OVERVIEW   PACKAGE   CLASS   USE   TREE   DEPRECATED   INDEX   HELP

PREV CLASS   NEXT CLASS   FRAMES   NO FRAMES   ALL CLASSES
SUMMARY: NESTED | FIELD | CONSTR | METHOD   DETAIL: FIELD | CONSTR | METHOD

test

Class SunflowerTest

java.lang.Object
    test.SunflowerTest

```
public class SunflowerTest
extends java.lang.Object
```

The Test Class for SUNFLOWER (Piece SubClass)

Version:

2.0

Author:

Muneeb Nasir

Field Summary

Fields

Modifier and Type	Field and Description
private **Piece**	**sunFlower** The SunFlower Piece Object that is analysed

Constructor Summary

Constructors

Constructor and Description
SunflowerTest()

Method Summary

All Methods   Instance Methods   Concrete Methods

Modifier and Type	Method and Description
void	**setUp**() Used to initialise and establish the SunFlower Object that is used for the tests

void	testGetAttack()
	The Test is used to check the Given Attack Power of the Game Piece
void	testGetCost()
	The Test is used to check the Specified SunFlower Piece Cost
void	testGetHealth()
	The Test is used to check the Game Piece Health value
void	testGetName()
	The Test is used to check the Name of the SubClass of Piece (SunFlower)
void	testGetShortName()
	The Test is used to check the DEFINED SHORT Name of the SubClass of Piece

Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

Field Detail

sunFlower

private Piece sunFlower

The SunFlower Piece Object that is analysed

Constructor Detail

SunflowerTest

public SunflowerTest()

Method Detail

setUp

public void setUp()

Used to initialise and establish the SunFlower Object that is used for the tests

testGetName

`public void testGetName()`

The Test is used to check the Name of the SubClass of Piece (SunFlower)

testGetShortName

`public void testGetShortName()`

The Test is used to check the DEFINED SHORT Name of the SubClass of Piece

testGetHealth

`public void testGetHealth()`

The Test is used to check the Game Piece Health value

testGetAttack

`public void testGetAttack()`

The Test is used to check the Given Attack Power of the Game Piece

testGetCost

`public void testGetCost()`

The Test is used to check the Specified SunFlower Piece Cost