Sprint Report #2

Team Overview

Name

Crowd Control

Members

Johnathan Ackerman, Daniel Andrus, Charles Bonn, Evan Hammer, Joseph Mowry

Project Title

Crowd Control Group Management Mobile Application

Company

Bowtaps

Work Summary

- Code UX

  1. Map Screen
  2. Group info Screen
  3. Group Messaging
  4. Start page
  5. Group Info UI

- Model

  1. User Model
  2. Communication layer

- Research on public/private key passing

Backlog

- Code UX

  1. Mapping features
  2. Messaging UI

- Model

1. User Model
2. Communication Layer
3. Link back-end and front end

- Implement Cloud code

- Business Plan

Successes

Successes have been jumps in the code progress. Testing has been going well and progress has been made towards the end goal.

Issues and Changes

Some issues that have been ran into have been

- Public/Private key passing for increased security

- Differences between iOS and android coding standards not allowing for similar looks between operating systems.

- Testing of mapping features

Team Details

The team is going strong. With a busy semester, not all meeting times have worked out. But with a hard drive, we are working towards our goal of creating an app and starting our own business. We are still currently meeting with advisers to better our business plan and create marketing plans.