AFARI JESSE

P191301

LAB THREE

#VARIABLES

```
#Variable can be assigned in more ways
var.1=c(1:10)
var.2<-c("Jesse","Aleena")
c("P191301","p191302")->var.3
var.4<-data.frame(var2,var3)
var.5<-c(TRUE, 1)
var_6<-list(name="Kapil",Age="40")
var_7<-matrix(1:8,nrow = 3)
var_8<-c('yes','no')</pre>
```

#DATATYPES OF VARIABLE

```
class(var.1)
```

class(var.2)

class(var.3)

class(var.4)

class(var.5)

class(var_6)

class(var 7)

class(var_8)

OUTPUT

```
> class(var.1)
[1] "integer"
> class(var.2)
[1] "character"
> class(var.3)
[1] "character"
> class(var.4)
[1] "data.frame"
> class(var.5)
[1] "numeric"
> class(var_6)
[1] "list"
> class(var_7)
[1] "matrix" "array"
> class(var_8)
[1] "character"
```

#TO FIND ALL VARIABLES ASSIGNED IN THE IDE

```
Is()
Is(pattern = "var")
#To find the variables that have var
Is(pattern = "var")
#to find variables with "."
Is(all.name = TRUE)
```

```
| Solution | Solution
```

#TO DELETE A VARIABLE

?rm

rm(var8)

var8

OUTPUT

```
> var_8<-c('yes','no')
> rm(var_8)
> var_8
Error: object 'var_8' not found
```

#RELATIONAL OPERATIONS

a<-10

b<-90

#CHECK IS GREATER OR LESS

b>a

b<a

a1 < -c(1:4)

a2<-c(5:2)

a1>a2

#CHECK IS THEY ARE EQUAL

```
a3<-c(1,2,4,5)
a3==a1
```

#CHECK IF THEY ARE GREATER OR EQUAL

a2>=a3

#CHECK IF THEY ARE LESS OR EQUAL

a2<=a3

#NOT EQUAL

a1!=a2

```
> a<-10
> b<-90
> #check is greater or lesse
> b>a
[1] TRUE
> b<a
[1] FALSE
> a1<-c(1:4)
> a2<-c(5:2)
> a1>a2
[1] FALSE FALSE TRUE
> #check is they are equal
> a3<-c(1,2,4,5)
> a3==a1
[1] TRUE TRUE FALSE FALSE
> #check if they are greater or equal
> a2>=a3
[1] TRUE TRUE FALSE FALSE
> #check if they are less or equal
> a2<=a3
[1] FALSE FALSE TRUE TRUE
> #not equal
> a1!=a2
[1] TRUE TRUE FALSE TRUE
```

#LOGICAL OPERATOR

#logical operators are used only on vectors of type logical or numeric

#Number > 1 are deem true and <1 false

#USING & COMPARES THE ELEMENTS IN BOTH VECTORS AND RETURNS THE NUMBERS THAT ARE TRUE OR FALSE WHEN COMPARED

#AND OPERATOR

a1&a3

a4<-c(0,1,2,9)

a1&a4

#OR OPERATOR

a4|a1

#NOT OPERATOR GIVE THE OPPOSITE RESULT

!a4

#LOGICAL AND OPERATOR AND LOGICAL OR OPERATOR.

a4&&a1 #it takes the first element of both the vectors and gives the true only if both are true a4 | |a1 #it takes first element of both the vectors and gives the True if one of them is true.

```
> #AND Operator
> al&a3
[1] TRUE TRUE TRUE TRUE
> a4<-c(0,1,2,9)
> al&a4
[1] FALSE TRUE TRUE TRUE
> #OR OPERATOR
> a4|a1
[1] TRUE TRUE TRUE TRUE
>
    #not Operator give the opposite result
> !a4
[1] TRUE FALSE FALSE FALSE
> a4&&a1
[1] FALSE
> a4|a1
[1] TRUE
```

#ASSIGMENT OPERATORS ALREADY USED AT THE START

#MISCELLANEOUS OPERATORS

#colon

c(1:4)#creates series of number in sequence

#%in% used to identify element in vectors

9%in%a4

#%*% this operator is used to multiply a matrix with its transpose

```
> c(1:4)#creates series of number in sequence
[1] 1 2 3 4
> #%in% used to identify element in vectors
> 9%in%a4
[1] TRUE
> #used to multiply a matrix with it transpose
> a1%*% t(a1)
     [,1] [,2] [,3] [,4]
1 2 3 4
        2
                        8
              4
                   6
        3
              6
                   9
                       12
              8
                  12
                       16
```