

# System Architecture

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# Layout of Today

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- Structure of File System

# What is a Program?

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- In Linux/UNIX, program use the system to do the hard work.

```
.data
msg: .ascii "Hello_World\n"

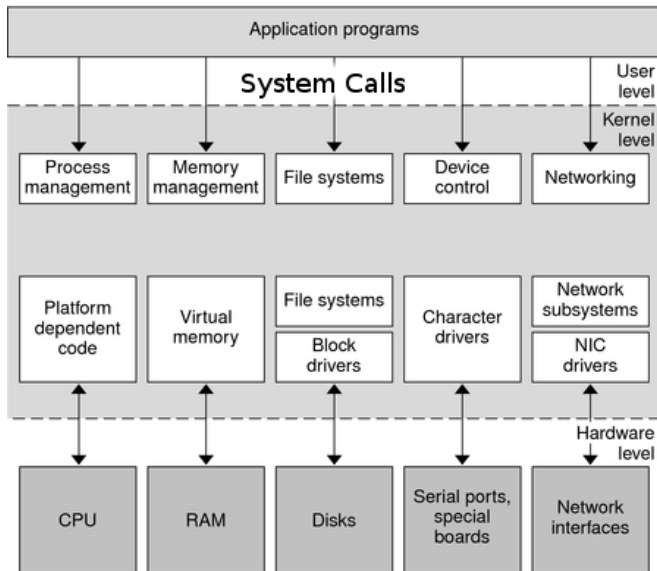
.text
.global _start

_start:
movq $1, %rax    ; use the write syscall
movq $1, %rdi    ; write to stdout
movq $msg, %rsi  ; use string "Hello World"
movq $12, %rdx   ; write 12 characters
syscall          ; make syscall

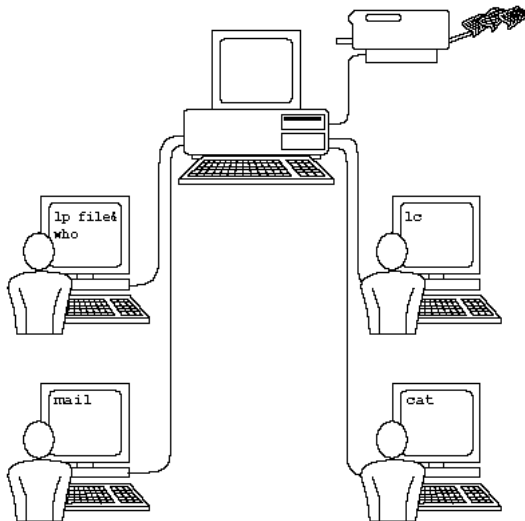
movq $60, %rax   ; use the _exit syscall
movq $0, %rdi    ; error code 0
syscall          ; make syscall
```



# Overview of Kernel



# More Properties of Linux/UNIX Programs: User-owned



# UNIX Permissions

- All files have have an “owning” user and group.

# UNIX Permissions

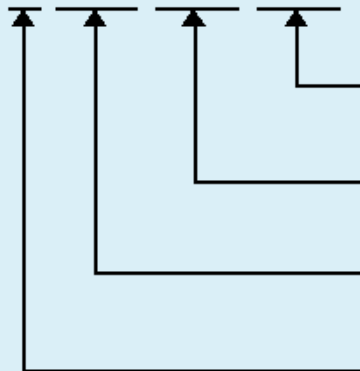
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- These permissions are meaningful for directories:
  - ▶ Anyone with write permission can add/delete/rename files
  - ▶ Anyone with read permission can list files
  - ▶ Anyone with execute permission can `cd` into this directory

# Describing Permissions of a File — ls -l listing

`- rwxrw - r - -`



Read, write, and execute permissions for all other users

Read, write and execute permissions for members of the group owning the file.

Read, write and execute permissions for the owner of the file.

File type. "-" indicates a regular file. A "d" indicates a directory.

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/usr/	Originally for non-essential software

# Further Resources

- Interactive tool for understanding commands —  
<http://explainshell.com/>
- Software Carpentry Lesson —  
<https://swcarpentry.github.io/shell-novice/>
- Command Line Crash Course —  
<http://cli.learncodethehardway.org/book/>