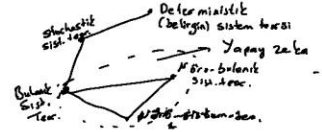
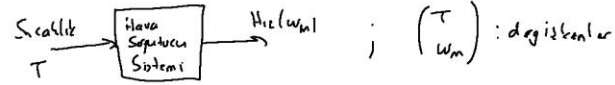


Bulanık Mantık ve Çizim

Zadeh'in Genelleme Prensipli: Bütün crisp (keskin) teoriler bulanıklaştırılabilir.  
 (i.e. Any crisp theory can be fuzzified.)

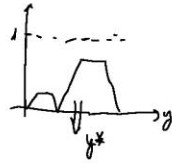
Bulanık Sistem Teorisi

Örnek:

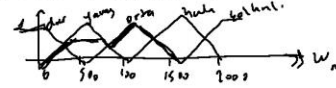


Sıcak : soğuk, serin, normal, ılık, sıcak } dilsel (Linguistic) ifadeler.  
Hız : dur, yavaş, orta, hızlı, çok hızlı }

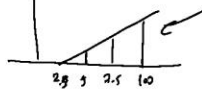
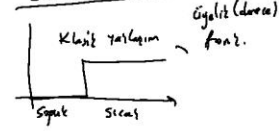
Kurallar: R<sub>1</sub> = if hava SOĞUK, then motor hızı DÜŞÜK.  
R<sub>2</sub> = eğer hava SERİN, then motor hızı YAVAŞ



R<sub>5</sub> = eğer hava SICAK, then motor hızı HIZLI (1)



## Bulanık Kümeler

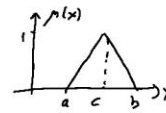


Bulanık Yaşlılık

## Üyelik Fonk. Özellikleri (M)

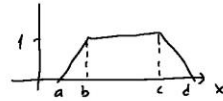
- Bir Üyelik Fonk.  $\mu_A(x)$  aralarında değer alabilir.
- 1.) Monoton artan ve/veya azalan fonksiyonlardır.
  - 2.) Yerel (Local) fonk.

## 1.) Üçgen (Triangular) Üyelik (Membership) Fonk.



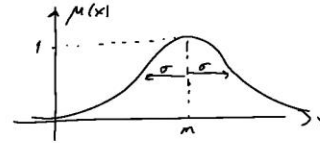
$$\mu(x; a, c, b) = \begin{cases} \frac{1}{b-a} & a \leq x < c \\ -\frac{1}{b-c}(x-b) & c \leq x < b \\ 0 & \text{diğer} \end{cases}$$

### 2.1 Trapezoidal Ü.F. (Ü.F. = Üçgenli Fonksiyon)



$$p(x; a, b, c, d) = \begin{cases} \frac{1}{b-a}(x-a) & a \leq x < b \\ 1 & b \leq x < c \\ -\frac{1}{d-c}(x-d) & c \leq x < d \\ 0 & \text{diğer} \end{cases}$$

### 3.1 Gauss Ü.F.



$$p(x; m, \sigma^2) = e^{-\left(\frac{x-m}{\sigma}\right)^2}$$

Not: Gauss (Normal) Dağılım

$$p(x) = \frac{1}{\sqrt{2\pi} \sigma} \cdot e^{-\frac{1}{2} \left(\frac{x-m}{\sigma}\right)^2}$$



Tuesday, October 06, 2009  
10:00 PM

Matlab:  $x = 1.8 \rightarrow$   
 $m_1 = \text{trimf}(x, [1.8 \ 3.5 \ 4.8]);$   
 $m_2 = \text{trapmf}(x, [0.5 \ 1 \ 1.5 \ 2]);$   
 $m_3 = \text{gaussmf}(x, [4 \ 6]);$

