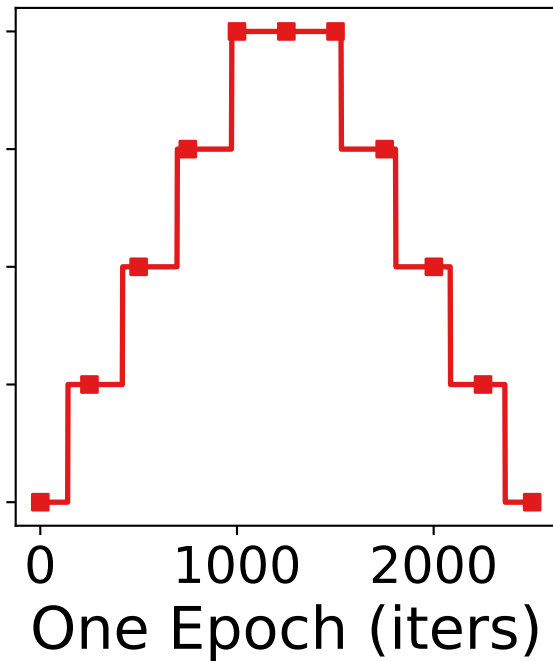
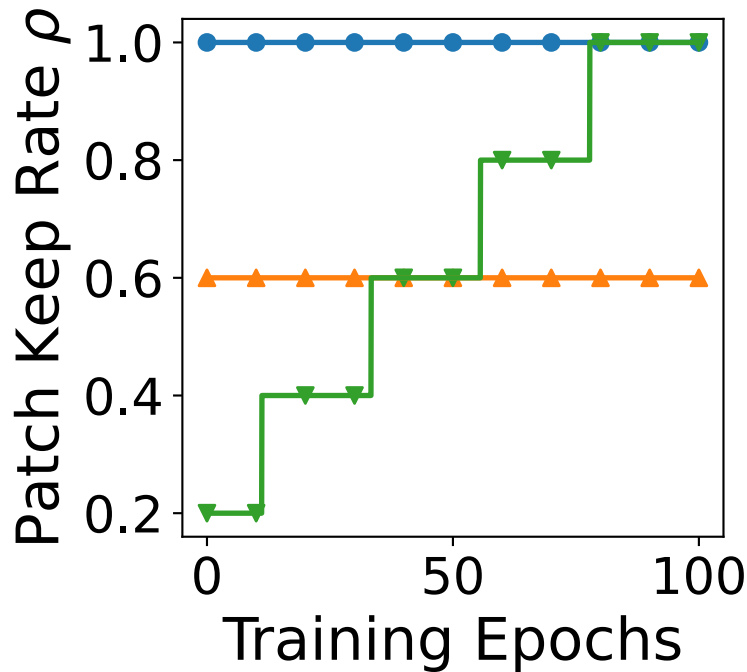


Patch Sampling Schedules



● Baseline ▲ Fixed(0.6) ▼ Linear(0.2, 1.0) ■ Cyclic(0.2, 1.0)