IDataView (from Workflow)

«template <T>»+applyData(packet: *T)

CImageView

#paintEvent(event: QPaintEvent*)
#wheelEvent(event: QWheelEvent*)

#mouseMoveEvent(event: QMouseEvent*)
#mousePressEvent(event: QMouseEvent*)
#mouseReleaseEvent(event: QMouseEvent*)

#showImages(images: vector<tuple<uint32_t,QImage&>>)

#addConnectedMarkers(positions: vector<tuple<uint32_t,QVector2D>>)

CFeatureView

+applyData(packet: *CImageDataPacket)

+applyData(packet: *CFeatureDataPacket)

+activate()

+onImagesSelected(images: vector<uint32_t>&): slot

+relevantImagesChanged(images: vector<uint32_t>&): signal