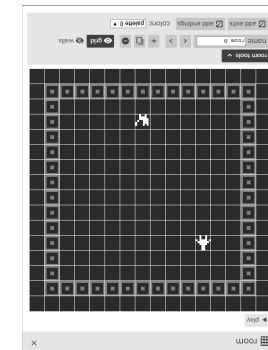


you populate your room
with **drawings**

each room is a 16x16 grid of
tiles. you can link rooms using
exits (tiles that warp the
player from one spot to another)
hit the 'room tools' button
for more options (like adding
new rooms or exits)

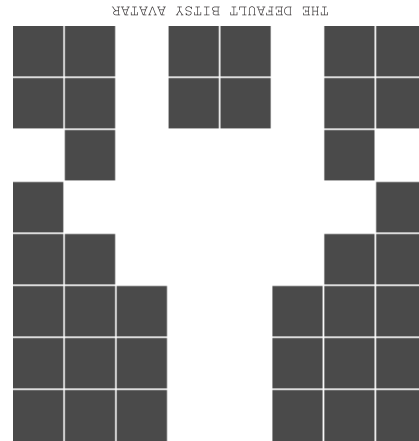


rooms
this is
where you
build your
little world

- 8x8 pixel grid - 2 frames of
animation - 2 colours per tile
place your drawing in the room
by selecting it in the 'paint'
panel, then clicking on the
tile in the room where you want
to place it. click the tile
again if you want to remove it
there are 4 different types:
avatar, tile, sprite and item

DRAWINGS

only one of these per game!



your player will move
this character around the room

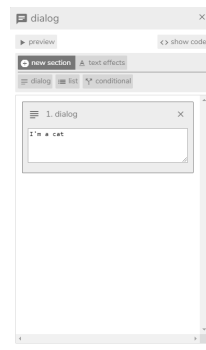
AVATAR

are the art
that shapes
your world
the avatar will
move over the
top of tiles
unless you flag
them as 'walls'
- then the
avatar will
collide with
them instead

TILES

DIALOG

will pop up on
screen in a box
when the player
interacts with a
sprite or item
open the dialog
panel from the
'tools' menu at the
top of the screen
for extra text
formatting options



TEXT EFFECTS

bitsy has some neat text
effect options - wavy, shaky
and even rainbow! highlight the
text you want the effect to apply
to, then click the effect you
want to apply

SPRITES & ITEMS

sprites are other characters for
the avatar to interact with.
the avatar will collide with
sprites, just like wall tiles

the avatar will pick up
items when they walk over them

each sprite can only be placed
once per game. there is no
limit to how many times an
item can be placed. if you
place an item on top of a tile,
the tile will be visible after
the item is picked up

both sprites and items
can trigger **dialog**

WHAT NOW?

- there are some bitsy features
this guide doesn't cover
- open some of the panels in
the 'tools' menu and see what
they do!
- visit **itch.io/games/tag-bitsy**
to check out some bitsy games
- check the **#bitsy** and **#bitsyjam**
tags on twitter to find other
bitsy users
- **make a game!**
- when you're done, download it
- make a free account on itch.io
to post your game and share it
with the world

BITSY: A MICRO GUIDE TO A TOOL
FOR MAKING MICRO GAMES

ledoux.itch.io/bitsy



start here