

# Benjamin Alvarado Jr.

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## CAREER OBJECTIVE

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- To apply experience and education to a position in a management field with opportunity for continued growth.
- To obtain a career at a prestigious company in which I can put my skills to use while at the same time gaining valuable experience.

## SUMMARY OF QUALIFICATIONS

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- Computer literate in MS Word, Excel, and PowerPoint.
- Intermediate level in programming languages C++, and Python
- Effective working alone and as a cooperative team leader.
- Remain calm and work well under demanding conditions.

## EDUCATION

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Texas Southmost College (2021-2024) (Computer Science) (Transfer)	Brownsville, Texas
University of Texas Rio Grande Valley (2024-Current) (Computer Science)	Brownsville, Texas

## WORK EXPERIENCE

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- Tutor- Chemistry (TSC) (Oct. 2022 - Aug. 2023)
  - To ensure the students of TSC become effective independent learners.
- I.T. - Infrastructure & Operations (UTRGV) (June 2024 - Current)
  - Assisted in maintaining university computer labs by troubleshooting hardware and software issues

## LEADERSHIP EXPERIENCE

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- Vice President - I.T. Club (TSC) (2022-2024)
- Student Mentor - BAT-LSAMP (Fall 2022 – Spring 2023)

## AWARDS

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- TSC Foundation Scholarship(2022-2023) - Earned through an application process and meeting the GPA requirement
- BAT-LSAMP Scholarship(2023)-Earned through being a member of BAT-LSAMP and meeting GPA requirement
- 2023 Undergrad. Research Conference Texas Tech Uni. - Placed 3rd in Education Impact

## ACTIVITIES AND HONORS

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- BAT-LSAMP - Mentor (2022 - 2023)
- ECO-MOVE - Member (Spring 2023)

## PROJECTS (More info in Website via LinkTree)

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- Hand Tracking Program
  - An intermediate python program that accesses the on board camera of the computer and uses MediaPipe's library to draw a series of connecting dots on your hand set to each joint of the hand.
- W.A.V Video Game
  - Lead developer and project manager for W.A.V, a group-built video game combining horror, action, and roguelite mechanics. Oversaw design, programming, and asset integration in Unity. Coordinated a small team of developers and artists, managed version control through GitHub, and planned for Steam publication.

## ADDITIONAL SKILLS (More info in LinkedIn via LinkTree)

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- Conversational in Spanish
- Microsoft Office - Word, Excel, PowerPoint
- Programming Languages - C++(Intermediate), Assembly x8608(Beginner), Python(Beginner/Intermediate),