

1. Write an invert procedure, that outputs the inverse of a permutation; for example, [invert {3 2 5 1 4}] should return {4 2 1 5 3}.

```
1 ▾ proc invert {L} {
2     set inv $L
3 ▾   for {set i 0} {$i<[llength $L]} {incr i} {
4       set pos [expr [lindex $L $i]-1]
5       set inv [lreplace $inv $pos $pos [expr $i+1]]
6     }
7     puts $inv
8     return $inv
9   }
10
11 invert {3 2 5 1 4}
```

2. Write a power procedure, that outputs the power of a permutation: for example, [power {2 3 4 5 1} 2] should return {3 4 5 1 2}.

```
1 ▾ proc compose {g h} {
2     foreach a $h { lappend out [lindex $g $a-1] }
3     set out
4 }
5
6 ▾ proc power {L pow} {
7     set Lpow $L
8 ▾   for {set i 1} {$i < $pow} {incr i} {
9       set Lpow [compose $Lpow $L]
10    }
11    puts $Lpow
12    return $Lpow
13  }
14
15 set x {2 3 4 5 1}
16 power $x 2
```

3. Write a cycles procedure, that writes a permutation as a product of disjoint cycles: for example, [cycles {3 4 1 5 2}] should return (1 3)(2 4 5), and [cycles {3 2 5 1 4}] should return (1 3 5 4)(2) -- though it's fine if you leave out the trivial cycle: [cycles {3 2 5 1 4}] could return (1 3 5 4).

```
1 ▾ proc cycles {L} {
2     dict set visited temp temp #create an arrangement for mapping values to keys. The dictname is visited
3     set arr {}
4 ▾   for {set i 0} {$i < [llength $L]} {incr i} {
5       if {[dict exist $visited [expr $i+1]] == 1} { #dict exist tests whether a visited exists and is defined
6         continue
7       } else {
8         lappend arr ([expr $i+1])
9         dict set visited [expr $i+1] true
10        set j $i
11 ▾      while { [dict exist $visited [lindex $L $j]] == 0 } {
12        dict set visited [lindex $L $j] true
13        lappend arr [lindex $L $j]
14        set j [expr [lindex $L $j]-1]
15      }
16      lappend arr )
17    }
18  }
19  puts $arr
20  return $arr
21 }
22
23
24 cycles {3 4 1 5 2}
```