. Chat ID (FK)
- 3. Sender ID (FK)
- 4. Content
- 5. Time Stamp

Table 11: Interest

- 1. Interest ID
- 2. Name

Relationships:

- 1. User Posts: One-to-Many
- 2. User Comments: One-to-Many
- 3. **Coach Trainee**: One-to-Many
- 4. **Posts Comments**: One-to-Many
- 5. Chat Message: One-to-many
- 6. Coach Chat: One-to-Many
- 7. Trainee Chat: One-to-One
- 8. Plan Exercise: Many-to-Many
- 9. **Trainee Plan:** Many-to-Many

5. Technology Stack

FitHub's technology picks are intended to leverage our team's Python experience. The system consists of the following components:

• Frontend: React

o A widely used framework, meaning it has plenty of resources and 3rd party tools to help in ensuring easy and proper implementation for the project. It also has fast rendering features which allows for instant notifications and social interactions.

• **Backend**: Flask

o A strong framework with tools simplifying complex processes such as API creation and authentication, keeping the reliability and security of FitHub.

• Database: SQLite

o SQL integration allows for better tools for query drafting, and SQLite, being lightweight, is ideal for the initial releases due to its simplicity and speed.

6. Testing Plan

6.1 Unit Testing

Objective: To test individual modules and components of the system to ensure they function correctly in isolation.

Approach:

- Test the frontend components (React) to verify they render correctly and handle user inputs as expected.
- Test backend functionalities by writing unit tests for individual functions and classes, such as recipe cataloging, progress tracking, and exercise uploading.
- Use a Python testing framework like unittest or pytest to automate unit tests for the backend.

6.2 Integration Testing

Objective: To test the interaction between different components of the system (frontend, backend, and database).

Approach:

- Verify that the React frontend communicates correctly with the backend through API calls.
- Ensure that the backend interacts properly with the database, retrieving and saving data as expected, using SQL queries.

6.3 User Acceptance Testing (UAT)

Objective: To validate the system with real-world user scenarios and ensure it meets the project's requirements.

Approach:

- Create test cases based on typical user interactions, such as signing up, logging progress, or viewing exercises.
- Involve actual users or client representatives to test the system and provide feedback on its functionality and usability.

6.4 Performance Testing

Objective: To ensure that FitHub performs efficiently under various loads and stress conditions.

Approach:

• Test how the system handles multiple concurrent users interacting with the system, such as searching for recipes or showcasing progress.

• Measure response times for key actions (e.g., making a post or private messaging) under different loads to ensure the system can handle expected traffic.

6.5 Security Testing

Objective: To ensure the system's security and safeguard sensitive information like user data and transaction history.

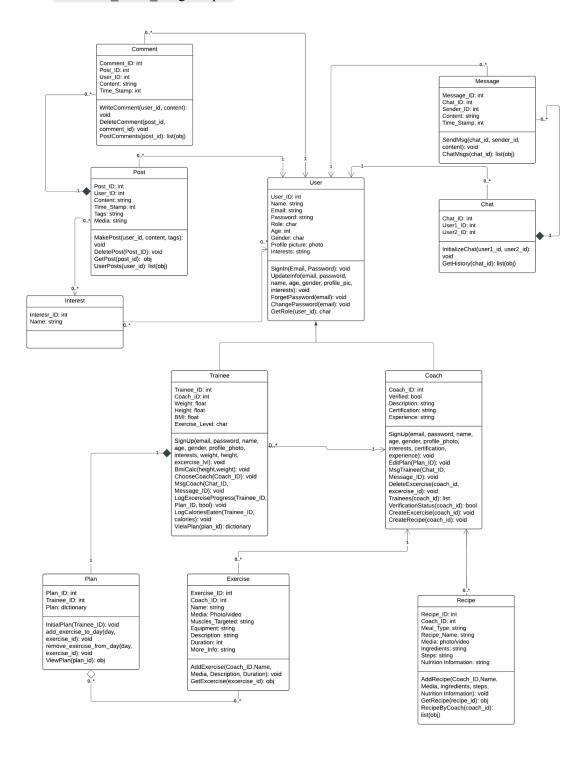
Approach:

- Test user authentication and authorization mechanisms to prevent unauthorized access.
- Check for potential vulnerabilities like Cross-Site Scripting (XSS).

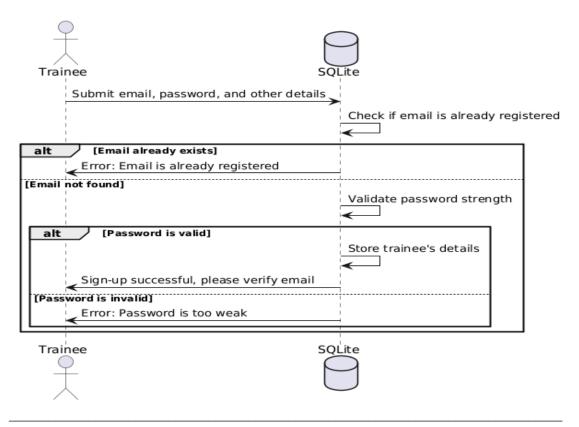
7. Diagrams

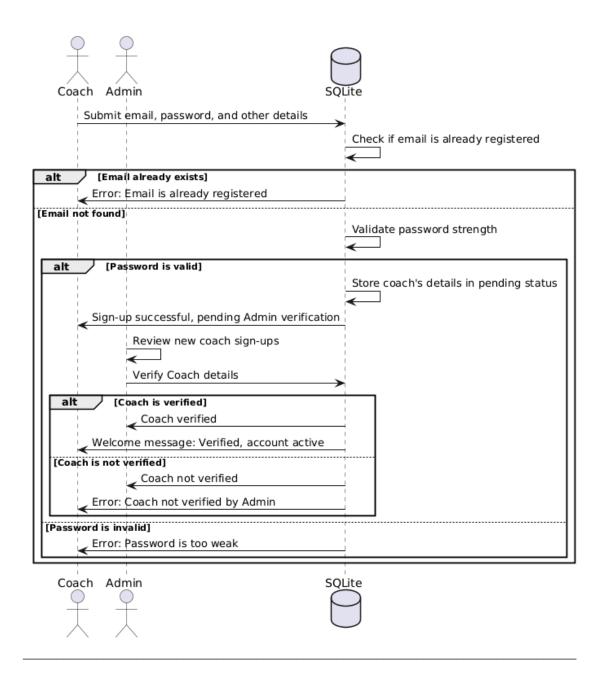
7.1 Class Diagram

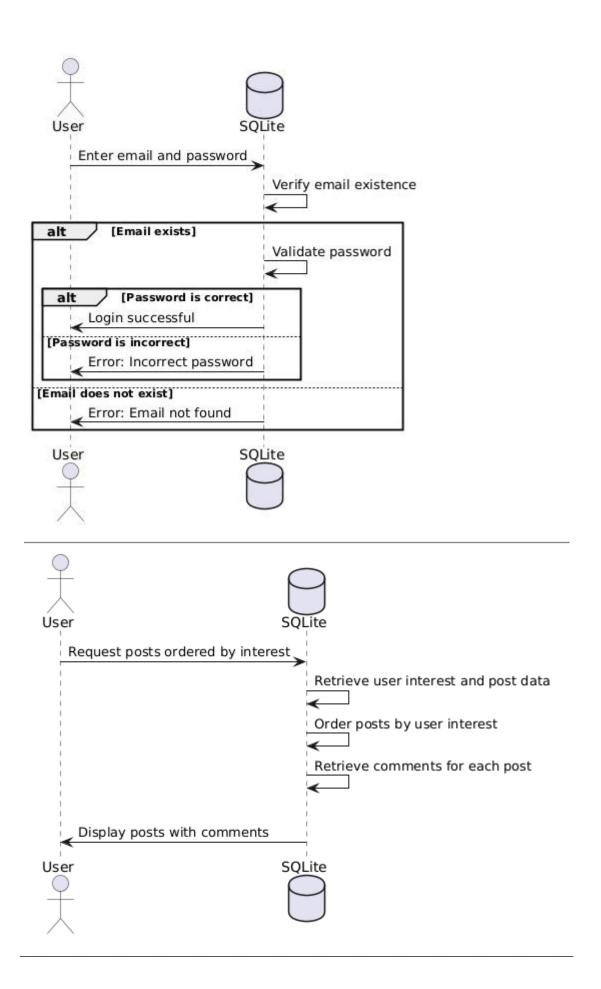
Link: FitHub Class Diagram.pdf

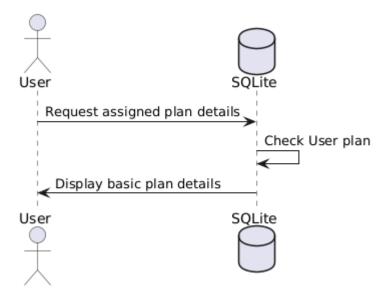


7.2 Sequence Diagram









8. Conclusion

FitHub's Software Design Specification (SDS) showcases a client-server architecture which supports key functionalities such as user management, fitness plans, and social interaction between trainees and coaches. The relational database design allows effective data management across entities, which improves scalability and usability. This SDS serves as a basis for ensuring efficient & continuous development that aligns with FitHub's objectives.