

Counting Methods

1. Basic Principle of Counting

• Suppose there are k jobs to be done.

{ first job: be done in $\underline{n_1}$ ways
second job: be done in $\underline{n_2}$ ways
⋮
k-th job: be done in $\underline{n_k}$ ways

Total number of ways doing k jobs is

$$n_1 \times n_2 \times \dots \times n_k = \prod_{i=1}^k n_i \quad (\text{Multiplication Rules})$$

e.g. 1: Consider an experiment where we roll a fair 4-sided die (1, 2, 3, 4) for three times.

Q: How many possible outcomes in total?

A: roll for three times

①
three jobs to be done { first: 4 ways
second: 4 ways
third: 4 ways

total number of outcomes: $4 \cdot 4 \cdot 4 = 4^3 = 64$ //

e.g. 2: In a country, licence plates have three letters followed by three digits.

Three letters \Leftrightarrow three jobs $\begin{cases} \textcircled{1} : 26 \\ \textcircled{2} : 26 \\ \textcircled{3} : 26 \end{cases}$

Three digits \Leftrightarrow three jobs $\begin{cases} \textcircled{1} : 10 \\ \textcircled{2} : 10 \\ \textcircled{3} : 10 \end{cases}$

by multiplication rules: this country can construct

$26 \cdot 26 \cdot 26 \cdot 10 \cdot 10 \cdot 10 = 26^3 \cdot 10^3$ different licence plates. //

e.g. 3: Suppose that A_1, A_2, \dots, A_k are finite sets.

$\#A_i$ (the number of elements of A_i) = $n_i \quad i=1, 2, \dots, k$

Cartesian product:

$$A_1 \times A_2 \times \dots \times A_k = \{(x_1, x_2, \dots, x_k) : x_i \in A_i, i=1, 2, \dots, k\}$$

by multiplication rule: $\begin{cases} x_1 : n_1 \text{ possibilities} \\ x_2 : n_2 \quad \dots \\ \vdots \\ x_k : n_k \quad \dots \end{cases}$

$$\#(A_1 \times A_2 \times \dots \times A_k) = n_1 \cdot n_2 \cdot \dots \cdot n_k = \prod_{i=1}^k n_i \quad //$$

2. Random Sampling (Chapter 1.2 in the textbook)

Suppose an urn has n balls (numbered $1, 2, \dots, n$),
retrieve the ball for k times.

outcome $w = (s_1, s_2, \dots, s_k)$ $\begin{cases} s_1: \text{the number of the first ball} \\ s_2: \text{the number of the second ball} \\ \vdots \end{cases}$

Note: $w \in S^k = \underbrace{S \times S \times \dots \times S}_{k \text{ times}} \quad S = \{1, 2, \dots, n\}$

① Sampling with replacement: retrieve a ball, record its number, and put it back into the urn.

(possible for the ball to be retrieved again)

Sample space $\Omega = S^k = \{1, 2, \dots, n\}^k$

Number of outcomes: $\# \Omega = n^k$

② Sampling without replacement: retrieve a ball, record its number, and put it aside.

(the same ball cannot be drawn twice, and the number s_1, s_2, \dots, s_k are distinct)

$\begin{cases} (1) \text{ Order matters} \\ (2) \text{ Order doesn't matter} \end{cases}$

e.g. 5 balls (1, 2, 3, 4, 5)

retrieve the ball for three times w/o replacement.

(1) (1, 2, 5) and (2, 1, 5) are different outcomes.

(2) (1, 2, 5) and (2, 1, 5) are the same.

(1) Order matters

Sample space:

$$\Omega = \{(s_1, s_2, \dots, s_k) : \text{each } s_i \in S \text{ but } s_i \neq s_j \text{ for } i \neq j\}$$

$$\#\Omega = n \cdot (n-1) \cdot \dots \cdot (n-k+1) \quad (\text{Check by multiplication rule})$$

$$= \frac{n!}{(n-k)!} \quad (n! = 1 \cdot 2 \cdot 3 \cdot \dots \cdot n)$$

(2) Order doesn't matter

$$\text{Sample space: } \Omega = \{A : A \subseteq S, \#A = k\}$$

$$\#\Omega = \frac{n!}{k! (n-k)!} = \binom{n}{k}$$

e.g. 1: Find the number of six-letter words

(not need to be meaningful)

constructed from the letters B, A, D, G, E, R?

Soln: It is equivalent to retrieve 6 letter w/o replacement, order matters: $6! = 720$ possibilities.

e.g. 2: Find the number of 5-letter words

from the letters A, P, P, L, E? (no need to be meaningful)

(MTD 1) Order 5 letters: $5! = 120$ ways,

but two Ps can be in two different orders,

we counted each word twice, so the number of different words is $\frac{120}{2} = 60$.

(MTD 2) 5-letter words has the format

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Step 1: Choose the position of two Ps: $\binom{5}{2} = 10$ ways

Step 2: Arrange the remaining three words: $3! = 6$ ways

By multiplication rules:

$10 \cdot 6 = 60$ different words.

3. Addition Principle

Two event A and B . If $A \cap B = \emptyset$ (disjoint),

$$\#(A \cup B) = (\#A) + (\#B).$$

Moreover, $\Omega = A \cup A^c$, $\#\Omega = \#A + \#A^c$

If $\#A$ is hard to calculate, $\#\Omega$ and $\#A^c$ are relatively easier, then use $\#A = \#\Omega - \#A^c$.

e.g. 10 people : each person flips a coin and rolls a die.

- each person : $2 \times 6 = 12$ outcomes

- $\#\Omega = 12^{10}$ outcomes

- event $A =$ "no people rolled a 5"

- \hookrightarrow each person : $2 \times 5 = 10$ outcomes

- $\hookrightarrow \#A = 10^{10}$

- event $B =$ "At least 1 person rolled a 5"

- $\hookrightarrow B = A^c$

- $\hookrightarrow \#B = \#\Omega - \#A = 12^{10} - 10^{10}$.