

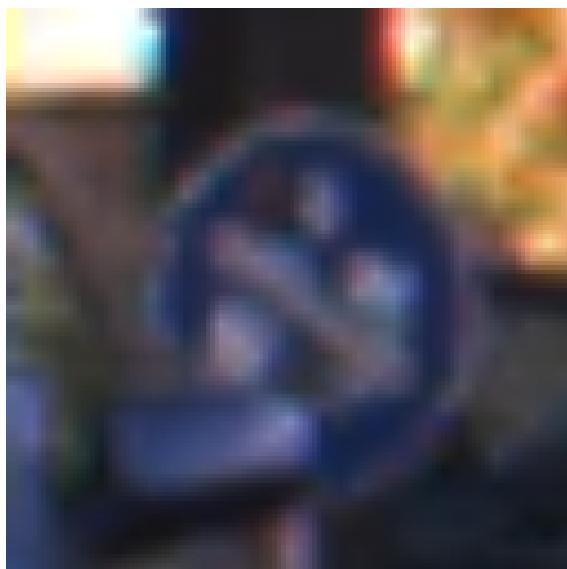
# Misclassification Report

Total incorrect cases: 110



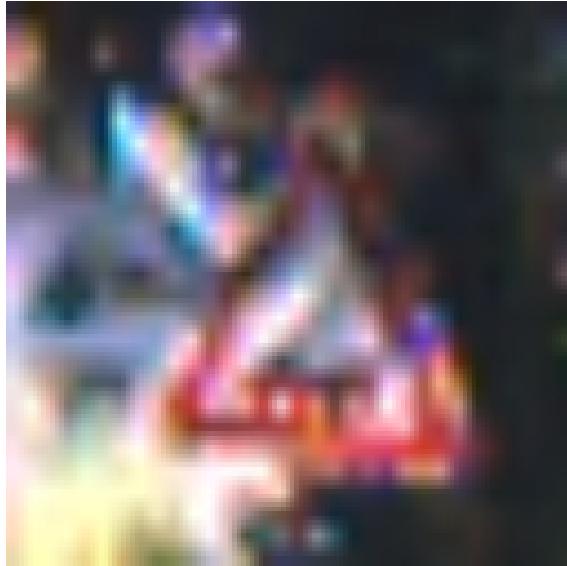
**Ground Truth (GT):** Speed limit (60km/h)  
**Prediction (P):** Speed limit (80km/h)  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_6	1	0
number_8	0	1



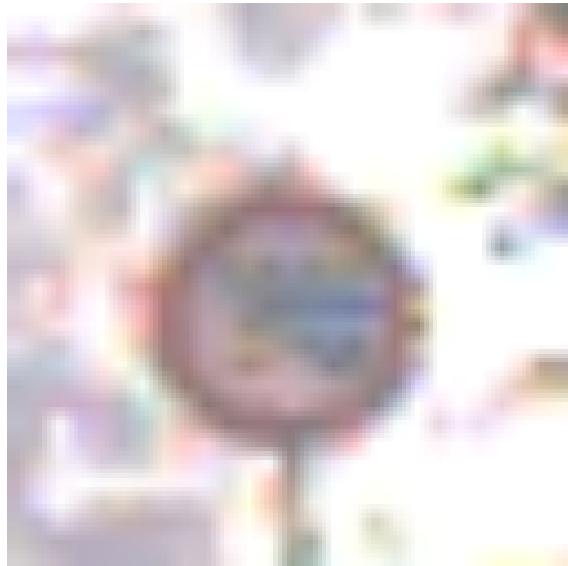
**Ground Truth (GT):** Keep right  
**Prediction (P):** Roundabout mandatory  
**Hamming Dist. (HD):** 2

	GT	P
main_color_blue	1	1
shape_round	1	1
symbol_arrow_bottom_right	1	0
symbol_arrow_roundabout	0	1



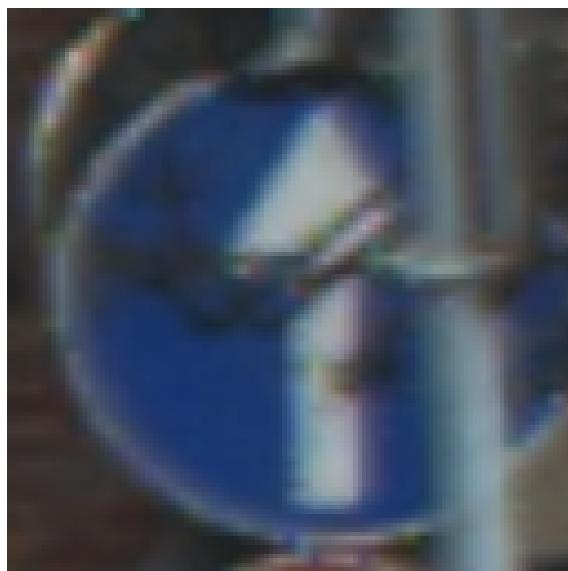
**Ground Truth (GT):** Bumpy road  
**Prediction (P):** Dangerous curve to the right  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_uneven	1	0
symbol_curve_right	0	1



**Ground Truth (GT):** Speed limit (70km/h)  
**Prediction (P):** Speed limit (50km/h)  
**Hamming Dist. (HD):** 3

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_1	0	1
number_5	0	1
number_7	1	0



**Ground Truth (GT):** Ahead only  
**Prediction (P):** Go straight or left  
**Hamming Dist. (HD):** 1

	GT	P
main_color_blue	1	1
shape_round	1	1
symbol_arrow_left	0	1
symbol_arrow_straight	1	1



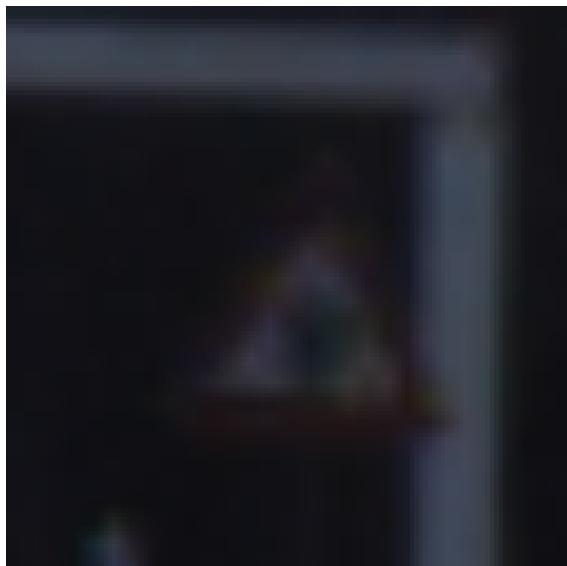
**Ground Truth (GT):** Right of way at the next intersection  
**Prediction (P):** Beware of ice/snow  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_ice	0	1
symbol_right_of_way	1	0



**Ground Truth (GT):** Road work  
**Prediction (P):** Right of way at the next intersection  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_construction_site	1	0
symbol_right_of_way	0	1



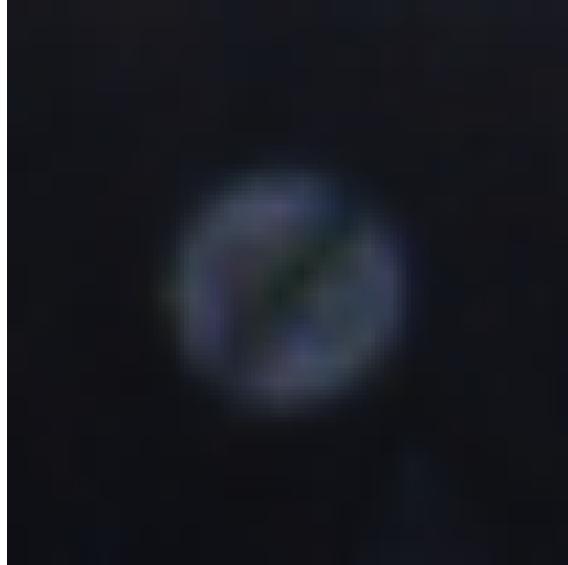
**Ground Truth (GT):** Beware of ice/snow  
**Prediction (P):** Dangerous curve to the right  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_ice	1	0
symbol_curve_right	0	1



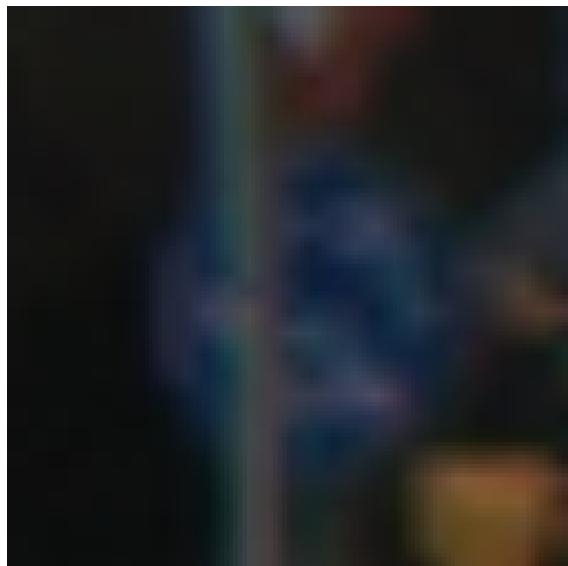
**Ground Truth (GT):** Speed limit (60km/h)  
**Prediction (P):** Speed limit (80km/h)  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_6	1	0
number_8	0	1



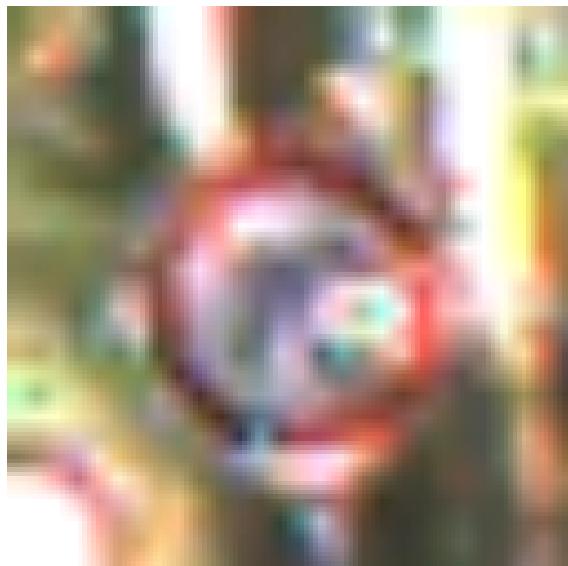
**Ground Truth (GT):** End of speed limit (80km/h)  
**Prediction (P):** End of all speed limits  
**Hamming Dist. (HD):** 1

	GT	P
main_color_white	1	1
shape_round	1	1
number_0	1	1
number_8	1	0
symbol_diagonal_stripes	1	1



**Ground Truth (GT):** Roundabout mandatory  
**Prediction (P):** Go straight or right  
**Hamming Dist. (HD):** 3

	GT	P
main_color_blue	1	1
shape_round	1	1
symbol_arrow_right	0	1
symbol_arrow_straight	0	1
symbol_arrow_roundabout	1	0



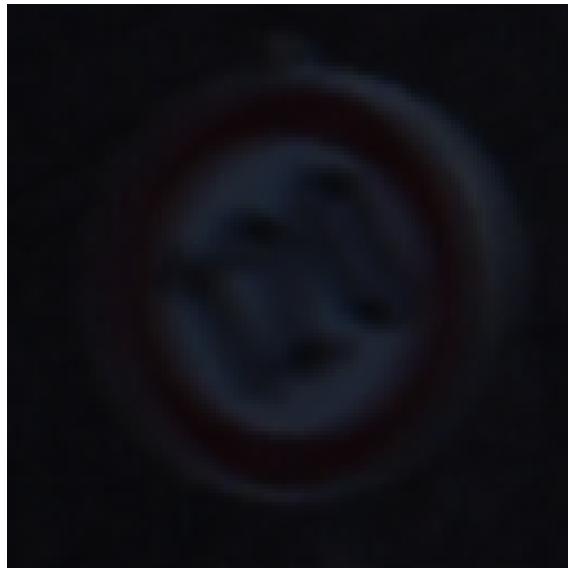
**Ground Truth (GT):** Speed limit (70km/h)  
**Prediction (P):** No vehicles  
**Hamming Dist. (HD):** 1

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_7	1	0



**Ground Truth (GT):** Turn right ahead  
**Prediction (P):** Keep right  
**Hamming Dist. (HD):** 1

	GT	P
main_color_blue	1	1
shape_round	1	1
symbol_arrow_right	1	0



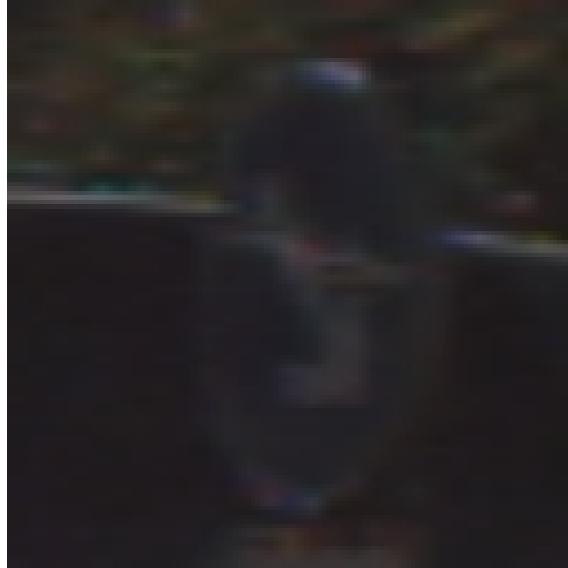
**Ground Truth (GT):** Speed limit (120km/h)  
**Prediction (P):** Speed limit (80km/h)  
**Hamming Dist. (HD):** 3

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_1	1	0
number_2	1	0
number_8	0	1



**Ground Truth (GT):** Speed limit (70km/h)  
**Prediction (P):** Speed limit (50km/h)  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_5	0	1
number_7	1	0



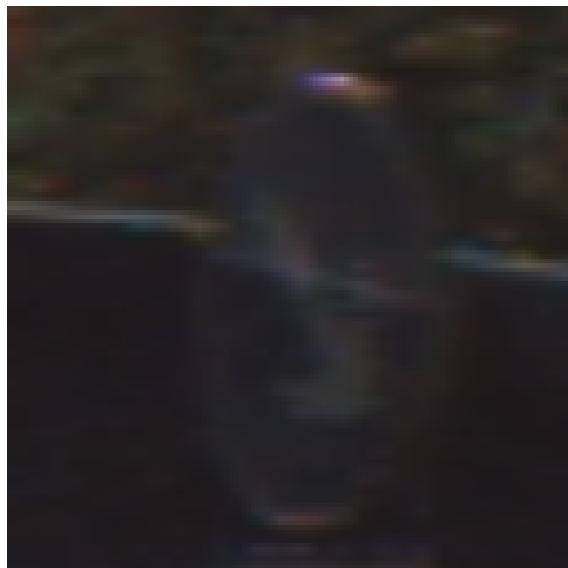
**Ground Truth (GT):** Keep right  
**Prediction (P):** Turn left ahead  
**Hamming Dist. (HD):** 2

	GT	P
main_color_blue	1	1
shape_round	1	1
symbol_arrow_left	0	1
symbol_arrow_bottom_right	1	0



**Ground Truth (GT):** Road work  
**Prediction (P):** Right of way at the next intersection  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_construction_site	1	0
symbol_right_of_way	0	1



**Ground Truth (GT):** Keep right  
**Prediction (P):** Go straight or left  
**Hamming Dist. (HD):** 3

	GT	P
main_color_blue	1	1
shape_round	1	1
symbol_arrow_left	0	1
symbol_arrow_straight	0	1
symbol_arrow_bottom_right	1	0



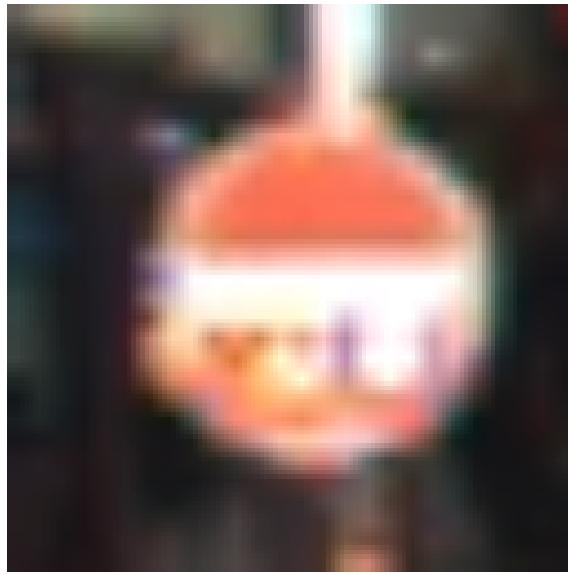
**Ground Truth (GT):** Speed limit (60km/h)  
**Prediction (P):** Speed limit (80km/h)  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_6	1	0
number_8	0	1



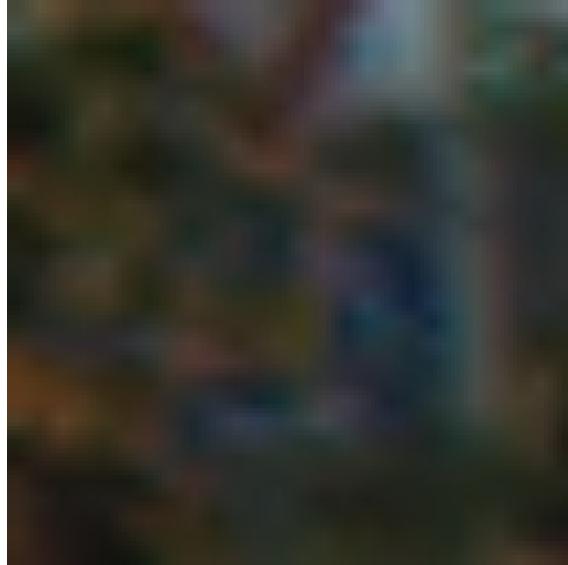
**Ground Truth (GT):** Bumpy road  
**Prediction (P):** Dangerous curve to the right  
**Hamming Dist. (HD):** 1

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_uneven	1	1
symbol_curve_right	0	1



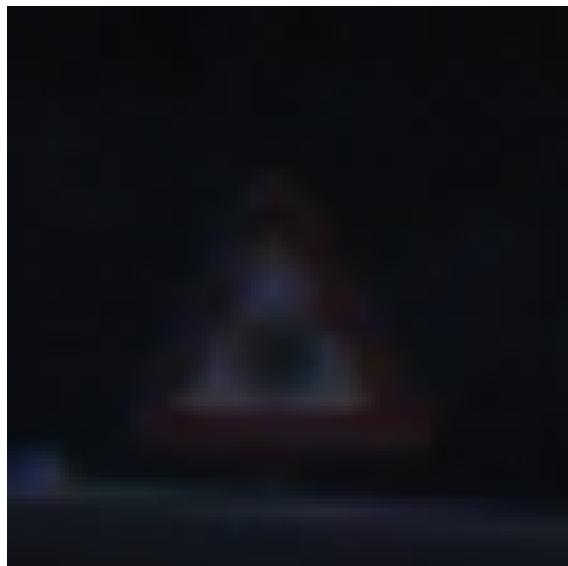
**Ground Truth (GT):** No entry  
**Prediction (P):** Stop  
**Hamming Dist. (HD):** 5

	GT	P
main_color_red	1	1
border_color_white	0	1
shape_round	1	0
shape_octagonal	0	1
symbol_stop	0	1
symbol_horizontal_bar	1	0



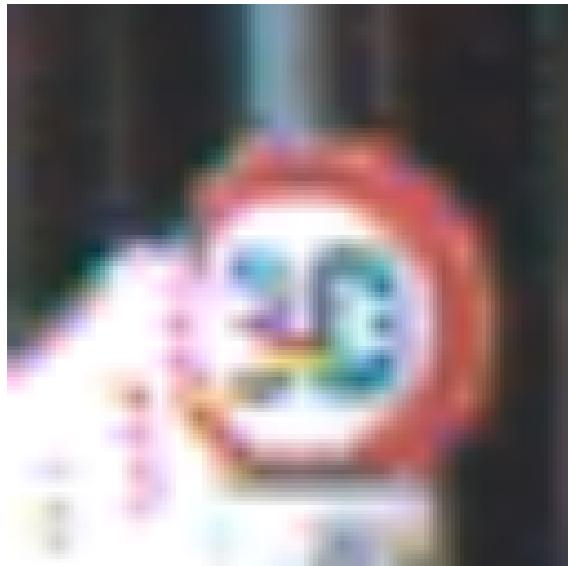
**Ground Truth (GT):** Roundabout mandatory  
**Prediction (P):** Yield  
**Hamming Dist. (HD):** 6

	GT	P
main_color_white	0	1
main_color_blue	1	0
border_color_red	0	1
shape_round	1	0
shape_triangular	0	1
symbol_arrow_roundabout	1	0



**Ground Truth (GT):** Beware of ice/snow  
**Prediction (P):** Road work  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_ice	1	0
symbol_construction_site	0	1



**Ground Truth (GT):** Speed limit (30km/h)  
**Prediction (P):** Speed limit (50km/h)  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_3	1	0
number_5	0	1



**Ground Truth (GT):** General caution  
**Prediction (P):** Wild animals crossing  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_animal	0	1
symbol_attention	1	0



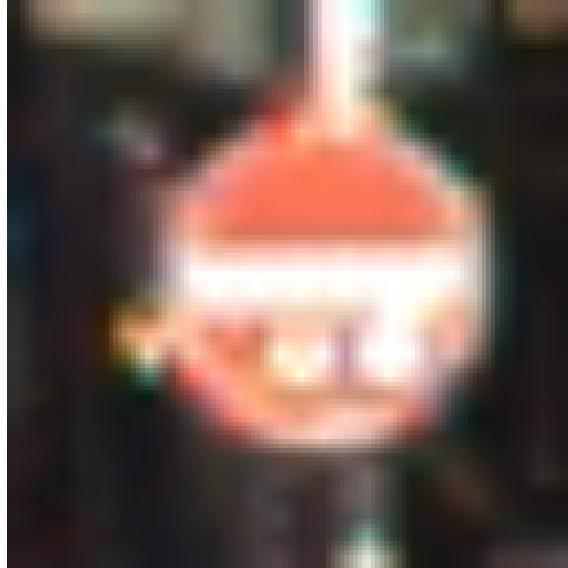
**Ground Truth (GT):** Ahead only  
**Prediction (P):** Go straight or left  
**Hamming Dist. (HD):** 1

	GT	P
main_color_blue	1	1
shape_round	1	1
symbol_arrow_left	0	1
symbol_arrow_straight	1	1



**Ground Truth (GT):** Double curve  
**Prediction (P):** Wild animals crossing  
**Hamming Dist. (HD):** 1

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_animal	0	1
symbol_double_curve	1	1



**Ground Truth (GT):** No entry

**Prediction (P):** Stop

**Hamming Dist. (HD):** 5

	GT	P
main_color_red	1	1
border_color_white	0	1
shape_round	1	0
shape_octagonal	0	1
symbol_stop	0	1
symbol_horizontal_bar	1	0



**Ground Truth (GT):** Yield

**Prediction (P):** No vehicles

**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	0
shape_triangular	1	0



**Ground Truth (GT):** Speed limit (60km/h)

**Prediction (P):** Speed limit (80km/h)

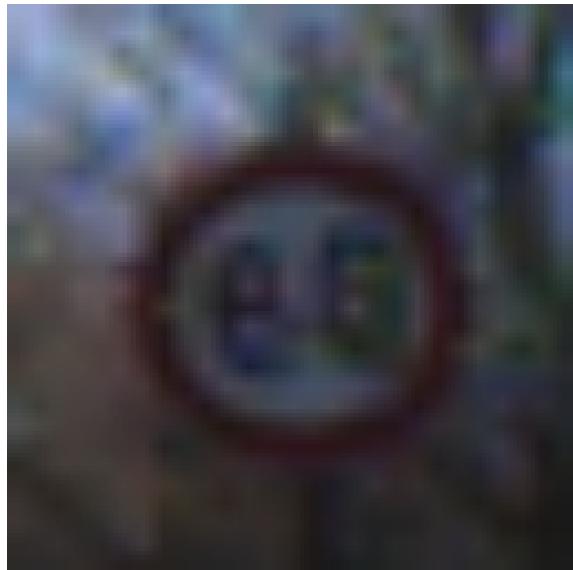
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_6	1	0
number_8	0	1



**Ground Truth (GT):** Beware of ice/snow  
**Prediction (P):** Slippery road  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_car	0	1
symbol_ice	1	0



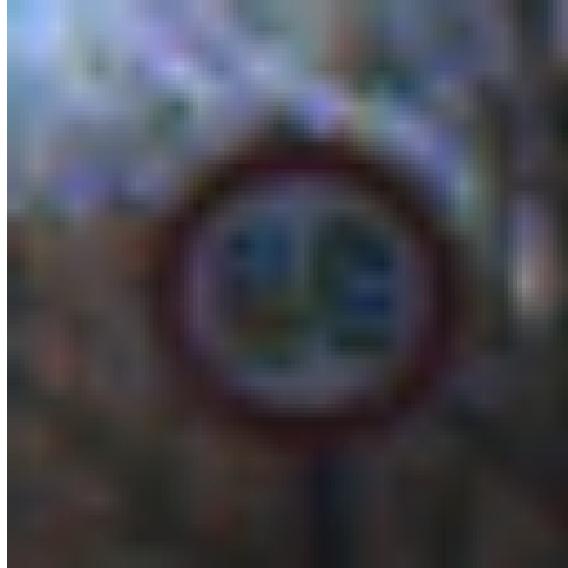
**Ground Truth (GT):** Speed limit (60km/h)  
**Prediction (P):** Speed limit (80km/h)  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_6	1	0
number_8	0	1



**Ground Truth (GT):** Speed limit (80km/h)  
**Prediction (P):** Speed limit (50km/h)  
**Hamming Dist. (HD):** 1

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_5	0	1
number_8	1	1



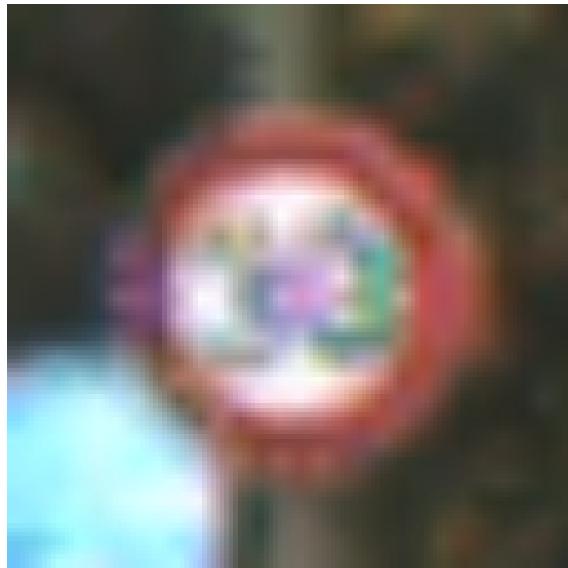
**Ground Truth (GT):** Speed limit (60km/h)  
**Prediction (P):** Speed limit (80km/h)  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_6	1	0
number_8	0	1



**Ground Truth (GT):** Double curve  
**Prediction (P):** Wild animals crossing  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_animal	0	1
symbol_double_curve	1	0



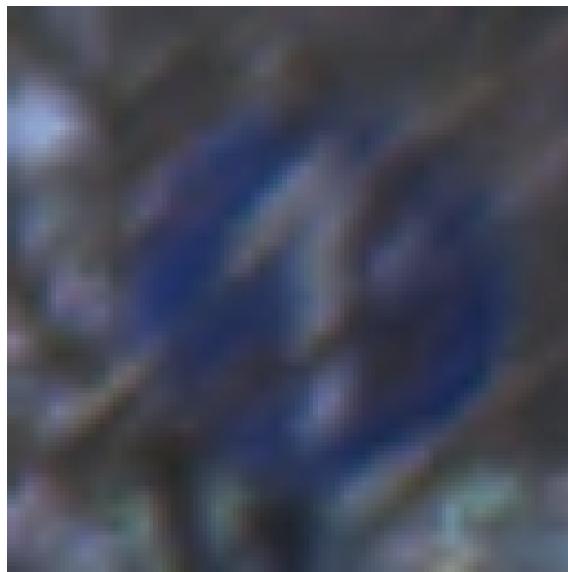
**Ground Truth (GT):** Speed limit (30km/h)  
**Prediction (P):** Speed limit (50km/h)  
**Hamming Dist. (HD):** 1

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_3	1	1
number_5	0	1



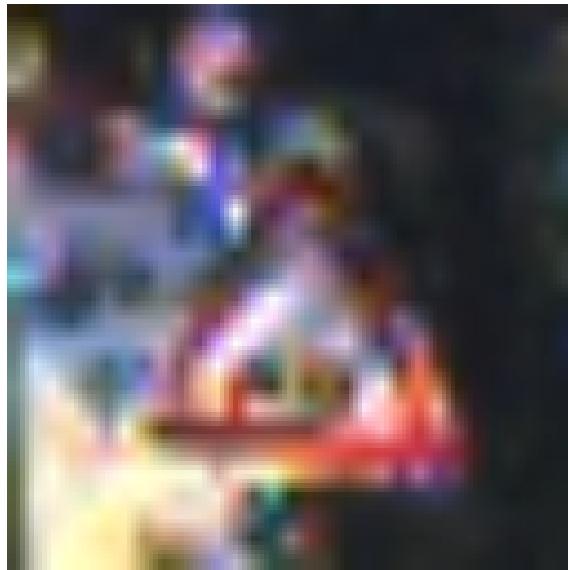
**Ground Truth (GT):** Yield  
**Prediction (P):** Priority road  
**Hamming Dist. (HD):** 5

	GT	P
main_color_white	1	0
main_color_yellow	0	1
border_color_white	0	1
border_color_red	1	0
shape_triangular	1	1
shape_square	0	1



**Ground Truth (GT):** Ahead only  
**Prediction (P):** Go straight or left  
**Hamming Dist. (HD):** 1

	GT	P
main_color_blue	1	1
shape_round	1	1
symbol_arrow_left	0	1
symbol_arrow_straight	1	1



**Ground Truth (GT):** Bumpy road  
**Prediction (P):** Yield  
**Hamming Dist. (HD):** 1

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_uneven	1	0



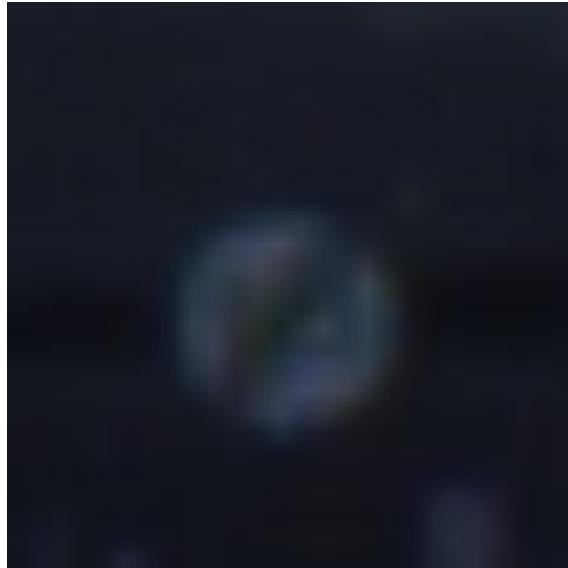
**Ground Truth (GT):** General caution  
**Prediction (P):** Yield  
**Hamming Dist. (HD):** 1

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_attention	1	0



**Ground Truth (GT):** Speed limit (60km/h)  
**Prediction (P):** Speed limit (80km/h)  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_6	1	0
number_8	0	1



**Ground Truth (GT):** End of speed limit (80km/h)  
**Prediction (P):** End of all speed limits  
**Hamming Dist. (HD):** 1

	GT	P
main_color_white	1	1
shape_round	1	1
number_0	1	1
number_8	1	0
symbol_diagonal_stripes	1	1

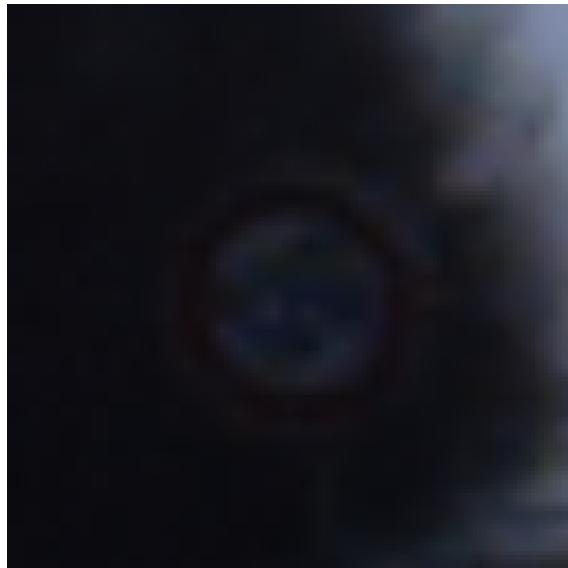


**Ground Truth (GT):** Road work

**Prediction (P):** Pedestrians

**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_pedestrian	0	1
symbol_construction_site	1	0

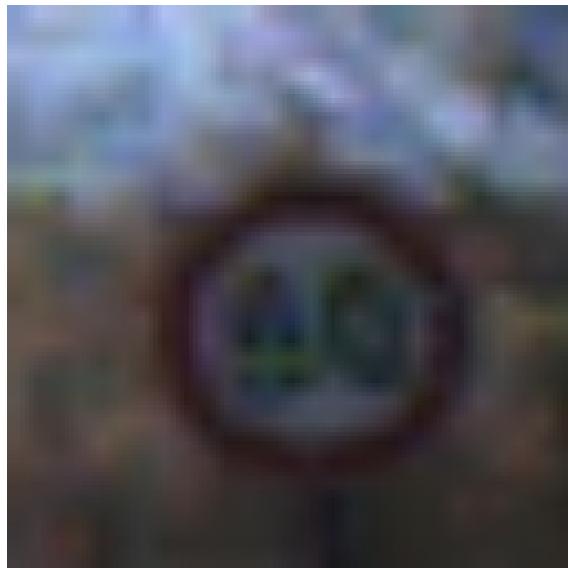


**Ground Truth (GT):** Speed limit (120km/h)

**Prediction (P):** Speed limit (50km/h)

**Hamming Dist. (HD):** 3

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_1	1	0
number_2	1	0
number_5	0	1



**Ground Truth (GT):** Speed limit (60km/h)

**Prediction (P):** Speed limit (80km/h)

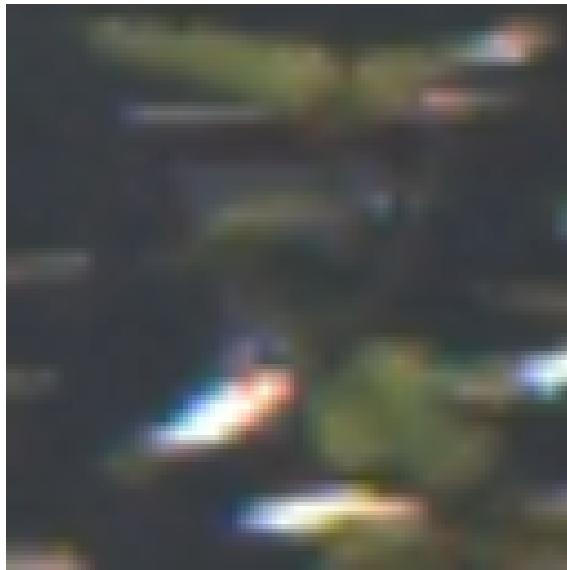
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_6	1	0
number_8	0	1



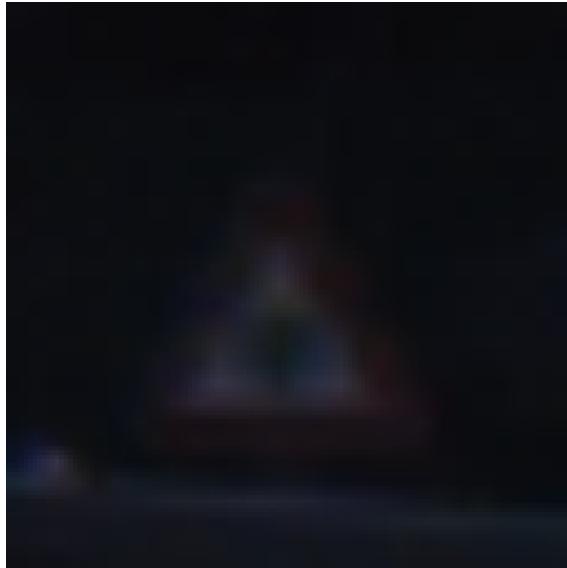
**Ground Truth (GT):** Double curve  
**Prediction (P):** Yield  
**Hamming Dist. (HD):** 1

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_double_curve	1	0



**Ground Truth (GT):** Yield  
**Prediction (P):** Keep right  
**Hamming Dist. (HD):** 4

	GT	P
main_color_white	1	0
main_color_blue	0	1
border_color_red	1	0
shape_triangular	1	0



**Ground Truth (GT):** Beware of ice/snow  
**Prediction (P):** Pedestrians  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_ice	1	0
symbol_pedestrian	0	1



**Ground Truth (GT):** Keep right  
**Prediction (P):** Go straight or left  
**Hamming Dist. (HD):** 3

	GT	P
main_color_blue	1	1
shape_round	1	1
symbol_arrow_left	0	1
symbol_arrow_straight	0	1
symbol_arrow_bottom_right	1	0



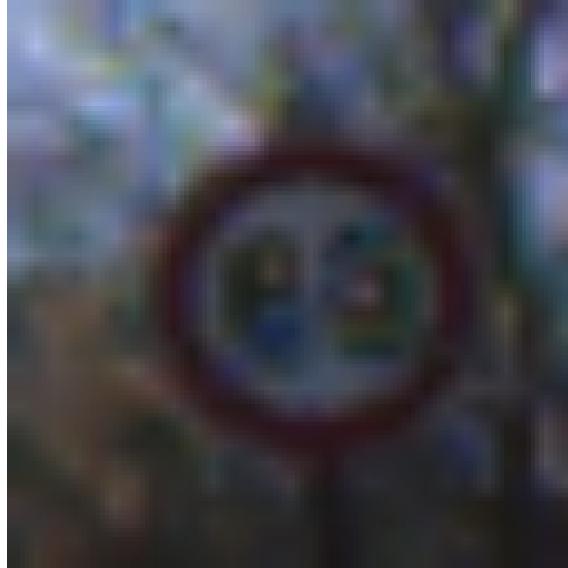
**Ground Truth (GT):** Speed limit (60km/h)  
**Prediction (P):** Speed limit (80km/h)  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_6	1	0
number_8	0	1



**Ground Truth (GT):** Double curve  
**Prediction (P):** Wild animals crossing  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_animal	0	1
symbol_double_curve	1	0



**Ground Truth (GT):** Speed limit (60km/h)  
**Prediction (P):** Speed limit (80km/h)  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_6	1	0
number_8	0	1



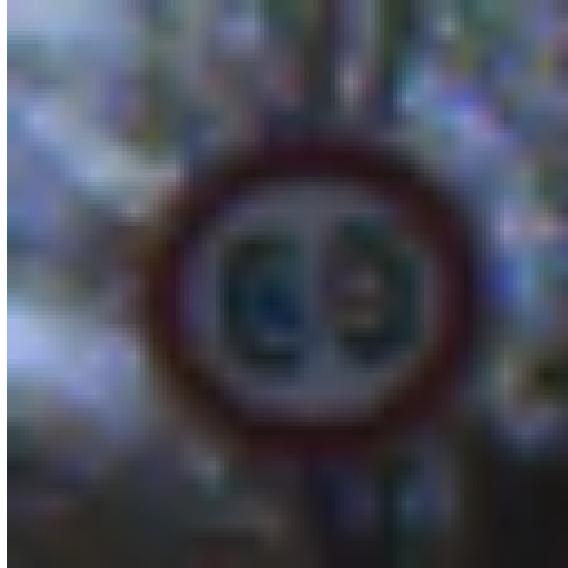
**Ground Truth (GT):** Road work  
**Prediction (P):** Pedestrians  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_pedestrian	0	1
symbol_construction_site	1	0



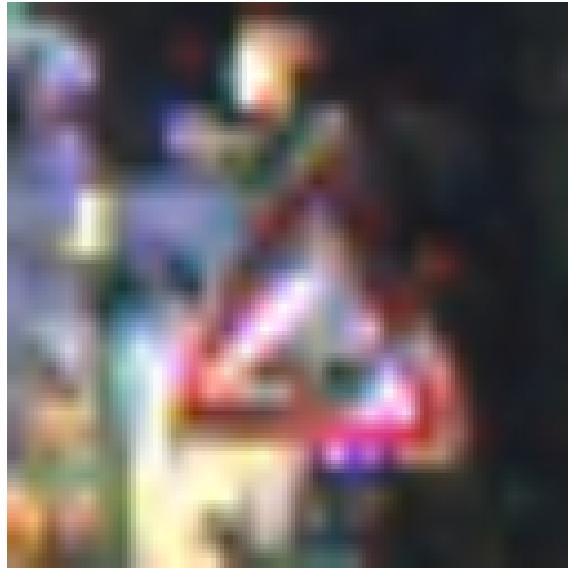
**Ground Truth (GT):** General caution  
**Prediction (P):** Yield  
**Hamming Dist. (HD):** 1

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_attention	1	0



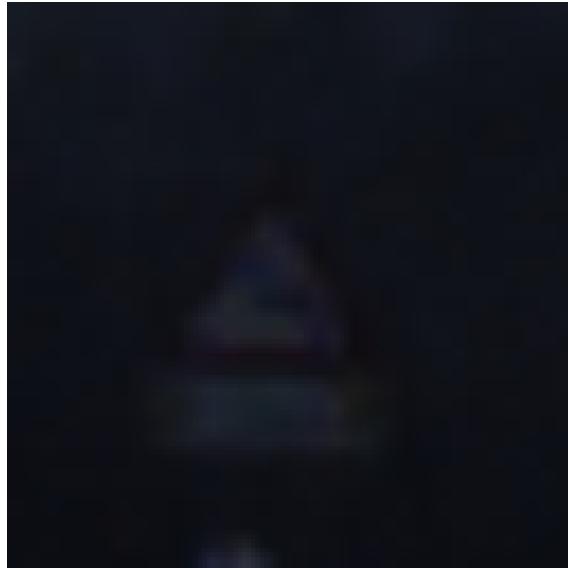
**Ground Truth (GT):** Speed limit (60km/h)  
**Prediction (P):** Speed limit (80km/h)  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_6	1	0
number_8	0	1



**Ground Truth (GT):** Bumpy road  
**Prediction (P):** Dangerous curve to the right  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_uneven	1	0
symbol_curve_right	0	1



**Ground Truth (GT):** Wild animals crossing  
**Prediction (P):** Dangerous curve to the left  
**Hamming Dist. (HD):** 1

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_animal	1	1
symbol_curve_right	0	1



**Ground Truth (GT):** Bumpy road  
**Prediction (P):** Yield  
**Hamming Dist. (HD):** 1

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_uneven	1	0



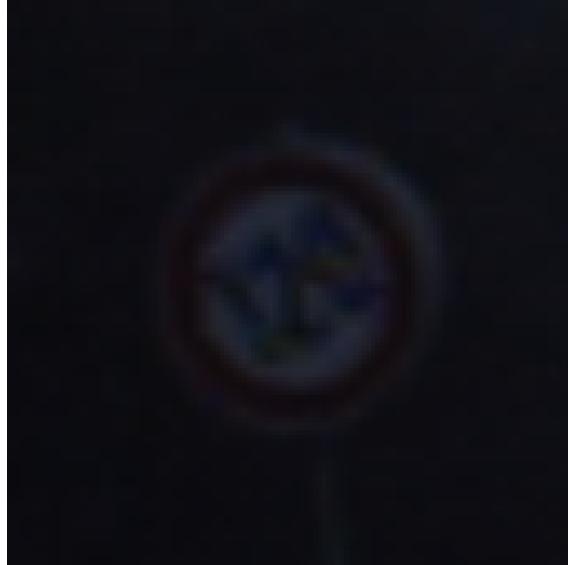
**Ground Truth (GT):** Bumpy road  
**Prediction (P):** Dangerous curve to the right  
**Hamming Dist. (HD):** 1

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_uneven	1	1
symbol_curve_right	0	1



**Ground Truth (GT):** Speed limit (100km/h)  
**Prediction (P):** Speed limit (120km/h)  
**Hamming Dist. (HD):** 1

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_1	1	1
number_2	0	1



**Ground Truth (GT):** Speed limit (120km/h)  
**Prediction (P):** Speed limit (50km/h)  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_1	1	0
number_2	1	1
number_5	0	1



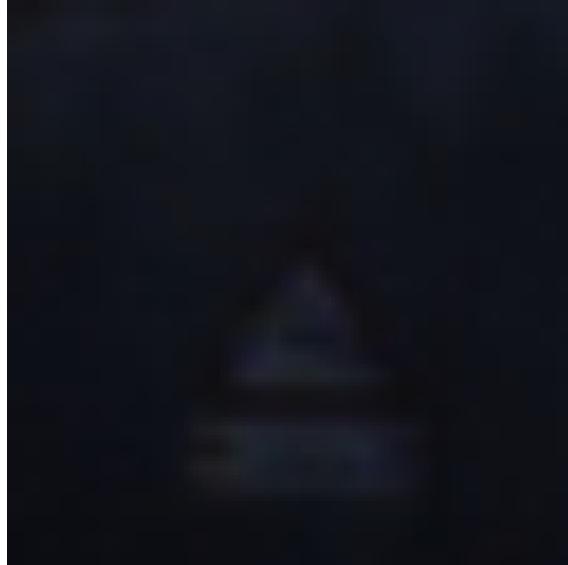
**Ground Truth (GT):** Speed limit (60km/h)  
**Prediction (P):** Speed limit (80km/h)  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_6	1	0
number_8	0	1



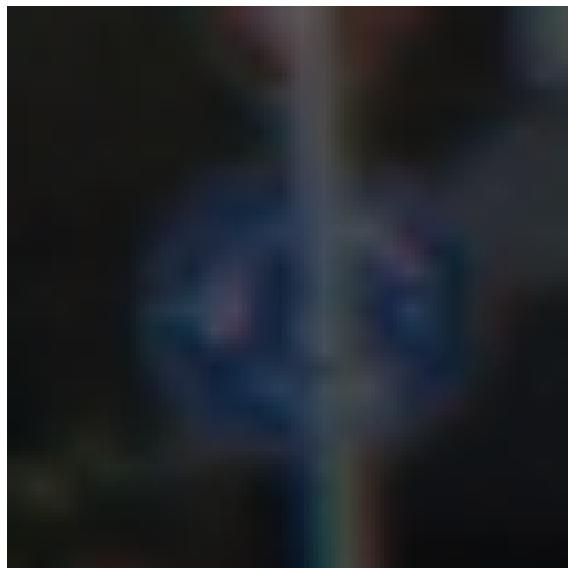
**Ground Truth (GT):** Speed limit (60km/h)  
**Prediction (P):** Speed limit (80km/h)  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_6	1	0
number_8	0	1



**Ground Truth (GT):** Wild animals crossing  
**Prediction (P):** Dangerous curve to the left  
**Hamming Dist. (HD):** 1

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_animal	1	1
symbol_curve_right	0	1



**Ground Truth (GT):** Roundabout mandatory  
**Prediction (P):** Ahead only  
**Hamming Dist. (HD):** 2

	GT	P
main_color_blue	1	1
shape_round	1	1
symbol_arrow_straight	0	1
symbol_arrow_roundabout	1	0



**Ground Truth (GT):** Ahead only  
**Prediction (P):** Go straight or left  
**Hamming Dist. (HD):** 1

	GT	P
main_color_blue	1	1
shape_round	1	1
symbol_arrow_left	0	1
symbol_arrow_straight	1	1



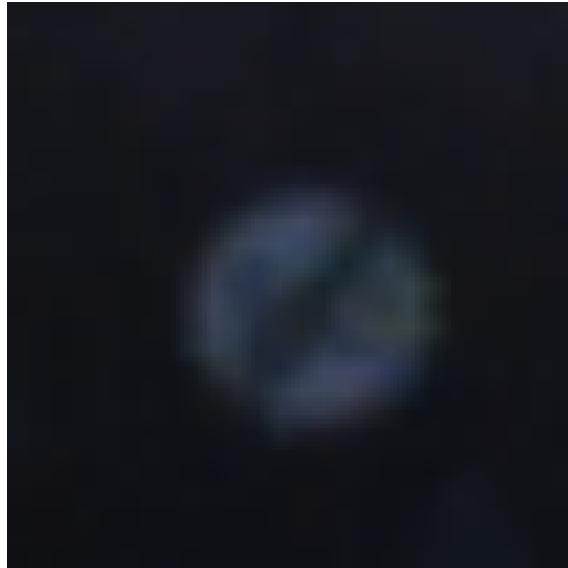
**Ground Truth (GT):** Ahead only  
**Prediction (P):** Go straight or left  
**Hamming Dist. (HD):** 1

	GT	P
main_color_blue	1	1
shape_round	1	1
symbol_arrow_left	0	1
symbol_arrow_straight	1	1



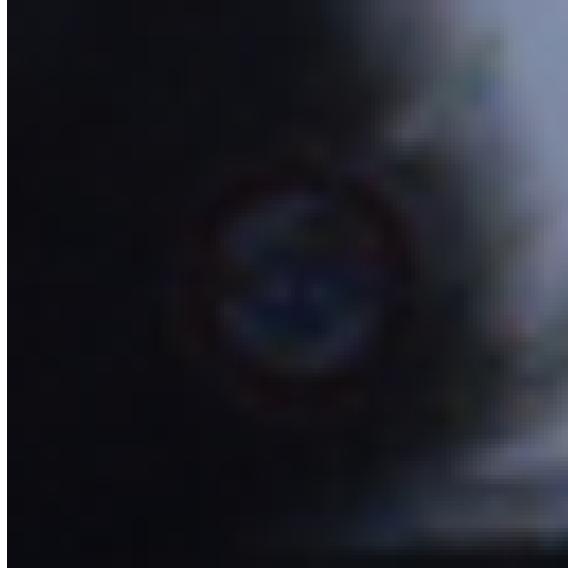
**Ground Truth (GT):** Speed limit (60km/h)  
**Prediction (P):** Speed limit (80km/h)  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_6	1	0
number_8	0	1



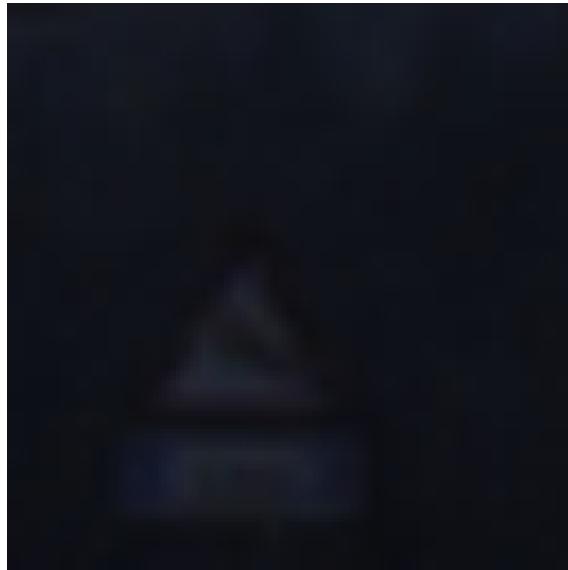
**Ground Truth (GT):** End of speed limit (80km/h)  
**Prediction (P):** End of no passing  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
shape_round	1	1
number_0	1	1
number_8	1	0
symbol_car	0	1
symbol_diagonal_stripes	1	1



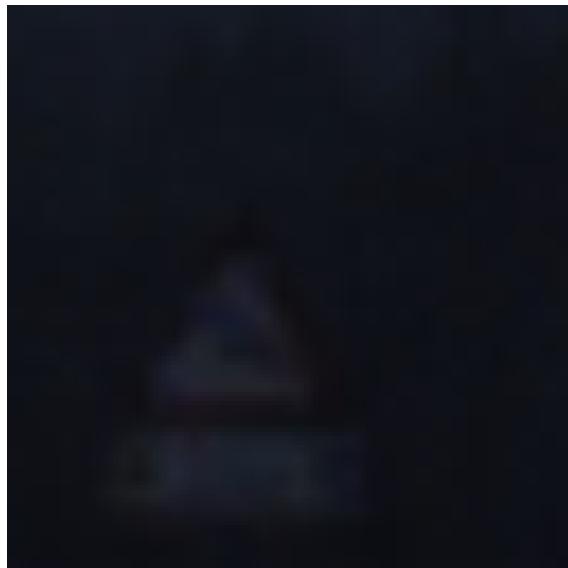
**Ground Truth (GT):** Speed limit (120km/h)  
**Prediction (P):** Speed limit (80km/h)  
**Hamming Dist. (HD):** 3

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_1	1	0
number_2	1	0
number_8	0	1



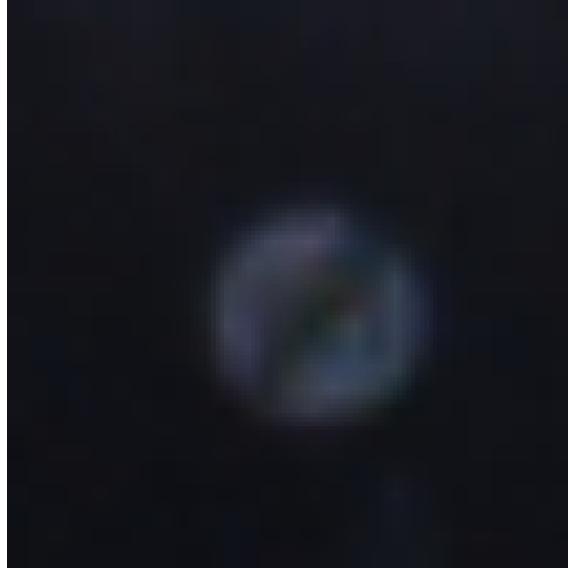
**Ground Truth (GT):** Wild animals crossing  
**Prediction (P):** Dangerous curve to the left  
**Hamming Dist. (HD):** 1

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_animal	1	1
symbol_curve_right	0	1



**Ground Truth (GT):** Wild animals crossing  
**Prediction (P):** Dangerous curve to the left  
**Hamming Dist. (HD):** 1

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_animal	1	1
symbol_curve_right	0	1



**Ground Truth (GT):** End of speed limit (80km/h)  
**Prediction (P):** End of no passing  
**Hamming Dist. (HD):** 3

	GT	P
main_color_white	1	1
shape_round	1	1
number_0	1	0
number_8	1	0
symbol_car	0	1
symbol_diagonal_stripes	1	1



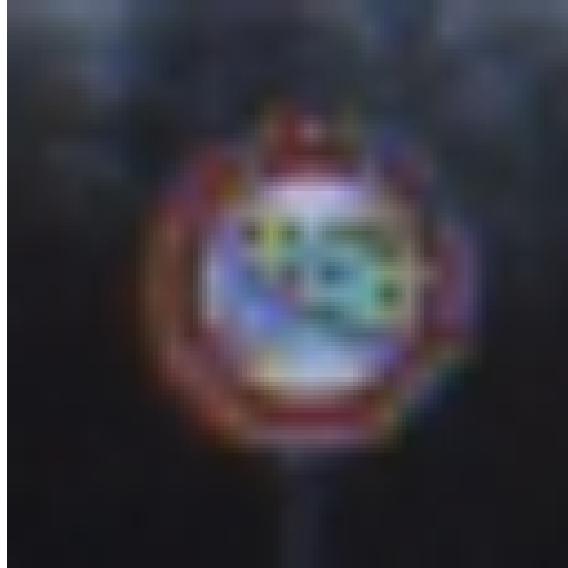
**Ground Truth (GT):** Speed limit (70km/h)  
**Prediction (P):** Speed limit (120km/h)  
**Hamming Dist. (HD):** 3

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_1	0	1
number_2	0	1
number_7	1	0



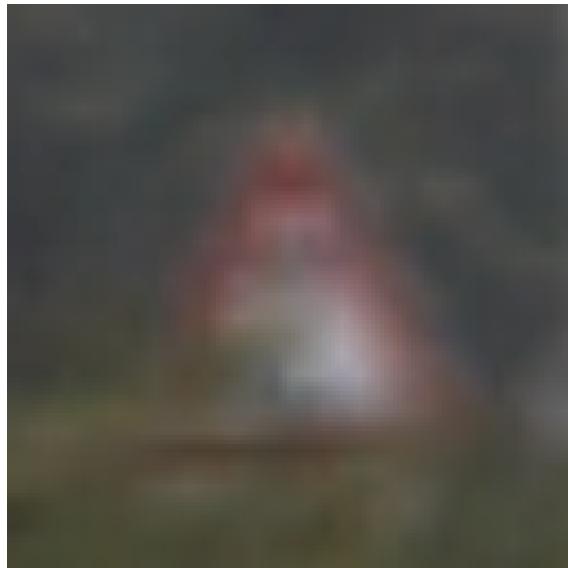
**Ground Truth (GT):** Speed limit (60km/h)  
**Prediction (P):** Speed limit (80km/h)  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_6	1	0
number_8	0	1



**Ground Truth (GT):** Speed limit (80km/h)  
**Prediction (P):** Speed limit (50km/h)  
**Hamming Dist. (HD):** 1

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_5	0	1
number_8	1	1



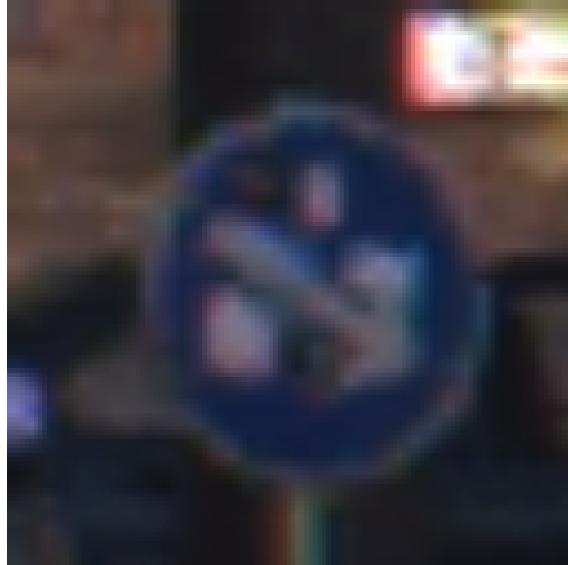
**Ground Truth (GT):** General caution  
**Prediction (P):** Slippery road  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_car	0	1
symbol_attention	1	0



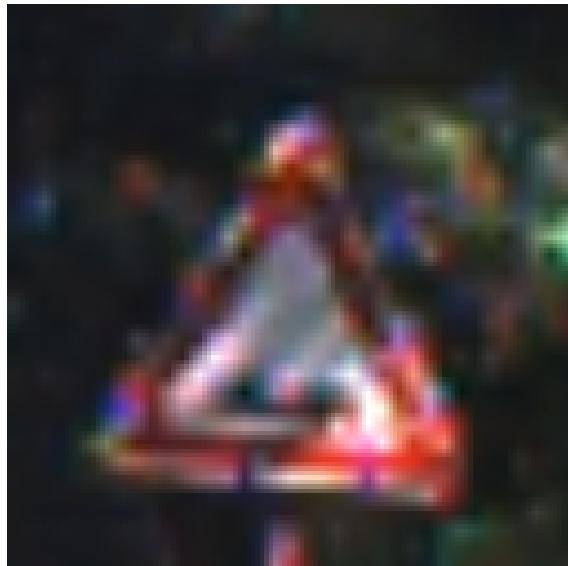
**Ground Truth (GT):** Right of way at the next intersection  
**Prediction (P):** Beware of ice/snow  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_ice	0	1
symbol_right_of_way	1	0



**Ground Truth (GT):** Keep right  
**Prediction (P):** Roundabout mandatory  
**Hamming Dist. (HD):** 2

	GT	P
main_color_blue	1	1
shape_round	1	1
symbol_arrow_bottom_right	1	0
symbol_arrow_roundabout	0	1



**Ground Truth (GT):** Bumpy road  
**Prediction (P):** Bicycles crossing  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_bicycle	0	1
symbol_uneven	1	0



**Ground Truth (GT):** Slippery road  
**Prediction (P):** Yield  
**Hamming Dist. (HD):** 1

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_car	1	1
symbol_animal	0	1



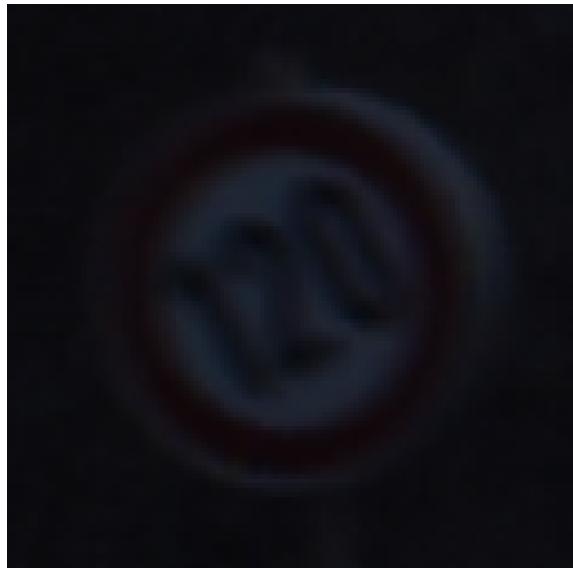
**Ground Truth (GT):** Speed limit (70km/h)  
**Prediction (P):** Speed limit (120km/h)  
**Hamming Dist. (HD):** 3

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_1	0	1
number_2	0	1
number_7	1	0



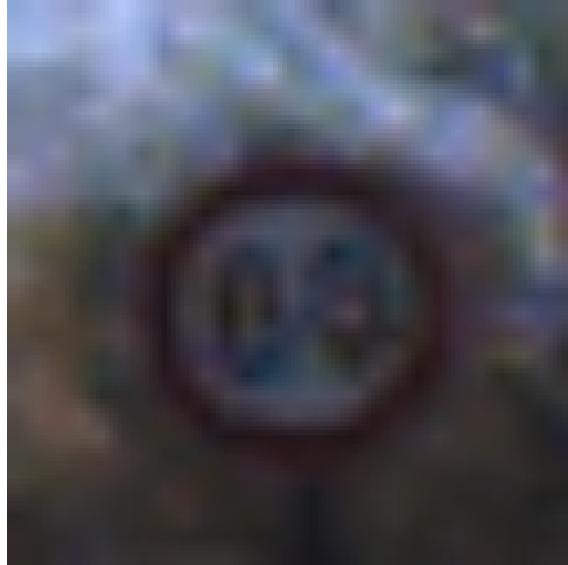
**Ground Truth (GT):** Speed limit (70km/h)  
**Prediction (P):** Speed limit (120km/h)  
**Hamming Dist. (HD):** 3

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_1	0	1
number_2	0	1
number_7	1	0



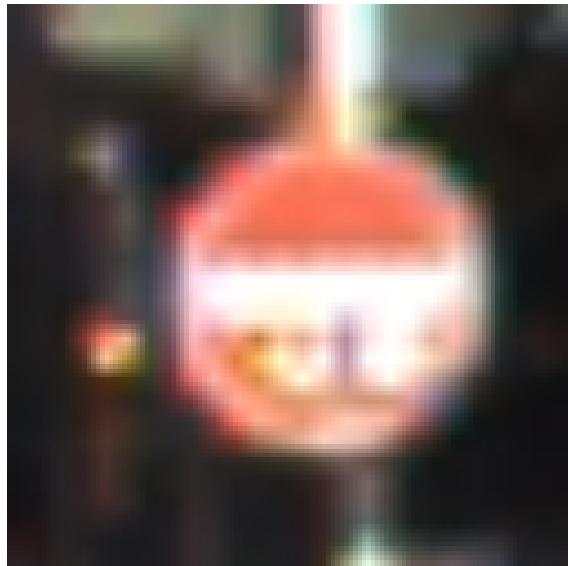
**Ground Truth (GT):** Speed limit (120km/h)  
**Prediction (P):** Speed limit (80km/h)  
**Hamming Dist. (HD):** 3

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_1	1	0
number_2	1	0
number_8	0	1



**Ground Truth (GT):** Speed limit (60km/h)  
**Prediction (P):** Speed limit (80km/h)  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_6	1	0
number_8	0	1



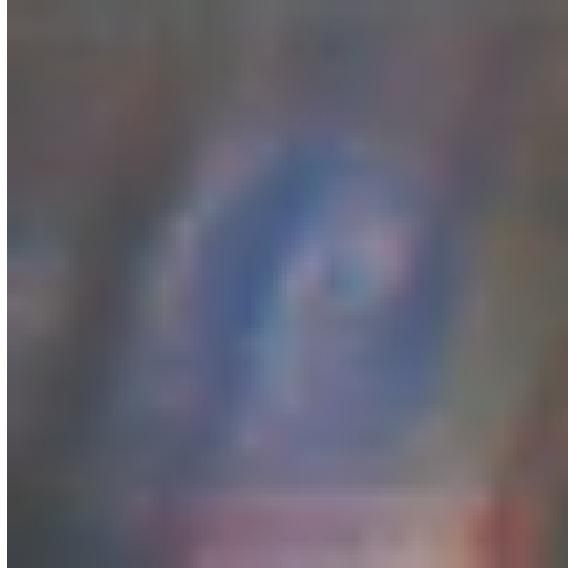
**Ground Truth (GT):** No entry  
**Prediction (P):** Stop  
**Hamming Dist. (HD):** 3

	GT	P
main_color_red	1	1
border_color_white	0	1
shape_round	1	1
shape_octagonal	0	1
symbol_stop	0	1
symbol_horizontal_bar	1	1



**Ground Truth (GT):** Speed limit (70km/h)  
**Prediction (P):** No vehicles  
**Hamming Dist. (HD):** 1

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_7	1	0



**Ground Truth (GT):** Turn right ahead  
**Prediction (P):** Keep right  
**Hamming Dist. (HD):** 1

	GT	P
main_color_blue	1	1
shape_round	1	1
symbol_arrow_right	1	0



**Ground Truth (GT):** Speed limit (60km/h)  
**Prediction (P):** Speed limit (80km/h)  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_6	1	0
number_8	0	1



**Ground Truth (GT):** Ahead only  
**Prediction (P):** Go straight or left  
**Hamming Dist. (HD):** 1

	GT	P
main_color_blue	1	1
shape_round	1	1
symbol_arrow_left	0	1
symbol_arrow_straight	1	1



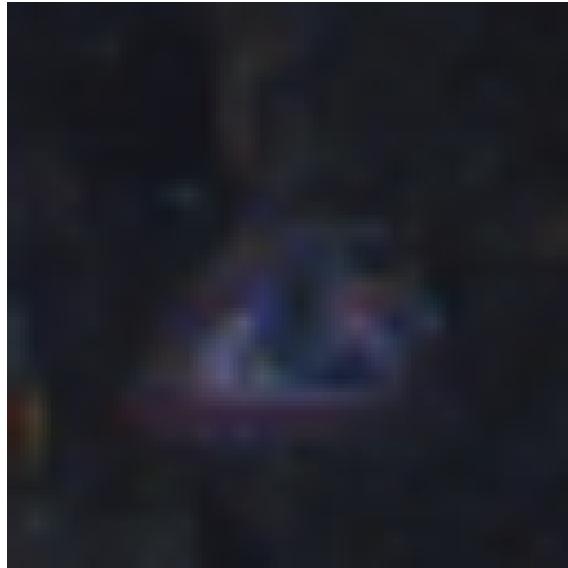
**Ground Truth (GT):** Ahead only  
**Prediction (P):** Go straight or left  
**Hamming Dist. (HD):** 1

	GT	P
main_color_blue	1	1
shape_round	1	1
symbol_arrow_left	0	1
symbol_arrow_straight	1	1



**Ground Truth (GT):** General caution  
**Prediction (P):** Wild animals crossing  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_animal	0	1
symbol_attention	1	0



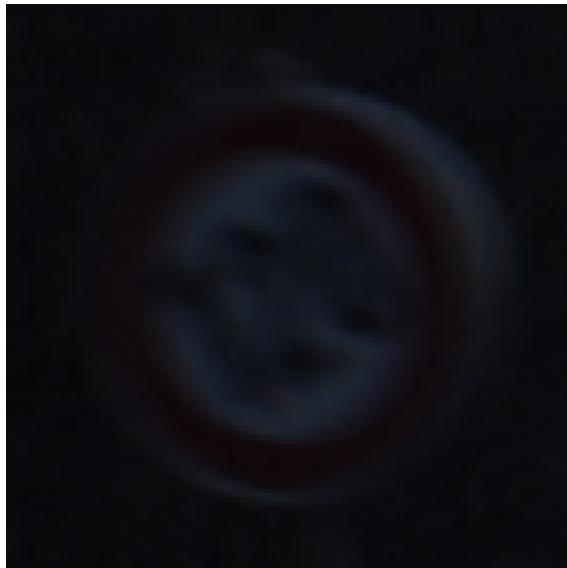
**Ground Truth (GT):** Road work  
**Prediction (P):** Pedestrians  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_pedestrian	0	1
symbol_construction_site	1	0



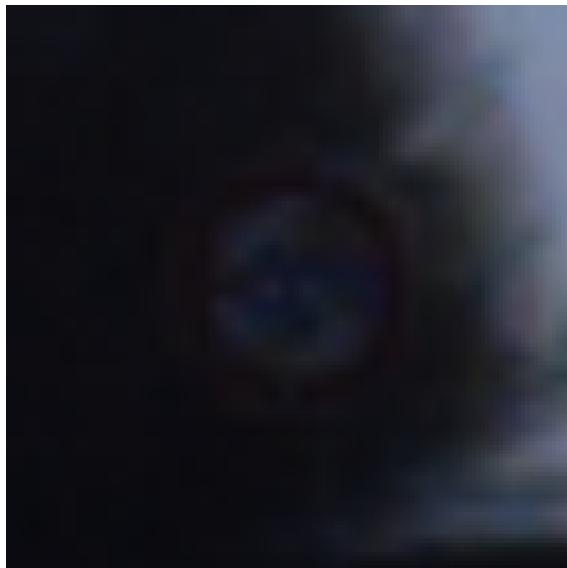
**Ground Truth (GT):** Double curve  
**Prediction (P):** Wild animals crossing  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_animal	0	1
symbol_double_curve	1	0



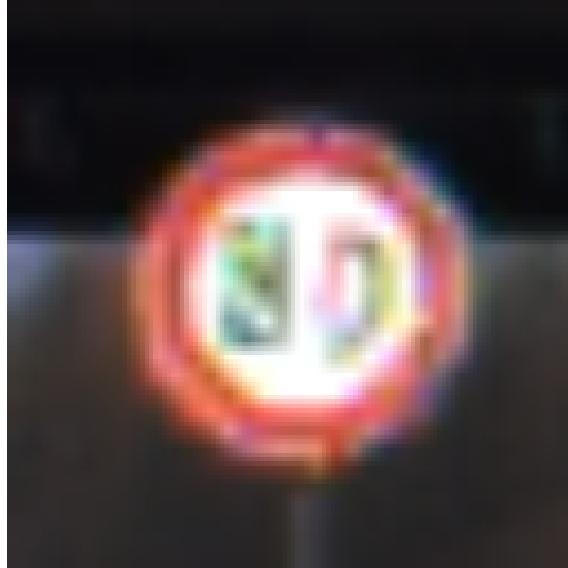
**Ground Truth (GT):** Speed limit (120km/h)  
**Prediction (P):** Speed limit (80km/h)  
**Hamming Dist. (HD):** 3

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_1	1	0
number_2	1	0
number_8	0	1



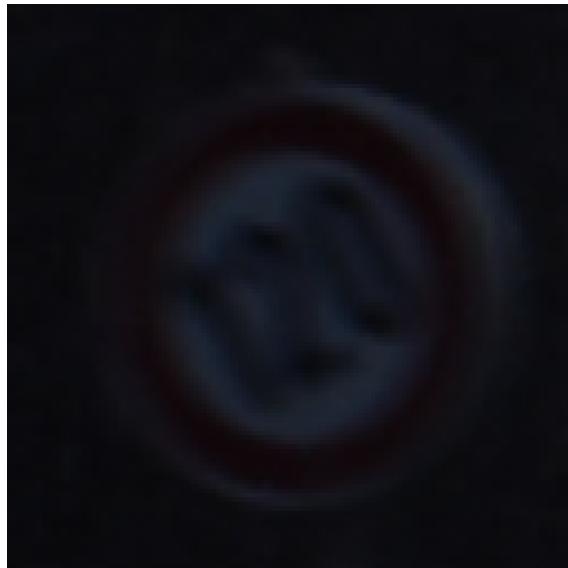
**Ground Truth (GT):** Speed limit (120km/h)  
**Prediction (P):** Speed limit (80km/h)  
**Hamming Dist. (HD):** 3

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_1	1	0
number_2	1	0
number_8	0	1



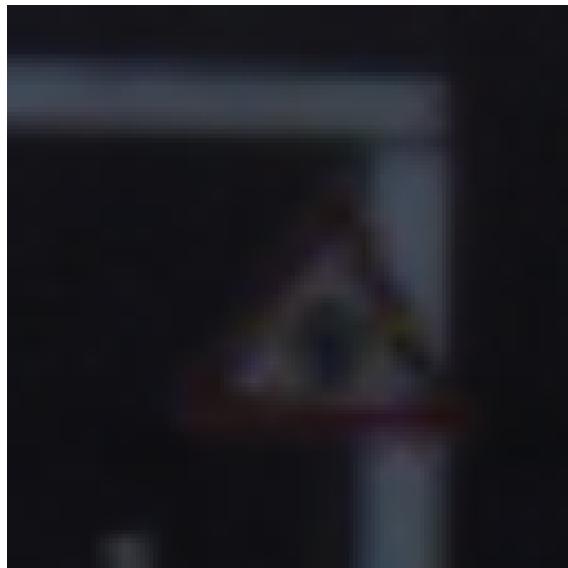
**Ground Truth (GT):** Speed limit (80km/h)  
**Prediction (P):** Speed limit (50km/h)  
**Hamming Dist. (HD):** 1

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_5	0	1
number_8	1	1



**Ground Truth (GT):** Speed limit (120km/h)  
**Prediction (P):** Speed limit (80km/h)  
**Hamming Dist. (HD):** 3

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_1	1	0
number_2	1	0
number_8	0	1



**Ground Truth (GT):** Beware of ice/snow  
**Prediction (P):** Right of way at the next intersection  
**Hamming Dist. (HD):** 1

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_ice	1	1
symbol_right_of_way	0	1



**Ground Truth (GT):** Speed limit (60km/h)  
**Prediction (P):** Speed limit (80km/h)  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_6	1	0
number_8	0	1



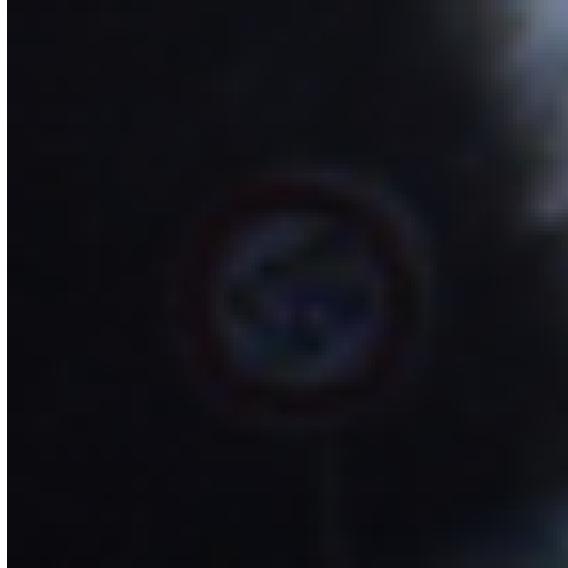
**Ground Truth (GT):** Slippery road  
**Prediction (P):** Yield  
**Hamming Dist. (HD):** 1

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_car	1	1
symbol_animal	0	1



**Ground Truth (GT):** Keep right  
**Prediction (P):** Ahead only  
**Hamming Dist. (HD):** 1

	GT	P
main_color_blue	1	1
shape_round	1	1
symbol_arrow_straight	0	1
symbol_arrow_bottom_right	1	1



**Ground Truth (GT):** Speed limit (120km/h)  
**Prediction (P):** Speed limit (50km/h)  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_1	1	0
number_2	1	1
number_5	0	1



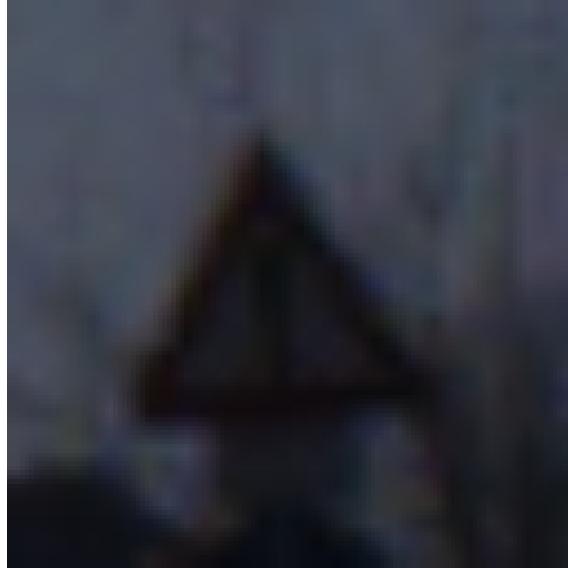
**Ground Truth (GT):** Speed limit (60km/h)  
**Prediction (P):** Speed limit (80km/h)  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_6	1	0
number_8	0	1



**Ground Truth (GT):** Right of way at the next intersection  
**Prediction (P):** Beware of ice/snow  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_ice	0	1
symbol_right_of_way	1	0



**Ground Truth (GT):** General caution  
**Prediction (P):** Bicycles crossing  
**Hamming Dist. (HD):** 1

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_attention	1	1
symbol_curve_right	0	1



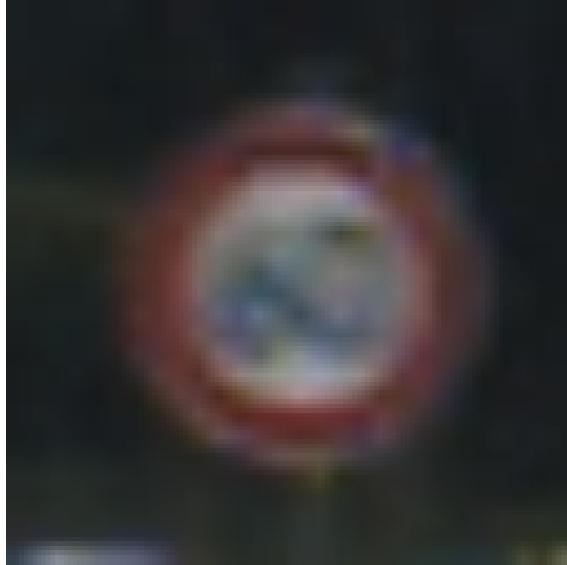
**Ground Truth (GT):** Speed limit (60km/h)  
**Prediction (P):** Speed limit (80km/h)  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_6	1	0
number_8	0	1



**Ground Truth (GT):** Speed limit (60km/h)  
**Prediction (P):** Speed limit (80km/h)  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_6	1	0
number_8	0	1



**Ground Truth (GT):** Speed limit (60km/h)  
**Prediction (P):** Speed limit (80km/h)  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_round	1	1
number_0	1	1
number_6	1	0
number_8	0	1



**Ground Truth (GT):** General caution  
**Prediction (P):** Wild animals crossing  
**Hamming Dist. (HD):** 2

	GT	P
main_color_white	1	1
border_color_red	1	1
shape_triangular	1	1
symbol_animal	0	1
symbol_attention	1	0