

Introduction to modelling sequence evolution

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Aims

- Understand the main ideas underlying models of sequence evolution
- To do so, we will:
 - Simulate the evolution of a simple binary character through time
 - Extend to more general alphabets
 - Extend to longer sequences
 - Extend to a tree

Why modelling sequence evolution?

Generic statistical paradigm

- Question about some part of the world
- Model of how this part of the world works
- Collect data
- Estimate parameters of the model that allow answering the question

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Generic statistical paradigm

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Example

- Is my coin fair?
- Repeated throws=independent *Bernoulli* draws
- Throw coin N times
- Estimate probability of heads

Why modelling sequence evolution?

Generic statistical paradigm

- Question about some part of the world
- Model of how this part of the world works
- Collect data
- Estimate parameters of the model that allow answering the question

Phylogeny example

- Are transitions as probable as transversions in rodents?
- Sites of alignment=independent Markov chains running along a phylogeny
- Sequence rodents
- Estimate transition/transversion ratio

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- Model of how this part of the world works
- Collect data
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Phylogeny example

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- Sites of alignment=independent Markov chains running along a phylogeny
- Sequence rodents
- Estimate transition/transversion ratio

Why are we interested in simulations?































- Simulating data forces us to think in terms of a generating process
- By comparing true to simulated data, we can get a sense of how realistic is our model
- Simulations are also central to a lot of inferential problems:
 - Validation of inference methods
 - Posterior predictive tests
 - Approximate Bayesian Computation (ABC)
 - ...

Useful probability concepts

- Conditional probabilities
- Independence/intersection
- Union
- Bayes theorem
- Common distributions that will be useful in this talk:
 - Bernoulli
 - Binomial
 - Poisson
 - Exponential































Crash course in probability

Record of various events during 10 days

Days	1	2	3	4	5	6	7	8	9	10
Weather in Lyon										
Laundry dry										
Beyonce singing										

Crash course in probability































Record of various events during 10 days

Days	1	2	3	4	5	6	7	8	9	10
Weather in Lyon										
Laundry dry										
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$$P(\text{rainy}) = 0.5 \quad P(\text{sunny}) = 1 - P(\text{rainy}) = 0.5$$

Crash course in probability

Record of various events during 10 days

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$$P(\text{rainy}) = 0.5$$

$$P(\text{sunny}) = 1 - P(\text{rainy}) = 0.5$$

$$P(\text{dry laundry}) = 0.6$$

Crash course in probability

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

























$$P(\text{dry laundry} | \text{sunny}) = 0.8$$

$$P(\text{dry laundry} | \text{rainy}) = 0.4$$

Conditional probability: $P(A|B)$

Crash course in probability

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$$P(\text{dry laundry} | \text{sunny}) = 0.8$$

$$P(\text{dry laundry} | \text{rainy}) = 0.4$$

$$P(\text{dry laundry} \wedge \text{sunny}) = 0.4$$

Crash course in probability

Record of various events during 10 days

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$$P(\text{dry laundry} | \text{sunny}) = 0.8$$

$$P(\text{dry laundry} \wedge \text{sunny}) = 0.4$$































$$P(\text{dry laundry} | \text{rainy}) = 0.4$$

$$P(\text{Beyonce singing}) = 0.4$$

$$P(\text{Beyonce singing}) = P(\text{Beyonce singing} | \text{rainy}) = P(\text{Beyonce singing} | \text{sunny}) = 0.4$$

Crash course in probability

Record of various events during 10 days

Days	1	2	3	4	5	6	7	8	9	10
Weather in Lyon										
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$$P(\text{rainy}) = 0.5 \quad P(\text{sunny}) = 1 - P(\text{rainy}) = 0.5$$































The events “Beyonce singing” and “sunny” are independent

$$P(\text{Beyonce singing}) = 0.4$$

$$P(\text{Beyonce singing}) = P(\text{Beyonce singing} | \text{rainy}) = P(\text{Beyonce singing} | \text{sunny})^{16} = 0.4$$

Crash course in probability

Record of various events during 10 days

Days	1	2	3	4	5	6	7	8	9	10
Weather in Lyon										
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$$P(\text{dry laundry} | \text{sunny}) = 0.8$$

$$P(\text{dry laundry} | \text{rainy}) = 0.4$$

The events “dry laundry” and “sunny” are NOT independent

Crash course in probability

Record of various events during 10 days

Days	1	2	3	4	5	6	7	8	9	10
Weather in Lyon										
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$$\begin{aligned}P(\text{rainy}) &= 0.5 & P(\text{sunny}) &= 1 - P(\text{rainy}) = 0.5 & P(\text{dry laundry}) &= 0.6 \\P(\text{dry laundry}|\text{sunny}) &= 0.8 & P(\text{dry laundry}|\text{rainy}) &= 0.4\end{aligned}$$

$$\begin{aligned}P(\text{dry laundry}) &= P(\text{dry laundry}|\text{sunny}) \times P(\text{sunny}) \\&\quad + P(\text{dry laundry}|\text{rainy}) \times P(\text{rainy}) \\&= 0.8 \times 0.5 + 0.4 \times 0.5 = 0.6\end{aligned}$$

Bayes formula

$$P(A|B) = \frac{P(A \wedge B)}{P(B)} = \frac{P(B \wedge A)}{P(B)}$$

$$P(A|B) = \frac{P(B|A)P(A)}{P(B)}$$

Days	1	2	3	4	5	6	7	8	9	10
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$$P(\text{dry laundry} | \text{sunny}) = 0.8$$

$$P(\text{dry laundry} \wedge \text{sunny}) = 0.4$$

$$P(\text{dry laundry} | \text{rainy}) = 0.4$$

$$P(\text{sunny} | \text{dry laundry}) = \frac{P(\text{sunny} \wedge \text{dry laundry})}{P(\text{dry laundry})} = \frac{P(\text{dry laundry} \wedge \text{sunny})}{P(\text{dry laundry})}$$

$$P(\text{sunny} | \text{dry laundry}) = \frac{P(\text{dry laundry} | \text{sunny}) P(\text{sunny})}{P(\text{dry laundry})}$$

Useful distributions

- *Discrete distributions (values in $\{0,1\}$, $\{0,1,2...\}$):*

- **Bernoulli:** coin flip: $P(X=1)=p$; $P(X=0)=1-p$
- **Binomial:** how many heads in several coin flips:

$$\Pr(k; n, p) = \Pr(X = k) = \binom{n}{k} p^k (1-p)^{n-k}$$

- **Poisson:** how many events of a type over a continuous time: how many meteorites with diameter $> 1\text{m}$ in a year:

$$P(k \text{ events in interval}) = e^{-\lambda} \frac{\lambda^k}{k!}$$

- *Continuous distributions (values in \mathbb{R} , $[0,1]...$):*

- **Exponential:** Time between events in a Poisson process: how much time between two meteorites with diameter $> 1\text{m}$:

$$f(x; \lambda) = \begin{cases} \lambda e^{-\lambda x} & x \geq 0, \\ 0 & x < 0. \end{cases}$$

Aims

- Understand the main ideas underlying models of sequence evolution
- To do so, we will:
 - Simulate the evolution of a simple binary character through time
 - Extend to more general alphabets
 - Extend to longer sequences
 - Extend to a tree

How would we simulate the evolution of a binary character?

- 2 states: {0,1}

Evolution of a binary character

- 2 states: $\{0,1\}$



Evolution of a binary character

- 2 states: $\{0,1\}$



Evolution of a binary character

- 2 states: $\{0,1\}$



Number of substitutions at time t_0 : $N(t_0) = 0$

Evolution of a binary character

- 2 states: $\{0,1\}$



$$N(t_1) = 1$$

Evolution of a binary character

- 2 states: $\{0,1\}$



$$N(t_2) = 2$$

Evolution of a binary character

- 2 states: $\{0,1\}$



$$N(t_3) = 3$$

Evolution of a binary character

- 2 states: $\{0,1\}$



$$N(T) = 3$$

Evolution of a binary character

- 2 states: $\{0,1\}$



$$N(T) = 3$$

Could we simulate this process just with coin flips?

Evolution of a binary character

- 2 states: $\{0,1\}$



$$N(T) = 3$$



Evolution of a binary character

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$$N(T) = 3$$



Evolution of a binary character

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$$N(T) = 3$$



$$P(H) = \frac{1}{2}$$

Evolution of a binary character

- 2 states: $\{0,1\}$



$$N(T) = 3$$



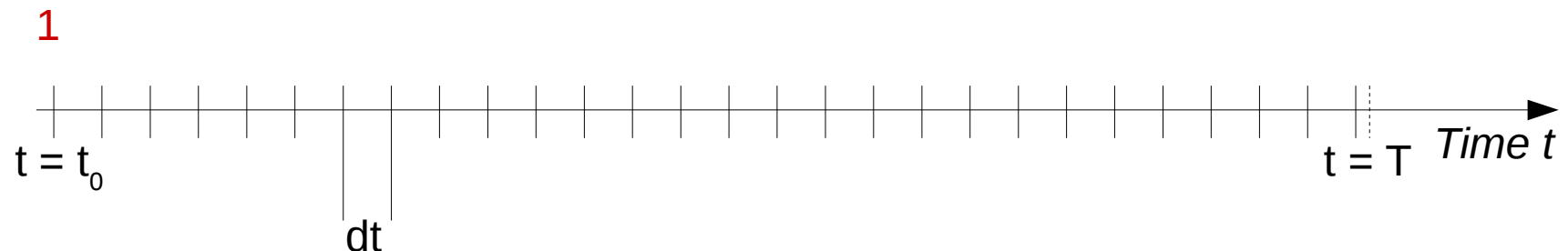
$$P(H) = \frac{1}{2}$$

Evolution of a binary character

- 2 states: $\{0,1\}$



$$N(T) = 3$$

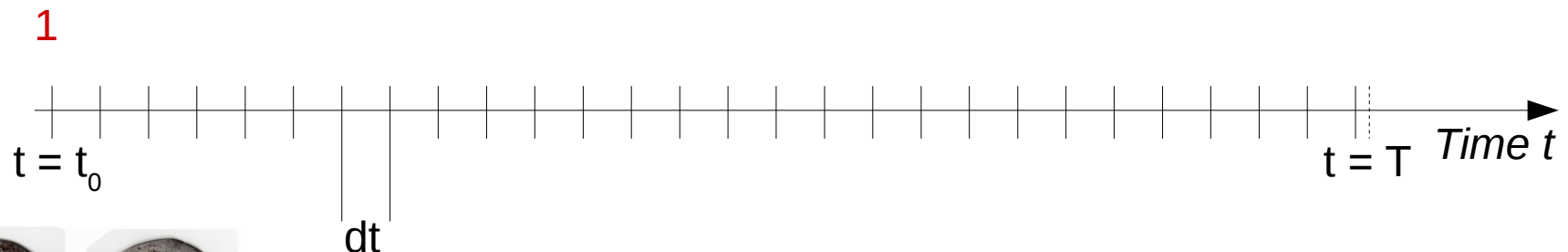


Evolution of a binary character

- 2 states: $\{0,1\}$



$$N(T) = 3$$

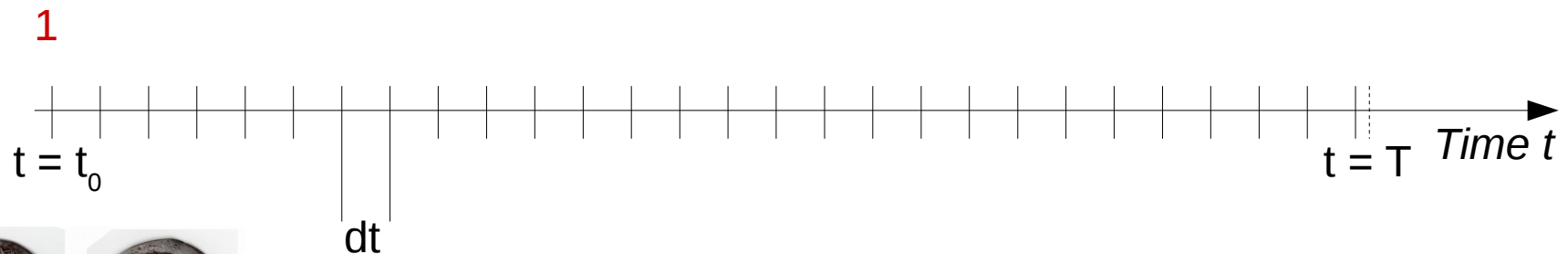


Evolution of a binary character

- 2 states: $\{0,1\}$

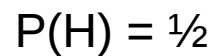
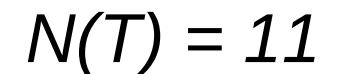
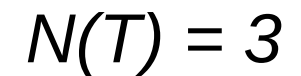


$$N(T) = 3$$



$$P(H) = \frac{1}{2}$$

- 2 states: $\{0,1\}$

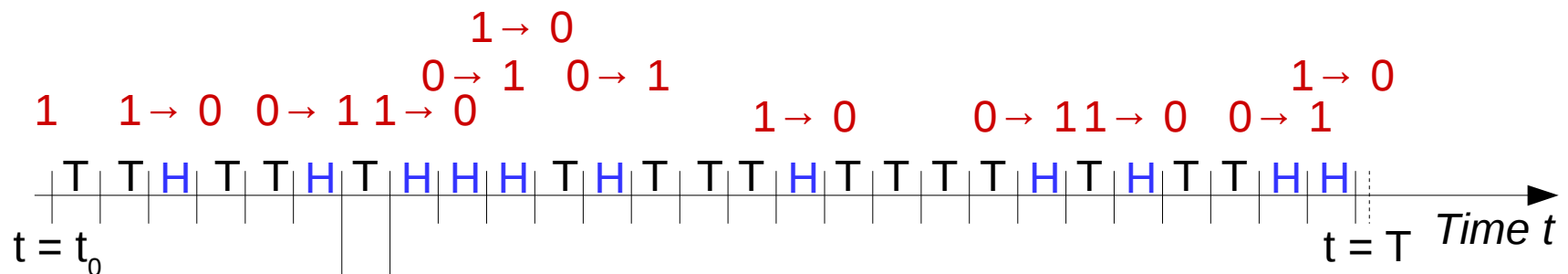


Evolution of a binary character

- 2 states: $\{0,1\}$



$$N(T) = 3$$



$$N(T) = 11$$



$$P(H) = \frac{1}{2}$$

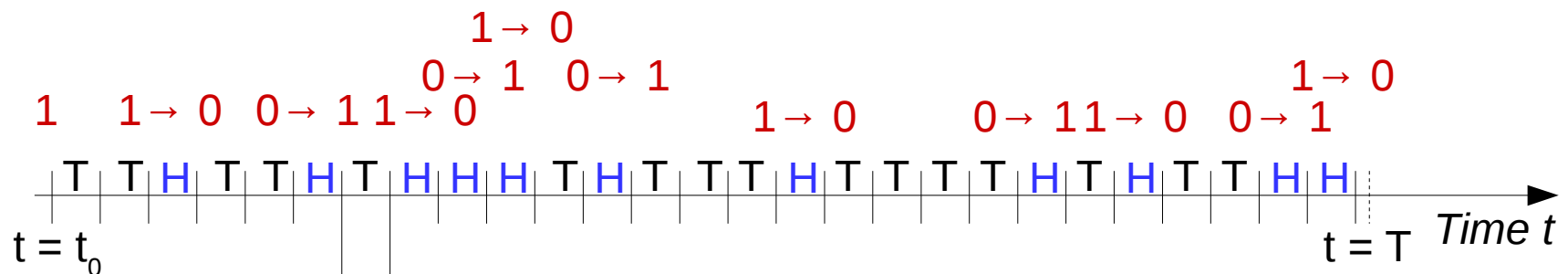
Is our model realistic?

Evolution of a binary character

- 2 states: $\{0,1\}$



$$N(T) = 3$$



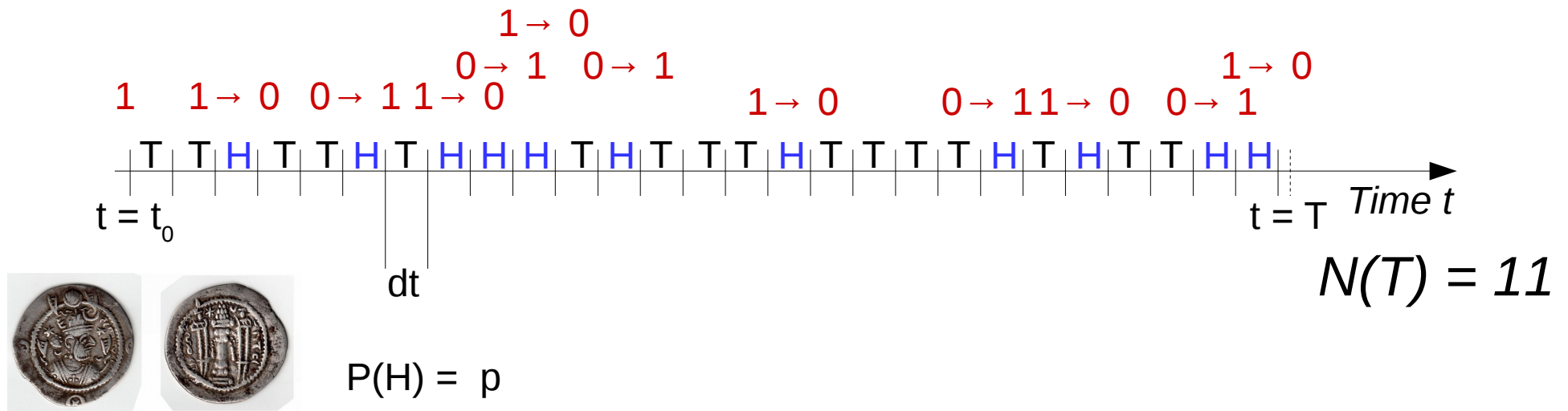
$$N(T) = 11$$



$$P(H) = \frac{1}{2} p$$

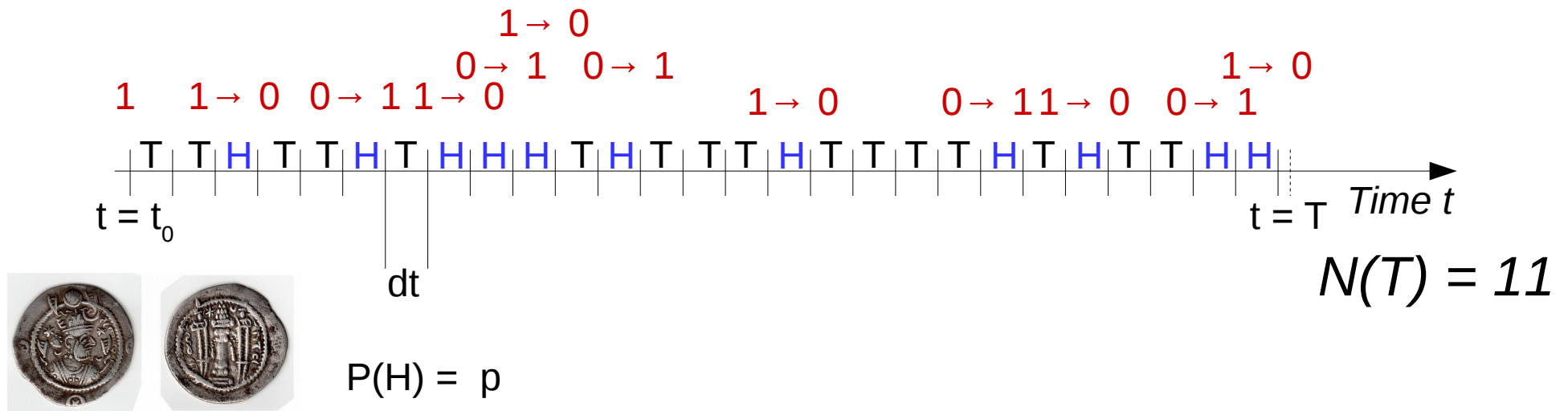
Is our model realistic?

Our model so far



- Discretization of time into n short intervals of length dt
- Initial state: draw from a Bernoulli(p)
- Substitutions: in each interval, draw from a Bernoulli(p)

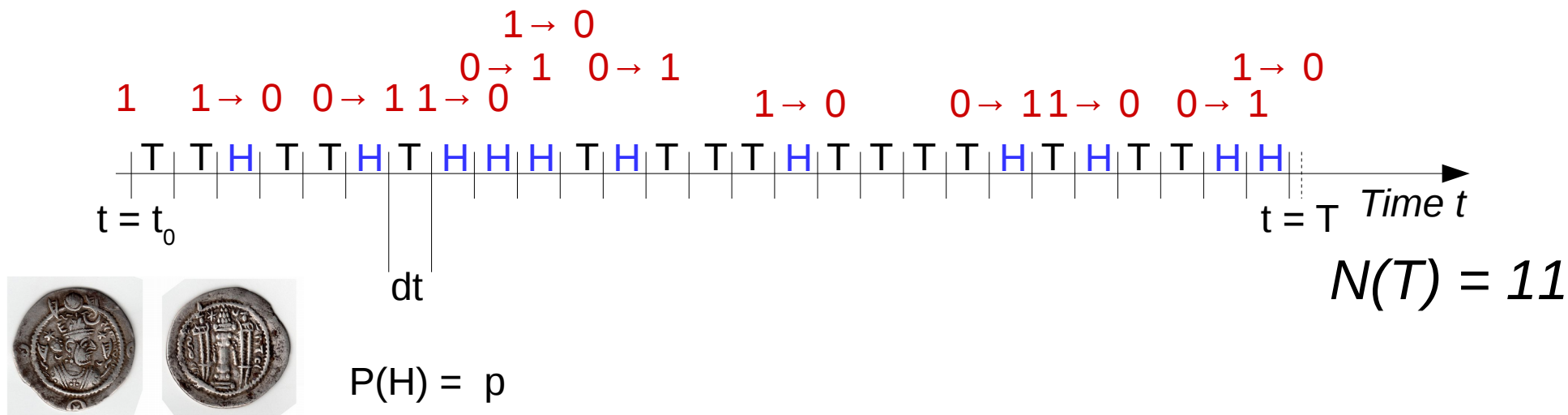
Our model so far



- Discretization of time into n short intervals of length dt
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What is the distribution of $N(T)$?

Our model so far

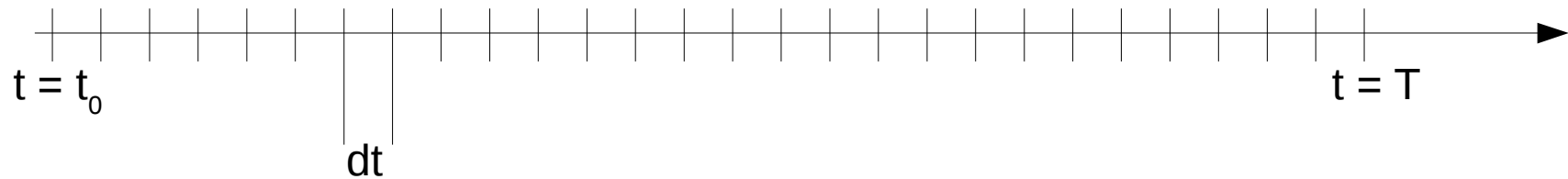


- Discretization of time into n short intervals of length dt
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$$N(T) \sim \text{Binomial}(n, p)$$

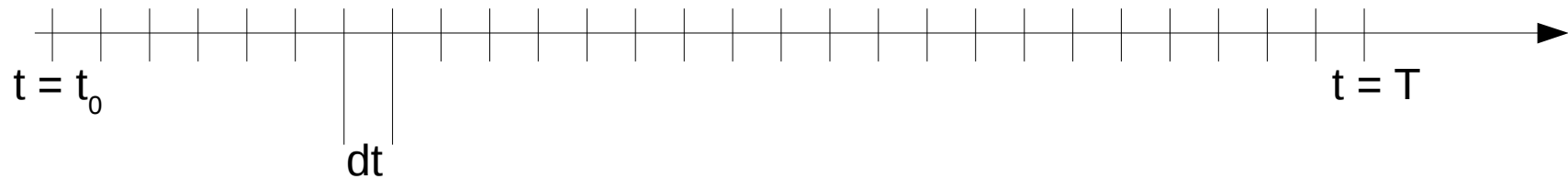
$$P(N = k) = \binom{n}{k} p^k (1 - p)^{n-k}$$

From a discrete to a continuous model



If $dt \rightarrow 0$ or, equivalently, $n \rightarrow \infty$, towards what distribution tends $N(t)$?

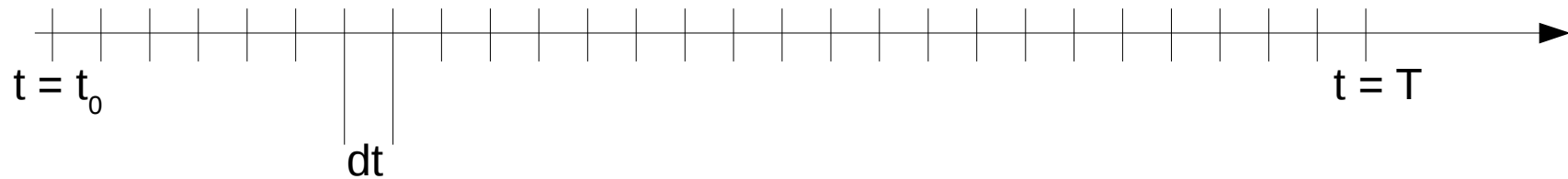
From a discrete to a continuous model



If $dt \rightarrow 0$ or, equivalently, $n \rightarrow \infty$, towards what distribution tends $N(t)$?

$$\lim_{n \rightarrow \infty} \text{Binomial}(n, p) = \text{Poisson}(np)$$

From a discrete to a continuous model



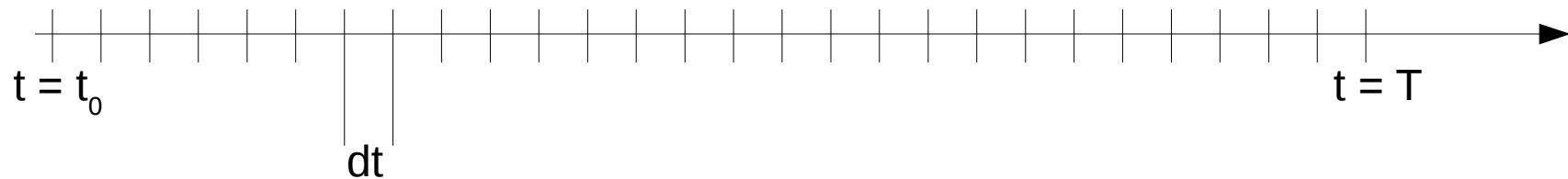
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$$\lim_{n \rightarrow \infty} \text{Binomial}(n, p) = \text{Poisson}(np)$$

$$\text{Si } p = \lambda dt$$

$$\lim_{n \rightarrow \infty} \text{Binomial}(n, \lambda dt) = \text{Poisson}(\lambda t)$$

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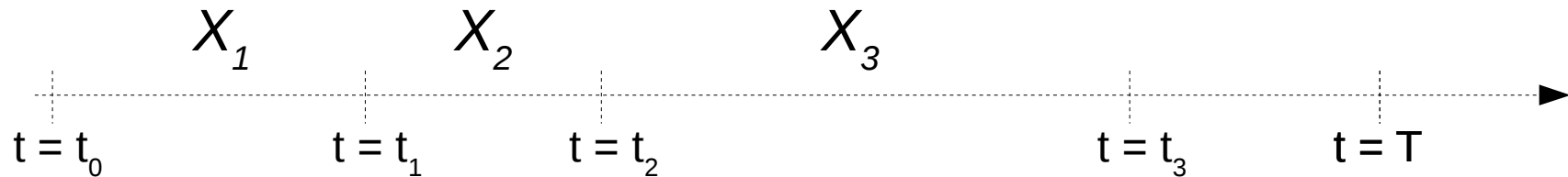
$$\lim_{n \rightarrow \infty} \text{Binomial}(n, \lambda dt) = \text{Poisson}(\lambda t)$$

$$\text{Poisson}_{\lambda}(k \text{ substitutions during } \tau) = \frac{(\lambda \tau)^k e^{-\lambda \tau}}{k!}$$

The Poisson process

- Let $\lambda > 0$. The counting process $\{N(t), t \in [0, \infty)\}$ is a Poisson process of rate λ if all the following conditions apply:
 - $N(0) = 0$;
 - $N(t)$ has independent increments;
 - The number of events in any interval $\tau > 0$ has distribution $Poisson(\lambda\tau)$.

Waiting times in Poisson processes

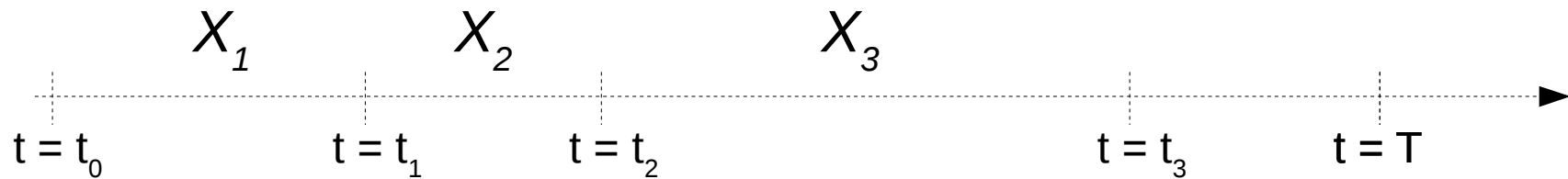


Waiting time:

- Time between the beginning of the process and the first event
- Time between 2 events.

Let's call a waiting time X .

Waiting times in Poisson processes



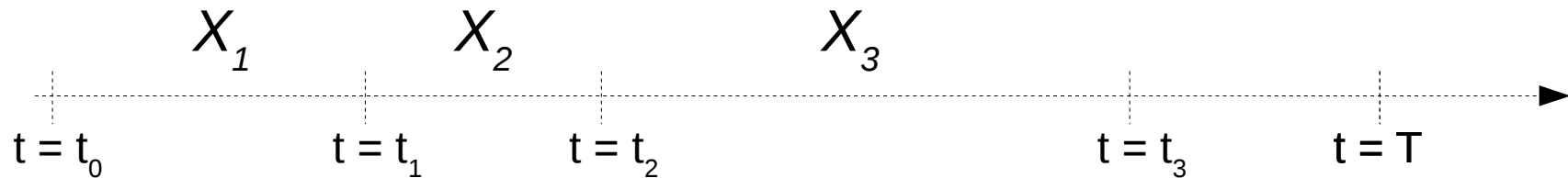
$$P(X > t) = P(\text{no event during } t) = \frac{(\lambda t)^0 e^{-\lambda t}}{0!}$$

$$P(X > t) = e^{-\lambda t}$$

$$F(X) = \begin{cases} 1 - e^{-\lambda t} & \dots \text{if } t > 0 \\ 0 & \dots \text{otherwise} \end{cases}$$

$$X \sim \text{Exponential}(\lambda)$$

Waiting times in a Poisson process



The X_i variables are the waiting times between events. They are all independent and follow the same distribution :

$$X_i \sim \text{Exponential}(\lambda)$$

Modelling the evolution of a binary trait: summary

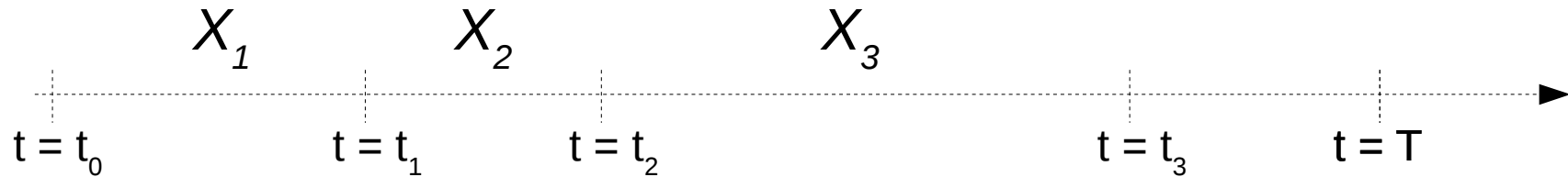
- We can simulate its evolution by repeating n Bernoulli draws during time intervals dt
- $N(t)$ follows a Binomial distribution
- When dt becomes very small, $N(t)$ follows a Poisson distribution of parameter $\lambda = n \cdot dt$
- Waiting times between events follow an exponential distribution of same rate parameter λ

Modelling the evolution of a binary trait: summary

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- Waiting times between events follow an exponential distribution of same rate parameter λ

Can you think of a way to simulate the evolution of a binary trait in continuous time?

Modelling the evolution of a binary trait in continuous time

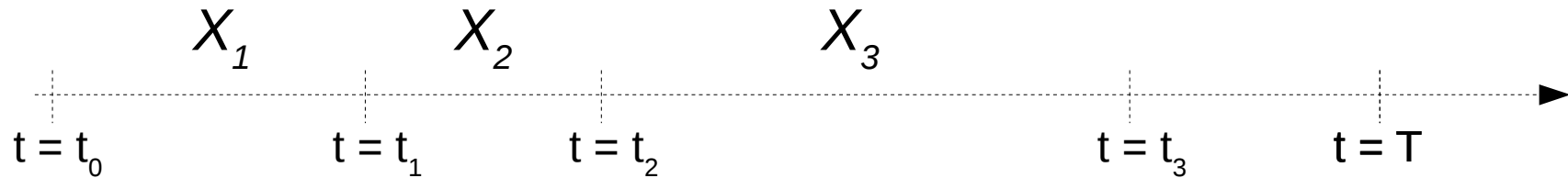


- Draw an initial state from a Bernoulli distribution:

`p=0.3; state=rbinom(1,1,p)`

- $t = t_0$; $N = 0$; $\lambda=0.1$
- While $t < T$:
 - Draw from an exponential distribution a waiting time X_i until the next event; $t = t + X_i$
 - If $t < T$, change the state of the variable
 - (Else ($t \geq T$): we stop)

Our model of DNA evolution in continuous time is a *Markov process*

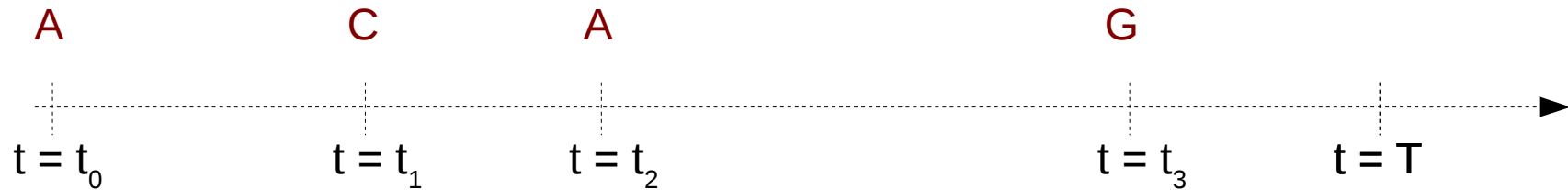


- At any given time, the next state only depends on the current state, not on the previous states.
- Therefore, we have defined a *Markov chain*.

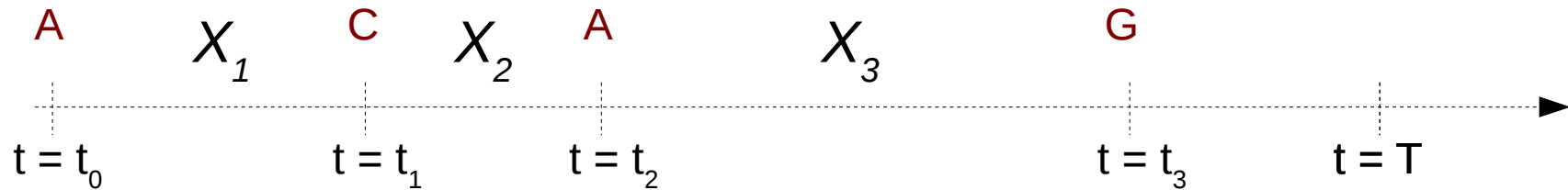
R function to simulate the evolution of a binary trait

```
simulate <- function (T, p, lambda) {  
  N = 0  
  t = 0.0  
  state = rbinom(1,1,p)  
  states = c(state)  
  waitingTimes = c()  
  while (t < T) {  
    X = rexp(n=1, lambda)  
    t = t+X  
    if (t < T) {  
      N=N+1  
      if (state == 0) {  
        state = 1  
      }  
      else {  
        state = 0  
      }  
      states=c(states, state)  
      waitingTimes = c(waitingTimes, X)  
    }  
  }  
  return (list(N, states, waitingTimes))  
}
```

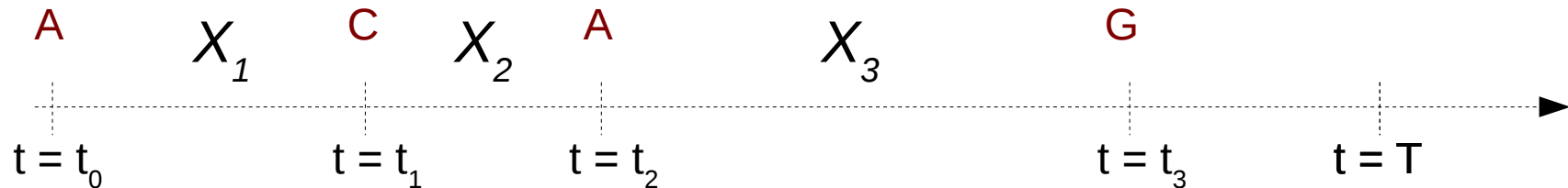
Modelling the evolution of a DNA character in continuous time



Modelling the evolution of a DNA character in continuous time



Modelling the evolution of a DNA character in continuous time



- Draw an initial state from a Multinomial distribution:

```
p=c(0.25, 0.25, 0.25, 0.25); state=rmultinom(n=1, p=p, size=1)
```

- $t = t_0$; $N = 0$; $\lambda = 0.1$

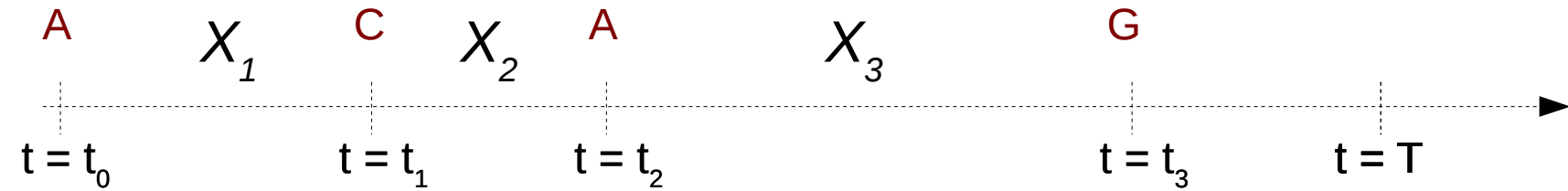
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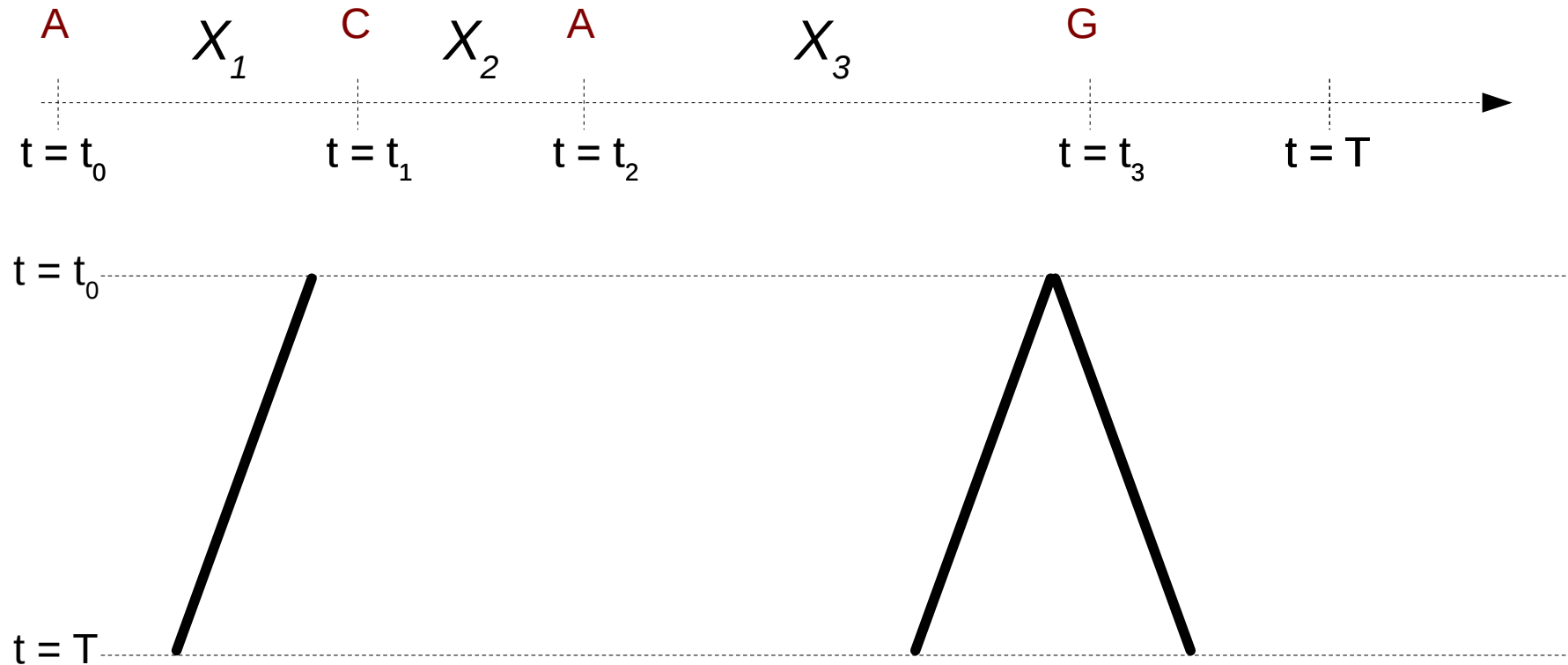
- If $t < T$, change the state of the variable:
`state=rmultinom(n=1, p=p, size=1)`

- (Else ($t \geq T$): we stop)

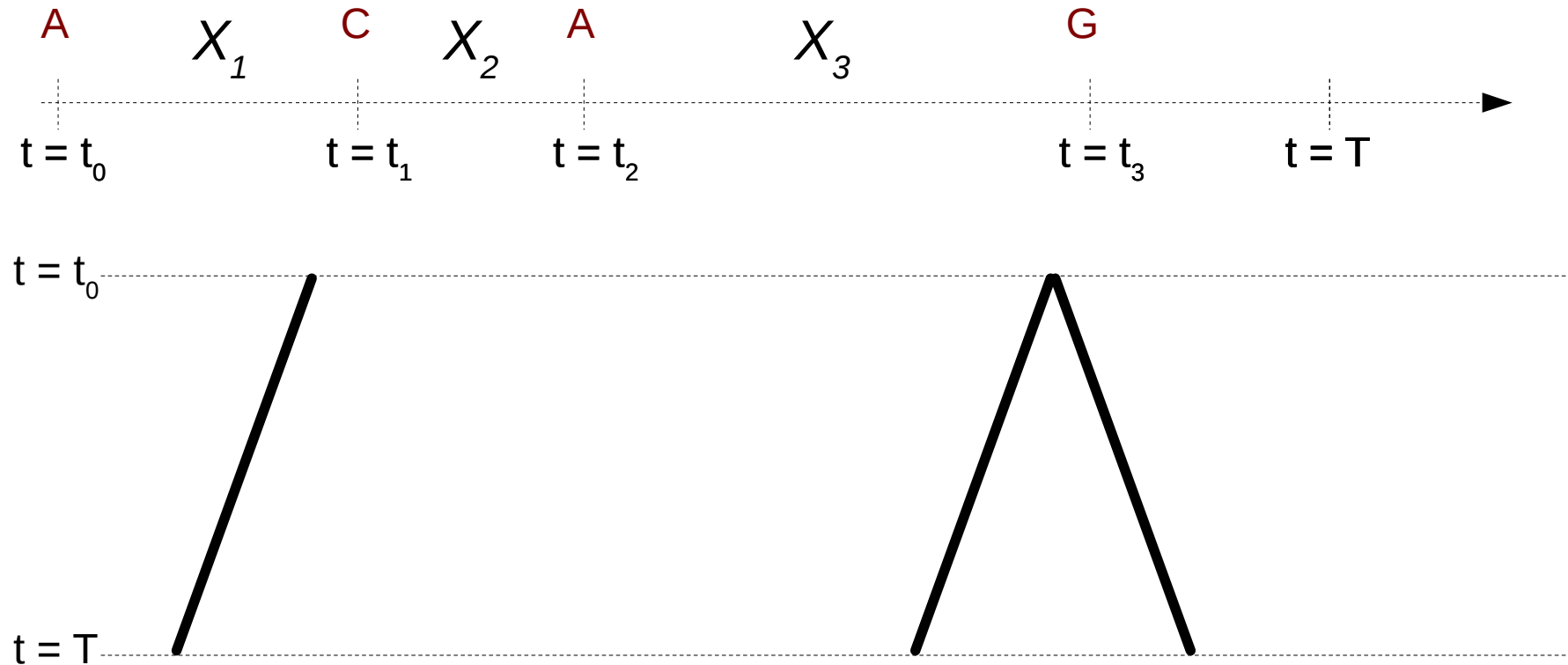
From one branch to two



From one branch to two



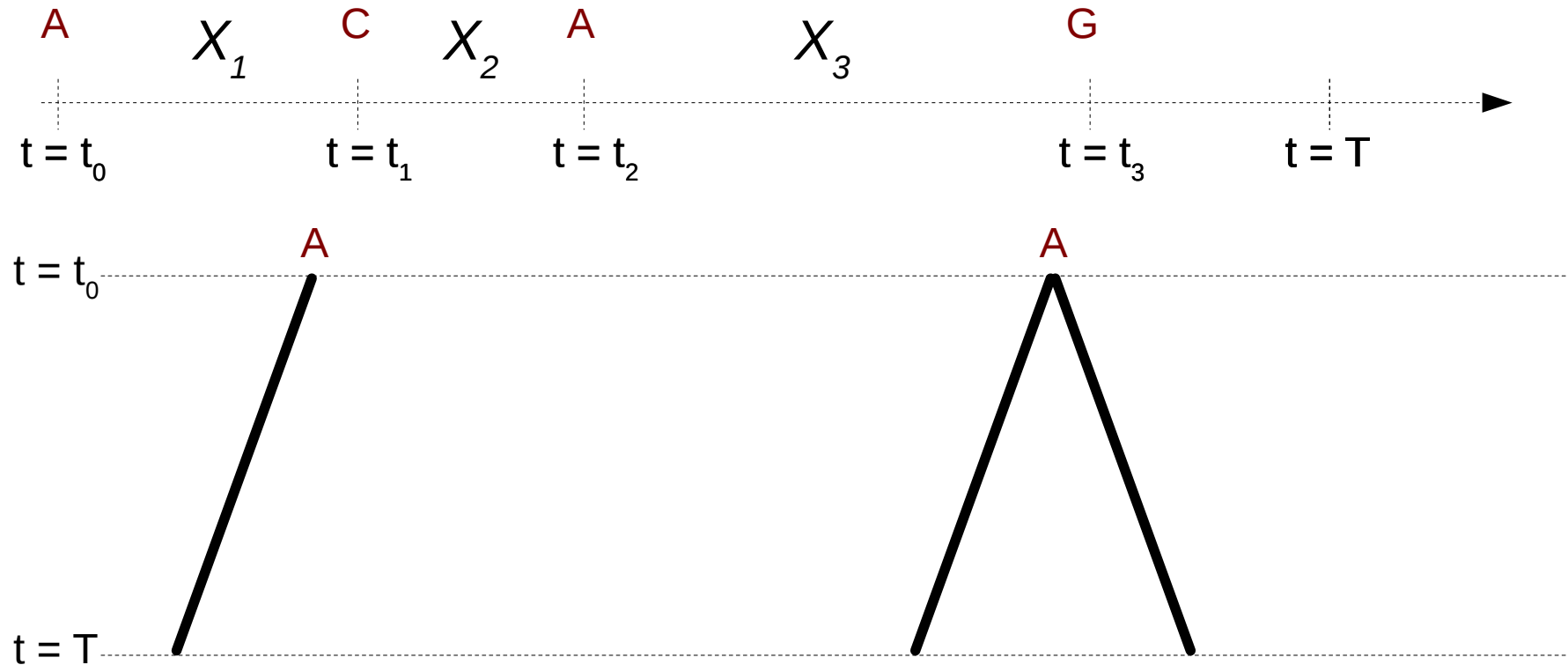
From one branch to two



Draw an initial state from a Multinomial distribution

- Left branch = $\text{simulate}(\text{state}, T)$
- Right branch = $\text{simulate}(\text{state}, T)$

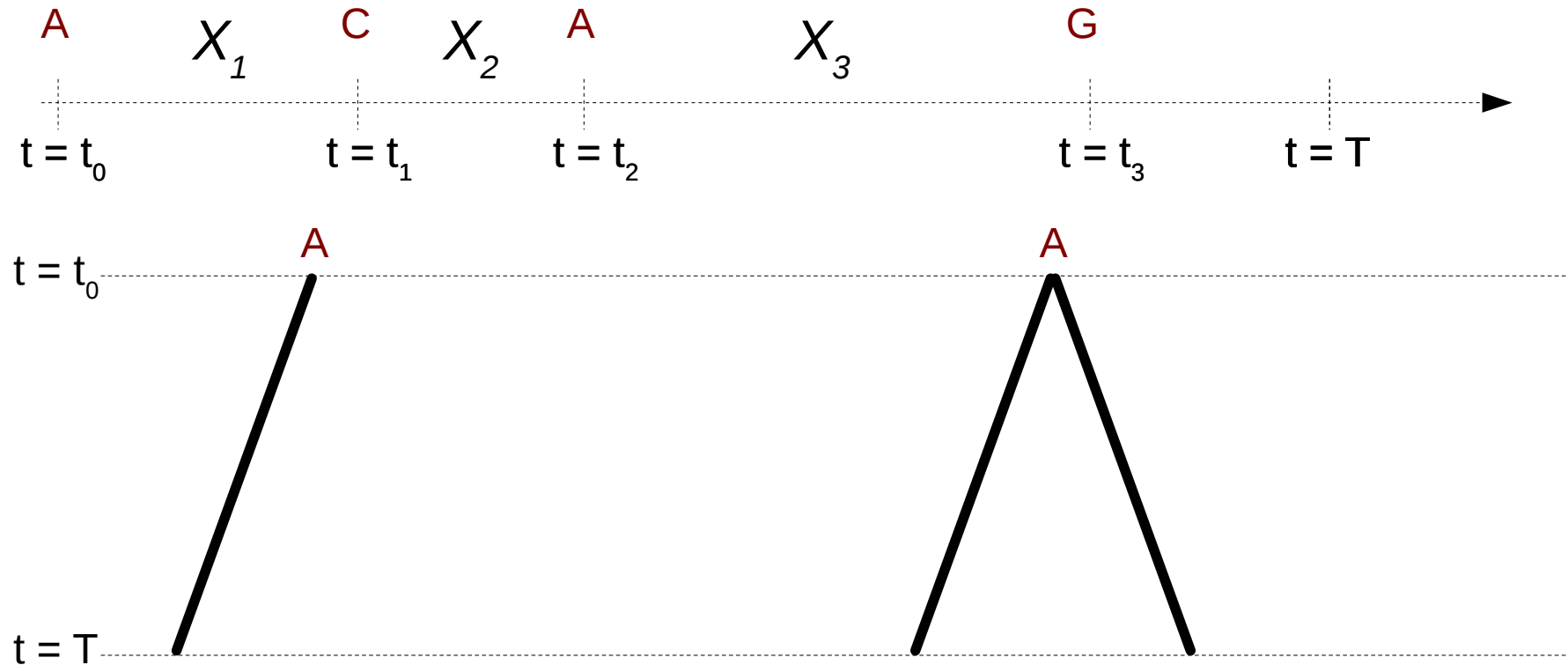
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Draw an initial state from a Multinomial distribution

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From one branch to two

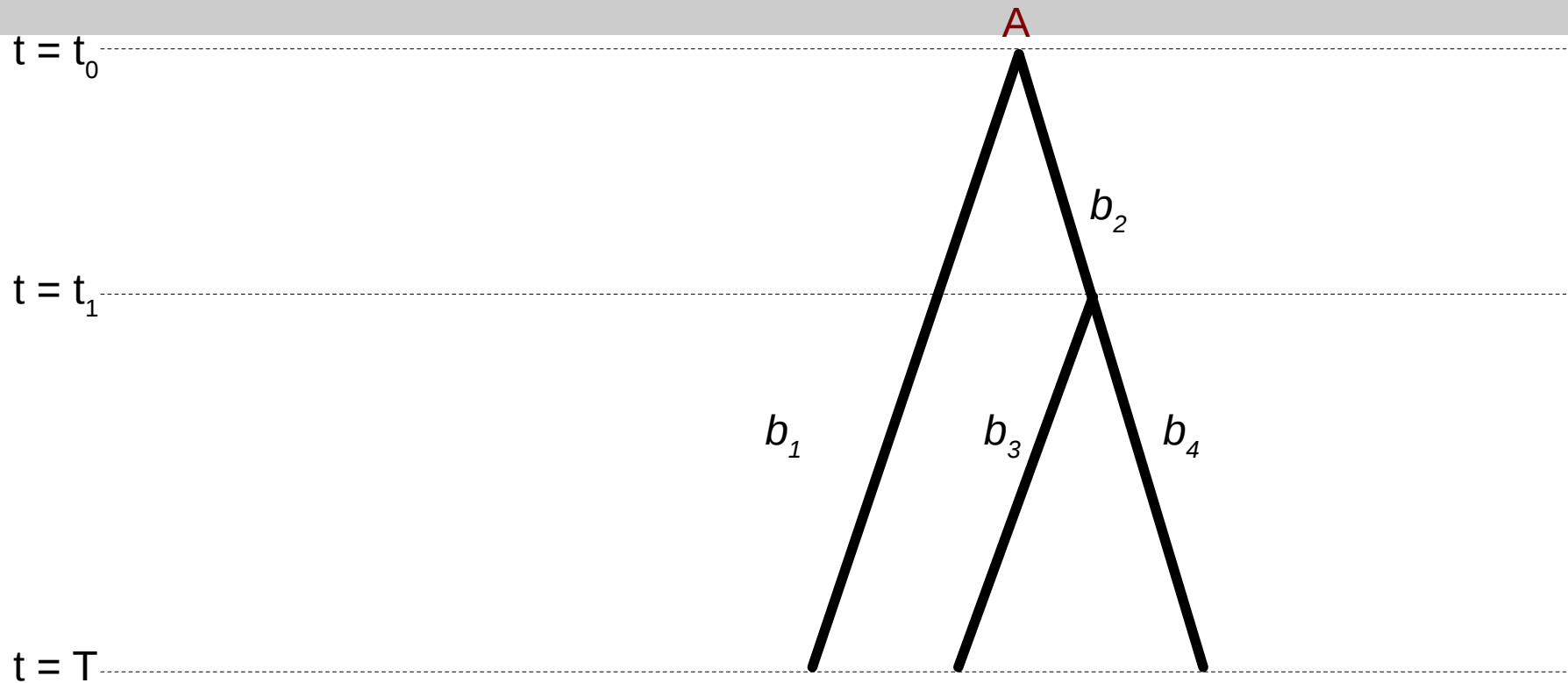


Draw an initial state from a Multinomial distribution

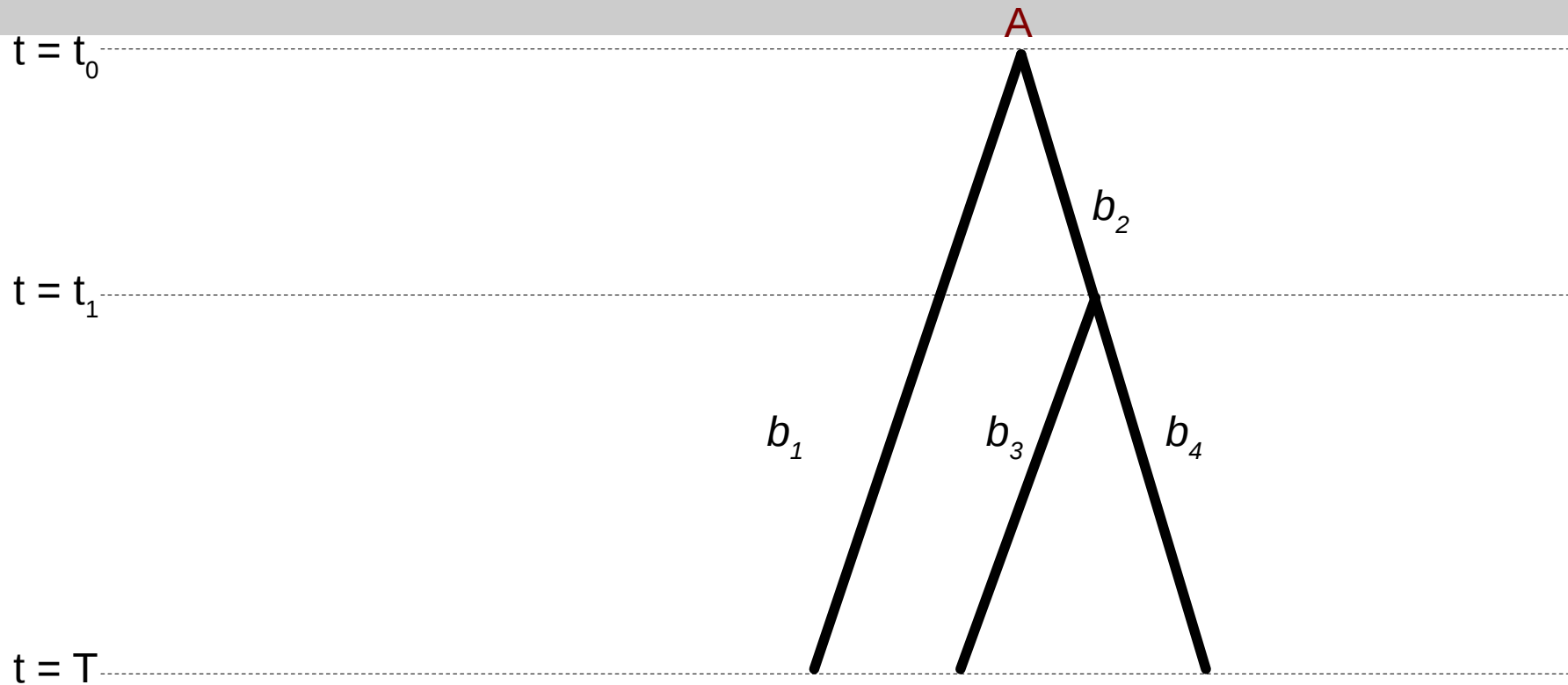
- Left branch = simulate(state, T)
- Right branch = simulate(state, T)

***We assume
independence between
the two branches***

Simulating on a tree



Simulating on a tree



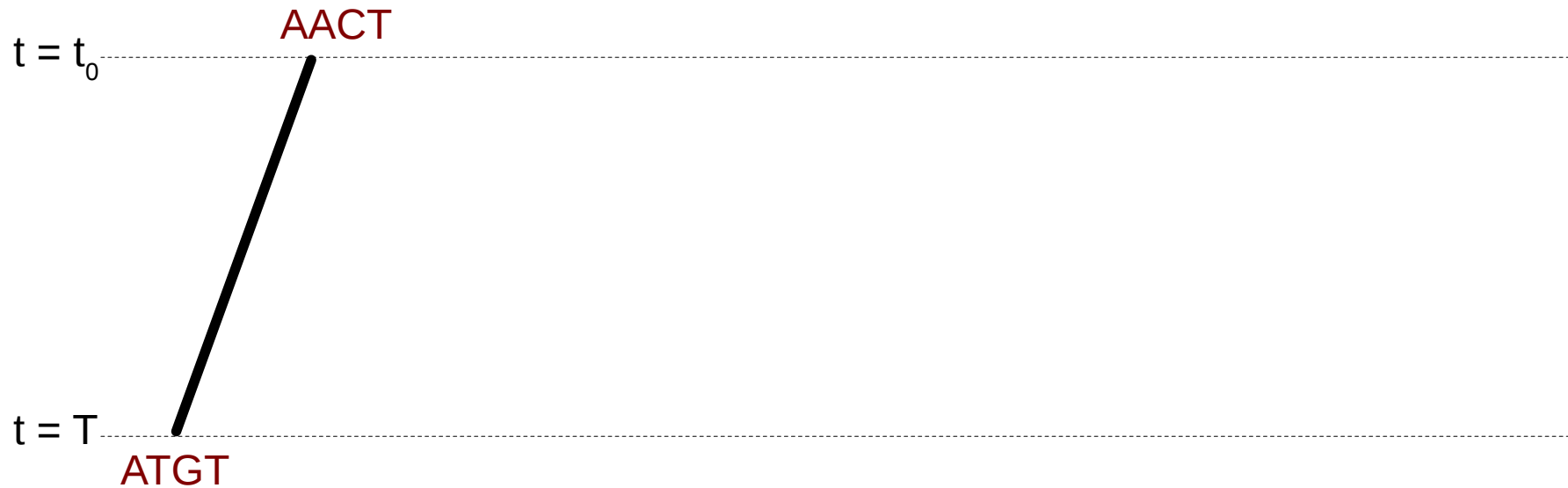
Draw an initial state from a Multinomial distribution

- Branch $b_1 = \text{simulate}(\text{state}, T)$
- Branch $b_2 = \text{simulate}(\text{state}, t_1)$
- Branch $b_3 = \text{simulate}(\text{state}(\text{end Branch } b_2), T-t_1)$
- Branch $b_4 = \text{simulate}(\text{state}(\text{end Branch } b_2), T-t_1)$

From one site to several



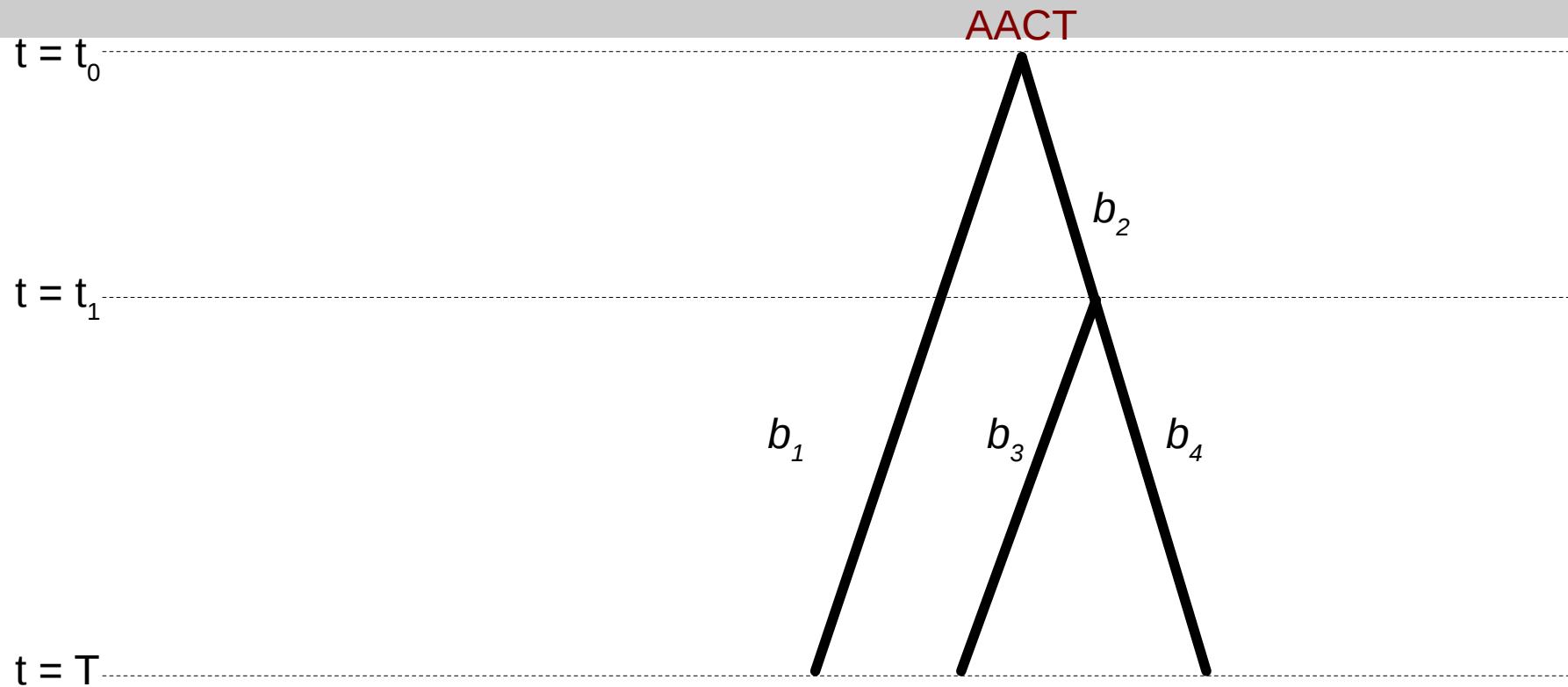
From one site to several



For i in $\{1.. \text{Number of sites}\}$

- Draw an initial state $state_i$ from a Multinomial distribution
- $Site_i = \text{simulate}(state_i, T)$

From one site to several, on a tree



For i in $\{1.. \text{Number of sites}\}$

- Draw an initial state $state_i$ from a Multinomial distribution
- $Site_i = \text{simulate_along_tree}(state_i)$

Summary

- We can simulate the evolution of a DNA character by drawing an initial state, then waiting times between substitutions
- We can simulate on a tree by taking as initial state for child branches the terminal state of parent branches
- We can simulate many independent sites
- As long as all substitutions are equally likely, this model is the Jukes-Cantor model (1969)

Other models of sequence evolution

Rate matrix

$$Q = \begin{pmatrix} -\mu_A & \mu_{GA} & \mu_{CA} & \mu_{TA} \\ \mu_{AG} & -\mu_G & \mu_{CG} & \mu_{TG} \\ \mu_{AC} & \mu_{GC} & -\mu_C & \mu_{TC} \\ \mu_{AT} & \mu_{GT} & \mu_{CT} & -\mu_T \end{pmatrix}$$

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Jukes and
Cantor 1969

$$Q = \begin{pmatrix} * & \frac{\mu}{4} & \frac{\mu}{4} & \frac{\mu}{4} \\ \frac{\mu}{4} & * & \frac{\mu}{4} & \frac{\mu}{4} \\ \frac{\mu}{4} & \frac{\mu}{4} & * & \frac{\mu}{4} \\ \frac{\mu}{4} & \frac{\mu}{4} & \frac{\mu}{4} & * \end{pmatrix}$$

1 free parameter (0 if we impose one substitution per unit time)

Kimura 1980

$$Q = \begin{pmatrix} * & \kappa & 1 & 1 \\ \kappa & * & 1 & 1 \\ 1 & 1 & * & \kappa \\ 1 & 1 & \kappa & * \end{pmatrix}$$

1 transition/transversion ratio : 1 free parameter

Hasegawa,
Kishino,
Yano 1985

$$Q = \begin{pmatrix} * & \kappa\pi_C & \pi_A & \pi_G \\ \kappa\pi_T & * & \pi_A & \pi_G \\ \pi_T & \pi_C & * & \kappa\pi_G \\ \pi_T & \pi_C & \kappa\pi_A & * \end{pmatrix}$$

1 transition/transversion ratio
4 equilibrium frequencies:
4 free parameters

Other models of sequence evolution

Rate matrix

$$Q = \begin{pmatrix} -\mu_A & \mu_{GA} & \mu_{CA} & \mu_{TA} \\ \mu_{AG} & -\mu_G & \mu_{CG} & \mu_{TG} \\ \mu_{AC} & \mu_{GC} & -\mu_C & \mu_{TC} \\ \mu_{AT} & \mu_{GT} & \mu_{CT} & -\mu_T \end{pmatrix}$$

Jukes and
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$$Q = \begin{pmatrix} * & \frac{\mu}{4} & \frac{\mu}{4} & \frac{\mu}{4} \\ \frac{\mu}{4} & * & \frac{\mu}{4} & \frac{\mu}{4} \\ \frac{\mu}{4} & \frac{\mu}{4} & * & \frac{\mu}{4} \\ \frac{\mu}{4} & \frac{\mu}{4} & \frac{\mu}{4} & * \end{pmatrix}$$

1 free parameter (0 if we impose one substitution per unit time)

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1 transition/transversion ratio
4 equilibrium frequencies:
4 free parameters

All those are particular cases of the GTR model

General Time Reversible model of sequence evolution

Rate matrix

$$Q = \begin{pmatrix} -\mu_A & \mu_{GA} & \mu_{CA} & \mu_{TA} \\ \mu_{AG} & -\mu_G & \mu_{CG} & \mu_{TG} \\ \mu_{AC} & \mu_{GC} & -\mu_C & \mu_{TC} \\ \mu_{AT} & \mu_{GT} & \mu_{CT} & -\mu_T \end{pmatrix}$$

Lanave et al. 1984; Tavaré, 1986

$$Q = \begin{pmatrix} -(\alpha\pi_G + \beta\pi_C + \gamma\pi_T) & \alpha\pi_G & \beta\pi_C & \gamma\pi_T \\ \alpha\pi_A & -(\alpha\pi_A + \delta\pi_C + \epsilon\pi_T) & \delta\pi_C & \epsilon\pi_T \\ \beta\pi_A & \delta\pi_G & -(\beta\pi_A + \delta\pi_G + \eta\pi_T) & \eta\pi_T \\ \gamma\pi_A & \epsilon\pi_G & \eta\pi_C & -(\gamma\pi_A + \epsilon\pi_G + \eta\pi_C) \end{pmatrix}$$

4 **equilibrium frequencies**: 3 parameters

6 **exchangeability parameters**: 5 parameters (if we impose one substitution per unit time)

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More general models do not assume reversibility (e.g. Barry-Hartigan model)