SPRO3 Report

Botond Bencsik
Casper Hvide Bjerre Simenel
Felix Leo Hoch
Henrik Maarten Bongers
Laura Barney
Arthur Kibalama

08/09/2023



CONTENTS

Contents

1	Introduction 4											
		1.0.1 Introduction - Why a forklift?	4									
2	\mathbf{Pro}	oblem Formulation	4									
	2.1	1 A few words from the academic view - the fields of focus										
	2.2	Problem Formulation	4									
		2.2.1 Forklift related accidents and injuries	4									
		2.2.2 Is there a market for self-driving forklifts?	5									
		2.2.3 Real-life applications	5									
		2.2.4 Conclusion	5									
	2.3	Similar products	5									
	2.4	Outlined requirements:	6									
	2.4	-										
	0.5	2.4.1 Safety basics:	6									
	2.5	Technical requirements	6									
		2.5.1 Payload	6									
		2.5.2 Movement	7									
		2.5.3 Mass of the vehicle	7									
	2.6	Company Engagement	7									
3	Ma	nagement	7									
	3.1	Time management	7									
	3.2	Task management	8									
	3.3	Stage division	9									
	3.4	Individual evaluation	10									
	0.1		10									
4		nsideration	10									
	4.1	Forklifts	10									
		4.1.1 Functionality	11									
	4.2	Lift solutions	11									
		4.2.1 Real lifting systems	11									
		4.2.2 Lifting solutions	12									
		4.2.3 Lifting Calculations	13									
	4.3	Processing - Choice of MCU or MPU	13									
		4.3.1 Choosing the right MPU	14									
	4.4	Morphology chart	14									
		1.201/1.1010/0.										
5		ctronics	15									
	5.1	Fullfilling the project requirements	15									
	5.2	Research and Evaluation for Loadcell-Interfacing	15									
	5.3	Choice of loadcells	15									
	5.4	Available Options	16									
		5.4.1 HX711 Interface Module and load-cell	16									
	5.5	Motordriver PCB	16									
6	Med	chanical	17									
-	6.1	Manufacturing methods	17									
	0.1	6.1.1 3D prining	17									
		6.1.2 Leaser cutting	18									
	0.0	6.1.3 Other methods	18									
	6.2	Part numbering	18									
		6.2.1 Examples	18									

CONTENTS

	6.3	Versions & Assembly System							
	6.4	.4 Assembly							
6.5 Lifting Development									
7	Cod	de	19						
	7.1	7.1 FreeRTOS							
		7.1.1 The Espressif flavor	19						
		7.1.2 Development environment	20						
	7.2	Planning	20						
		7.2.1 Version control	21						
	7.3	ADC	21						
		7.3.1 Configuring	21						
		7.3.2 Reading	22						
		7.3.3 Implementation	22						
	7.4	PWM	22						
	7.5	Ultrasonic Sensors and Object Avoidance	22						
	7.6	Forklift Connectivity and Communication	22						
		7.6.1 http-Server or https-Server	23						
		7.6.2 Circumventing issues based on the university's WiFi policy	23						
		7.6.3 Final implementation of wireless communication	23						
	7.7	Overall code structure	23						
	7.8	Navigation alternatives	24						
	7.9	Pathfinding	24						
		7.9.1 The warehouse layout	24						
		7.9.2 The actual algorithms	25						
		7.9.3 The warehouse algorithm for single hallway (symbolic / simplified)	26						
		7.9.4 The warehouse algorithm for multiple hallways	27						
8	Test	ting	27						
	8.1	Testing Methodologies and Execution	28						
	8.2	Test cases	28						
9	Conclusion 29								
10	Apr	pendix	30						
		Acronyms	30						
		2 Glossary 30							

1 Introduction

1.0.1 Introduction - Why a forklift?

Throughout history a certain industrial trend has become the most pronounced it has ever been, automation. Any and all tasks that could be automated in a financially viable way have seen at least one instance of it happening. This is due to the numerous benefits that an autonomous system can provide. In a similar vein our team also aimed at contributing to this phenomenon within the scope of the third semester project. The aim of the project was to make an autonomous intelligent vehicle.

Project work started with exploring the possible fields where such a vehicle could find sensible applications. This mindmap portrays the various ideas considered. Some of these include a food and beverage delivery system both in a restaurant and home settings and some were related to various monitoring systems. Others had more a focus on everyday home-support.

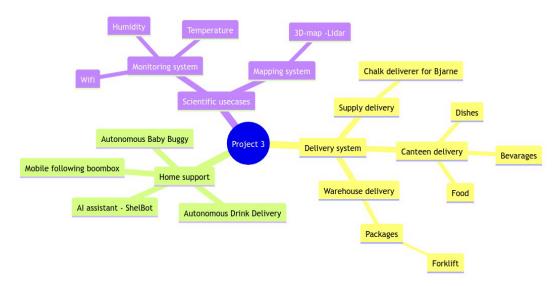


Figure 1: Mind-map of project ideas

Throughout the idea phase, the aspect of presenting the idea at the tech expo at the end of the semester was important. The audience should be able to grasp the concept of the project and understand how it could be beneficial in everyday life.

2 Problem Formulation

2.1 A few words from the academic view - the fields of focus

In the third semester our professors assigned us a project where the focus is the importance and proper implementation of sensors. The usecase for for this project is the contemporary area of autonomous vehicles. Following this lead, the first topic that came to mind was logistics, more precisely forklifts. To investigate the applicability of such devices in the aforementioned field our team members conducted market research starting from two separate perspectives, one being more industrial and the other more social.

2.2 Problem Formulation

2.2.1 Forklift related accidents and injuries

Forklift related accidents are a common occurrence, both with solid stationery objects and moving pedestrians. According to data from [1][there a around 34,000 injuries from forklifts in the US every year]. This results in a great number of lost work days and extra strain and pressure to make up the deficit.

Out of 143 incidents, where the collision happened with a solid object 75 of them are with stationery objects. And 53 of them are collisions between forklifts. Both of these types of incidents are related to human errors, like not paying attention to the surroundings when operating forklifts.

Out of 322 incidents involving pedestrians around 50% of them have been caused by a forklift striking a pedestrian by accident.

The safety of forklifts can be greatly increased with the use for sensors that enable the forklifts to avoid obstacles on their own, even with the human error factored in. This is similar to how safety in cars has been greatly improved in recent years.

2.2.2 Is there a market for self-driving forklifts?

Most companies are always competing to maximize the quality of the product while keeping the cost as low as possible. Many companies choose to outsource manufacturing to countries where, due to the lower average salary, they can further the aforementioned goal. This can achieve lower manufacturing prices but sometimes the quality suffers in turn. After learning this some companies choose to move manufacturing back to their origin. To stay competitive despite the higher costs, automating tasks can be a lucrative investment. For example having warehouses that can work 24 hours a day while having less people working can greatly reduce certain costs. All without compromising the quality of the products.

2.2.3 Real-life applications

A research paper from a japanese university revealed that [3, in countries with aging demographics autonomous vehicles such as an autonomous forklift are required to lighten the burden on manpower and manual labor]. The authors of this paper detailed an autonomous pallet handling system for forklifts, which is able to handle pallets used for harvesting vegetables with no further human input in an outdoors environment. From a paper about aging populations it is stated that [2, 11% of the world is over 60 years of age and this ratio is expected to rise up to 22% in 2050].

2.2.4 Conclusion

These four papers clearly indicate that there is indeed a market and an application of highly automated processes regarding logistics and forklifts as well. This is how our group came to the conclusion that an automated forklift would solve a relevant problem all the while fitting in the frame outlined by our professors.

2.3 Similar products

Similar products are already widely available on the market and customers can decide based on their requirements without having to focus on only one "innovative" product available.

Hyster Robotics provides autonomous forklifts up until stage 3. features are

- 1. Running on programmed path or manual mode
- 2. self locating and navigating
- 3. does not require laser reflectors, guide magnets or wires
- $4.\,$ communicates with WMS warehouse management systems

Otto Motors Lifter is one of their products next to the mobile robots featuring

- 1. Intelligent Pallet detection
- 2. autonomous lane clearing
- 3. in house Fleet Manager software
- 4. continuos remapping of area adapting to dynamic workplace

Toyota has the Automated Workhorse which can only lift pallets up for moving, but can lift up to 8tons which is much more than others in this sector.

Other companies selling autonomous forklifts are Multiway, Vecna, Cronw and more are there to find which gives a statement for the interest in this sector.

Company	MaxLoad kg	sensors	speed m/s	accuracy m	turning radius
					m
Hyster	cell5	cell6			
Otto Motors	1200	5x Intel RealSense Cameras 3x SICK Microscan3 (360°FOV)	1.5	0.05	1.9
Toyota	8000		1.2		0.1

Table 1: Comparison of similar products

2.4 Outlined requirements:

This semester, the emphasis is on sensor technology and analog electronics for mechatronic products, with a specific focus on applying these concepts in the prototype of an autonomous vehicle. The semester supervisors have outlined specific requirements that must be incorporated into the project.

- 1. Working prototype, tested and documented
- 2. Risk analysis(small part, 1-2 pages)
- 3. User interaction / requirement study
- 4. Hardware
 - (a) 2 analog sensor
 - (b) 1 Analog filter
 - (c) Motor control / driver, can be a module
 - (d) At least one small designed custom PCB
 - (e) Basic Mechanics
- 5. Functionality
 - (a) Object avoidance
 - (b) Self driving
 - (c) No machine learning
- 6. Budget of maximum 1000 DKK

2.4.1 Safety basics:

We have to implement the base of a Risk-analysis based on IEC14971 Standard for medical devices. This has to include functional risk and operator/person safety risk. Subjects can be Hazard, Likelyhood of occurrence and it's Severity.

2.5 Technical requirements

In order to select certain parts for the project some technical requirements have to be estimated. These include, but are not limited to the mass of the payload, the mass of the vehicle and the desired operating speed of the forklift.

2.5.1 Payload

The group agreed that the payload, for modeling purposes, will be cans of soda.

- 1. Forklift can lift at least a pallet of 4 european standard sized cans. Individual can dimensions: Width: $66.1 \cdot 10^{-3}$ m; Height: $115.2 \cdot 10^{-3}$ m; Volume: 0.33 L.
- 2. Forklift can lift 3.5 kg of mass. This includes 8 cans and a pallet.
- 3. Dimensions of the pallet should be $150 \cdot 10^{-3}$ m by $150 \cdot 10^{-3}$ m.
- 4. Payload can be lifted at least $150 \cdot 10^{-3}$ m high.
- 5. Two pallets can be stacked on top of each other.
- 6. Lifting speed reaches $10 \cdot 10^{-3} \frac{m}{s}$.

2.5.2 Movement

- 1. Vehicle can travel at 50 * $10^{-3} \frac{m}{s}$.
- 2. Vehicle can turn at least $18\frac{\text{deg}}{s}$.
- 3. Vehicle can accurately track its position criterion depends on navigation method to be chosen
- 4. Vehicle can drop of a pallet by lifting it up at a start position and drop it at any field specified
- 5. Vehicle is able pick up a pallet by inserting the forks into the pallet.

2.5.3 Mass of the vehicle

1. Vehicle should weigh less than 10 kg including the payload.

2.6 Company Engagement

In our pursuit of innovation, we engaged in meaningful conversations with potential businesses, seeking feedback on our project. Companies where forklifts are operated in warehouses with high levels of food traffic were of particular interest.

The local department of the international chain Bauhaus was contacted. What is particularly interesting about this business is that its warehouses are integrated into the shop, allowing customers to walk around the same space. Even though Bauhaus warehouse manager (Martin Hansen)? could see the potential in an autonomous forklift, he couldn't imagine them driving around in his warehouse in its current state. With the current sensor capabilities, it wouldn't live up to Bauhaus's strict requirements to ensure customer safety. He thinks that the project would be more suited for distribution warehouses, where only trained personnel would be on the ground floor. In conclusion, the interview provided insights into the project's target market.

3 Management

In response to the challenges outlined in the problem formulation, our approach to project management gained significant importance. Delving into the details of the requirements, we engaged in comprehensive discussions to formulate a robust plan. This section provides a detailed exploration of the methodologies employed to effectively manage project timelines, ensuring a strategic and well-coordinated effort towards successful project completion.

3.1 Time management

We aimed to include everyone in all areas of the project deployment. This meant we insured that everyone got the opportunity to be involved, with a task fitting to there knowledge level.

We began with creating a general time plan for the whole semester project progress.

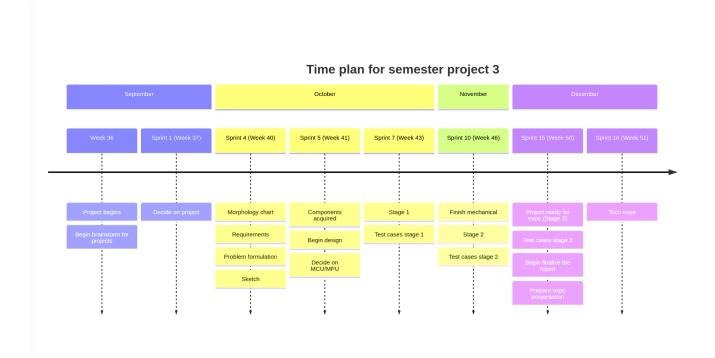


Figure 2: Initial time plan

3.2 Task management

For the semester period the Scrum agile management framework was adopted and customized some parts of it to fit our project and teams needs. We chose specifically this model due to the agile planing it introduces, and gradual learning curve. We defined a sprint to be 7 days, from friday to friday with an estimate of 8 hours of workload per team member. We categorized each task according to the time estimated to complete it using these tags:

- \bullet Sønderborg 0.5 hours
- Keil 1 hours
- Valencia 2 hours
- Budapest 4 hours
- Hamburg 6 hours

We chose our home cities and sorted them by size (one member joined later - hence, just 5) to make it more simple to use in conversations and to give a better visual idea of the task size. We decided that the time limited on a task should be 6 hours. If a task would require more time then it should be split into multiple tasks. This was to ensure that it was possible to see if the task was possible to achieve before investing more time into it.

Throughout the semester period stand-up meetings according to the scrum model were conducted every Wednesday. This was to touch base and catch any potential problems. The meeting was written down usually in the following format:

Week 49 (Sprint 10)

3 MANAGEMENT 3.3 Stage division

Name What did I work V		What am I working	What issues are
	on?	on?	blocking me?
Henrik consulted teacher tr		try to implement it,	
	about the sensors:	constant source, LT	
	wheatstone bridge,	spice, test weight	
	setup, went to the labs	sensor	
Laura	model of the IR sensor,	develop further the	
	went to the lab with	amplifier	
	Henrik		
Boti writing code for the IR t		test to differentiate	no printers available
	sensor:analog sensor	different materials for	
		the sensor	
Felix report management 1		mast assembly	printers
	task, physical assembly		
	of the mast, cut the		
	guide rodes		
Arthur researching how to		design motor pcb	
	build the pcb of the		
	drivers		
Casper	created test cases	continue with the same	time problems
		task	

Table 2: Sample of a weekly stand-up meeting

During the project period, we observed that the Scrum model functioned effectively when the workload was manageable. However, given the intensiveness of the last phase of the project, the workload for upcoming tasks was anticipated to be too substantial for Scrum to provide optimal benefits. As a result, we decided to retain the Kanban board for task management. Instead of having one person create and assign tasks, each individual team member was empowered to take ownership of task creation and assignment.

3.3 Stage division

Why divide the project up into multiple smaller stages? It means that there will be multiple deadlines, this helps keep the project on track. Keeping the project on track in the early stages contributes to the final stages where more issues may occur, this means that there is always a working earlier version to showcase if it becomes necessary. It is also earlier for both the customer and the development team to see how the project will turn out and if there are any design mistakes that have to be changed before the final version.

It is important for this method to work, that each stage is clearly defined. This ensures that all features for each stage are implemented.

The below list contests all the requirement of functionalities for each stage. It is not a implementation list.

Stage 1: Basic movement

- The forklift should move unrestricted in any direction.
- $\bullet\,$ The forklift should be powered by a battery.

Stage 2: Line following

- The forklift movement should be restricted to a pre-defined path.
- The path should be a line on the floor.
- The forklift should stop moving if there is a obstacle in its path.
- The forklift platform is solid with no risk of electronic or mechanical parts getting loses.

Stage 3: Pallet placement

• The forks on the forklift should be able to move up and down.

4 CONSIDERATION 3.4 Individual evaluation

- The forklift should be able to pickup a pallet by itself.
- The forklift should be able to place a pallet by itself.
- The pickup and placement should be in predefined locations.

The functionalities are not restricted to a specific stage. It is fine that if a functionality can be implemented before the begin of its related stage. The only requirement is that the required functionalities for the current stage is completed before the deadline of the stage.

3.4 Individual evaluation

A short evaluation of the project from each member in their own opinion. This is used to improve upcoming projects, to prevent making the same mistakes again.

Henrik: Write here

Laura: Write here

Boti: Write here

Felix: Write here

Arthur: Write here

Casper: Write here

4 Consideration

To give a good overview over what option there a available for obtaining specified functionalities, a mind map was created.

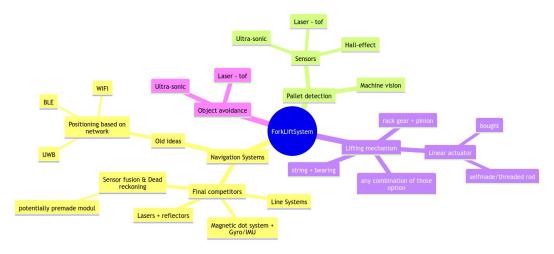


Figure 3: Options to consider

The mind map gave a good inside what topics to research further into before making any final chooses.

4.1 Forklifts

When looking into forklifts there are different types, that are task dependent. Some of those are the pallet jack or Low Lift Truck, Stacker and the most common Counterbalanced forklift.

The basic parts of the Counterbalanced forklift as seen in the picture.

- 1. fork
- 2. mast



Figure 4: Counterbalanced Forklift

4 CONSIDERATION 4.2 Lift solutions

- 3. drive and steering wheels
- 4. counterweight
- 5. motor compartment

4.1.1 Functionality

For the functionality of forklifts there are two dif-

ferent subjects that concern us. For one the drive, which should make it possible to rotate 360° around the center axle and the lifting of the fork it self. The amount of lifting is dependent on the type of forklift. Therefore the task of a low lift truck is lifting of the ground for simple 2 dimensional movement and other types need to be able to lift up to multiple pallets or meters, where also the name stacker derives from.

Lifting The lifting mechanism works by actuating an actuator which is and hydraulic cylinder in this case. A chain that is connected between an anchor, roller and the fork lifts the fork and by making use of the leverage of this system the forklift can lift greater weights than when connecting the fork directly to the actuator.

Driving On a forklift as seen in [4], the front wheels are connected to the drive while the back wheels are able to rotate 360° and only act for steering.

4.2 Lift solutions

When choosing our solution for the lifting of the fork it is important to specify the mast type before hand or decide on designing a modular solution, where different mast's can be mounted depending on the request of the customers.

Those different mast types are called Simplex, Duplex, Triplex and Quadriplex which stand for the stage of the mast assembly and in essence for the maximum height it can operate at.

For each stage after the Simplex the freelift is also of interest, as states at which point the mast will extend. Having full freelift allows the forklift to lift the fork until the top off a Simplex stage without extending the mast, which makes the forklift

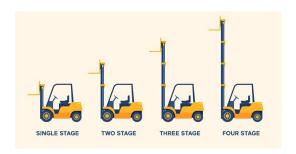


Figure 5: Stages

useable in areas where not much overhead clearence is given, for example when emptying a truck.

4.2.1 Real lifting systems

Taking a closer look at the forklifts on the market, each lifting system is working with hydraulics. Reasons for this are:

- 1. Ability to switch forks easily(clamping, rotating, extra long and changing width)
- 2. Safety(Forks will never lower without permission) and no moving parts
- 3. Easy to maintenance
- 4. high power output
- 5. precise control

For lifting a hydraulic piston pushes a roller bearing up with a chain connected to an anchor on one side, rolling over it and connected with the fork on the other side. This creates a 2to1 lifting ratio where, 1meter lifted piston lifts the fork up 2meters.

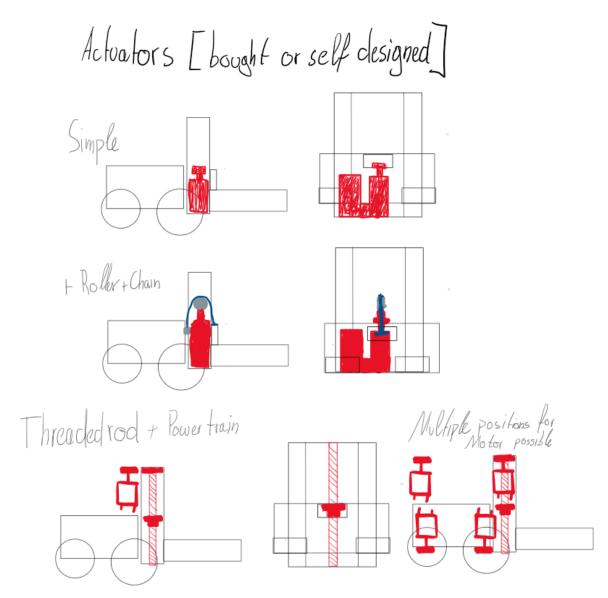
4 CONSIDERATION 4.2 Lift solutions

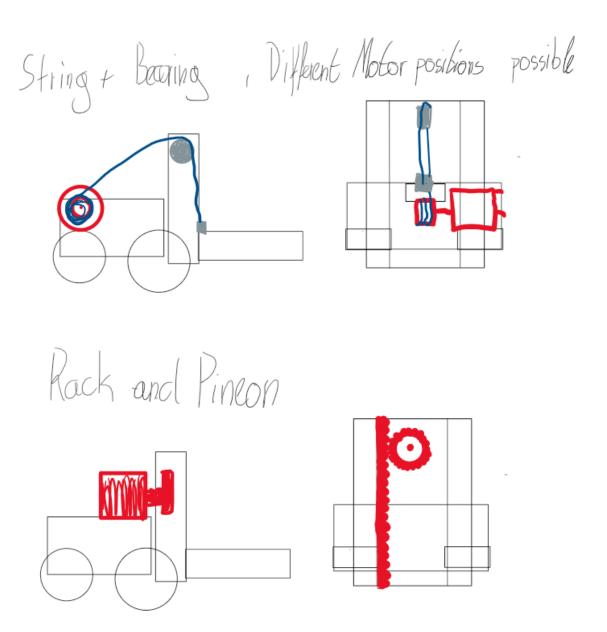
4.2.2 Lifting solutions

Because of the high cost, low weight of load we will carry and not having the focus on a acurate downscalled forklift we will not be able to use a hydraulic system for lifting. Using a roller-chain should be considered in each solution for better load distribution and less movement need due to the 2to1 ratio. Options can be:

- 1. Linear Actuator(Bought)
- 2. Linear Actuator(own design)(threaded rod)
- 3. string+bearing
- 4. rack gear and pinion
- 5. //any combination out of those for higher stages

As our focus in this project lays on sensors and autonomous driving a Simplex stage 1 forklift will be enough of a mechanical task and could be upgraded if there is time to fill. Solutions could look like:





4.2.3 Lifting Calculations

To add a first value of safety the chosen system should be able to lift at least 30% (to be defined by a standard later) more than the maximum weight specification of our forklift. In this way we account for variances and fatique of the components we are working with. We want to lift 4 soda cans per pallet and two pallets stacked which gives:

$$4 * 0.333 * 2 * 1.3 = 3.46kq$$

Including weight of pallets and fork into the 30% and rounding up would give a plausible 3.5 kg actual lifting force or 3.5*9.81 = 34.5N which our lifting solution should be able to to provide.

4.3 Processing - Choice of MCU or MPU

POTENTIAL ERROR: ESP IS MCU NOT MPU When considering what processing power to use in the project where embedded system is wanted, there are to main candidates the microcontroller or the microprocessor. There are different aspect of each processing power that can be useful depending on what the project requires.

There are some key difference between MCU and MPU:

- Lower Power Consumption (MCU)
- Cheaper to Manufacture (MCU)
- Better Suited for Highly Intensive Work (MPU)
- Possibility to Utilize Cores (MPU)

Both options are well-suited for running real-time systems where the timing of actions is essential.

For this particular project, the benefits of a Microcontroller Unit (MCU) do not play a large role. When comparing the power consumption of the Microprocessor Unit (MPU) next to the motors, the MPU uses minimal power in comparison. The forklift consists of expensive parts, and most customers won't mind the small increase in price for the extra functionality, especially when they are already investing a significant amount.

The critical aspect is the workload the processor can handle when running a real-time system. This means that no compromises in safety or functionality are required for the machine to operate effectively.

4.3.1 Choosing the right MPU

It was decide that the software should be designed with real-time system i mind, because of the important of action taking place at the right time. There are a wide variate of option available:

- STM32
- RaspberryPi
- ESP32
- BeagleBone

One of these options stands out—the ESP32. It is the most cost-effective MPU available on the list while still offering the required features for smooth real-time system operations. The ESP32 comes with a single processor with two cores, distinguishing itself from some of the more expensive options that have two processors with one core each. Although the two-processor approach allows for a smoother experience, it comes with increased programming complexity.

For the budget prototype, the ESP32 will do the job effectively. However, for a potential continuation of the prototype, it should be considered whether the STM32 might be a better option, given its potential advantages.

4.4 Morphology chart

Summarizing the considerations in a morphology chart to select the options to continue with.

Functions	1	2	3	4	5
Navigation	Lines on the	GPS location	Preprogrammed	Sensor fusion	Bluetooth
system	floor	+ pallet	map	(IMU + GPS)	RTLS
		detection			
Micro	Arduino nano	STM32xx	RaspberryPi	E-ESP32	BeagleBone
controller /					
processor					
Pallet	LoadCells	Hall Effect	buttons	Ultrasonic	photoelectric
recognition					
Coding	Option 1	Option 2	Option 3	Option 4	Option 5
standard					
Mast Stage	Simplex	Duplex	Triplex	Quadriplex	-
Lift solution	Linear	L.A +	Threaded Rod	String&Bearing	Rack&Pineon
	Actuator	RollerChain	+ linear		
			bearings		
Lifting	End stops	Encoder	Stepper	LoadCell	-
sensing	Top&Down		Motors		
Motors	Stepper on	DC-Motors	-	-	-
	Mast	Movement			
Sensors Fork	LoadCell	-	-	-	-
Sensors	Ultrasonic	Infrared	LiDAR	Optical	-
Body	Distance	Sensors		Sensors	
	HC-SR04				
Body design	LCD	Tank tracks	Perry the	Googly Eyes	-
Elements			Forklift		

Table 3: Morphology chart

* Green cells indicates chosen option.

5 Electronics

One of the main focuses of this third semester project is analog electronics. Electronics bring the software and the mechanical part together. The software needs feedback from the analog world. It needs to know how heavy the load is and whether there is an obstacle in front. Furthermore, all the smart digital electronics need to be powered. But when powering everything from a battery the current state of the battery has to be evaluated. All these tasks are necessary to guarantee safe operations.

The tasks include the following:

- Project requirements
- Interfacing the analog load cells
 - Loadcell PCB Design
- Power Supply and monitoring
- - VeroBoard Design
- Motor Drivers
 - Motor Driver PCB Design

5.1 Fullfilling the project requirements

The project tasks given this semester include the usage of at least two analog sensors and at least one analog filter. In this project there are two arrays of IR-sensors - each counting 8 individual sensors with analog output - and an self-designed circuit fusing the output of 4 analog loadcells and amplifying it up. The following subsection will not only elaborate on the decision making behind them, but also on the research and the working of the final product.

5.2 Research and Evaluation for Loadcell-Interfacing

5.3 Choice of loadcells

One of the functionalities of the forklift is measuring the weight lifted. This serves the purpose of ensuring safe operations not only for customers, but also preventing the forklift from tilting or damaging itself in one way or the other.

In accordance to the set requirements, the forklift should at least lift 3.5kg. Hence, the loadcells should be able to withstand this weight. Next to buying new loadcells, one possible option is to take the loadcells out of a kitchen weight rated for that weight. This is beneficial in serveral aspects. Not only does it give a insight into reverse engineering, but also provides beneficial insight in classifying unknown sensor characteristics. Furthermore, it does not stress the budget.

Insert picture of loadcells here.

A kitchen scale rated for max. 5kg was bought. The four loadcells of this scale were taken to the lab and their behavior was evaluated.

Conclusion: The loadcells suit the application. They can not only withstand the required stress-requirements, but also work reliable. Moreover, they fulfill the space requirements for the "small-scale" fork. Furthermore, they bring a considerable learning effect with them.

The next engineering challenge is interfacing these loadcells. These loadcells include two variable resistances. One of them increases with stress the other one decreases with stress.

Interfacing bears serveral challenges:

- Output of interface must be compatible with ADC range of microcontroller.
- Current through loadcells must be limited.
- Output needs to be amplified.

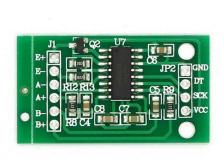
5.4 Available Options

In this section the available options to overcome these challenges are discussed.

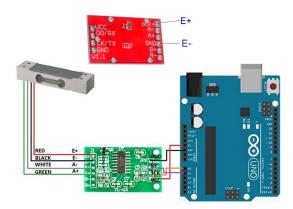
- HX711 Interface Module and load-cell
- Wheatstone bridge in different configuration
 - With constant current source
 - Without constant current source

5.4.1 HX711 Interface Module and load-cell

A Load Cell serves as a sensor that transforms applied force, encompassing pressure, rotational force, compression, or tension, into quantifiable electrical signals. The load cell generates an output in millivolt range; therefore, it is essential to magnify this signal into a higher-level amplitude and subsequently convert it into a digital format for further processing. To accomplish this task, the HX711 interface module could be used. This was recommended by a professor. This module serves to amplify the load cell's low-voltage output and transmit it to the microcontroller for weight calculation. The illustration below depicts the HX711 interface module.



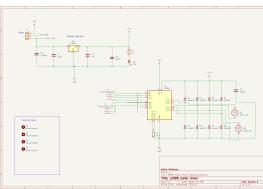
(a) HX711 Interface Module



(b) HX711 Interface Module and Load cell using Arduino

5.5 Motordriver PCB

This is a 2 layer PCB for the Motordriver.



(a) Motordriver PCB

(b) L298n Motordriver Schematic

How I designed the PCB

Decoupling Capacitors

In the strictest definition, a decoupling capacitor isn't a distinct component per se, instead it characterizes a capacitor's role within an electronic circuit. Its primary function is to enhance stability on the power supply plane by mitigating voltage fluctuations. In any design involving semiconductor ICs, the inclusion of decoupling capacitors is imperative. This is because the voltage supplied to the components deviates significantly from the ideal scenario. Unlike the theoretical perfectly steady line, real-world voltage readings exhibit fluctuations, even with a meticulously clean power supply. The decoupling capacitor operates as a reservoir, contributing to voltage stabilization through two key mechanisms. First, it absorbs excess charges when the voltage surpasses the rated value. Simultaneously, it releases stored charges when the voltage decreases, ensuring a consistently stable power supply. Typically, a combination of at least two capacitors with different values is employed to stabilize the voltage supplied to a component's VDD pin. A capacitor around 10 uF serves as a substantial buffer to smooth out low-frequency fluctuations, while a smaller capacitor of approximately 100 nF addresses high-frequency changes in voltage.

6 Mechanical

6.1 Manufacturing methods

The method by which components are manufactured has a significant influence on various aspects of the project development process. If the chosen manufacturing method for a prototype is expensive, it can lead to the project exceeding its budget. Similarly, if the manufacturing processes are too time-consuming, it can result in delays for the project.

6.1.1 3D prining

Employing 3D printing technology to manufacture components for prototype projects offers a many advantages. This cutting-edge manufacturing method allows for rapid and cost-effective iteration, enabling us to swiftly refine and test various design iterations. The flexibility of 3D printing allows the production of intricate and complex geometries that might be challenging or impossible with traditional manufacturing methods.

For manufacturing prototypes using 3D printing, the FDM method was chosen. In particular, the materials PLA and PETG were used in the manufacturing process. Both materials are non-toxic, meaning they are safe to use indoors. However, they do produce volatile organic compounds (VOCs) and microplastics in the air, so a well-ventilated workspace is recommended. Another great benefit is the low cost of the materials.PETG is particularly used where durability is important, but it is not used everywhere because it is more expensive than PLA. In most cases, PLA can do the job effectively.

The flexible material TPU was utilized to manufacture the outer layer of the wheels. TPU is known for its exceptional flexibility and high friction, similar to rubber. This makes it well-suited for the production

6.2 Part numbering

of wheels and other flexible components.

6.1.2 Leaser cutting

3D printing is excellent for intricate designs with relatively small areas. However, as the printing area becomes larger, it can become expensive and time-consuming. In such cases, laser cutting emerges as a more favorable option. When using laser cutting, the design must be created in 2D. The thickness (the third dimension) depends on the chosen cutting material.

In the prototype, laser cutting has been employed in various areas, with one notable example being the pallet. Due to its large area and fewer intricate details, the pallet is an ideal component to manufacture using a laser cutter.

6.1.3 Other methods

In the initial phase, the base plate for the forklift was laser-cut. However, it was quickly discovered that the available materials were not durable enough to withstand the load introduced by the fully loaded pallet. The decision was made to manufacture the base plate using stainless steel, which was readily available on campus. This choice enhanced the durability and weight of the base, contributing to the counterbalance force for the forklift.

6.2 Part numbering

We introduced a part numbering system in order to keep a clean overview about which components we create, manufacture are currently working on. Applying this also allows for intuitive reopening of older versions and picking up the project from another college.

Part numbers begin with FL - indicating that they belong to our project (FL = Forklift). The forklift is split into sections. For example, base, fork and top. These are just examples and we can adapt them when the time comes and we start designing. So far, the number consists out of the following: FL-Xx, where Xx is being replaced by the starting letters of the subsection - for instance, Ba for base. This is then followed by D or M, which indicates whether it is a drawing or a model. Giving as a formula: FL-XxX. This is then followed by the version number -xx. The numbering starts with 00. Leading to the final and general formula:

• FL-XxX-xx

The general assembly is marked as FL-AsX-xx.

6.2.1 Examples

Part number:

- FL-BaM-00 Project forklift Base Model version 0 (meaning original)
- FL-FoD-04 Project forklift Fork Drawing version 4

6.3 Versions & Assembly System

6.4 Assembly

The assembly serves several purposes in the manufacturing process. One notable benefit is the ability to ensure that newly designed models fit into the assembly, allowing for a preliminary check before investing time in manufacturing the actual model. The time invested in the assembly ultimately translates into time saved during the redesign and re-manufacturing phases.

Another advantage is that the assembly provides a visualization of the final model. This can be used in conversations to prevent misunderstandings that can result in feature mistakes. Having a visual repre-

Figure 8: Figure of assembly

sentation facilitates clearer communication, reducing the likelihood of errors and ensuring that the design aligns with the intended specifications.

6.5 Lifting Development

7 Code

7.1 FreeRTOS

In the design of an autonomous vehicle, factors such as precise timing, responsiveness, and predictability are crucial for the software. If the software fails to process inputs from sensors quickly enough, it could lead to an accident. These critical aspects can be addressed by utilizing a real-time operating system (RTOS) like FreeRTOS. With RTOS task scheduling, essential actions such as halting movement when an obstacle blocks the way are executed within specified time constraints. This ensures that the action of stopping the vehicle is not obstructed by other tasks, thus preventing accidents.

7.1.1 The Espressif flavor

One of the reasons we chose the ESP32 MCU was to leverage its capabilities with FreeRTOS. The ESP32 uses a custom flavor of FreeRTOS made by Espressif. A key difference for this custom flavor is its support for Dual-Core processors. This means that tasks can be distributed across two cores, as opposed to the original one core support in FreeRTOS. Another advantage is the presence of a HAL, ensuring that MCU changes in the ESP ecosystem are durable without the need for significant code maneuvers.

Throughout this section some FreeRTOS native function are used. These functions include:

Tasks:

```
// Task to be created.Pointer that will be used as the parameter for the task
being
void vTaskCode( void * pvParameters )

{
    for(;;)
    {
        // Task code goes here.
    }
}
```

Listing 1: FreeRTOS task creation

There are a few things to notice that differ from a function in regular C language. Firstly, the function name has a prefix of 'v,' where 'v' stands for void, indicating that the function does not return anything. Another notable aspect is the use of a 'for' loop. In this context, a task is designed to run continuous operations, hence the inclusion of the forever loop. It's important to highlight that, unlike native C, the forever loop won't block other operations. The 'pv' prefix on the function parameter indicates that the return type is a pointer to void. This parameter is used to continuously pass values to the task throughout the program

Creating task:

```
xTaskCreate( vTaskCode, "NAME", STACK_SIZE, &ucParameterToPass, tskIDLE_PRIORITY
, &xHandle );
```

Listing 2: Creating a task

When creating a task, several parameters need to be fulfilled. These include:

7 CODE 7.2 Planning

- vTestCode: The task function to call, as seen in listings 1.
- NAME: A given name for the task..
- STACK_SIZE: The size of the task stack, specified in bytes.
- ucParameterToPass: A pointer to pass parameters to the task.
- tskIDLE_PRIORITY: The priority at which tasks are run.
- xHandle: The task handle by which the task can be referred to.

The 'x' prefix in the function name indicates that the function returns a value. In this case, it signifies the return of the handle, which is used to reference to the task later on.

7.1.2 Development environment

A familiar development environment is crucial for ensuring quality and productivity in coding. Learning the ins and outs of a new Integrated Development Environment (IDE) can be time-consuming. Therefore, it is a significant advantage that Espressif has integrated their ESP-IDF into the VS Code IDE. VS Code is an IDE familiar to everyone participating in the project, and its extensive array of tools further facilitates development.

7.2 Planning

Before delving into programming, it's advisable to initiate the planning phase for the program sequence. This involved creating flowcharts for each stage of the development process.

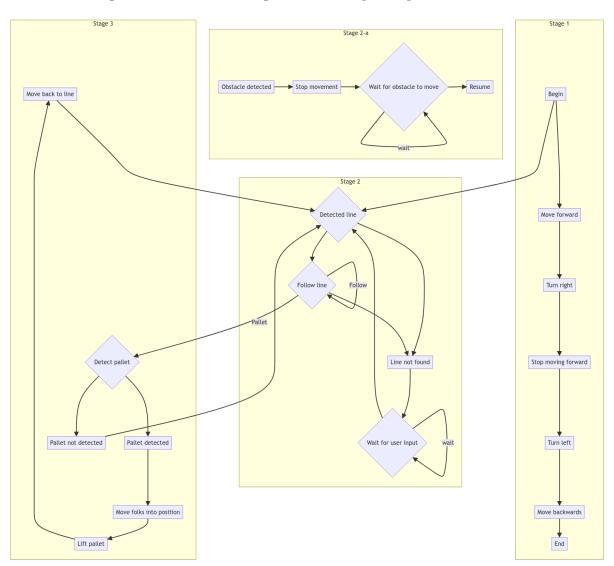


Figure 9: Three-Stage Flowchart

The flowchart assists the software developer in implementing the code that will execute the planned sequence. It is also essential for planning out test cases to ensure thorough testing of all software func-

7 CODE 7.3 ADC

tionalities. Overall, the flowchart saves time in the long run by preventing the software developer from hesitating and waiting to determine how the implementation should be done.

7.2.1 Version control

Effective planning of the Git branch structure is crucial for software development projects. When employing Git as a collaboration tool, it is imperative to ensure that the team adheres to specific guidelines:

- Protected Master Branch: Only merge requests are permitted on the master branch.
- Developer Branch Commits: Commits should be made on the developer branch.
- Independent Feature Development: Create a new branch for independent features, branching from the developer branch.
- Meaningful Commit Messages: Commit messages should be both meaningful and concise.
- Peer Review for Merge Requests: All merge requests must undergo review by another team member.

These guidelines significantly contribute to the smooth running of the development process. Primarily, they prevent the occurrence of large and time-consuming merge requests. When followed correctly, these guidelines result in a branch structure resembling the illustration in Figure 10.

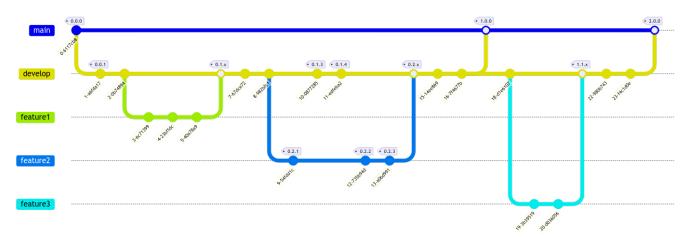


Figure 10: Git branch structure

7.3 ADC

When programming the ability to use a ADC (Analog to digital converter) to read a analog value on the microprocessor is of crucial impotents. In our project the ADC is use for reading values from our infrared and load sensors. On the ESP32 a total of 18 ADC channels are available with a config resolution options of 9,10,11 and 12-bits.

7.3.1 Configuring

It is impotent to ensure when using RTOS that functions are Thread safe. If not it can result in RTOS not being able to handle a task in the desired time frame. For this reason the libraries that are include in the ESP-IDF environment that are designed with thread safe in mind. The particular library used to facilitate ADC is called $esp_adc/adc_oneshot.h$ that replaced the previous one in version 5.0.4 of ESP-IDF.

To configure a ADC unit:

Listing 3: Configuring ADC unit 1

7 CODE 7.4 PWM

The program utilize handles to reference the objected throughout the program. When *calling adc_oneshot_new_unit* a new instance is created with the specified configuration. In a similar way the channels are configured and created to the handle.

7.3.2 Reading

To read the raw value of the ADC unit 1 channel 0:

```
adc_oneshot_read(adc1_handle, ADC1_0, &adc_value);
```

Listing 4: Readning ADC unit 1 channel 0

This function takes 3 augments: the handle itself, the desired channel to read from and where the output should be stored. This function can acquire the raw value from any ADC on the given unit as long as they are configured.

To calculate the voltage level:

$$V_{out} = D_{out} * \frac{V_{max}}{D_{max}} \tag{1}$$

Where:

 D_{out} : ADC raw digital reading result

 V_{max} : Max measurable analog input voltage

 $D_{max}:2^{bitwidth}$

7.3.3 Implementation

The Analog-to-Digital Converter (ADC) is employed to convert analog signals from both the infrared and load cell sensors. The two infrared sensors collectively generate 16 analog outputs, while the load cell sensor contributes one. However, the specific ESP32 utilized in this project features only 12 available ADC pins on the breakout board. This poses a constraint on the number of outputs from the infrared sensors that can be accommodated.

In the context of the infrared sensors, the ADC value varies based on the reflective properties of the surface. To facilitate line-following, the program assesses the ADC values and executes movement actions based on the reflectivity of the surface for each sensor in the array.

7.4 PWM

7.5 Ultrasonic Sensors and Object Avoidance

Text about the implementation of the Ultrasonic sensors here.

7.6 Forklift Connectivity and Communication

To make the forklift usable as an distribution system, users should be able to communicate with the forklift other than by the means of code or a wire connection. Hence, a wireless connection is desirable. The chosen microcontroller enables for different options for wireless connectivity.

These four options are available for wireless communication. The choice for wireless communication is the http-Server. The http-Server provides certain advantages over the other option listed in the table about wireless methods. The two server options (http and https) provide the ability to run communication defacto in the background. Moreover, servers can host a webpage. A webpage is the perfect way to interface with the prototype forklift. Users of the distribution system can interface without needing to install additional software. Furthermore, the interface can quickly be adapted to fit current needs without having to update the software on each employee's device that might need to specify a drop-off location.

Options for connectivity

#	Possible solution	Advantages	Disadvantages
1.1	Bluetooth	Supported by ESP-IDFFast and wireless	 Unlikely to be used by real world forklift (unless for navigation) Low range
1.2	http-Server	 Supported by ESP-IDF Fast and wireless Simple and modifiable interface as Web-Page More focus on the essential part while coding Easy to run asynchronous 	 Less security than https-Server requires WiFi-Network
1.3	https-Server	 Supported by ESP-IDF Fast and wireless Higher security than http-server Simple and modifiable interface as Web-Page Easy to run asynchronous 	 More complicated to code than http requires WiFi-Network
1.4	ESP-NOW Protocol for inter-board wireless communication	 Supported by ESP-IDF Fast and wireless Long range (500m) 	 Needs two ESP-boards - hence one connection to a PC meaning additional program Not as much documentation available

Table 4: Wireless methods

7.6.1 http-Server or https-Server

This project is not a coding-only or networking project. So a focus on the implementation of the more sophisticated server protocol would be out off focus here. Moreover, there are no severe security concerns. Hence, the desired functionalities are implemented using an http-Server.

7.6.2 Circumventing issues based on the university's WiFi policy

Connecting the ESP32 to university WiFi comes with difficulties - as the university's network requires a verification by the use of an account. Implementing this from the side of the ESP32 microcontroller would be out of the scope of this project. A workaround is to let the microcontroller establish its own network. This can be done by configuring the MCU as a softAP - a software enabled access-point. Additionally, the ESP hosts a server. Devices connected to the softAP can then communicate with the server.

7.6.3 Final implementation of wireless communication

7.7 Overall code structure

Overall code structure here - how does the program entirely work. What have we done with the previously documented parts.

7.8 Navigation alternatives

The forklift has to find its way around in the real world. In the end it should according to the project requirements find and drive to a pallet space.

Unfinished

7.9 Pathfinding

One of the requirements of the this project is the autonomy of the vehicle - the forklift. Based on the sensor readings the forklift needs to do decisions. This is done in most of the essential algorithms of the forklift. All these algorithms conclude in the pathfinding.

7.9.1 The warehouse layout

The pathfinding algorithm is tied to the layout of the warehouse. In warehouse typically is split into several hallways with shelves at the sides. Hence, the grid (the lines for the forklift) should mirror this real life condition. The grid is hence constructed by one "transportation layer" - connecting the different hallways, and the hallways - leading from the transportation layer to the pallet spaces. For this prototype of the forklift it was decided to first demo the drop off of a pallet in one hallway. This grid an easily be drawn on even a table, which makes it easy to demo at, for example, TekExpo or the final presentation. Four pallet spaces were deemed enough for the demo, as the logic does not change from this amount onwards. Moreover, it is only slightly less complicated than including several hallways as the decisions to find the palletspace are practically the same. Just hallway has to be logically determined. Thus, this one-hallway algorithm can then be easily extended to include more then one hallway. Using the limitations of the grid the decision making can be broken down to simple if-else conditions based on the current coordinates and the targeted coordinates. The simplifications arise from the following advantages of the grid:

- Pallet spaces are only at certain columns
- There is only one path to each pallet space
- One transportation layer/hallway

Here an image of the testing space. The warehouse in the back and a simple line following track for testing tuning and the detection of intersections in the front:

7 CODE 7.9 Pathfinding

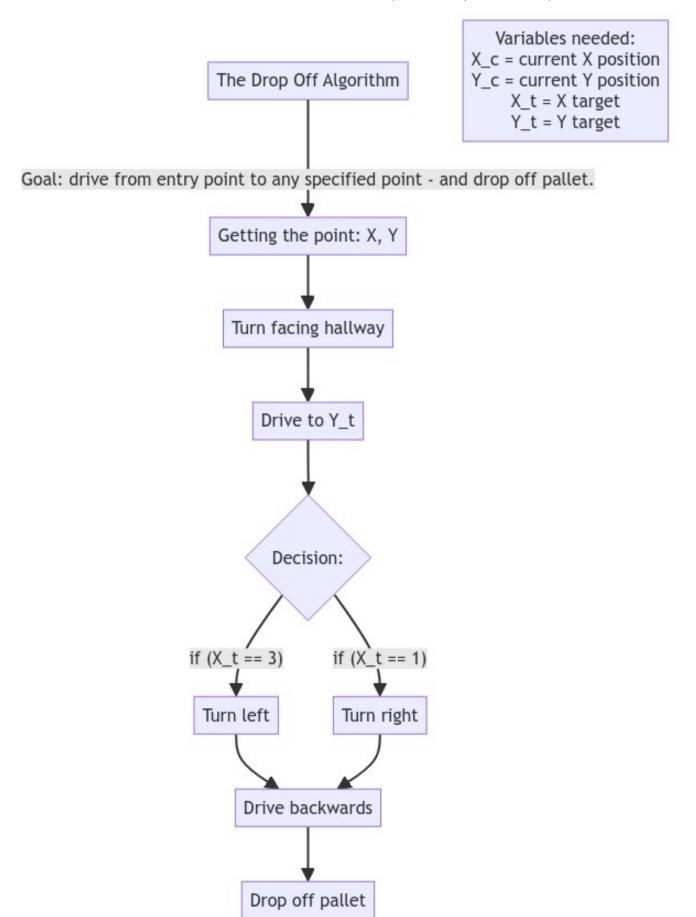


7.9.2 The actual algorithms

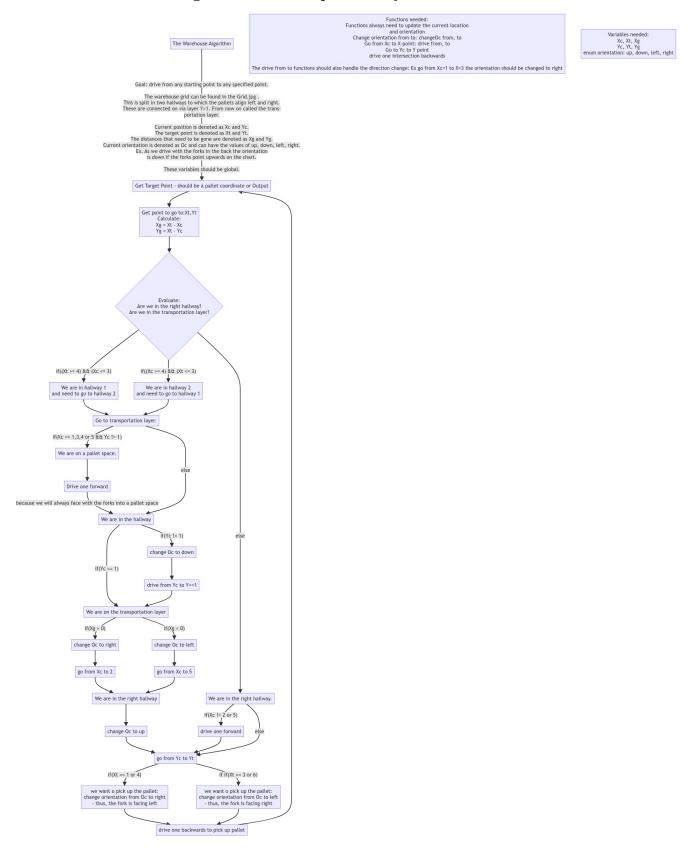
In the following there are the two flowcharts. The single hallway algorithm and the one for multiple hallways. It may be noted that this is only a high-level human representation, as the internal decision making is based on the components described earlier - line-following, intersection detection, fork-control etc..

7 CODE 7.9 Pathfinding

7.9.3 The warehouse algorithm for single hallway (symbolic / simplified)



7.9.4 The warehouse algorithm for multiple hallways



8 Testing

In the dynamic landscape of project development, the validation of system functionalities stands as a critical phase, ensuring that each component operates seamlessly and meets the defined criteria. In the evaluation of system functionalities, a crucial aspect lies in clearly defining the anticipated behavior prior to the actual testing process. This foundational step serves as a guide, directing the systematic examination of each aspect. In this section, we delve into the methodologies employed during testing, underscoring the significance of establishing expected behavior as a fundamental precursor. Additionally, a comprehensive table of test cases is presented, providing a detailed overview of our testing approach and outcomes.

8.1 Testing Methodologies and Execution

Before initiating any test, a conscientious effort is invested in clearly defining the expected behavior of the system based on the specified requirements in the problem formulation. This not only serves as a guide for testers but also establishes a benchmark against which the actual outcomes can be measured. The clarity of anticipated behavior lays the foundation for a comprehensive testing strategy, ensuring that each test case aligns with the project's objectives.

Our testing process follows carefully designed protocols, encompassing each test case with pre-defined pre-requirements, procedural steps, and expected behavior. The systematic execution hinges on fulfilling these requirements and adhering to outlined procedures. Success is contingent upon achieving the expected behavior, validating that the system operates according to established criteria. Conversely, deviations or procedural missteps result in an unsuccessful test, prompting a reevaluation of the system's functionality. This thorough approach ensures a comprehensive examination of the system's integrity and functionality.

8.2 Test cases

Stage 1

#	Objective	Steps	Expected result	P/F
1.1	Forward movement	1.Flash stage 1 code	The forklift moves forward	
		2.Place forklift down on the	a arbitrary distance	
		floor 3.Press start		
1.2	Backward movement		The forklift moves	
			backward a arbitrary	
			distance	
1.3	Forward right movement		The forklift moves forward	
			and right a arbitrary	
			distance and angle	
1.4	Forward left movement		The forklift moves forward	
			and left a arbitrary	
			distance and angle	
1.5	Stationary right turn		The forklift turns right a	
			arbitrary angle	
1.6	Stationary left turn		The forklift turns left a	
			arbitrary angle	
1.7	Read battery voltage	1.Measure the battery	The multimeter	
		voltage with a multimeter	measurement and display	
		2.Flash stage 1 code 3.	value should be the same	
		Read displayed voltage in	with a tolerance of 2%	
		display		
1.8	Battery voltage low		The forklift should not	
			start when the start button	
			is pressed. Instead it should	
			prompt the user that the	
			battery needs to be	
			charged.	

Stage 2

Stage 2						
#	Objective	Steps	Expected result	P/F		
2.1	Movement following the	1.Flash stage 2 code	The forklift should follow			
	line path	2.Place the forklift on line	the line path when moving			
		3.Press start	at a arbitrary speed.			
2.2	Detected obstacle stop	—"—4.Place obstacle on	The forklift should stop			
		path	before hitting the obstacle			
2.3	Detected obstacle start	1.Run test case 2.2 first.	The forklift resumes it			
		2.Remove obstacle for the	movement along the path			
		path				

Stage 3

#	Objective	Steps	Expected result	P/F
3.1	Move fork up	1.Flash stage 3 code		
		2.Place the forklift on line		
		3.Press start		
3.2	Move fork down			
3.3	Move fork to minimum			
3.4	Move fork to maximum			
3.5	Detected pallet		The forklift should detected	
			and move into position of	
			the pallet	
3.6	Move pallet up		The forklift should move	
			the forks under the pallet	
			and move it up a arbitrary	
			distance	
3.7	Move with pallet		The forklift lift should	
			move with the pallet to the	
			destination point along the	
			path	
3.7	Move pallet down		The forklift lift should	
			move the pallet down to	
			ground level	

Conclusion 9

10 Appendix

10.1 Acronyms

10.2 Glossary

10.1 Ac	cronyms	10.2 Glossary	
		FreeRTOS	A open source real-time
		1	operating system
		base10	Decimal numeral system
		base16	Hexadecimal numeral
		1 0	system
		$\mathrm{base2}$	Binary numeral system
		c language	General purpose
		D. O.	programming language
		${ m DevOps}$	A means for improving and
			shortening the systems
		Elash managany	development life cycle.
		Flash memory	An electronic non-volatile
			computer memory storage medium
		Gantt chart	A bar chart that illustrates
		Gantt Chart	a project schedule.
		Github	A DevOps software package
		git	Distributed version control
		810	system
		Microcontroller	A small computer on a
			single VLSI IC chip.
		Scrum	An agile project
			management framework
\mathbf{OS}	Operating system	Kanban board	Visually depict work at
RTOS	Real-time operating system		various stages of a process
MCU	Microcontroller	${f VS}$ code	A open source code editor
\mathbf{MPU}	Microprocessor	LT spice	Analog electronic circuit
ADC	Analog to digital converter		simulator computer
\mathbf{IDF}	IoT Development Framework		software
PDB	Printed circuit board	Kicat	Free software suite for
\mathbf{IDE}	Integrated development environment		electronic design
PWM	Puls-width modulation		automation
HAL	Hardware abstraction layer	IEC1497	Application of risk
VS code			management to medical
\mathbf{FL}	Forklift		devices is a voluntary
GPS	Global Positioning System		standard for the application
IMU DELG	Inertial measurement unit		of risk management to
RTLS	Real-time locating system	C/TIM 100	medical devices.
STM	STMicroelectronics	STM32	A family of 32-bit
$egin{array}{c} ext{L.A} \ ext{LCD} \end{array}$	Liquid crystal display		microcontrolla family of 32-bit microcontroller
IR	Liquid-crystal display Infrared		integrated circuits by
FOV	Field of view		STMicroelectronics. er
WMS	Warehouse management systems		integrated circuits by
BOM	Bill of materials		STMicroelectronics.
POM	DIII OI IIIauciiais		5 1 WHO GOOD WINES.

REFERENCES

References

[1] James W. Collins. "Injuries related to forklifts and other powered industrial vehicles in automobile manufacturing". In: American journal of industrial medicine (5 1999).

- [2] Eleni Kanasi. "The aging population: demographics and the biology of aging". In: Periodontology 2000 1 (2000).
- [3] Hiroyuki Onoyama Ryosuke Iinuma Yusuke Kojima. "Pallet Handling System with an Autonomous Forklift for Outdoor Fields". In: *Journal of Robotics and Mechatronics* 32 (5 2020).

REFERENCES

Options for Navigation technology

solution 1.1 Different colored lines on the floor on the					vigation technology
colored lines on the floor of color lines allow sensallow sensy shifts barget with manage easy shifts barget	#	Possible solution	Advantages I	Disadvantag	es Hardware requirements
colored lines on this floor of color fines seat allow sors - casy shifts burget with manage age ent light levels Relatively simple algorations for car con rithms issue for car at con Tek trol + Expo) obsta- obsta	1.1	Different	_	_	Color sensor 80 to 140kr
core color lines allow sors - easy shifts target with man differance ent light levels simple oldgo or rithms for car at control + Expo) obsitate of challenge in gride and control + Expo) obsitate of challenge in gride and control + Expo) obsitate of challenge in gride and control + Expo) obsitate of challenge in gride and control + Expo) obsitate of challenge in gride and control + Expo) obsitate of challenge in gride and control + Expo) obsitate of challenge in gride and control + Expo) obsitate of challenge in gride and control + Expo) obsitate of challenge in gride and control + Expo) obsitate of challenge in gride in the gride in gride in the gride in gride		colored lines			ion.
ored lims sensallow sensures with manage esty shifts target with manage ent light levels Relatively (Espesimple cially light levels Relatively (Espesimp		on the floor			1011
limes allow sors -					
allow sors shifts target with must different ment light levels Relatively (Espessimple algorithms issue for car at con- Teletrol + Espen) obstacle challed avoid- ance ing challed ance ing control to the feet of grid one should be done to be done the feet of grid one the					
reasy shifts target with mean difference ment light levels Relatively (Pspesimple algorations issue for car at con-rithms for car at con-rithms lissue for car at con-relatively (Pspesimple algo-an rithms lissue for car at con-relatively (Pspesimple cially algo-an rithms lissue for car at con-relatively (Pspesimple cially algorated and con-relatively (Pspesimple cially algo					
target ment differ- sge ent light levels Relativity (Espe- simple algo- rithms issue for car at con- Tek- trol + Espo) obsta- cle cle de dal- avoid leng- ance ing Cheap aca- in demi- price cally- it has Coustomer can put a before cus- Not tom put a before cus- Not tom flexi- pale term for Essy location + pallet detection Finding Frough area in which the pallet must be and then switch over to pallet detection adapt one CPS location + pallet detection Flexible and supprise about pallet must be and then switch over to pallet detection adapt one CPS location + pallet detection pallet detection and supprise pallet detection adapt one CPS location + pallet detection and pre- cise scopes in which the pallet must be and then switch over to pallet detect and adapt one CPS location + pallet detection and pre- cise cise cise cise cise cise cise cise					
ment differage ent ment light levels Relatively (Espesimple algorithms issue for car at control + Expo) obstations and embouse for car at control + Expo) obstations and embouse for car at control + Expo) obstations and embouse for car at control + Expo) obstations and embouse for car at control + Expo) obstations and embouse for car at control + Expo) obstations and embouse for car at control + Expo) obstations and embouse for car at control + Expo) obstations and embouse for car at control + Expo) obstations and embouse for car at control + Expo) obstations and embouse for car at control + Expo) obstations and embouse for car at control + Expo) obstations and done for car at control + Expo) obstations and embouse for car at control + Expo) obstations and control +					
Relatively simple algorithms for car control + obstacle cle avoid annee Chesp in price cally an each demi-cally ing acceded annee Chesp in price can put a customer can put a custom pattern Customer can put a customer can put a custom pattern Essy to test and debug term changes the girld has to be redone Relatively (Espession) and pattern price ally - it has been done term of the pallet detection for flexis in adorts in a pattern pallet detection and adaptation ware house 1.2 Rough GPS Iocation + pallet detection first in adorts is not adorts in and adaptation over to pallet must be and then switch over to pallet detection and adaptation and price cise some in which the pallet nust be and then switch over to pallet detection and adaptation and procession and procession and procession and procession and procession and adaptation and procession and procession and procession and adaptation and procession			_		
Relatively simple algorithms issue for car control + obstacle avoid-ance of Cheap in price in the been cally and price of the been cally ance of the been cally and the been c					
Relatively simple algorithms for car countrol + obstace cle chalance Cheap in demi-price cally - it has customer can put a customer can before customer can before customer can done before customer can before customer can done before customer can done before customer can before customer can done partern changes the grid has to be redone 1.2 Rough GPS and gyroscope + anything for pallet detection class is not adopted to customer can adopted customer can done precise customer changes the grid has to be redone 1.2 Rough GPS and gyroscope + anything for pallet detection can a separate to any ware-bouse custom as a separate to any ware-bouse custom as a separate to any ware-bouse customer can done procession which the pallet must be and then switch over to pallet detection algorithm 1.2 Rough GPS and gyroscope + anything for pallet detection cise customer can as a separate to any ware-bouse customer can done procession which the pallet must be and then switch over to pallet detection and adoption and customer can dome partern dome.					
Relatively cially simple algorithms issue for car control + Fexpo) obstacle avoidance • Cheap in price • Not as chalavoidance • Cheap in price • Not set to me put a cushous term of for ear can put a cushous term of fexible term of paltet detection Finding rough area in which the pallet must be and then switch over to pallet detection algorithm Relatively cially algo cially and sissue for car at the pallet must be and then switch over to pallet detection algorithm Relatively cially algo cially and sissue for car at the pallet must be and then switch over to pallet detection algorithm Relatively cially algo cially and sissue for car at the pallet must be and then switch over to pallet detection algorithm Relatively cially algo and sissue for car at the pallet must be and then switch over to pallet detection algorithm Relatively cially algo and sissue for car at the price of sisue for car at the problem of the pallet detection and algorithm Pallet must be and then switch over to pallet detection algorithm Pallet to any ware bonse Pallet detection as a separate problem Pallet must be and then switch over to pallet detection algorithm Pallet must be and then switch over to pallet detection algorithm Pallet must be and then switch over to pallet detection algorithm Pallet must be and then switch over to pallet detection algorithm Pallet must be and then switch over to pallet detection algorithm Pallet must be and then switch over to pallet detection algorithm Pallet must be and then switch over to pallet detection algorithm Pallet must be and then switch over to pallet detection algorithm Pallet must be and then switch over to pallet detection Pallet must be and then switch over to pallet detection Pallet must be and then switch over to pallet detection Pallet must be and then switch over the pallet must be and then switch over the pallet must be and then switch over the pallet must be a pallet detection Pallet must be a pallet must be a pallet must be a pallet must be a			ment		
simple algorithms for car control + obstacle avoidance Cheap in price cally algorithm for ear control + obstacle avoidance Cheap in price cally elength according to the control obstacle and debug the control obstacle and debug the grid has to be redone 1.2 Rough GPS GPS and debug the grid has to be redone 1.3 Rough GPS and debug the grid has to be redone 1.4 Rough GPS and debug the grid has to be redone 1.5 Rough GPS and debug the grid has to be redone 1.6 GPS and gyroscope + anything for pallet detection is not any precise cise enough to any ware house 1.6 GPS and gyroscope + anything for pallet detection is not any precise enough to any ware house 1.6 GPS and gyroscope + anything for pallet detection is a separate to any ware house 1.7 GPS and gyroscope + anything for pallet detection is a separate to any ware house 1.8 GPS and gyroscope + anything for pallet detection is a separate to any ware house 1.9 GPS and gyroscope + anything for pallet detection is a separate to any ware house 1.9 GPS and gyroscope + anything for pallet detection is a separate to any ware house 1.9 GPS and gyroscope + anything for pallet detection is a separate to any ware house 1.9 GPS and gyroscope + anything for pallet detection is a separate to any ware house 1.9 GPS and gyroscope + anything for pallet detection is a separate to any ware house 1.9 GPS and gyroscope + anything for pallet detection is a separate to any ware house 1.9 GPS and gyroscope + anything for pallet detection is any grid fo			•		
algo			"	,	
rithms for car at control + Expo) obstate the challenge ing ance ing term and changes the grid has to be redone 1.2 Rough GPS location + pallet detection Finding rough area in which the pallet must be and then switch over to pallet detection algorithm 1.2 Rough GPS location + pallet detection Finding rough area in which the pallet must be and then switch over to pallet detection algorithm 1.3 Rough GPS location + policy in about GPS in about GPS is not dours grough area and present in which the pallet must be and then switch over to pallet detection algorithm 1.4 Rough GPS location + GPS in about GPS is not dours grough area in which the pallet must be and then switch over to pallet detection algorithm 1.5 Rough GPS location + GPS in about GPS in about GPS is not dours grough area and present a separate detection algorithm 1.5 Rough GPS location + GPS in about GPS in about GPS is not any present a separate detection as a separate detection algorithm 1.6 Rough GPS location + GPS in about GPS in abo				-	
for car con- Tek- trol + Expo) obsta - Not as cle chal- avoid- leng- ing aca- in price cally - it has Customer can put a con- torm flexipat- tern for - Easy to test tern for - Easy long to test tern and changes debug the grid has to be redone 1.2 Rough GPS location + pallet detection Finding rough area in which the pallet must be and then switch over to pallet detection algorithm Flexible and then switch over to pallet detection algorithm Flexible detection algorithm Can be done Can be done			_		
control + obsta- cle avoid- ance ing aca- in demi- price cally - it has Customer been can put a before cus- cus- Not tom put- term of can put a before cus- cus- Not tom put- term for Easy long to test and debug to test term and debug to test term changes the grid has to be redone GPS and gyroscope + anything for pallet detection in- doors GPS in- doors GPS in- doors GPS and GPS and GPS and Gyro- cise cise cenough pallet detection algorithm Gryo- cise cise cenough pallet detection algorithm Gryo- cise cise cise cise cise cise cise cise					
trol + Expo) obsta- cle avoid- ance ing OCheap aca- in demi- price cally - it has Customer can done put a cus- tom flexi- pat- term and changes debug to test term doors is not and pre- cise emough Plexible and then switch over to pallet detection algorithm Textble and then switch over to pallet detection algorithm Textble and then switch over to pallet detection algorithm Textble detection algorithm Textble detection and pro- cise emough prob- pallet detection as sep- arate to any doors is not and doors s is not and pro- cise emough prob- pallet detection algorithm Textble detection algorithm Textble detection algorithm Textble doors as epa- arate to any done Textble acan done Defore can cus- flexi- paid doors in done Textble doors in doors					
obsta- cle avoid- ance ing Cheap in demi- price it has Customer can put a cus- term pat- term pat- term ble - term for Easy long to test and debug the grid has to be redone 1.2 Rough GPS location + pallet detection Finding rough area in which the pallet must be and then switch over to pallet detection algorithm About Gyro- change/up- date of grid can be done Not as chal- leng- ing demi- price been done Not flexi- ble - flexible and grid has to be redone GPS in- doors cise enough pre- cise enough pre- cise enough prob- lem house - change/up- date of grid can be done					
cle avoid- leng- ance ing demi- price cally - it has Customer can been done put a custom pat ble - tern for Passy to test and debug to test and debug to detection Finding rough area in which the pallet must be and then switch over to pallet detection algorithm 1.2 Rough GPS GPS and gyroscope + anything for pallet detection for precise enough pallet detection algorithm 1.2 Rough GPS in doors is not doors is not adapt adapt able detection algorithm 1.3 Rough GPS in doors is not doors is not adapt arate to any ware- lem house - change/up-date of grid can be done					
avoidance ing series of the palet detection Finding rough area in which the pallet detection algorithm Avoidance lengance ing lengance ling demiprice cally - it has Customer can demiprice cally - it has Customer cally - customer cally - it has customer cally - customer c					
ance Cleap in demi- price cally - it has Customer can done put a cus- cus- cus- in flexi- ble - term pat- term for Easy to test and debug the grid has to be redone 1.2 Rough GPS location + pallet detection Finding rough area in which the pallet must be and then switch over to pallet detection algorithm algorithm ance Cleap in demi- pallet done before cus- Not tom flexi- ble term changes the grid has to be redone GPS and gyroscope + anything for pallet detection in- doors is not adoors is not pre- cise copes enough pallet detection algorithm GPS and gPS and gyroscope + anything for pallet detection in- doors is not pre- cise con or pre- cise enough pallet detec- tion as a sep- arate to any ware- house - change/up- date of grid can be done					
Cheap in demi- price cally - thas Customer can done put a cus- tom pat- term for Easy to test and debug term Abay to test and debug term changes debug term about GPS is not and for grough area in which the pallet must be and then switch over to pallet detection algorithm				- 1	
in price cally - it has Customer can put a been done put a before cus- cus- cus- cus- cus- cus- cus- cus-					
Customer been done put a custom pat a cus term of for example term of has to be redone 1.2 Rough GPS location + pallet detection Finding rough area in which the pallet must be and then switch over to pallet detection algorithm Flexible and adapt be and adapt be nown algorithm Flexible and adapt be nown algorithm Flexible and adapt be change / up-date of grid can be done Tough Type (SPS) and gyroscope + anything for pallet detection GPS and gyroscope + anything for pallet detection Flexible and adapt detection GPS in-doors is not precise enough enough pallet detection GPS and gyroscope + anything for pallet detection Flexible and adapt detection Flexible and adapt detection GPS in-doors is not precise enough enough pallet detection GPS in-doors it has to be grid has to be redone GPS and gyroscope + anything for pallet detection END AND AND AND AND AND AND AND AND AND A			_		
Customer can been can before cus- before c					
Customer can been done put a before cus- cus- cus- cus- cus- cus- cus- cus-			price		
Can put a before cus- v. Not tom flexipat- ble - term for			Customor		
Dut a custom pat to test term for					
cus- tom pat- ble - tern for Easy long to test and debug the grid has to be redone 1.2 Rough GPS location + pallet detection Finding rough area in which the pallet must be and then switch over to pallet detection algorithm Flexible and adapt- able to any ware- house change/up- date of grid can be done GPS in- doors in					
tom pattern ble tern for • Easy long to test and changes debug grid has to be redone 1.2 Rough GPS location + pallet detection Finding rough area in which the pallet must be and then switch over to pallet detection algorithm Flexible and adaptable detection algorithm To all the pallet must be and then switch over to pallet detection algorithm To all the pallet must be and then switch over to pallet detection algorithm To all the pallet must be and then switch over to pallet detection algorithm To all the pallet must be and then switch over to pallet detection algorithm To all the pallet must be and then switch over to pallet detection and adaptable detection algorithm To all the pallet detection as a separate to any ware house To all the pallet detection as a separate to any ware house To all the pallet detection as a separate to any ware house To all the pallet detection as a separate to any ware house To all the pallet detection as a separate to any ware house To all the pallet detection as a separate to any ware house To all the pallet detection as a separate to any ware house To all the pallet detection as a separate to any ware house To all the pallet detection and adaptable and			_		
Description Description Description					
tern Easy to test and debug The grid has to be redone 1.2 Rough GPS Iocation + pallet detection Finding rough area in which the pallet must be and then switch over to pallet detection and switch over to pallet detection and switch over to pallet detection and switch over to pallet detection algorithm The problem of t					
Easy to test and changes debug term and changes the grid has to be redone					
to test and changes the grid has to be redone 1.2 Rough GPS location + pallet detection Finding rough area in which the pallet must be and then switch over to pallet detection algorithm To pallet detection algorithm to test and changes the grid has to be redone • GPS in doors is not adoors cise enough • precise enough • pallet detection as a separate to any ware-house - change/up-date of grid can be done					
and debug the grid has to be redone 1.2 Rough GPS location + pallet detection Finding rough area in which the pallet must be and then switch over to pallet detection algorithm and changes the grid has to be redone • GPS in- doors is not precise enough • pallet detection adaptable to any ware-house • Change/up-date of grid can be done			· ·	- 1	
debug the grid has to be redone 1.2 Rough GPS location + pallet detection Finding rough area in which the pallet meswitch over to pallet detection algorithm doors GPS in doors is not precise enough enough enough to and adaptable detection algorithm doors GPS in doors is not precise enough eno					
Company Comp					
1.2 Rough GPS location + pallet detection Finding rough area in which the pallet must be and then switch over to pallet detection algorithm Flexible and but GPS in- doors GPS in- doors GPS is not pre- cise enough • pallet detection adapt- able to any ware- house - change/up- date of grid can be done GPS in- doors is not pre- cise enough • pallet detection a s sep- arate prob- lem house					
Carning about GPS and gyroscope + anything for pallet detection				_	
1.2 Rough GPS location + pallet detection Finding rough area in which the pallet must be and then switch over to pallet detection algorithm Flexible and switch over to pallet detection algorithm GPS and Gyro- scopes enough • pallet detec- tion as a sep- arate to any ware- house - change/ date of grid can be done GPS in- doors is not adoors cise enough • pallet detec- tion as a sep- arate prob- lem house					
1.2 Rough GPS location + pallet detection Finding rough area in which the pallet must be and then switch over to pallet detection algorithm • GPS and GPS and Gyro- scopes enough • pallet detec- tion as a sep- arate prob- lem house - change/up- date of grid can be done • GPS in- doors is not doors is not detection † Plexible and adapt- able detec- tion as a sep- arate prob- lem • GPS in- doors is not detection † Pallet detec- tion as a sep- arate prob- lem • OPS and gyroscope + anything for pallet detection				redone	
GPS location + pallet detection Finding rough area in which the pallet must be and then switch over to pallet detection algorithm Filexible and switch over to pallet detection algorithm GPS in- doors pre- cise enough Pallet detec- and sadapt- adapt- able to any algorithm Flexible and switch over to pallet detection algorithm Flexible and tion as a sep- arate to any prob- lem house - change/up- date of grid can be done					
location + pallet detection Finding rough area in which the pallet must be and then switch over to pallet detection algorithm Learning about doors GPS is not and pre- cise enough • pallet detect- and adapt- able and adapt- able arate to any ware- house - change/up- date of grid can be done	1.2	Rough	•	CDC	GPS and gyroscope + anything for pallet detection
location + pallet detection Finding rough area in which the pallet must be and then switch over to pallet detection algorithm about GPS and pre- cise enough • pallet detect- and adapt- able to any ware- house - change/ date of grid can be done		GPS	Learning		
pallet detection Finding rough area in which the pallet must be and then switch over to pallet detection algorithm Flexible and sware- house - change/up- date of grid can be done is not pre- cise enough • pallet detec- tion as adapt- able to any ware- house - change/up- date of grid can be done		location +			
detection Finding rough area in which the pallet must be and then switch over to pallet detection algorithm and Gyro- cise enough • pallet detec- and tion as adapt- able to any ware- house - change/ date of grid can be done		pallet			
Finding rough area in which the pallet must be and then switch over to pallet detection algorithm Flexible and sadaptable detection algorithm Flexible and sadaptable detection algorithm Flexible and sadaptable detection and adaptable detection algorithm Flexible and sadaptable detection as a separate problem Flexible and sadaptable detection as a separate problem Flexible detection as a separate pro		detection			
rough area in which the pallet must be and then switch over to pallet detection algorithm The pallet must be and then switch over to pallet detection algorithm The pallet detection and adaptable detection to any warehouse - change/date of grid can be done The pallet detection and adaptable detection as a separate to any problem The pallet detection as a separate to any problem The pallet detection as a separate to any problem The pallet detection as a separate to any problem The pallet detection as a separate to any problem The pallet detection as a separate to any problem The pallet detection as a separate to any problem The pallet detection as a separate to any problem The pallet detection as a separate to any problem The pallet detection as a separate to any problem The pallet detection as a separate to any problem The pallet detection as a separate to any problem The pallet detection as a separate to any problem The pallet detection as a separate to any problem The pallet detection as a separate to any problem The pallet detection as a separate to any problem The pallet detection as a separate to any problem The pallet detection as a separate to any problem The pallet detection and a separate to any problem The pallet detection as a separate to any problem The pallet detection as a separate to any problem The pallet detection and a separate to any problem The pallet detection and a separate to any problem The pallet detection and a separate to any problem The pallet detection and a separate to any problem The pallet detection and a separate to any problem The pallet detection and a separate to any problem The pallet detection and a separate to any problem The pallet detection and a separate to any problem The pallet detection and a separate to any problem The pallet detection and a separate to any problem The pallet detection and a separate to any problem The pallet detection and a separate to any problem The pallet detection and a separate to any problem The pallet det				-	
in which the pallet must be and then switch over to pallet detection algorithm • pallet with pallet detection and adaptable detection algorithm • pallet detection as a separate problem • pallet d		_			
Flexible and then switch over to pallet able detection algorithm Flexible and tion as adapta a separate to any algorithm Flexible and tion as a separate able arate to any problem house - change/up-date of grid can be done			•		
switch over to pallet detection algorithm and tion as a sep- arate prob- lem house - change/up- date of grid can be done		_	Flexible	_	
switch over to pallet adapt- able arate detection algorithm ware- lem house - change/up- date of grid can be done			and		
able arate detection algorithm able to any prob- ware- house - change/up- date of grid can be done			adapt-		
algorithm to any ware-lem house change/up-date of grid can be done		_	able		
ware- house - change/up- date of grid can be done			to any		
house - change/up- date of grid can be done		algorithm	ware-		
date of grid can be done			house		
date of grid can be done			_		
of grid can be done			change/up)-	
can be done					
done			_		
re- ³²					20
			re-		32
motely			motely		