## SOFTWARE ENGINEER

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## **EDUCATION**

### **Rochester Institute of Technology**

BACHELOR OF SCIENCE IN SOFTWARE ENGINEERING

**GPA: 3.90** 2<sup>nd</sup> Year

Rochester, New York 2018 - 2023

May 2018 - Present

# PROJECTS.

### **Scavenger Hunt**

HTTPS://GITHUB.com/Bradley-B/ScavengerHuntAndroid
Solo project. Android app. Create and share real-world scavenger hunts using GPS coordinates and QR codes.

Uses a Firebase Cloud Store database to store user data. Written in Java and currently on the Google Play Store.

WebCheckers January - May 2019

CODE AVAILABLE UPON REQUEST

Group project. An online Checkers game system built in Java 8 and Spark, a web micro-framework. Supports multiple consecutive users, spectating games, and an AI opponent. Created as part of the Introduction to Software Engineering course at RIT.

**Personal Website** February 2019 - Present

HTTPS://GITHUB.COM/BRADLEY-B/FLASK-EXPERIMENTS

• Solo project. Code for my personal website bradleyboxer.com. Written in Python using Flask.

## **COURSES**

- 2018 **CSAPX**, RIT
- 2019 Personal Software Engineering, RIT
- 2019 Introduction to Software Engineering, RIT
- 2019 Engineering of Software Subsystems, RIT
- 2019 Math Models of Software, RIT

# **SKILLS**

### **LANGUAGES**

Proficient Actively Learning

[Java] Python C Ruby Bash SQL HTML/CSS JavaScript FX

#### **PROGRAMS / ENVIRONMENTS**

Android Studio GNU/Linux Vim Git Jetbrains Products Microsoft Office Products

### **CONCEPTS**

Object Oriented Design Data Structures Version Control Networking

# **EXTRACURRICULAR**

2019 **Member**, Society of Software Engineers

2017-18 Captain, FIRST Robotics Competition Team 303