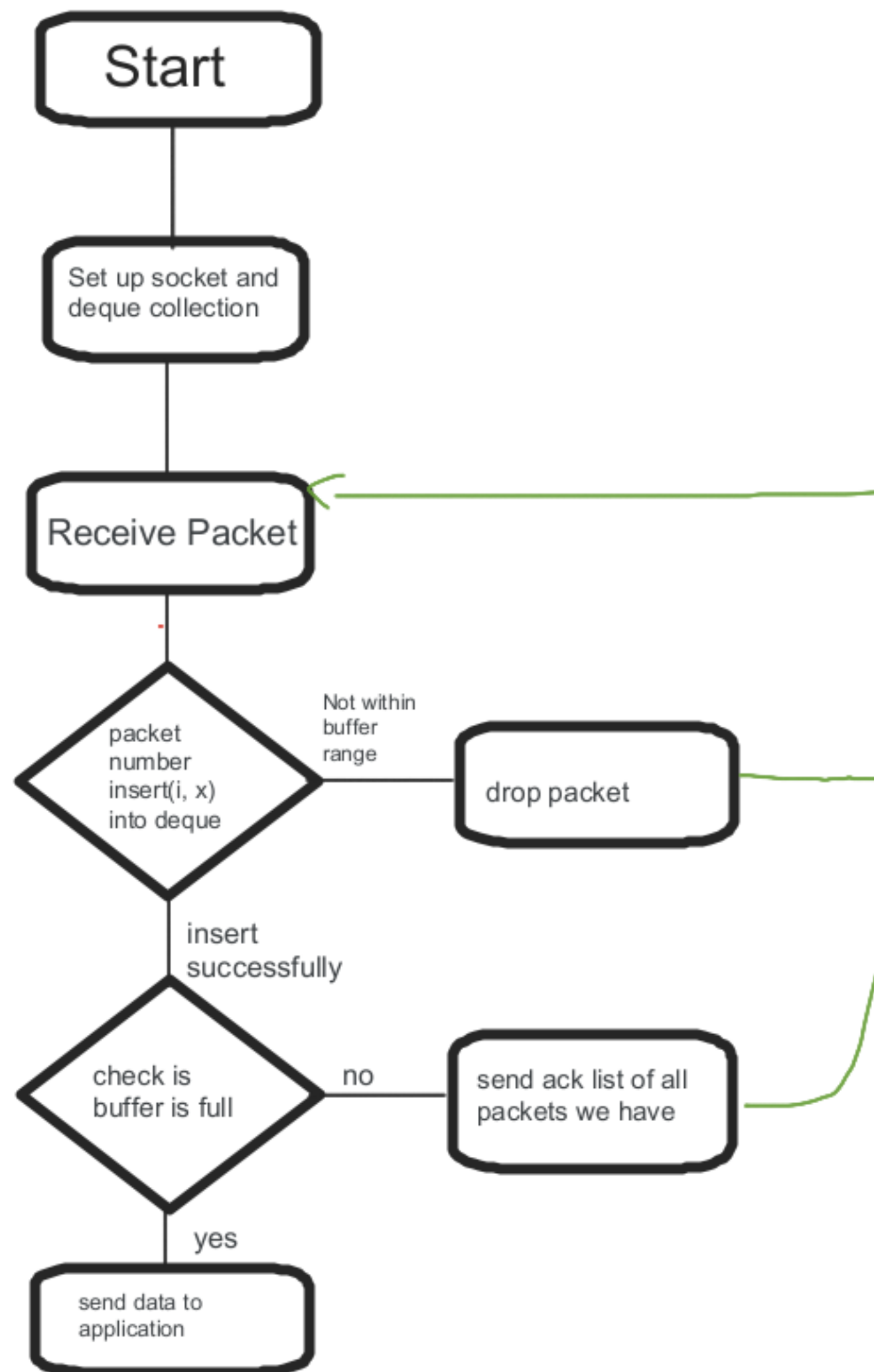
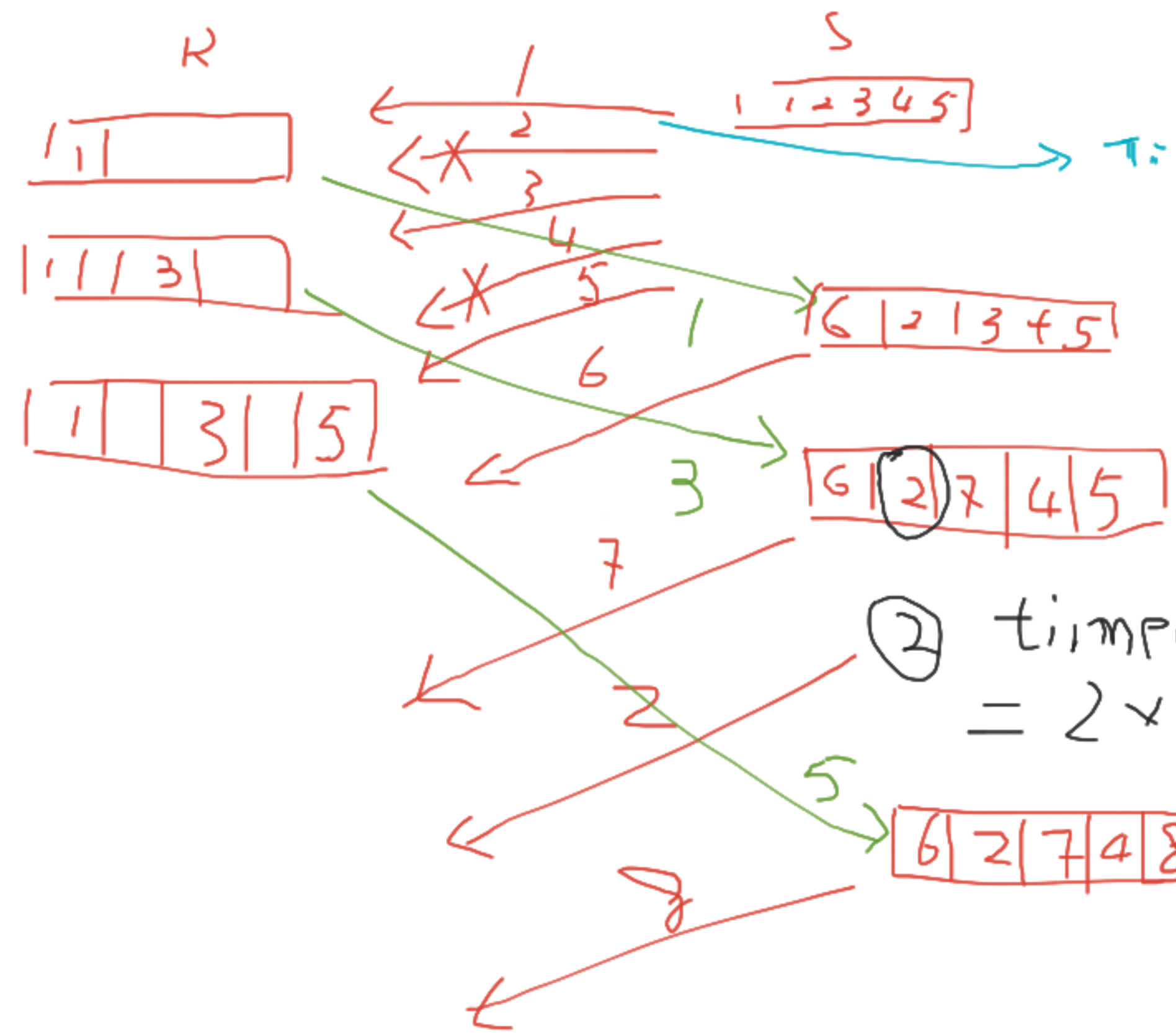


Receiver:





Timer is multiprocess
 Every flying packet has a separate timer
 $\text{window_size}(5) = \text{Timer}(5) = 5 \text{ threads}$

② timeout threshold
 $= 2 \times \text{RTT}$