

# Johnathan Ackerman

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GitHub profile <https://github.com/Kiwii12>

## Education

South Dakota School of Mines and Technology

- **Computer Science Major**
- Start Date: Fall 2012
- Expected Graduation Date: **December 2016**
- Going for a Bachelor's Degree
- Enrolled Currently as a Senior

Central High School

- Graduated 2012

## Programs

### Team Projects

With Glut and C++, in teams of two, I have made the following:

- Pong ( [https://github.com/Kiwii12/CSC433\\_Program1\\_Pong](https://github.com/Kiwii12/CSC433_Program1_Pong) )
- Solar System Model ( [https://github.com/Kiwii12/CSC433\\_Program3\\_SolarSystem](https://github.com/Kiwii12/CSC433_Program3_SolarSystem) )

In C++

- Simulated a B17 computer ( <https://github.com/Kiwii12/B17> )

In Lisp

- Missionary Vs Cannibals ( <https://github.com/Kiwii12/missionaryVsCannibal> )

### Solo Projects

In C++

- WVX playlist creator ( <https://github.com/Kiwii12/WVX-Playlist-Creator> )
- Basic Picture Editor ( [https://github.com/Kiwii12/Basic\\_Picture\\_Editor](https://github.com/Kiwii12/Basic_Picture_Editor) )

## Skills

I have worked in the Operating Systems of Windows and Linux ( Fedora and Ubuntu )

I am very comfortable in **C++** and **Python**.

I am comfortable in **Android Studios**

I have also done work in SQL, HTML, Assembly, and PHP.

## Goals

I wish to work with computer graphics, in virtual reality or augmented reality.

## Work Experience

Pizza Ranch – 3 years, currently employed

- Rapid City, South Dakota, 57701
- 605-791-5255