



Braden Gerace



Personal

Location

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Summary

Game & Software Developer with 2+ years of experience in Unity and C#. Certified in C# and Java. Experienced in app development and web development. Diploma in Music Industry Arts and Certificate in Business Admin. Always striving to be better.



My Work

2021

Bubbler - <https://poubom.itch.io/bubbler>

- Bubbler is an Arcade/Survival game developed for WebGL using Unity2D and C#.
- Absorb smaller bubbles to grow, and dodge bigger bubbles or you'll pop!

2021

Simple TD - <https://poubom.itch.io/simple-td>

- Simple TD is a Tower Defense game developed for PC using Unity3D and C#.
- Build turrets and defend your castle while gathering resources to upgrade your board!

2020

Cube Dancer - <https://bit.ly/3qVxiCR>

- Cube Dancer is a mobile Platformer game developed using Unity3D and C#.
- Navigate through obstacles and slide to the finish.

2020

Freelance Developer - Poubom Studio

- Developed games for clients as a freelance game developer.
- Accommodated requests and met deadlines.



Education

2019

Unity Junior Programmer Certificate

Unity Learn - Online

2016 -

2018

Music Industry Arts Diploma

Fanshawe College - London, ON

2014 -

2015

Business Administration Certificate

Seneca College - North York, ON



Skills

- Object-Oriented Programming
- Game Development
- App Development
- Software Development
- Web Development
- Unity and UE4
- Certification in C# and Java
- HTML, CSS, and JS
- C++ and Python
- Music Production