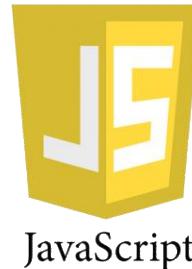
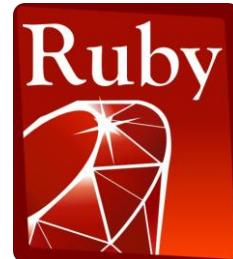


# CS 360

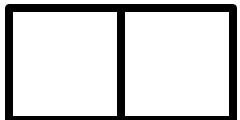
## Programming Languages

### Day 3



# Review

- Cons cell: two-piece structure (like a 2-member class in Java)



- Also called a pair. left side called "car"; right side called "cdr"
  - **(cons e1 e2)** constructs a new cons cell (and returns it)
  - **(car e)** returns the car part of **e**; **(cdr e)** returns the cdr of **e**

- **'(v1 . v2)** constructs a "literal" cons cell.

- Drawing cons cells:

- **(cons 1 2)**
  - **(cons 1 (cons 2 3))**
  - **(cons (cons 1 2) 3)**

# *Box-and-pointer notation with lists*

- Key to differentiating pairs from lists: lists never have dots in them.
- '`(1 . 2)` versus '`(1 2)`
- How would you create '`(1 . 2)` with call(s) to cons?
- How would you create '`(1 2)` with call(s) to cons?
- What does `(cons 1 '(2 3))` create?
- What does `(cons '(1) '(2 3))` create?

# Review

Huge progress in two lectures on the core pieces of Racket:

- Variables
  - `(define variable expression)`
- Functions
  - Build: `(define (f x1 x2 ...) e)`
  - Use: `(f e1 ... en)`
- Pairs
  - Build: `(cons e1 e2)` OR `'(v1 . v2)`
  - Use: `(car e)`, `(cdr e)`
- Lists
  - Build: `'()` `(cons e1 e2)` OR `'(v1 v2 v3 ...)`  
`(list e1 e2 ...)` `(append e1 e2 ...)`
  - Use: `(null? e)` `(car e)` `(cdr e)`

# *The **cond** expression*

We have two "if-then-else" expressions in Racket:

- `(if test e1 e2)`
  - evaluates to `e1` if `test` is `#t`, otherwise evaluates to `e2`.
- `(cond (test1 e1)  
 (test2 e2)  
 ...  
 (#t en))`
  - evaluates to `e1` if `test1` is `#t`
  - evaluates to `e2` if `test2` is `#t`
  - (etc)
  - evaluates to `en` if all prior tests are `#f`
  - The last `#t` clause is optional, but is useful as an "else".

# *Processing nested lists*

```
(define (length lst)
  (if (null? lst) 0
      (+ 1 (length (cdr lst)))))
```

```
(define (length-nested lst)
  (cond ((null? lst) 0)
        ((list? (car lst))
         (+ (length-nested (car lst))
            (length-nested (cdr lst)))))
        (#t (+ 1 (length-nested (cdr lst))))))
```

# *Other useful functions and reminders*

- **(and e1 e2...)**
- **(or e1 e2...)**
- **(not expr)**
  - e.g., **(not (= a b))**
- **(remainder x y)**
  - returns remainder of **x** divided by **y**
- Remember the differences between **cons**, **list**, and **append**:
- **(cons item lst)**
  - makes a new list with **item** as the first element, and the items in **lst** as the rest of the list.
- **(list a b c...)**
  - makes a new list of **(a b c...)**
- **(append lst1 lst2...)**
  - makes a new list of the items inside of **lst1**, then the items inside of **lst2...**