Build an ASP.NET Core MVC App with EF Core One-Day Hands-On Lab

Lab 13

This walks you through creating and/or updating the Views for the Cars Controller. Prior to starting this lab, you must have completed Lab 16.

Note: Adjust any directory separators to your OS (e.g. \ for Windows, / for Mac/Linux)

Part 1: Create the Templates and Partial View

- Create a new folder named Cars under the Views folder. In this folder, create three new folders, DisplayTemplates, EditorTemplates, and Partials.
- Add a new view named Car.cshtml under the View\Cars\DisplayTemplates folder. Update the markup to the following:

```
@model AutoLot.Models.Entities.Car
<dl class="row">
    <dt class="col-sm-2">
        @Html.DisplayNameFor(model => model.MakeId)
    </dt>
    <dd class="col-sm-10">
        @Html.DisplayFor(model => model.MakeNavigation.Name)
    </dd>
    <dt class="col-sm-2">
        @Html.DisplayNameFor(model => model.Color)
    <dd class="col-sm-10">
        @Html.DisplayFor(model => model.Color)
    <dt class="col-sm-2">
        @Html.DisplayNameFor(model => model.PetName)
    </dt>
    <dd class="col-sm-10">
        @Html.DisplayFor(model => model.PetName)
    </dd>
</dl>
```

• Add a new view named Car.cshtml under the View\Cars\EditorTemplates folder. Update the markup to the following:

```
@model Car
<div asp-validation-summary="All" class="text-danger"></div>
<div class="form-group">
    <label asp-for="PetName" class="col-form-label"></label>
    <input asp-for="PetName" class="form-control" />
    <span asp-validation-for="PetName" class="text-danger"></span>
</div>
<div class="form-group">
    <label asp-for="MakeId" class="col-form-label"></label>
    <select asp-for="MakeId" class="form-control" asp-items="ViewBag.MakeId"></select>
</div>
<div class="form-group">
    <label asp-for="Color" class="col-form-label"></label>
    <input asp-for="Color" class="form-control"/>
    <span asp-validation-for="Color" class="text-danger"></span>
</div>
```

• Add a new view named _CarListPartial.cshtml under the View\Cars\Partials folder. Update the markup to the following:

```
@model IEnumerable<Car>
@{
 var showMake = true;
 if (bool.TryParse(ViewBag.ByMake?.ToString(), out bool byMake)) { showMake = !byMake; }
}
>
 <item-create></item-create>
<thead>
   @if (showMake)
     @Html.DisplayNameFor(model => model.MakeId) 
   }
     @Html.DisplayNameFor(model => model.Color)
     @Html.DisplayNameFor(model => model.PetName)
     </thead>
 @foreach (var item in Model)
   @if (showMake)
     Advantage (modelItem => item.MakeNavigation.Name)
     @Html.DisplayFor(modelItem => item.Color)
     @Html.DisplayFor(modelItem => item.PetName)
      <item-edit item-id="@item.Id"></item-edit> |
      <item-details item-id="@item.Id"></item-details> |
      <item-delete item-id="@item.Id"></item-delete>
     }
```

Part 2: Create the Index and ByMake views

• Add a new view named Index.cshtml to the Views\Cars folder and update the markup to the following:

```
@model IEnumerable<Car>
@{
     ViewData["Title"] = "Index";
}
<h1>Vehicle Inventory</h1>
<partial name="Partials/ CarListPartial" model="@Model"/>
```

• Add a new view named ByMake.cshtml to the Views\Cars folder and update the markup to the following:

```
@model IEnumerable<Car>
@{
    ViewData["Title"] = "Index";
}
<h1>Vehicle Inventory for @ViewBag.MakeName</h1>
@{
    var mode = new ViewDataDictionary(ViewData) {{"ByMake", true}};
}
cpartial name="Partials/_CarListPartial" model="Model" view-data="@mode"/>
```

Part 3: Create the Details view

• Add a new view named Details.cshtml to the Views\Cars folder and update the markup to the following:

```
@model Car
@{
    ViewData["Title"] = "Details";
}
<h1>Details for @Model.PetName</h1>
@Html.DisplayForModel()
@*@Html.DisplayForModel("CarWithColors")*@
<div>
    <item-edit item-id="@Model.Id"></item-edit>
        <item-delete item-id="@Model.Id"></item-delete>
        <item-list></item-list>
</div>
```

Part 4: Create the Create view

• Add a new view named Create.cshtml to the Views\Cars folder and update the markup to the following:

```
@model Car
@{ ViewData["Title"] = "Create"; }
<h1>Create a New Car</h1>
<hr/>
<div class="row">
  <div class="col-md-4">
    <form asp-controller="Cars" asp-action="Create">
      <div asp-validation-summary="ModelOnly" class="text-danger"></div>
      @Html.EditorForModel()
      <div class="form-group">
        <button type="submit" class="btn btn-success">Create
           <i class="fas fa-plus"></i></button>&nbsp;&nbsp; &nbsp;&nbsp;
        <item-list></item-list>
      </div>
    </form>
  </div>
</div>
@section Scripts {
  <partial name="_ValidationScriptsPartial" />
}
```

Part 5: Create the Edit view

• Add a new view named Edit.cshtml to the Views\Cars folder and update the markup to the following:

```
@model Car
@{
  ViewData["Title"] = "Edit";
}
<h1>Edit @Model.PetName</h1>
<hr />
<div class="row">
  <div class="col-md-4">
    <form asp-action="Edit">
      @Html.EditorForModel()
      <input type="hidden" asp-for="Id" />
      <input type="hidden" asp-for="TimeStamp" />
      <div class="form-group">
        <button type="submit" class="btn btn-primary">
          Save <i class="fas fa-save"></i></button>&nbsp;&nbsp;\&nbsp;\&nbsp;
        <item-list></item-list>
      </div>
    </form>
  </div>
</div>
@section Scripts {
  <partial name=" ValidationScriptsPartial" />
}
```

Part 6: Create the Delete view

Add a new view named Delete.cshtml to the Views\Cars folder and update the markup to the following:

Summary

The lab created the views for the CarsController and completed this hands-on lab.