

Sprint Report #2

Team Overview

Name

CrowdControl

Members

Charles Bonn, Joseph Mowry, Evan Hammer, Daniel Andrus, Johnathon Ackerman

Project Title

CrowdControl Group Mananagement Moble Application

Company

Bowtaps

Work Summary

- Code UX
 1. Map Screen
 2. Group info Screen
 3. Group Messaging
 4. Start page
 5. Group Info UI
- Model
 1. User Model
 2. Communication layer
- Research on public/private key passing

BackLog

- Code UX
 1. Maping features
 2. Messaging UI
- Model

1. User Model
 2. Communication Layer
 3. Link backend and front end
- Impliment Cloud code
 - Busness Plan

Success

Sucesces have been jumps in the code progress. Testing has been going well and progress has been made twords the end goal.

Issues and Changes

Some issues that have been ran into have been

- Public/Private key passing for increased security
- Differences between IOS and android coding standards not allowing for similar looks between operating systems.
- Testing of mapping features

Team Details

The team is going strong. With a busy scimester not all meeting times have worked out. But with a hard drive we are working twords our goal of creating an app and starting our own bussness. We are still currently meeting with advisors to better our business plan and create marketing plans.