Class Coordinate 1/1

```
class Coordinate
2
3
       void main(int x,int y)
4
            if(x>0 && y>0)
5
            System.out.println("Quadrant 1");
6
7
            else if(x<0 \&\& y>0)
8
            System.out.println("Quadrant 2");
9
10
            else if(x<0 && y<0)
11
            System.out.println("Quadrant 3");
12
13
            else if (x>0 \&\& y<0)
14
            System.out.println("Quadrant 4");
15
        }
16
17
```