

Department of Computer Science

CSCI 5622: Machine Learning

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Lecture 7: Logistic regression

Slides adapted from Chris Ketelsen, Jordan Boyd-Graber, and Noah Smith

Administrivia

- •HW2 is out
- Grading issues for HW1

Learning Objectives

- Understand probabilistic classification
- Understand logistic regression
- Understand generative models vs. discriminative models

 Make Bayes

Outline

- Probabilistic classification
- Logistic regression
- Generative vs. Discriminative models

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- Probabilistic classification
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Recap

K-nearest neighbor

- Find $\mathcal{N}_K(x)$: the set of K training examples nearest to x
- Predict \hat{y} to be majority label in $\mathcal{N}_K(x)$
- Admits a probabilistic interpretation of class given data: $p(y = c \mid x)$

Recap

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Perceptron

- Learn weights w and b via the perceptron algorithm
- Predict \hat{y} via $\hat{y} = sign(w \cdot x + b)$
- Has no probabilistic interpretation

Probabilistic Models

• hypothesis function $h: X \to Y$.

Probabilistic Models

• hypothesis function $h: X \to Y$. In this special case, we define h based on estimating a probabilistic model $\underline{P(X,Y)}$. P(Y|X)

Probabilistic Classification

Input: $S_{\text{train}} = \{(x_i, y_i)\}_{i=1}^N$ training examples

$$y_i \in \{c_1, c_2, \ldots, c_J\}$$

Goal: $h: X \to Y$

For each class c_i , estimate

$$P(y = c_j \mid \boldsymbol{x}, S_{\text{train}})$$

Assign to x the class with the highest probability

$$\hat{y} = h(x) = \arg\max_{c} P(y = c \mid x, S_{\text{train}})$$
Paraperon
$$\hat{J} = Sign (W-X+6)$$

Outline

- Probabilistic classification
- Logistic regression
- Generative vs. Discriminative models

What are we talking about?

- Probabilistic classification: p(y|x)
- Classification uses: ad placement, spam detection
- Building block of other machine learning methods

- Weight vector β_i
- Observations X_i
- "Bias" β_0 (like intercept in linear regression)

$$P(Y = 0|X) = \frac{1}{1 + \exp\left[\beta_0 + \sum_i \beta_i X_i\right]}$$
 (1)

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$$\beta_0 + \sum_i \beta_i X_i = \log \frac{P(Y=1|X)}{P(Y=0|X)}$$

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- Observations X_i
- "Bias" β_0 (like intercept in linear regression)

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- Weight vector β_i
- Observations X_i
- For shorthand, we'll say that

$$P(Y = 1|X) = \sigma((\beta_0 + \sum_i \beta_i X_i)) = (\text{terp}(-\chi))$$

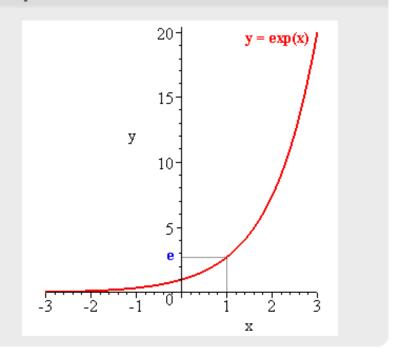
$$P(Y = 0|X) = 1 - \sigma((\beta_0 + \sum_i \beta_i X_i)) = \delta(-\beta_0 - \chi \gamma_i X_i)$$
(3)

$$P(Y=0|X) = 1 - \sigma((\beta_0 + \sum_i \beta_i X_i)) = \left(-\beta_0 - \frac{\pi}{i} \beta_i X_i\right) \tag{4}$$

• Where $\sigma(z) = \frac{1}{1 + exp[-z]}$

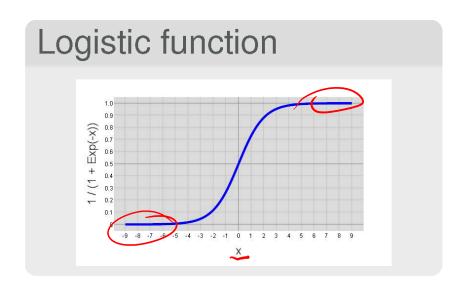
What's this "exp" doing?

Exponential function



- $\exp[x]$ is shorthand for e^x
- *e* is a special number, about 2.71828
 - e^x is the limit of compound interest formula as compounds become infinitely small
 - It's the function whose derivative is itself.
- The "logistic" function is $\sigma(z) = \frac{1}{1+e^{-z}}$
- Looks like an "S"
- Always between 0 and 1.

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 - It's the function whose derivative is itself
- The "logistic" function is $\sigma(z) = \frac{1}{1+e^{-z}}$
- Looks like an "S"
- Always between 0 and 1.
 - Allows us to model probabilities
 - Different from linear regression

feature	coefficient	weight
bias	eta_0	0.1
"viagra"	eta_1	2.0
"mother"	eta_2	-1.0
"work"	eta_3	-0.5
"nigeria"	eta_4	3.0

• What does Y = 1 mean?

Example 1: Empty Document?

$$X = \{\}$$

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• Y = 1: spam

Example 1: Empty Document?

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$$P(Y=0) = \frac{1}{1+\exp{[0.1]}} =$$

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• $P(Y=1) = \frac{\exp{[0.1]}}{1+\exp{[0.1]}} = \frac{I}{\exp{[0.1]}}$

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Example 1: Empty Document?

$$X = \{\}$$

•
$$P(Y=0) = \frac{1}{1+\exp[0.1]} = 0.48$$

•
$$P(Y=1) = \frac{\exp[0.1]}{1 + \exp[0.1]} = 0.52$$

• Bias β_0 encodes the prior probability of a class

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• *Y* = 1: spam

Example 2
$$X = \{\text{Mother, Nigeria}\}$$

$$-1 + 3 + 21 = 211$$

$$P(Y=(1/3)) = \frac{1}{(1+ap(1/2))} > 205$$

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Example 2

 $X = \{Mother, Nigeria\}$

•
$$P(Y=0) = \frac{1}{1+\exp[0.1-1.0+3.0]} =$$

•
$$P(Y=1) = \frac{\exp[0.1-1.0+3.0]}{1+\exp[0.1-1.0+3.0]} =$$

Include bias, and sum the other weights

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Example 2

 $X = \{Mother, Nigeria\}$

•
$$P(Y=0) = \frac{1}{1+\exp[0.1-1.0+3.0]} = 0.11$$

•
$$P(Y=1) = \frac{\exp[0.1-1.0+3.0]}{1+\exp[0.1-1.0+3.0]} = 0.89$$

Include bias, and sum the other weights

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• *Y* = 1: spam

Example 3 $X = \{ \text{Mother, Work, Viagra, Mother} \}$ -1 + 25 + 2 + 4 + 21 = -25

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• Y = 1: spam

Example 3

 $X = \{Mother, Work, Viagra, Mother\}$

•
$$P(Y=0) = \frac{1}{1+\exp[0.1-1.0-0.5+2.0-1.0]} =$$

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Multiply feature presence by weight

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Example 3

 $X = \{Mother, Work, Viagra, Mother\}$

•
$$P(Y = 0) = \frac{1}{1 + \exp[0.1 - 1.0 - 0.5 + 2.0 - 1.0]} = 0.60$$

•
$$P(Y=1) = \frac{\exp[0.1-1.0-0.5+2.0-1.0]}{1+\exp[0.1-1.0-0.5+2.0-1.0]} = 0.40$$

Multiply feature presence by weight

How is Logistic Regression Used?

- Given a set of weights $\vec{\beta}$, we know how to compute the conditional likelihood $P(y|\beta,x)$
- Find the set of weights $\vec{\beta}$ that maximize the conditional likelihood on training data (next week)
- Intuition: higher weights mean that this feature implies that this feature is a good feature for the positive class

Outline

- Probabilistic classification
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Generative vs. Discriminative Models

Discriminative

Model only conditional probability p(y|x) excluding the data x.

Logistic regression

- Logistic: A special mathematical function it uses
- Regression: Combines a weight vector with observations to create an answer
- General cookbook for building conditional probability distributions

Generative

Model joint probability p(x, y) including the data x.

Naïve Bayes

- Uses Bayes rule to reverse conditioning $p(x|y) \rightarrow p(y|x)$
- Naïve because it ignores joint probabilities within the data distribution

The Naïve Bayes classifier

- The Naïve Bayes classifier is a probabilistic classifier.
- We compute the probability of a document d being in a class c as follows:

$$\frac{P(c|d) \propto P(c,d) = P(c) \prod_{1 \leq i \leq n_d} P(w_i|c)}{P(c|d|c)}$$

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the celess-is Coppening to the class
$$TI \quad P(uk|c)$$

$$|SixN_{col}| = P(w_i - - - w_{od} / c)$$

$$P(d|c) = P(w_i - - - - P(w_{od} / c))$$

$$= P(w_i|c) - - - P(w_{od} / c)$$

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- n_d is the length of the document. (number of tokens)
- $P(w_i|c)$ is the conditional probability of term w_i occurring in a document of class
- $P(w_i|c)$ as a measure of how much evidence w_i contributes that c is the correct class.
- P(c) is the prior probability of c.
- If a document's terms do not provide clear evidence for one class vs. another, we choose the c with higher P(d).

Maximum a posteriori class

- Our goal is to find the "best" class.
- The best class in Naïve Bayes classification is the most likely or maximum a posteriori (MAP) class c_{MAP} :

$$c_{ ext{MAP}} = rg \max_{c_j \in \mathbb{C}} \hat{P}(c_j|d) = rg \max_{c_j \in \mathbb{C}} \hat{P}(c_j) \prod_{1 \leq i \leq n_d} \hat{P}(w_i|c_j)$$

• We write \hat{P} for P since these values are *estimates* from the training set.

This works because the coin flips are independent given the coin parameter. What about this case:

- want to identify the type of fruit given a set of features: color, shape and size
- color: red, green, yellow or orange (discrete)
- shape: round, oval or long+skinny (discrete)
- size: diameter in inches (continuous)



Using chain rule,

$$P(apple | green, round, size = 2)$$

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$$P(apple | green, round, size = 2)$$

$$= \frac{P(green, round, size = 2 | apple)P(apple)}{\sum_{fruits} P(green, round, size = 2 | fruitj)P(fruitj)} \sum_{c \in fuits} P(c, d)$$

$$\propto P(green | round, size = 2, apple)P(round | size = 2, apple)$$

$$\times P(size = 2 | apple)P(apple)$$

But computing conditional probabilities is hard! There are many combinations of (color, shape, size) for each fruit.

Idea: assume conditional independence for all features given class,

$$P(green | round, size = 2, apple) = P(green | apple)$$

 $P(round | green, size = 2, apple) = P(round | apple)$
 $P(size = 2 | green, round, apple) = P(size = 2 | apple)$

Idea: assume conditional independence for all features given class,

$$P(green | round, size = 2, apple) = P(green | apple)$$

 $P(round | green, size = 2, apple) = P(round | apple)$
 $P(size = 2 | green, round, apple) = P(size = 2 | apple)$

 $P(apple \mid green, round, size = 2) \propto P(apple)P(green \mid apple)P(round \mid apple)P(size = 2 \mid apple)$

Conditioned on type of fruit, these features are not necessarily independent:



Given category "apple," the color "green" has a higher probability given "size < 2":

P(green | size < 2, apple) > P(green | apple)

$$c_{\text{MAP}} = \arg \max_{c_j \in \mathbb{C}} \hat{P}(c_j|d) = \arg \max_{c_j \in \mathbb{C}} \hat{P}(c_j) \prod_{1 \leq i \leq n_d} \hat{P}(w_i|c_j)$$

$$C = \operatorname{cogmax} \hat{P}(c|d) = c \quad c \quad P(c=1|d) + (l-c) P(c=o|d)$$

$$= (P_o + \overline{P}(c)) > 0$$

$$c_{\text{MAP}} = \operatorname{cogmax} \log \hat{P}(c_j) + (\overline{P}(c)) \log \hat{P}(w_i|c_j)$$

$$P_o = \log \hat{P}(c_j)$$

$$c_{ ext{MAP}} = rg \max_{c_j \in \mathbb{C}} \hat{P}(c_j|d) = rg \max_{c_j \in \mathbb{C}} \; \hat{P}(c_j) \prod_{1 \leq i \leq n_d} \hat{P}(w_i|c_j)$$

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Naïve Bayes is a special case of logistic regression that uses Bayes rule and conditional probabilities to set these weights

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Naïve Bayes is a special case of logistic regression that uses Bayes rule and conditional probabilities to set these weights

- Naïve Bayes is easier for learning
- Naïve Bayes works better on smaller datasets
- Logistic regression works better on medium-sized datasets
- On huge datasets, both algorithms perform about the same (data always win)
- Logistic regression allows for arbitrary features (biggest difference!)

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- Naïve Bayes works better on smaller datasets
- Logistic regression works better on medium-sized datasets
- On huge datasets, both algorithms perform about the same (data always win)
- Logistic regression allows for arbitrary features (biggest difference!)
- Don't need to memorize (or work through) previous slide—just understand that naïve Bayes is a special case of logistic regression