## Estimate pi

By choosing random points and checking whether they are inside a circle in a square.

- Area circle: pi \* r^2
- Area square: (2 \* r)^2
  - where r is half the diameter and half a side

Ratio: pi / 4 = circle / square, so pi = 4 \* circle / square

- 1. Draw two random numbers from random uniform(0, 1)
- 2. Square and sum them

estimate of pi 3.4

3.2 3.0

2.8

2.6

10°

10<sup>1</sup>

10<sup>2</sup>

10<sup>3</sup>

# random numbers

 $10^{4}$ 

105

10<sup>6</sup>

107

3. If < 1, it means they are within the circle

We observe only a quarter of the circle but also only a quarter of the square so ratio is the same.

```
import numpy as np
import matplotlib.pyplot as plt
np.random.seed(0)
n = int(1e7)
r = np.random.random((n, 2))
r2 = ((r**2).sum(axis=1) < 1)
r3 = r2.cumsum()
inside square = np.arange(1, n+1)
r4 = 4 * r3 / inside square
plt.semilogx(r4)
plt.hlines(np.pi, 0, n, color='orange', linestyle='--')
# plt.ylim([2, 4])
plt.ylabel('estimate of pi')
plt.xlabel('# random numbers')
plt.show()
 4.0
 3.8
 3.6
```