# .NET App Dev Hands-On Workshop

#### Lab 8 – Common Services

This lab builds the shared services used by the ASP.NET Core applications. Prior to starting this lab, you must have completed Lab 6 (Lab 7 is an optional lab). The entire lab works in the AutoLot.Services project.

Start by renaming the Class1.cs file to GlobalUsings.cs. Update the code to the following:

```
global using AutoLot.Dal.Repos;
global using AutoLot.Dal.Repos.Interfaces;

global using Microsoft.AspNetCore.Builder;
global using Microsoft.Extensions.DependencyInjection;
global using Microsoft.Extensions.Configuration;
global using Microsoft.Extensions.Hosting;
global using Microsoft.Extensions.Logging;

global using Serilog;
global using Serilog.Context;
global using Serilog.Core.Enrichers;
global using Serilog.Events;
global using Serilog.Sinks.MSSqlServer;

global using System.Data;
global using System.Data;
global using System.Runtime.CompilerServices;
```

# Part 1: Add Logging Support

### **Step 1: Add the Logging Settings View Model**

☐ Add a new folder named Logging in the AutoLot.Services project. In that folder add a new folder named Settings, and in that folder, add a new class file named AppLoggingSettings.cs. Update the class code to the following:

```
namespace AutoLot.Services.Logging.Settings;
public class AppLoggingSettings
  public GeneralSettings General { get; set; }
  public FileSettings File { get; set; }
  public SqlServerSettings MSSqlServer { get; set; }
  public class GeneralSettings
    public string RestrictedToMinimumLevel { get; set; }
  }
  public class SqlServerSettings
    public string TableName { get; set; }
    public string Schema { get; set; }
    public string ConnectionStringName { get; set; }
  public class FileSettings
    public string Drive { get; set; }
    public string FilePath { get; set; }
    public string FileName { get; set; }
    public string FullLogPathAndFileName =>
$"{Drive}{Path.VolumeSeparatorChar}{Path.DirectorySeparatorChar}{FilePath}{Path.DirectorySeparator
Char}{FileName}";
  }
}
```

#### **Step 2: Add the Logging Interface**

☐ In the Logging folder, add a new folder named Interfaces, and in that folder, add a new interface file named IAppLogging.cs. Update the interface code to the following: namespace AutoLot.Services.Logging.Interfaces; public interface IAppLogging<T> { void LogAppError(Exception exception, string message, [CallerMemberName] string memberName = "", [CallerFilePath] string sourceFilePath = "", [CallerLineNumber] int sourceLineNumber = 0); void LogAppError(string message, [CallerMemberName] string memberName = "", [CallerFilePath] string sourceFilePath = "" [CallerLineNumber] int sourceLineNumber = 0); void LogAppCritical(Exception exception, string message, [CallerMemberName] string memberName = "", [CallerFilePath] string sourceFilePath = "", [CallerLineNumber] int sourceLineNumber = 0); void LogAppCritical(string message, [CallerMemberName] string memberName = "", [CallerFilePath] string sourceFilePath = "" [CallerLineNumber] int sourceLineNumber = 0); void LogAppDebug(string message, [CallerMemberName] string memberName = "", [CallerFilePath] string sourceFilePath = "", [CallerLineNumber] int sourceLineNumber = 0); void LogAppTrace(string message, [CallerMemberName] string memberName = "", [CallerFilePath] string sourceFilePath = "", [CallerLineNumber] int sourceLineNumber = 0); void LogAppInformation(string message, [CallerMemberName] string memberName = "", [CallerFilePath] string sourceFilePath = "", [CallerLineNumber] int sourceLineNumber = 0); void LogAppWarning(string message, [CallerMemberName] string memberName = "", [CallerFilePath] string sourceFilePath = ""; [CallerLineNumber] int sourceLineNumber = 0); } ☐ Add the following to the GlobalUsings.cs file: global using AutoLot.Services.Logging; global using AutoLot.Services.Logging.Interfaces; global using AutoLot.Services.Logging.Settings;

# **Step 3: Add the Logging Implementation**

☐ In the Logging folder add a class file named AppLogging.cs. Make the class public and generic, and implement IAppLogging:

namespace AutoLot.Services.Logging;

public class AppLogging<T> : IAppLogging<T> {

 //Implementation goes here
}

☐ Inject into the constructor the framework ILogger<T> and create a private variable for it:

private readonly ILogger<T> \_logger;

public AppLogging(ILogger<T> logger)
{

 \_logger = logger;
}

```
☐ Create two internal methods to push the additional properties into the SeriLog context. One works with
      exception, the other without:
internal static void LogWithException(string memberName, string sourceFilePath,
  int sourceLineNumber, Exception ex, string message,
  Action<Exception, string, object[]> logAction)
{
  var list = new List<IDisposable>
    LogContext.PushProperty("MemberName", memberName),
    LogContext.PushProperty("FilePath", sourceFilePath),
    LogContext.PushProperty("LineNumber", sourceLineNumber),
  };
  logAction(ex,message,null);
  foreach (var item in list)
    item.Dispose();
}
internal static void LogWithoutException(string memberName, string sourceFilePath,
    int sourceLineNumber, string message, Action<string, object[]> logAction)
{
  var list = new List<IDisposable>
    LogContext.PushProperty("MemberName", memberName),
    LogContext.PushProperty("FilePath", sourceFilePath),
    LogContext.PushProperty("LineNumber", sourceLineNumber),
  };
  logAction(message, null);
  foreach (var item in list)
    item.Dispose();
  }
}
   ☐ Implement the logging interface members:
public void LogAppError(Exception exception, string message,
  [CallerMemberName] string memberName = "", [CallerFilePath] string sourceFilePath = "",
  [CallerLineNumber] int sourceLineNumber = 0)
{
  LogWithException(memberName, sourceFilePath, sourceLineNumber,
    exception, message, _logger.LogError);
}
public void LogAppError(string message, [CallerMemberName] string memberName = "",
  [CallerFilePath] string sourceFilePath = "", [CallerLineNumber] int sourceLineNumber = 0)
{
  LogWithoutException(memberName, sourceFilePath, sourceLineNumber, message, _logger.LogError);
public void LogAppCritical(Exception exception, string message,
  [CallerMemberName] string memberName = "", [CallerFilePath] string sourceFilePath = "",
  [CallerLineNumber] int sourceLineNumber = 0)
  LogWithException(memberName, sourceFilePath, sourceLineNumber, exception, message,
    _logger.LogCritical);
}
```

```
public void LogAppCritical(string message, [CallerMemberName] string memberName = "",
[CallerFilePath] string sourceFilePath = "", [CallerLineNumber] int sourceLineNumber = 0)
  LogWithoutException(memberName, sourceFilePath, sourceLineNumber, message, _logger.LogCritical);
public void LogAppDebug(string message, [CallerMemberName] string memberName = "",
  [CallerFilePath] string sourceFilePath = "", [CallerLineNumber] int sourceLineNumber = 0)
  LogWithoutException(memberName, sourceFilePath, sourceLineNumber, message, logger.LogDebug);
public void LogAppTrace(string message, [CallerMemberName] string memberName = "",
[CallerFilePath] string sourceFilePath = "", [CallerLineNumber] int sourceLineNumber = 0)
  LogWithoutException(memberName, sourceFilePath, sourceLineNumber, message, logger.LogTrace);
}
public void LogAppInformation(string message, [CallerMemberName] string memberName = "",
  [CallerFilePath] string sourceFilePath = "", [CallerLineNumber] int sourceLineNumber = 0)
  LogWithoutException(memberName, sourceFilePath, sourceLineNumber, message,
   _logger.LogInformation);
}
public void LogAppWarning(string message, [CallerMemberName] string memberName = "",
  [CallerFilePath] string sourceFilePath = "", [CallerLineNumber] int sourceLineNumber = 0)
  LogWithoutException(memberName, sourceFilePath, sourceLineNumber, message, _logger.LogWarning);
}
```

#### **Step 4: Add the Logging Configuration Extension Method**

☐ Add variables to hold the output template (for text file logging) and the ColumnOptions (for SQL Server logging):

```
private static readonly string OutputTemplate =
  @"[{Timestamp:yy-MM-dd HH:mm:ss}
{Level}]{ApplicationName}:{SourceContext}{NewLine}Message:{Message}{NewLine}in method {MemberName}
at {FilePath}:{LineNumber}{NewLine}{Exception}{NewLine}";
private static readonly ColumnOptions ColumnOptions = new()
 AdditionalColumns = new List<SqlColumn>
    new() { DataType = SqlDbType.VarChar, ColumnName = "ApplicationName" },
    new() { DataType = SqlDbType.VarChar, ColumnName = "MachineName" },
    new() { DataType = SqlDbType.VarChar, ColumnName = "MemberName" },
    new() { DataType = SqlDbType.VarChar, ColumnName = "FilePath" },
    new() { DataType = SqlDbType.Int, ColumnName = "LineNumber" },
    new() { DataType = SqlDbType.VarChar, ColumnName = "SourceContext" },
    new() { DataType = SqlDbType.VarChar, ColumnName = "RequestPath" },
    new() { DataType = SqlDbType.VarChar, ColumnName = "ActionName" }
  }
};
```

☐ Add the WebApplicationBuilder extension method to register Serilog as the logging framework for ASP.NET Core:

```
public static void ConfigureSerilog(this WebApplicationBuilder builder)
  builder.Logging.ClearProviders();
  var config = builder.Configuration;
  var settings = config.GetSection(nameof(AppLoggingSettings)).Get<AppLoggingSettings>();
  var connectionStringName = settings.MSSqlServer.ConnectionStringName;
  var connectionString = config.GetConnectionString(connectionStringName);
  var tableName = settings.MSSqlServer.TableName;
  var schema = settings.MSSqlServer.Schema;
  string restrictedToMinimumLevel = settings.General.RestrictedToMinimumLevel;
  if (!Enum.TryParse<LogEventLevel>(restrictedToMinimumLevel, out var logLevel))
    logLevel = LogEventLevel.Debug;
  }
  var sqlOptions = new MSSqlServerSinkOptions
    AutoCreateSqlTable = false,
    SchemaName = schema,
    TableName = tableName,
  };
  if (builder.Environment.IsDevelopment())
  {
    sqlOptions.BatchPeriod = new TimeSpan(0, 0, 0, 1);
    sqlOptions.BatchPostingLimit = 1;
  var log = new LoggerConfiguration()
    .MinimumLevel.Is(logLevel)
    .Enrich.FromLogContext()
    .Enrich.With(new PropertyEnricher(
       "ApplicationName", config.GetValue<string>("ApplicationName")))
    .Enrich.WithMachineName()
    .WriteTo.File(
       path: builder.Environment.IsDevelopment()
         ? settings.File.FileName
         : settings.File.FullLogPathAndFileName, // "ErrorLog.txt",
       rollingInterval: RollingInterval.Day,
       restrictedToMinimumLevel: logLevel,
       outputTemplate: OutputTemplate)
    .WriteTo.Console(restrictedToMinimumLevel: logLevel)
    .WriteTo.MSSqlServer(
       connectionString: connectionString,
       sqlOptions,
       restrictedToMinimumLevel: logLevel,
       columnOptions: ColumnOptions);
  builder.Logging.AddSerilog(log.CreateLogger(), false);
}
```

#### Step 5: Update the Root AppSettings.json file

☐ Update the appsettings.json in the AutoLot.Mvc project to the following:

{
 "AllowedHosts": "\*",

#### **Step 6: Update the Development App Settings**

```
☐ Update the appsettings.Development.json in the AutoLot.Mvc project to the following:
{
  "AppLoggingSettings": {
    "MSSqlServer": {
      "TableName": "SeriLogs",
      "Schema": "Logging",
      "ConnectionStringName": "AutoLot"
    },
    "File": {
      "Drive": "c",
      "FilePath": "temp",
      "FileName": "log_AutoLot.txt"
    "General": {
      "RestrictedToMinimumLevel": "Information"
  },
  "AppName": "AutoLot.Mvc - Dev"
```

#### **Step 7: Add and Update the Production App Settings File**

```
☐ Add a new JSON file to the AutoLot.Mvc project named appsettings.Production.json and update the
      file to the following:
  "AppLoggingSettings": {
    "MSSqlServer": {
      "TableName": "SeriLogs",
      "Schema": "Logging",
      "ConnectionStringName": "AutoLot"
    },
    "File": {
      "Drive": "c",
      "FilePath": "temp",
      "FileName": "log_AutoLot.txt"
    },
    "General": {
      "RestrictedToMinimumLevel": "Error"
    }
  },
  "AppName": "AutoLot.Mvc"
}
```

# Part 2: Add the String Utility Extension Method

☐ Add a new folder named Utilities in the AutoLot.Services project and, in that folder, add a new class file named StringExtensions.cs. Update the code to match the following:

# **Summary**

This lab created the Services project used by the ASP.NET Core projects.

### **Next steps**

In the next part of this tutorial series, you will start working with ASP.NET Core.