

+addItem(item: QListWidgetItem\*)

## CImagePreviewWidget

- +CImagePreviewWidget(images: vector<CImagePreviewItem\*>)
- +setImages(images: vector<CImagePreviewItem\*>)
- +onRelevantImagesChanged(images: vector<uint32\_t>&): slot
- +imagesSelected(images: vector<uint32\_t>&): signal