

Model

Class Peashooter

java.lang.Object

Model.Piece

Model.Peashooter

```
public class Peashooter
extends Piece
```

The Peashooter class provides the PlantsVSZombie game with a single Piece type that once called can create a Peashooter Piece in of itself. This class only contains a constructor and simplifies the Piece class code. It uses its super class Piece to create a new object and passes it's designated parameters.

Version:
2.0

Author:
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Constructor Summary

Constructors

Constructor and Description

Peashooter()

Creates a Peashooter with 5 health, 2 attack damage and 20 cost value.

Method Summary

Methods inherited from class Model.Piece

equals, getAttack, getCost, getHealth, getName, getShortName, setAttack, setCost, setHealth, toString

Methods inherited from class java.lang.Object

clone, finalize, getClass, hashCode, notify, notifyAll, wait, wait, wait

Constructor Detail

Peashooter

```
public Peashooter()
```

Creates a Peashooter with 5 health, 2 attack damage and 20 cost value.

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