

PROJECT PROPOSAL



**Predicting the cheapest day to buy a flight ticket
using Machine Learning**

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1. Introduction

This proposal outlines the research and development of an **AI model** that **predicts** the **optimal time to purchase airline tickets at the lowest price**. The goal is to create a data-driven approach that helps travelers, optimize their booking strategies.

The model will be developed using machine learning techniques and trained on datasets containing ticket **prices**, departure **dates**, and other relevant factors.

Key **Stakeholders**:

- Kalina Bacheva – fellow **student** with a passion of finding **cheap tickets**
- Tanya Apostolova – a **mother** who wants to buy **cheap tickets** for her children

The development of this project will start with data **collection** and data **analysis**, followed by model **training, optimization**, and **deployment**.

The **end product** will consist of a page that allows input of a **desired date, departure and arrival airports** and the AI model will output the **predicted date** which will have the **best price option**

2. Domain Understanding

2.1 Overview

The airline ticket pricing industry is influenced by **multiple factors**, including:

- **Booking Timeframe** – Prices vary depending on how far in advance a ticket is purchased.
- **Departure Date Trends** – Holidays, weekends, and **peak seasons** affect pricing.
- **Route-Specific Trends** – Some routes exhibit more price fluctuations than others.
- **Market Demand** – Airlines adjust prices based on supply and demand.

2.2 Research Question

When is the best time to book a flight to get the cheapest price for a one-way ticket?

2.3 Research Methods (DOT Framework)



Exploratory Data Analysis:

- To **analyze** historical **flight pricing data** and **identify trends**.
- To detect **correlations** between booking time, departure dates, and pricing.



Model Evaluation:

- To test **different machine learning algorithms** and measure their **accuracy**.
- To **fine-tune** the model and ensure it **generalizes** well.



Prototyping:

- To create an **initial version** of the tool for **testing** (e.g., a simple app or API).
- To **refine usability** based on **feedback**.

2.3 Domain findings

Preliminary research highlights that:

- Flight prices tend to be **lower** when booked **several weeks in advance** but **rise** as **departure nears**.
- **Holidays** and peak seasons significantly **impact** ticket **costs**.
- **Different routes** exhibit distinct pricing patterns.

3. Analytic approach

3.1 Target variable

The **target variable** in this project is the **number of days before departure when the ticket is the cheapest**.

3.2 Defining success

Success in this project will be defined by:

- **Prediction Accuracy** – The model **correctly identifying** the best booking window for a **significant percentage of cases**..
- **Generalization Across Routes** – The model **should perform well** on **various routes** and travel **periods**, when the necessary data for the route is provided
- **Stakeholder Satisfaction** – **Positive feedback** from the **stakeholders usability** and **effectiveness**

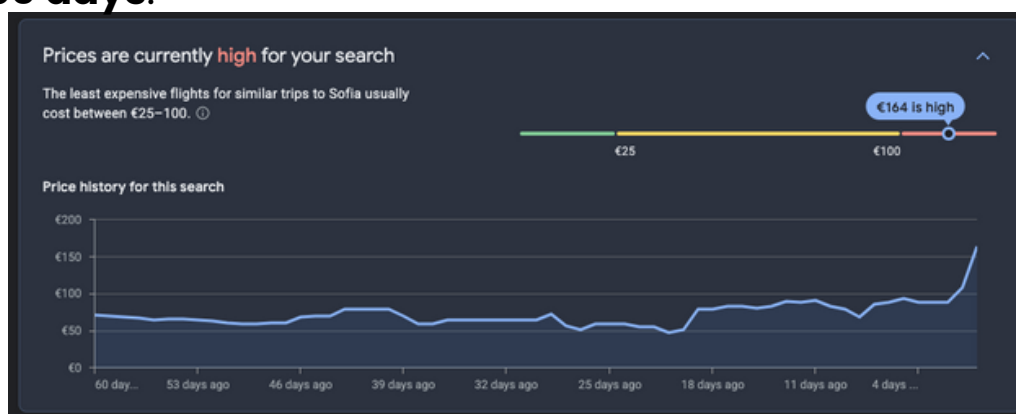
3.3 Feature Selection: Finding Good Indicators

Potentially relevant features include:

- **Days Before Departure** – **How far in advance** the ticket **was booked**.
- **Departure Date** – The **actual date** of the flight.
- Departure **Airport** & Arrival **Airport** – **Route-specific influences**.
- Is the period **Holiday**? – indicating whether the **flight date falls on a holiday**.

3.4 Data Preparation

As I could **not find a suitable dataset for Europe** on the Internet, a **scraper** will be created so I can **gather** the necessary data from **Google Flights**, where we can see the **historical values** for **all flights** for the **last 60 days**.



Then, the categorical values (e.g. departure and arrival airports) will be converted into numerical values for easier work with the ML algorithms.

3.5 Model selection

The current use case requires a regression algorithm as concrete numerical data is required.

As one of the teachers said, **multiple models** should **be used** and their **results** should **be compared**.

For now, I will **evaluate** and **compare** three machine learning models:

- **KNN** – easiest to implement in the **first iterations**
- **Linear Regression** – Selected because it was demonstrated during previous presentations and provides a **simple, interpretable baseline** for predicting the optimal booking window.
- **Decision Trees**

3.6 Model Evaluation Metrics

- **Mean Absolute Error (MAE)** – Measures average prediction error.
 - **Root Mean Square Error (RMSE)** – Evaluates model accuracy by penalizing larger errors.
 - **R-Squared Score** – Determines how well the model explains price variance.
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4. Data requirements

4.1 Objectives

- To predict the **best time to book** a flight at the **lowest price**.

4.2 Data requirements

- **Structured Data:** Historical flight booking records containing flight details and prices.

4.3 Data Sources

- **Scraping:** Scraping data historical flight data from **Google Flights**

4.4 Data Legality and Ethics

- Using **only legally available** and **publicly accessible** flight pricing data.
- **Avoiding** scraping **personal** or **sensitive customer data**

4.5 Data Diversity

- **Routes:** Ensuring the dataset includes **multiple departure** and arrival airports.
- **Seasonal Variations:** Including flight prices across **different seasons, holidays, and weekdays** vs. **weekends**.
- **Geographical Coverage:** Gathering data from flights **across various regions** for a **well-rounded prediction model**.

4.6 Version Control

Github will be used for dataset/code versioning at the following repository:
<https://github.com/Boyan-Apostolov/Flight-Prices-Predictions>



4.7 Iterative Process

- **Continuously evaluating** the model's **performance** and **refine** data sourcing.
 - If model accuracy **is low**, assess and **expand data collection** to **improve coverage**.
 - **Monitor price trends** over time, **updating the dataset periodically** to reflect recent market conditions.
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5. Planning

Week	Iteration	Details
Week 2	Iteration 0	Choosing an idea and data gathering
Week 3	Iteration 0	Proposal and iteration zero creation (K-Nearest-Neighbour)
Week 4	Iteration 1	Feedback for iteration zero , implementing changes.
Week 5- Week 7	Iteration 1	Implementing Linear regression
Week 8	Iteration 2	Feedback for iteration one , implementing changes.
Week 9 - Week 12	Iteration 2	Implementing Decision Trees
Week 13	Iteration 3	Feedback for iteration Two , implementing changes.
Week 14 - Week 16	Iteration 3	Implementing (third and final algorithm)