BidirectionalDijkstra(G, s, t)

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G^R \leftarrow \text{ReverseGraph}(G)
Fill dist, dist<sup>R</sup> with +\infty for each node
\operatorname{dist}[s] \leftarrow 0, \operatorname{dist}^{R}[t] \leftarrow 0
Fill prev, prev^R with None for each node
proc \leftarrow empty, proc^R \leftarrow empty
do:
   v \leftarrow \text{ExtractMin(dist)}
   Process(v, G, dist, prev, proc)
   if v in proc<sup>R</sup>:
      return ShortestPath(s, dist, prev, proc, t,...)
   v^R \leftarrow \text{ExtractMin}(\text{dist}^R)
   repeat symmetrically for v^R as for v
while True
```

Relax(u, v, dist, prev)

if dist[v] > dist[u] + w(u, v): $dist[v] \leftarrow dist[u] + w(u, v)$

 $prev[v] \leftarrow u$

Process(u, G, dist, prev, proc)

for $(u,v) \in E(G)$: Relax $(u,v, ext{dist}, ext{prev})$

proc.Append(u)

```
ShortestPath(s, dist, prev, proc, t, dist<sup>R</sup>, prev<sup>R</sup>, proc<sup>R</sup>)
distance \leftarrow +\infty, u_{best} \leftarrow None
for u in proc + proc<sup>R</sup>:
   if dist[u] + dist^R[u] < distance:
       u_{hest} \leftarrow u
       distance \leftarrow dist[u] + dist^R[u]
path \leftarrow empty
last \leftarrow u_{best}
while last \neq s:
   path.Append(last)
   last ← prev[last]
path \leftarrow Reverse(path)
last \leftarrow u_{best}
while last \neq t:
   last \leftarrow prev^R[last]
   path.Append(last)
```

return (distance, path)