Inference and Representation: Bayesian Networks

Rahul G. Krishnan

New York University

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Outline

- Parameterizing Conditional Probabilities
- 2 ML estimation
- Structure Learning
- Markov Random Fields

Parameterizations of Conditional Probability Distributions

- How do we parameterize the conditional probability distributions in a Bayesian network?
- Lets start with the simplest Bayesian network you're all familiar with:
- Underlies logistic regression, linear regression, image classification and many other methods
- $y \sim P(f(x; \theta))$ is the assumption and θ are the parameters of the Bayesian network

Logistic Regression

- Used when the variable Y is binary i.e $Y \in \{0, 1\}$
- The weights $\theta = \{w, b\}$ are the parameters to be learned

Deep Convolutional Network

- What if y is the set of objects in my dataset? i.e y is a categorical random variable
- Use a convolutional neural network to obtain a feature vector $\vec{z} = g(x; \theta)$
- $p(y_j|x;\theta) = \frac{\exp(z_j)}{\sum_{k=1}^K \exp(z_k)}$
- ullet heta corresponds to all the parameters in the neural network

Noisy-Or Parameterization



$$P(E = 1 | pa(E)) = P(E = 1 | C_1, C_2)$$

$$= 1 - \prod_{k \in \{1,2\}} (1 - \underbrace{f_k}_{\text{Prob. that } C_k \text{ caused } E}_{\text{Prob. that neither } C_1 \text{ nor } C_2 \text{ caused } E}$$
Prob. that neither C_1 nor C_2 caused C_2

The parameters of the model are $\theta = \{f_1, f_2\}$

Learning Bayesian networks

- How do we learn graphical models from data? Maximize the likelihood of data under the model
- We're typically given a finite dataset $\mathcal{D} = \{X_1, \dots, X_N\}$
- Lets learn a fully observed Bayesian network where we are interested in learning the conditional probability tables.
- The following slides are taken from David's lectures

- Suppose that we know the Bayesian network structure G
- $\theta_{x_i|\mathbf{x}_{pa(i)}}$: value of the CPD $p(x_i \mid \mathbf{x}_{pa(i)}; \theta)$
- Maximum likelihood estimation corresponds to solving:

$$\max_{\theta} \sum_{n=1}^{N} \log p(\mathbf{x}^{n}; \theta) = \max_{\theta} \ell(\theta; \mathcal{D})$$

This is equal to:

$$\max_{\theta} \sum_{n=1}^{N} \log p(\mathbf{x}^{n}; \theta) = \max_{\theta} \sum_{n=1}^{N} \sum_{i=1}^{|V|} \log p(x_{i}^{n} \mid \mathbf{x}_{pa(i)}^{n}; \theta)$$
$$= \max_{\theta} \sum_{i=1}^{|V|} \sum_{n=1}^{N} \log p(x_{i}^{n} \mid \mathbf{x}_{pa(i)}^{n}; \theta)$$

An independent optimization problem for each CPD!
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An independent optimization problem for each CPD!

$$\ell(\theta; \mathcal{D}) = \log p(\mathcal{D}; \theta) = \sum_{i=1}^{|V|} \sum_{n=1}^{N} \log p(\mathbf{x}_{i}^{n} \mid \mathbf{x}_{pa(i)}^{n}; \theta)$$

$$= \sum_{i=1}^{|V|} \sum_{\mathbf{x}_{pa(i)}} \sum_{\mathbf{x}_{i}} \sum_{\substack{\hat{\mathbf{x}} \in \mathcal{D}: \\ \hat{\mathbf{x}}_{i}, \hat{\mathbf{x}}_{pa(i)} = \mathbf{x}_{i}, \mathbf{x}_{pa(i)}}} \log p(\mathbf{x}_{i} \mid \mathbf{x}_{pa(i)}; \theta)$$

$$= \sum_{i=1}^{|V|} \sum_{\mathbf{x}_{pa(i)}} \sum_{\mathbf{x}_{i}} N_{\mathbf{x}_{i}, \mathbf{x}_{pa(i)}} \log \theta_{\mathbf{x}_{i} \mid \mathbf{x}_{pa(i)}},$$

where $N_{x_i, \mathbf{x}_{pa(i)}}$ is the number of times that the (partial) assignment $x_i, \mathbf{x}_{pa(i)}$ is observed in the training data



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We have the closed form ML solution:

$$heta_{x_i|\mathbf{x}_{pa(i)}}^{ML} = rac{oldsymbol{N}_{x_i,\mathbf{x}_{pa(i)}}}{\sum_{\hat{x}_i}oldsymbol{N}_{\hat{x}_i,\mathbf{x}_{pa(i)}}}$$

 We were able to estimate each CPD independently because the objective decomposes by variable and parent assignment

Regularization as Bayesian Inference

- So far, we've created a distinction between random variables and parameters that are part of the CPDs
- However, our parameters may also be treated as random variables
- Learning θ turns into a an inference problem, specifically Maximum A-Posteriori inference
- eta is an unobserved latent variable that we will perform MAP inference to estimate





Normal Priors as L2 Regularization

$$\underset{\theta}{\operatorname{argmax}} \log p(\theta|x, y) = \underset{\theta}{\operatorname{argmax}} \log \frac{p(x, y|\theta)p(\theta)}{p(x, y)}$$
$$= \underset{\theta}{\operatorname{argmax}} \log p(x, y|\theta) + \log p(\theta) + \text{constant}$$
$$= \underset{\theta}{\operatorname{argmax}} \log p(y|x, \theta) + \log p(\theta) + \text{constant}$$

- Assuming $p(\theta) = \text{Normal}(0, C\mathbb{I})$ (where Λ diagonal) then, $\log p(\theta) = C^{-1}\theta^2$ (ignoring constants)
- $\underset{\theta}{\operatorname{argmax}} \log p(y|x,\theta) + C^{-1}\theta^2$
- Learning with L2 regularization



Structure Learning in Bayesian networks

To learn the structure of a Bayesian Network given data, we will have to contend with the following:

- Search space: What set of skeletons, directed edges should we consider?
- Moving between structures: How should we move from one structure to another?
- Scoring functions: How do we evaluate how good our current structure is?

Approach 1: Score-based approaches

- Q: What is the maximum likelihood graph?
 - A: The complete graph! Because $H(X \mid Y) \leq H(X)$ always.
 - Must regularize to recover a sparse graph and have any hope of recoverying true structure
 - BIC and BDe (Bayesian Dirichlet score) are decomposable (they factorize over the CPDs in the graph)
- Obtain a combinatorial optimization problem over acyclic graphs:

$$score(G;D) = \sum_{i=1}^{score(i|pa_i,D)} score(\bigcap_{i=1}^{score} pa_i)$$

$$score(\bigcap_{i=1}^{score} pa_i) = score(\bigcap_{i=1}^{score} pa_i)$$
Finding highest scoring graph is NP-hard – must disallow cycles:
$$score(\bigcap_{i=1}^{score} pa_i) + score(\bigcap_{i=1}^{score} pa_i)$$

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$$pa_i$$
Finding highest scoring graph is score(G;D) + score(G;D) + score(G;D)

Bayesian Information Criterion

- Bayesian Information Criterion is one such score function
- Given dataset \mathcal{D} of size N, on a model m with parameters θ^m where d^m is the number of parameters:

$$\log p(\mathcal{D}) \propto \frac{\log p(\mathcal{D}; \theta_{\mathsf{ML}}^{m})}{\log p(\mathcal{D}; \theta_{\mathsf{ML}}^{m})}$$

How well does the current structure explain the data

$$-\frac{d^m \log N}{2}$$

Regularize so that we do not find a fully connected graph

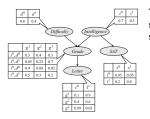
 We start with a model m and make local changes such as adding and subtracting edges till we find a local-optima of the above score function

Demo: Structure Learning with Causal Explorer

- Causal Explorer http://www.dsl-lab.org/ supplements/mmhc_paper/mmhc_index.html available at http://www.dsl-lab.org/causal_explorer/
- MATLAB package that implements structure learning algorithms
- Min-Max Hill Climbing (MMHC) Algorithm: Starts from a skeleton of the Bayesian network and uses a greedy search procedure to orient the edges of the graph
- Real-World Alarm Dataset
 https://www.cs.cmu.edu/afs/cs/project/jair/pub/volume19/leisink03a-html/node11.html.

 Monitoring patients in intensive care units

Approach 2: Independence Tests



The network structure implies several conditional independence statements:

$$D \perp I$$

$$G \perp S \mid I$$

$$D \perp L \mid G$$

$$L \perp S \mid G$$

If two variables are (conditionally) independent, structure has no edge between them

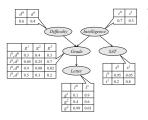
$$L \perp S \mid I$$

 $D \perp S$

- Must make assumption that data is drawn from an I-map of the graph
- Very brittle: if we say that $X_i \perp X_j | X_v$ and they in fact are not, the resulting structure can be very off



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Recap

- Represent a distribution over random variables X_1, \ldots, X_N with an undirected graphical model
- X₁,..., X_N may be discrete or continuous, we will focus on the discrete case here
- Conditional independence as graph separation

Markov Random Fields (undirected graphical models)

 Rather than CPDs, we specify (non-negative) potential functions over sets of variables associated with cliques C of the graph,

$$p(x_1,\ldots,x_n)=\frac{1}{Z}\prod_{c\in C}\phi_c(\mathbf{x}_c)$$

Z is the partition function and normalizes the distribution:

$$Z = \sum_{\hat{\mathbf{x}}_1, \dots, \hat{\mathbf{x}}_n} \prod_{c \in C} \phi_c(\hat{\mathbf{x}}_c)$$

- Like CPD's, $\phi_c(\mathbf{x}_c)$ can be represented as a table, but it is not normalized
- Called undirected graphical models, Markov random fields (MRFs), or Markov networks

Comparing BNs to MRFs

- There are some I(p)'s that can be represented by MRFs but not BNs, and vice versa. (Examples are v-structure, and four friends' hair color from lecture).
- Advantage of MRFs: conditional independance as graph separation
- Disadvantage: hard to compute the partition function (sum over all possible states), often resort to approximations
- Disadvantage: no longer a natural way to sample data