# **Baseline Implementation Documentation**

### **Team Bothal**

## **Development of SignPal**

## **Table of Contents**

Baseline Pipeline	2
Data Collection Code:	2
Baseline Solution:	4
Classifier Code:	4
Interface Code:	7
Unit Test Code:	8
Model Code:	9
Labels File:	10
Baseline Evaluation:	10
Model Accuracy:	10
Images of Solution in Action	11
Environment Setup:	12

# **Baseline Pipeline**

The following code was developed in Python and used to prepare the initial dataset. When the code is run, it opens the webcam, and I would then signal different ASL letters with my hand and saving images through the "s" key.

A challenge I faced was since the ASL hand signs had different proportions (some being taller, some wider etc.) I had to come up with a solution to make all the images uniform somehow. Thus, the images saved were saves as a 300x300 image no matter the different proportions. This was done through adding white bars to either side of the images and resizing the images to become more uniform.

I also added a counter that increments each time an image is saved to help in knowing the number of images saved. Around 1000 images of each letter were taken.

Furthermore, there were slight hand movements when taking the images such as horizontal/vertical movement and slight rotation to allow for a more natural hand position to be recognized.

For the baseline implementation, the implementation was designed to detect the letters A, B, C, D and E.

#### **Data Collection Code:**

```
heightOverWidth = (h/w)
       imageSize))
       widthDiff:calculatedWidth+widthDiff] = resizedImage
cv2.imshow("ImageCrop", imageCropped)
```

#### **Baseline Solution:**

Moving on, Python code was developed using OpenCV and Cvzone to be able to detect hand gestures. The code detects hands using the HandDetector library and uses the Keras model and the corresponding labels to classify the performed hand sign/gesture. When the sign is detected, a bounding box is outputted over the hand alongside the corresponding label. The "esc" key is used to exit the program.

To encapsulate the learning parts of the system, the code was split to separate and different files such as a classifier, an interface, and a model. The function classify() is imported from the classifier code into the interface. Furthermore, the model is loaded from a separate folder named Model which contains the keras model. This allows rapid iteration and testing of different models in the future where the file can easily be modified without any hassle.

Furthermore, a unit test was created using the pytest library to be able to test the developed system and helps catching errors and ensuring that the code is working as expected. There were 4 tests, 3 for detecting the letters A, B and C respectively and one for detecting that a hand is in the image.

#### Classifier Code:

```
import cv2
from cvzone.HandTrackingModule import HandDetector
from cvzone.ClassificationModule import Classifier
import numpy as np
import math

def main():
    classify()

def classify():
    videoCapture = cv2.VideoCapture(0)
    detect = HandDetector(maxHands=1)
    offsetValue = 25
    imageSize = 300
    classifier = Classifier("Model/keras_model.h5", "Model/labels.txt")
    labels = ["A", "B", "C", "D", "E"]

while True:
    # To check if ESC key is pressed
    key = cv2.waitKey(1) & 0xFF
    if key == 27:    # If ESC key is pressed
        break    # Exit the loop

    success, image = videoCapture.read()
    imageOutput = image.copy()
    hands = detect.findHands(image, draw=False)

if hands:
    hand = hands[0]
    x, v, w, h = hand["bbox"]
```

```
imageCropped = image[
   x - offsetValue : x + w + offsetValue,
        imageCropped, (calculatedWidth, imageSize)
        : resizedImageShape[0], widthDiff : calculatedWidth
       imageCropped, (imageSize, calculatedHeight)
   heightDiff = math.ceil((imageSize - calculatedHeight) * 0.5)
    ] = resizedImage
   cv2.FILLED,
   cv2.FONT HERSHEY DUPLEX,
```

```
cv2.rectangle(
    imageOutput,
        (x - offsetValue, y - offsetValue),
        (x + w + offsetValue, y + h + offsetValue),
        ((0, 255, 0)),
        3,
    )

cv2.imshow("Image", imageOutput)
    cv2.waitKey(1)

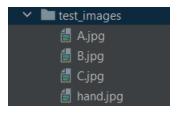
if __name__ == "__main__":
    main()
```

#### **Interface Code:**

```
from PIL import Image
       master.geometry("320x190")
       master.grid columnconfigure(0, weight=1)
       master.exit.grid(row=1, column=0, columnspan=1, padx=70, pady=(5,60),
       def start():
       def close():
```

#### **Unit Test Code:**

To ensure that the unit test code will work properly, make sure that the test\_images directory is available with the four images inside.



```
classifier = cvzone.ClassificationModule.Classifier(model path)
   return classifier
   image = cv2.resize(image, (300, 300))
   image = cv2.imread("test images/B.jpg")
   image = cv2.imread("test images/C.jpg")
def hand detector():
   hands = hand detector.findHands(image)
```

#### **Model Code:**

To create the model, I used Google's teachablemachine website, where I input the training data I created and set the epoch value to 50. With a learning rate of 0.01 and a batch size of 16. After the training was complete, I received a Keras model as well as a label text file which were placed in the Model folder in the working directory.

```
model = load model("keras Model.h5", compile=False)
normalized image array = (image array.astype(np.float32) / 127.5) - 1
print("Class:", class name[2:], end="")
print("Confidence Score:", confidence score)
```

#### Labels File:



### **Baseline Evaluation:**

The developed baseline solution works without any errors and functions as desired; this includes the data collection code in which data is collected successfully and saved in the designated folder, the classifier code in which the program can classify certain ASL letters, and the interface where the start button functions as intended, there were several issues in the exit button as the classifier code would not close through the interface, this will be improved throughout the iterative solution process.

On the other hand, the model's accuracy was good but there were some various accuracy issues in the model recognition such as some confusion between the letters A and E. This leads us to knowing that a better dataset should be used for the iterative solution and the number of epochs used in training should be increased to facilitate better accuracy since the full solution will have 26+ letters.

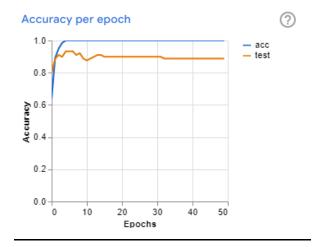
The solution can be improved in the iterative development process by increasing the model accuracy, including support for the rest of the ASL alphabet and the additional data we will be adding, and attempt to make the interface code run faster.

**Model Accuracy:**Model Accuracy per Class

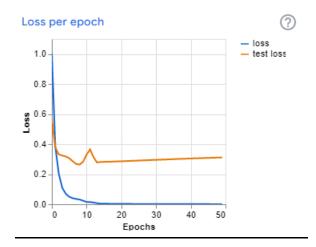
Class	Accuracy	Number Of Samples
Α	0.83	18
В	0.89	19
С	0.94	17
D	0.89	19
Е	0.86	17

15% of the input data was used to test the model while 85% was used to train the model. An average accuracy level of 0.88 was achieved which was significantly good.

# Model Accuracy per Epoch

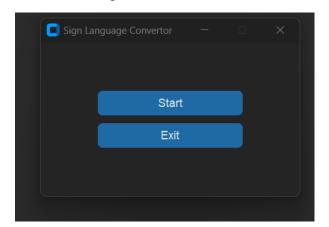


# Model Loss per Epoch

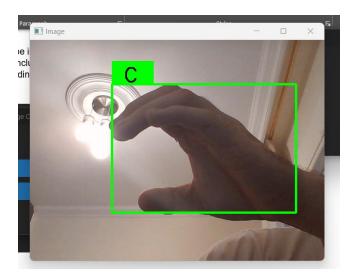


## **Images of Solution in Action**

Interface Image:



#### Classifier In Action:



### **Environment Setup:**

To be able to run the code successfully, python 3.8 needs to be installed and set in the interpreter. Furthermore, the following libraries need to be installed.

- Tensorflow
- Mediapipe
- Cvzone
- Cv2
- Numpy
- Pandas
- Keras
- Customtkinter
- Pillow (PIL)
- Math
- Time
- Pytest

Additionally, the files need to be organized in the following manner with the same directories. With the Keras model file and the labels file in a folder named Model. Furthermore, it should be noted that the device running the code should have a webcam enabled for the code not to produce any errors.

