

test

Class ZombieTest

java.lang.Object
test.ZombieTest

```
public class ZombieTest
extends java.lang.Object
```

The Test Class for ZOMBIE (Piece SubClass)

Version:

2.0

Author:

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Field Summary

Fields

Modifier and Type	Field and Description
private Piece	zombie The Zombie Object that is analysed

Constructor Summary

Constructors

Constructor and Description
ZombieTest()

Method Summary

All Methods Instance Methods Concrete Methods

Modifier and Type	Method and Description
void	setUp() Used to initialise and establish the Zombie Object that is used for the tests

void	testGetAttack() The Test is used to check the Attack Power of the Game Piece
void	testGetCost() The Test is used to check the Specified Zombie Piece Cost
void	testGetHealth() The Test is used to check the Specified Game Piece Health value
void	testGetName() The Test is used to check the Name of the SubClass of Piece (Zombie)
void	testGetShortName() The Test is used to check the DEFINED SHORT Name of the SubClass of Piece

Methods inherited from class java.lang.Object

clone, equals, finalize, getClass, hashCode, notify, notifyAll, toString, wait, wait, wait

Field Detail

zombie

private Piece zombie

The Zombie Object that is analysed

Constructor Detail

ZombieTest

public ZombieTest()

Method Detail

setUp

public void setUp()

Used to initialise and establish the Zombie Object that is used for the tests

testGetName

```
public void testGetName()
```

The Test is used to check the Name of the SubClass of Piece (Zombie)

testGetShortName

```
public void testGetShortName()
```

The Test is used to check the DEFINED SHORT Name of the SubClass of Piece

testGetHealth

```
public void testGetHealth()
```

The Test is used to check the Specified Game Piece Health value

testGetAttack

```
public void testGetAttack()
```

The Test is used to check the Attack Power of the Game Piece

testGetCost

```
public void testGetCost()
```

The Test is used to check the Specified Zombie Piece Cost

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