## ML for 5G Security Analysis

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#### Tensor Flow

- -Create Machine Learning models
- -Help implement Best Practices for data automation, model tracking, performance monitoring, and model retraining
- -Used to load and deploy data



## PyTorch

- Deep Learning tensor library for Python
  - Two main features
    - Tensor computation with strong GPU acceleration support
    - Automatic Differentiation for creating and training deep neural networks



#### SciKit Learn

- Machine Learning Library in Python
- Algorithm Examples
  - -Support Vector Machines
  - -Decision Trees
  - -Random Forests
  - -Neural Networks
- Data preprocessing, model evaluation, and model deployment



#### **NIST**

National Institute of Standards and Technology

- Cybersecurity framework for using best practices to organize and improve cybersecurity of programs.
- NIST has outlined a 5G security framework with a growing list of security categories and capabilities
- -Organized by reference names 5GSC1-5GSC8:

Subscriber Privacy 5GSC-1 API Security 5GSC-5

Radio Network Security 5GSC-2 Network Slicing Security 5GSC-6

Authentication Enhancements 5GSC-3 Application Security 5GSC-7

Interworking & Roaming Security 5GSC-4

Internet Security Protocol Recommended Practice 5GSC-8



### Vulnerabilities

- 5G networks in particular introduce a large amount of security vulnerabilities that can be exploited by attackers
- Issues in the networks architecture can cause issues with unauthorized access or eavesdropping
- Weaknesses can be from underlying software-defined infrastructure
- Attack vectors such as network slicing vulnerabilities and threats to the Internet of Things (IoT) devices connected to 5G networks add to the complexity of safeguarding these systems

## Types of Attacks

- 1. Denial-of-service (DoS) attacks
- 2. Distributed denial-of-service (DDoS) attacks
- 3. Hijacking and signaling storms
- 4. Resource theft
- 5. Configuration attacks
- 6. Man-in-the-middle attacks
- 7. Eavesdropping
- 8. Data exfiltration
- 9. Malware deployment



## Attack Graphs

Attack graph from <a href="https://arxiv.org/pdf/2108.03514.pdf">https://arxiv.org/pdf/2108.03514.pdf</a>

- Can be used to construct multi-stage attack paths where each path represents a chain of exploits that could be leveraged by an attacker to penetrate network
- Used to understand where vulnerabilities exist and how to protect important assets
- In order to find vulnerabilities, "ethical hackers" infiltrate businesses networks and create attack graphs to help uncover ways they could be attacked
- Automated attack graphing has recently become a trend as "hand done" attack graphs can include errors

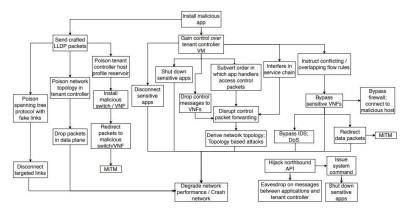


Fig. 5: Aggregated attack graph of SDN control plane vulnerabilities

# Machine Learning Implementation

#### Steps:

- 1. Selecting Programming Language
  - a. May influence APIs and libraries used
- 2. Selecting Algorithm
  - a. Important to be specific about class, type of algorithm, and specific implementations
- 3. Selecting Problem
  - Finding a set of problems in which you can test/ validate the algorithm created
- 4. Research Algorithm
  - a. Learn about the algorithm you chose from others to find other uses and potential roadblocks
- 5. Unit Tests
  - Write tests for each function and know what to expect as a result from each function

## Machine Learning Algorithms

- Where artificial intelligence conducts task to be able to predict output values given the input data
- These algorithms are different ways of predicting output based on the given data set
  - Linear regression
  - Logistic regression
  - Decision tree
  - SVM algorithm
  - Naive Bayes algorithm
  - KNN algorithm
  - K-means
  - Random forest algorithm
  - Dimensionality reduction algorithms
  - Gradient boosting algorithm and AdaBoosting algorithm