

Big numbers in OpenSSL

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Agenda

- topics
 - OpenSSL BIGNUM
 - represent large arbitrary precision integers
 - including RSA and DH data structures
- ...and some examples in C

BIGNUM – Arbitrary Precision Math

- public-key cryptography handles very large integers (>1024 bit)
 - standard C data types are not large enough (32/64 bit)
- BIGNUM package supports integers of any size (no upper bounds)
 - `#include <openssl/bn.h>`
- BIGNUM = object/data structure (or context)
 - memory allocated dynamically to cope with the representation needs
 - https://www.openssl.org/docs/manmaster/man3/BN_new.html

```
BIGNUM *bn;  
  
/* allocate a dynamic BIGNUM */  
bn = BN_new();  
  
/* free the BIGNUMs */  
BN_free(dynamic_bn);
```

RSA keys: data structure using BIGNUMs

- asymmetric keys represented via a data structure

- *struct* {

```
BIGNUM *n; // public modulus  
BIGNUM *e; // public exponent  
BIGNUM *d; // private exponent  
BIGNUM *p; // secret prime factor  
BIGNUM *q; // secret prime factor  
BIGNUM *dmp1; // d mod (p-1)  
BIGNUM *dmq1; // d mod (q-1)  
BIGNUM *iqmp; // q-1 mod p
```

- *}; RSA*

Copying BIGNUMs

- deep copy is required when with BIGNUMs
 - ...a typical issue with pointers in C

```
BIGNUM *a, *b, *c;  
  
/* wrong way */  
a = b;  
  
/* right way to copy a BIGNUM */  
BN_copy(a, b); /* copies b to a */  
c = BN_dup(b); /* creates c and initializes it to the same value  
as b */
```

BIGNUM conversions

- convert a BIGNUM into its binary representation
 - to store (e.g., save to a file)
 - to send (e.g., via a socket)
- convert a BIGNUM to a decimal or hexadecimal representation
 - to print it
- https://www.openssl.org/docs/manmaster/man3/BN_bn2bin.html

```
BIGNUM *num;

/* converting from BIGNUM to binary */
len = BN_num_bytes(num);
buf = (unsigned char*)calloc(len, sizeof(unsigned char));
len = BN_bn2bin(num, buf);

/* converting from binary to BIGNUM */
BN_bin2bn(buf, len, num);
num = BN_bin2bn(buf, len, NULL);
```

BIGNUM: operations

arithmetic operations

- `int BN_add(BIGNUM *r, const BIGNUM *a, const BIGNUM *b);`
- `int BN_sqr(BIGNUM *r, BIGNUM *a, BN_CTX *ctx);`
- `int BN_div(BIGNUM *dv, BIGNUM *rem, const BIGNUM *a, const BIGNUM *d, BN_CTX *ctx);`
- `int BN_mod_add(BIGNUM *r, BIGNUM *a, BIGNUM *b, const BIGNUM *m, BN_CTX *ctx);`
- `int BN_mod_exp(BIGNUM *r, BIGNUM *a, const BIGNUM *p, const BIGNUM *m, BN_CTX *ctx);`
- `int BN_gcd(BIGNUM *r, BIGNUM *a, BIGNUM *b, BN_CTX *ctx);`
- https://www.openssl.org/docs/manmaster/man3/BN_add.html

tests / logical operations

- `int BN_cmp(const BIGNUM *a, const BIGNUM *b);`
- `int BN_is_zero(const BIGNUM *a); int BN_is_one(const BIGNUM *a);`
- `int BN_is_word(const BIGNUM *a, const BN_ULONG w);`
- https://www.openssl.org/docs/manmaster/man3/BN_cmp.html

Additional resources

random

- https://www.openssl.org/docs/man1.0.2/man3/BN_rand.html

operations

- https://www.openssl.org/docs/man1.0.2/man3/BN_add.html
- https://www.openssl.org/docs/man1.0.2/man3/BN_lshift.html

comparison

- https://www.openssl.org/docs/man1.0.2/man3/BN_cmp.html

primes

- https://www.openssl.org/docs/man1.0.2/man3/BN_generate_prime.html