```
func connectedComponent(_ matrix:[[Int]]) -> Int {
84
85
         var graph = [String:[String]](); var count = 0; var temp = " "
86
         var nodes = [[Int]](); var setNodes = Set<String>()
87
         for i in 0..<matrix.count {</pre>
88
              for j in 0..<matrix[0].count {</pre>
89
                  if matrix[i][j] == 1 {
90
                      nodes += [[i,j]]
91
                      graph["(i),(j)"] = []
92
                      setNodes.insert("\(i),\(j)") }
93
94
             } }
95
            for item in nodes {
96
                      if nodes.contains([item[0]+1, item[1]]) {
                          graph["\(item[0]),\(item[1])"]?.append("\(item[0]+1),\(item[1])")
97
                      }
98
                      if nodes.contains([item[0],item[1]+1]) {
99
                          graph["\(item[0]),\(item[1])"]?.append("\(item[0]),\(item[1]+1)")
100
101
                      if nodes.contains([item[0]-1,item[1]]) {
102
                          graph["\(item[0]),\(item[1])"]?.append("\(item[0]-1),\(item[1])")
103
104
                      if nodes.contains([item[0],item[1]-1]) {
105
106
                          graph["\(item[0]),\(item[1])"]?.append("\(item[0]),\(item[1]-1)")
107
108
         while setNodes.count != 0 {
109
              temp = setNodes.randomElement()!
110
              setNodes.subtract(depthFirst(graph: graph, source: temp))
111
112
              count += 1
113
114
         return count }
115
```

listoffunctions