IDataView
(from Workflow)

*«template <T>»+applyData(packet: *T)*

CImageView

#paintEvent(event: QPaintEvent*)
#wheelEvent(event: QWheelEvent*)
#mouseMoveEvent(event: QMouseEvent*)
#mousePressEvent(event: QMouseEvent*)
#mouseReleaseEvent(event: QMouseEvent*)
#showImages(images: vector<tuple<uint32_t,QImage&>>)
#addConnectedMarkers(positions: vector<tuple<uint32_t,QVector2D>>)

CDepthMapView

+applyData(packet: *CDepthMapDataPacket)
+activate()
+onImagesSelected(images: vector<uint32_t>&): slot
+relevantImagesChanged(images: vector<uint32_t>&): signal