

dcdplugin.c

[Go to the documentation of this file.](#)

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00001 /*****
00002  *cr
00003  *cr          (C) Copyright 1995-2006 The Board of Trustees of the
00004  *cr          University of Illinois
00005  *cr          All Rights Reserved
00006  *cr
00007  *****/
00008
00009 /*****
00010  * RCS INFORMATION:
00011  *
00012  *      $RCSfile: dcdplugin.c,v $
00013  *      $Author: johns $      $Locker:  $      $State: Exp $
00014  *      $Revision: 1.71 $      $Date: 2006/06/19 16:38:21 $
00015  *
00016  *****/
00017  * DESCRIPTION:
00018  *   Code for reading and writing CHARMM, NAMD, and X-PLOR format
00019  *   molecular dynamic trajectory files.
00020  *
00021  * TODO:
00022  *   Integrate improvements from the NAMD source tree
00023  *   - NAMD's writer code has better type-correctness for the sizes
00024  *     of "int". NAMD uses "int32" explicitly, which is required on
00025  *     machines like the T3E. VMD's version of the code doesn't do that
00026  *     presently.
00027  *
00028  * Try various alternative I/O API options:
00029  *   - use mmap(), with read-once flags
00030  *   - use O_DIRECT open mode on new revs of Linux kernel
00031  *   - use directio() call on a file descriptor to enable on Solaris
00032  *   - use aio_open()/read()/write()
00033  *   - use readv/writev() etc.
00034  *
00035  * Standalone test binary compilation flags:
00036  *   cc -fast -xarch=v9a -I../include -DTEST_DCDPLUGIN dcdplugin.c \
00037  *   -o ~/bin/readddcd -lm
00038  *
00039  * Profiling flags:
00040  *   cc -xpg -fast -xarch=v9a -g -I../include -DTEST_DCDPLUGIN dcdplugin.c \
00041  *   -o ~/bin/readddcd -lm
00042  *
00043  *****/
00044
00045 #include "largefiles.h" /* platform dependent 64-bit file I/O defines */
00046
00047 #include <stdio.h>
00048 #include <sys/stat.h>
00049 #include <sys/types.h>
00050 #include <stdlib.h>
00051 #include <string.h>
00052 #include <math.h>
00053 #include <time.h>
00054 #include "endianswap.h"
00055 #include "fastio.h"
00056 #include "molfile_plugin.h"
00057
00058 #ifndef M_PI_2
00059 #define M_PI_2 1.57079632679489661922
00060 #endif
00061
00062 #define RECSALE32BIT 1
00063 #define RECSALE64BIT 2
00064 #define RECSALEMAX 2
00065
00066 typedef struct {
00067     fio_fd fd;
00068     int natoms;
00069     int nsets;
00070     int setsread;
00071     int istart;
00072     int nsavc;
00073     double delta;
00074     int nfixed;
00075     float *x, *y, *z;
00076     int *freeind;
00077     float *fixedcoords;
00078     int reverse;
00079     int charmm;
00080     int first;
00081     int with_unitcell;
00082 } dcdhandle;
00083
00084 /* Define error codes that may be returned by the DCD routines */
00085 #define DCD_SUCCESS 0 /* No problems */
00086 #define DCD_EOF -1 /* Normal EOF */
00087 #define DCD_DNE -2 /* DCD file does not exist */
00088 #define DCD_OPENFAILED -3 /* Open of DCD file failed */
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00089 #define DCD_BADREAD      -4 /* read call on DCD file failed */
00090 #define DCD_BADEOF       -5 /* premature EOF found in DCD file */
00091 #define DCD_BADFORMAT    -6 /* format of DCD file is wrong */
00092 #define DCD_FILEEXISTS   -7 /* output file already exists */
00093 #define DCD_BADMALLOC    -8 /* malloc failed */
00094 #define DCD_BADWRITE     -9 /* write call on DCD file failed */
00095
00096 /* Define feature flags for this DCD file */
00097 #define DCD_IS_XPLOR      0x00
00098 #define DCD_IS_CHARMM     0x01
00099 #define DCD_HAS_4DIMS     0x02
00100 #define DCD_HAS_EXTRA_BLOCK 0x04
00101 #define DCD_HAS_64BIT_REC 0x08
00102
00103 /* defines used by write_dcdstep */
00104 #define NFILE_POS 8L
00105 #define NSTEP_POS 20L
00106
00107 /* READ Macro to make porting easier */
00108 #define READ(fd, buf, size) fio_fread((void *) buf), (size), 1, (fd))
00109
00110 /* WRITE Macro to make porting easier */
00111 #define WRITE(fd, buf, size) fio_fwrite((void *) buf), (size), 1, (fd))
00112
00113 /* XXX This is broken - fread never returns -1 */
00114 #define CHECK_FREAD(X, msg) if (X== -1) { return(DCD_BADREAD); }
00115 #define CHECK_FEOF(X, msg) if (X==0) { return(DCD_BADEOF); }
00116
00117
00118 /* print DCD error in a human readable way */
00119 static void print_dcderror(const char *func, int errcode) {
00120     const char *errstr;
00121
00122     switch (errcode) {
00123     case DCD_EOF:          errstr = "end of file"; break;
00124     case DCD_DNE:          errstr = "file not found"; break;
00125     case DCD_OPENFAILED:   errstr = "file open failed"; break;
00126     case DCD_BADREAD:      errstr = "error during read"; break;
00127     case DCD_BADEOF:       errstr = "premature end of file"; break;
00128     case DCD_BADFORMAT:    errstr = "corruption or unrecognized file structure"; break;
00129     case DCD_FILEEXISTS:   errstr = "output file already exists"; break;
00130     case DCD_BADMALLOC:    errstr = "memory allocation failed"; break;
00131     case DCD_BADWRITE:     errstr = "error during write"; break;
00132     case DCD_SUCCESS:      errstr = "no error";
00133     default:               errstr = "no error";
00134     }
00135     break;
00136 }
00137 printf("dcdplugin) %s: %s\n", func, errstr);
00138 }
00139
00140
00141 /*
00142  * Read the header information from a dcd file.
00143  * Input: fd - a file struct opened for binary reading.
00144  * Output: 0 on success, negative error code on failure.
00145  * Side effects: *natoms set to number of atoms per frame
00146  *               *nsets set to number of frames in dcd file
00147  *               *istart set to starting timestep of dcd file
00148  *               *nsavc set to timesteps between dcd saves
00149  *               *delta set to value of trajectory timestep
00150  *               *nfixed set to number of fixed atoms
00151  *               *freeind may be set to heap-allocated space
00152  *               *reverse set to one if reverse-endian, zero if not.
00153  *               *charmm set to internal code for handling charmm data.
00154  */
00155 static int read_dcdheader(fio_fd fd, int *N, int *NSET, int *ISTART,
00156                          int *NSAVC, double *DELTA, int *NAMNF,
00157                          int **FREEINDEXES, float **fixedcoords, int *reverseEndian,
00158                          int *charmm)
00159 {
00160     unsigned int input_integer[2]; /* buffer space */
00161     int i, ret_val, rec_scale;
00162     char hdrbuf[84]; /* char buffer used to store header */
00163     int NTITLE;
00164     int dcdcordmagic;
00165     char *corp = (char *) &dcdcordmagic;
00166
00167     /* coordinate dcd file magic string 'CORD' */
00168     corp[0] = 'C';
00169     corp[1] = 'O';
00170     corp[2] = 'R';
00171     corp[3] = 'D';
00172
00173     /* First thing in the file should be an 84.
00174      * some 64-bit compiles have a 64-bit record length indicator,
00175      * so we have to read two ints and check in a more complicated
00176      * way. :-( */
00177     ret_val = READ(fd, input_integer, 2*sizeof(unsigned int));
00178     CHECK_FREAD(ret_val, "reading first int from dcd file");
00179     CHECK_FEOF(ret_val, "reading first int from dcd file");
00180
00181     /* Check magic number in file header and determine byte order*/
00182     if ((input_integer[0]+input_integer[1]) == 84) {
00183         *reverseEndian=0;
00184         rec_scale=RECSCALE64BIT;
00185         printf("dcdplugin) detected CHARMM -i8 64-bit DCD file of native endianness\n");

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00186 } else if (input_integer[0] == 84 && input_integer[1] == dcdcordmagic) {
00187     *reverseEndian=0;
00188     rec_scale=RECSCALE32BIT;
00189     printf("dcdplugin) detected standard 32-bit DCD file of native endianness\n");
00190 } else {
00191     /* now try reverse endian */
00192     swap4_aligned(input_integer, 2); /* will have to unswap magic if 32-bit */
00193     if ((input_integer[0]+input_integer[1]) == 84) {
00194         *reverseEndian=1;
00195         rec_scale=RECSCALE64BIT;
00196         printf("dcdplugin) detected CHARMM -i8 64-bit DCD file of opposite endianness\n");
00197     } else {
00198         swap4_aligned(&input_integer[1], 1); /* unswap magic (see above) */
00199         if (input_integer[0] == 84 && input_integer[1] == dcdcordmagic) {
00200             *reverseEndian=1;
00201             rec_scale=RECSCALE32BIT;
00202             printf("dcdplugin) detected standard 32-bit DCD file of opposite endianness\n");
00203         } else {
00204             /* not simply reversed endianness or -i8, something rather more evil */
00205             printf("dcdplugin) unrecognized DCD header:\n");
00206             printf("dcdplugin) [0]: %10d [1]: %10d\n", input_integer[0], input_integer[1]);
00207             printf("dcdplugin) [0]: 0x%08x [1]: 0x%08x\n", input_integer[0], input_integer[1]);
00208             return DCD_BADFORMAT;
00209         }
00210     }
00211 }
00212 }
00213
00214 /* check for magic string, in case of long record markers */
00215 if (rec_scale == RECSCALE64BIT) {
00216     ret_val = READ(fd, input_integer, sizeof(unsigned int));
00217     if (input_integer[0] != dcdcordmagic) {
00218         printf("dcdplugin) failed to find CORD magic in CHARMM -i8 64-bit DCD file\n");
00219         return DCD_BADFORMAT;
00220     }
00221 }
00222
00223 /* Buffer the entire header for random access */
00224 ret_val = READ(fd, hdrbuf, 80);
00225 CHECK_FREAD(ret_val, "buffering header");
00226 CHECK_FEOF(ret_val, "buffering header");
00227
00228 /* CHARMM-generate DCD files set the last integer in the */
00229 /* header, which is unused by X-PLOR, to its version number. */
00230 /* Checking if this is nonzero tells us this is a CHARMM file */
00231 /* and to look for other CHARMM flags. */
00232 if (*(int *) (hdrbuf + 76)) != 0) {
00233     (*charmm) = DCD_IS_CHARMM;
00234     if (*(int *) (hdrbuf + 40)) != 0)
00235         (*charmm) |= DCD_HAS_EXTRA_BLOCK;
00236
00237     if (*(int *) (hdrbuf + 44)) == 1)
00238         (*charmm) |= DCD_HAS_4DIMS;
00239
00240     if (rec_scale == RECSCALE64BIT)
00241         (*charmm) |= DCD_HAS_64BIT_REC;
00242 } else {
00243     (*charmm) = DCD_IS_XPLOR; /* must be an X-PLOR format DCD file */
00244 }
00245
00246 if (*charmm & DCD_IS_CHARMM) {
00247     /* CHARMM and NAMD versions 2.1b1 and later */
00248     printf("dcdplugin) CHARMM format DCD file (also NAMD 2.1 and later)\n");
00249 } else {
00250     /* CHARMM and NAMD versions prior to 2.1b1 */
00251     printf("dcdplugin) X-PLOR format DCD file (also NAMD 2.0 and earlier)\n");
00252 }
00253
00254 /* Store the number of sets of coordinates (NSET) */
00255 (*NSET) = *(int *) (hdrbuf);
00256 if (*reverseEndian) swap4_unaligned(NSET, 1);
00257
00258 /* Store ISTART, the starting timestep */
00259 (*ISTART) = *(int *) (hdrbuf + 4);
00260 if (*reverseEndian) swap4_unaligned(ISTART, 1);
00261
00262 /* Store NSAVC, the number of timesteps between dcd saves */
00263 (*NSAVC) = *(int *) (hdrbuf + 8);
00264 if (*reverseEndian) swap4_unaligned(NSAVC, 1);
00265
00266 /* Store NAMNF, the number of fixed atoms */
00267 (*NAMNF) = *(int *) (hdrbuf + 32);
00268 if (*reverseEndian) swap4_unaligned(NAMNF, 1);
00269
00270 /* Read in the timestep, DELTA */
00271 /* Note: DELTA is stored as a double with X-PLOR but as a float with CHARMM */
00272 if ((*charmm) & DCD_IS_CHARMM) {
00273     float ftmp;
00274     ftmp = *((float *) (hdrbuf+36)); /* is this safe on Alpha? */
00275     if (*reverseEndian)
00276         swap4_aligned(&ftmp, 1);
00277
00278     *DELTA = (double)ftmp;
00279 } else {
00280     (*DELTA) = *((double *) (hdrbuf + 36));
00281     if (*reverseEndian) swap8_unaligned(DELTA, 1);
00282 }

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00283 }
00284
00285 /* Get the end size of the first block */
00286 ret_val = READ(fd, input_integer, rec_scale*sizeof(int));
00287 CHECK_FREAD(ret_val, "reading second 84 from dcd file");
00288 CHECK_FEOF(ret_val, "reading second 84 from dcd file");
00289 if (*reverseEndian) swap4_aligned(input_integer, rec_scale);
00290
00291 if (rec_scale == RECSCALE64BIT) {
00292     if ((input_integer[0]+input_integer[1]) != 84) {
00293         return DCD_BADFORMAT;
00294     }
00295 } else {
00296     if (input_integer[0] != 84) {
00297         return DCD_BADFORMAT;
00298     }
00299 }
00300
00301 /* Read in the size of the next block */
00302 input_integer[1] = 0;
00303 ret_val = READ(fd, input_integer, rec_scale*sizeof(int));
00304 CHECK_FREAD(ret_val, "reading size of title block");
00305 CHECK_FEOF(ret_val, "reading size of title block");
00306 if (*reverseEndian) swap4_aligned(input_integer, rec_scale);
00307
00308 if (((input_integer[0]+input_integer[1])-4) % 80) == 0) {
00309     /* Read NTITLE, the number of 80 character title strings there are */
00310     ret_val = READ(fd, &NTITLE, sizeof(int));
00311     CHECK_FREAD(ret_val, "reading NTITLE");
00312     CHECK_FEOF(ret_val, "reading NTITLE");
00313     if (*reverseEndian) swap4_aligned(&NTITLE, 1);
00314
00315     for (i=0; i<NTITLE; i++) {
00316         fio_fseek(fd, 80, FIO_SEEK_CUR);
00317         CHECK_FEOF(ret_val, "reading TITLE");
00318     }
00319
00320     /* Get the ending size for this block */
00321     ret_val = READ(fd, input_integer, rec_scale*sizeof(int));
00322     CHECK_FREAD(ret_val, "reading size of title block");
00323     CHECK_FEOF(ret_val, "reading size of title block");
00324 } else {
00325     return DCD_BADFORMAT;
00326 }
00327
00328 /* Read in an integer '4' */
00329 input_integer[1] = 0;
00330 ret_val = READ(fd, input_integer, rec_scale*sizeof(int));
00331
00332 CHECK_FREAD(ret_val, "reading a '4'");
00333 CHECK_FEOF(ret_val, "reading a '4'");
00334 if (*reverseEndian) swap4_aligned(input_integer, rec_scale);
00335
00336 if ((input_integer[0]+input_integer[1]) != 4) {
00337     return DCD_BADFORMAT;
00338 }
00339
00340 /* Read in the number of atoms */
00341 ret_val = READ(fd, N, sizeof(int));
00342 CHECK_FREAD(ret_val, "reading number of atoms");
00343 CHECK_FEOF(ret_val, "reading number of atoms");
00344 if (*reverseEndian) swap4_aligned(N, 1);
00345
00346 /* Read in an integer '4' */
00347 input_integer[1] = 0;
00348 ret_val = READ(fd, input_integer, rec_scale*sizeof(int));
00349 CHECK_FREAD(ret_val, "reading a '4'");
00350 CHECK_FEOF(ret_val, "reading a '4'");
00351 if (*reverseEndian) swap4_aligned(input_integer, rec_scale);
00352
00353 if ((input_integer[0]+input_integer[1]) != 4) {
00354     return DCD_BADFORMAT;
00355 }
00356
00357 *FREEINDEXES = NULL;
00358 *fixedcoords = NULL;
00359 if (*NAMNF != 0) {
00360     (*FREEINDEXES) = (int *) calloc(((N)-(*NAMNF)), sizeof(int));
00361     if (*FREEINDEXES == NULL)
00362         return DCD_BADMALLOC;
00363
00364     *fixedcoords = (float *) calloc((N)*4 - (*NAMNF), sizeof(float));
00365     if (*fixedcoords == NULL)
00366         return DCD_BADMALLOC;
00367
00368     /* Read in index array size */
00369     input_integer[1]=0;
00370     ret_val = READ(fd, input_integer, rec_scale*sizeof(int));
00371     CHECK_FREAD(ret_val, "reading size of index array");
00372     CHECK_FEOF(ret_val, "reading size of index array");
00373     if (*reverseEndian) swap4_aligned(input_integer, rec_scale);
00374
00375     if ((input_integer[0]+input_integer[1]) != ((N)-(*NAMNF))*4) {
00376         return DCD_BADFORMAT;
00377     }
00378
00379     ret_val = READ(fd, (*FREEINDEXES), ((N)-(*NAMNF))*sizeof(int));

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00380     CHECK_FREAD(ret_val, "reading size of index array");
00381     CHECK_FEOF(ret_val, "reading size of index array");
00382
00383     if (*reverseEndian)
00384         swap4_aligned((*FREEINDEXES), ((*N)-(*NAMNF)));
00385
00386     input_integer[1]=0;
00387     ret_val = READ(fd, input_integer, rec_scale*sizeof(int));
00388     CHECK_FREAD(ret_val, "reading size of index array");
00389     CHECK_FEOF(ret_val, "reading size of index array");
00390     if (*reverseEndian) swap4_aligned(input_integer, rec_scale);
00391
00392     if ((input_integer[0]+input_integer[1]) != ((*N)-(*NAMNF))*4) {
00393         return DCD_BADFORMAT;
00394     }
00395 }
00396
00397 return DCD_SUCCESS;
00398 }
00399
00400 static int read_charmm_extrablock(fio_fd fd, int charmm, int reverseEndian,
00401                                 float *unitcell) {
00402     int i, input_integer[2], rec_scale;
00403
00404     if (charmm & DCD_HAS_64BIT_REC) {
00405         rec_scale = RECSCALE64BIT;
00406     } else {
00407         rec_scale = RECSCALE32BIT;
00408     }
00409
00410     if ((charmm & DCD_IS_CHARMM) && (charmm & DCD_HAS_EXTRA_BLOCK)) {
00411         /* Leading integer must be 48 */
00412         input_integer[1] = 0;
00413         if (fio_fread(input_integer, sizeof(int), rec_scale, fd) != rec_scale)
00414             return DCD_BADREAD;
00415         if (reverseEndian) swap4_aligned(input_integer, rec_scale);
00416         if ((input_integer[0]+input_integer[1]) == 48) {
00417             double tmp[6];
00418             if (fio_fread(tmp, 48, 1, fd) != 1) return DCD_BADREAD;
00419             if (reverseEndian)
00420                 swap8_aligned(tmp, 6);
00421             for (i=0; i<6; i++) unitcell[i] = (float)tmp[i];
00422         } else {
00423             /* unrecognized block, just skip it */
00424             if (fio_fseek(fd, (input_integer[0]+input_integer[1]), FIO_SEEK_CUR)) return DCD_BADREAD;
00425         }
00426         if (fio_fread(input_integer, sizeof(int), rec_scale, fd) != rec_scale) return DCD_BADREAD;
00427     }
00428
00429     return DCD_SUCCESS;
00430 }
00431
00432 static int read_fixed_atoms(fio_fd fd, int N, int num_free, const int *indexes,
00433                             int reverseEndian, const float *fixedcoords,
00434                             float *freeatoms, float *pos, int charmm) {
00435     int i, input_integer[2], rec_scale;
00436
00437     if(charmm & DCD_HAS_64BIT_REC) {
00438         rec_scale=RECSCALE64BIT;
00439     } else {
00440         rec_scale=RECSCALE32BIT;
00441     }
00442
00443     /* Read leading integer */
00444     input_integer[1]=0;
00445     if (fio_fread(input_integer, sizeof(int), rec_scale, fd) != rec_scale) return DCD_BADREAD;
00446     if (reverseEndian) swap4_aligned(input_integer, rec_scale);
00447     if ((input_integer[0]+input_integer[1]) != 4*num_free) return DCD_BADFORMAT;
00448
00449     /* Read free atom coordinates */
00450     if (fio_fread(freeatoms, 4*num_free, 1, fd) != 1) return DCD_BADREAD;
00451     if (reverseEndian)
00452         swap4_aligned(freeatoms, num_free);
00453
00454     /* Copy fixed and free atom coordinates into position buffer */
00455     memcpy(pos, fixedcoords, 4*N);
00456     for (i=0; i<num_free; i++)
00457         pos[indexes[i]-1] = freeatoms[i];
00458
00459     /* Read trailing integer */
00460     input_integer[1]=0;
00461     if (fio_fread(input_integer, sizeof(int), rec_scale, fd) != rec_scale) return DCD_BADREAD;
00462     if (reverseEndian) swap4_aligned(input_integer, rec_scale);
00463     if ((input_integer[0]+input_integer[1]) != 4*num_free) return DCD_BADFORMAT;
00464
00465     return DCD_SUCCESS;
00466 }
00467
00468 static int read_charmm_4dim(fio_fd fd, int charmm, int reverseEndian) {
00469     int input_integer[2],rec_scale;
00470
00471     if (charmm & DCD_HAS_64BIT_REC) {
00472         rec_scale=RECSCALE64BIT;
00473     } else {
00474         rec_scale=RECSCALE32BIT;
00475     }
00476
00477

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00477  /* If this is a CHARMM file and contains a 4th dimension block, */
00478  /* we must skip past it to avoid problems */
00479  if ((charmm & DCD_IS_CHARMM) && (charmm & DCD_HAS_4DIMS)) {
00480      input_integer[1]=0;
00481      if (fio_fread(input_integer, sizeof(int), rec_scale, fd) != rec_scale) return DCD_BADREAD;
00482      if (reverseEndian) swap4_aligned(input_integer, rec_scale);
00483      if (fio_fseek(fd, (input_integer[0]+input_integer[1]), FIO_SEEK_CUR)) return DCD_BADREAD;
00484      if (fio_fread(input_integer, sizeof(int), rec_scale, fd) != rec_scale) return DCD_BADREAD;
00485  }
00486
00487  return DCD_SUCCESS;
00488 }
00489
00490 /*
00491  * Read a dcd timestep from a dcd file
00492  * Input: fd - a file struct opened for binary reading, from which the
00493  *         header information has already been read.
00494  *         natoms, nfixed, first, *freeind, reverse, charmm - the corresponding
00495  *         items as set by read_dcdheader
00496  *         first - true if this is the first frame we are reading.
00497  *         x, y, z: space for natoms each of floats.
00498  *         unitcell - space for six floats to hold the unit cell data.
00499  *                 Not set if no unit cell data is present.
00500  * Output: 0 on success, negative error code on failure.
00501  * Side effects: x, y, z contain the coordinates for the timestep read.
00502  *              unitcell holds unit cell data if present.
00503  */
00504 static int read_dcdstep(fio_fd fd, int N, float *X, float *Y, float *Z,
00505                        float *unitcell, int num_fixed,
00506                        int first, int *indexes, float *fixedcoords,
00507                        int reverseEndian, int charmm) {
00508     int ret_val, rec_scale; /* Return value from read */
00509
00510     if (charmm & DCD_HAS_64BIT_REC) {
00511         rec_scale=RECSCALE64BIT;
00512     } else {
00513         rec_scale=RECSCALE32BIT;
00514     }
00515
00516     if ((num_fixed==0) || first) {
00517         /* temp storage for reading formatting info */
00518         /* note: has to be max size we'll ever use */
00519         int tmpbuf[6*RECSCALEMAX];
00520
00521         fio_iovec iov[7]; /* I/O vector for fio_readv() call */
00522         fio_size_t readlen; /* number of bytes actually read */
00523         int i;
00524
00525         /* if there are no fixed atoms or this is the first timestep read */
00526         /* then we read all coordinates normally. */
00527
00528         /* read the charmm periodic cell information */
00529         /* XXX this too should be read together with the other items in a */
00530         /* single fio_readv() call in order to prevent lots of extra */
00531         /* kernel/user context switches. */
00532         ret_val = read_charmm_extrablock(fd, charmm, reverseEndian, unitcell);
00533         if (ret_val) return ret_val;
00534
00535         /* setup the I/O vector for the call to fio_readv() */
00536         iov[0].iov_base = (fio_caddr_t) &tmpbuf[0]; /* read format integer */
00537         iov[0].iov_len = rec_scale*sizeof(int);
00538
00539         iov[1].iov_base = (fio_caddr_t) X; /* read X coordinates */
00540         iov[1].iov_len = sizeof(float)*N;
00541
00542         iov[2].iov_base = (fio_caddr_t) &tmpbuf[1*rec_scale]; /* read 2 format integers */
00543         iov[2].iov_len = rec_scale*sizeof(int) * 2;
00544
00545         iov[3].iov_base = (fio_caddr_t) Y; /* read Y coordinates */
00546         iov[3].iov_len = sizeof(float)*N;
00547
00548         iov[4].iov_base = (fio_caddr_t) &tmpbuf[3*rec_scale]; /* read 2 format integers */
00549         iov[4].iov_len = rec_scale*sizeof(int) * 2;
00550
00551         iov[5].iov_base = (fio_caddr_t) Z; /* read Z coordinates */
00552         iov[5].iov_len = sizeof(float)*N;
00553
00554         iov[6].iov_base = (fio_caddr_t) &tmpbuf[5*rec_scale]; /* read format integer */
00555         iov[6].iov_len = rec_scale*sizeof(int);
00556
00557         readlen = fio_readv(fd, &iov[0], 7);
00558
00559         if (readlen != (rec_scale*6*sizeof(int) + 3*N*sizeof(float)))
00560             return DCD_BADREAD;
00561
00562         /* convert endianism if necessary */
00563         if (reverseEndian) {
00564             swap4_aligned(&tmpbuf[0], rec_scale*6);
00565             swap4_aligned(X, N);
00566             swap4_aligned(Y, N);
00567             swap4_aligned(Z, N);
00568         }
00569
00570         /* double-check the fortran format size values for safety */
00571         if (rec_scale == 1) {
00572             for (i=0; i<6; i++) {
00573                 if (tmpbuf[i] != sizeof(float)*N) return DCD_BADFORMAT;

```

```

00574     }
00575 } else {
00576     for (i=0; i<6; i++) {
00577         if ((tmpbuf[2*i]+tmpbuf[2*i+1]) != sizeof(float)*N) return DCD_BADFORMAT;
00578     }
00579 }
00580
00581 /* copy fixed atom coordinates into fixedcoords array if this was the */
00582 /* first timestep, to be used from now on. We just copy all atoms. */
00583 if (num_fixed && first) {
00584     memcpy(fixedcoords, X, N*sizeof(float));
00585     memcpy(fixedcoords+N, Y, N*sizeof(float));
00586     memcpy(fixedcoords+2*N, Z, N*sizeof(float));
00587 }
00588
00589 /* read in the optional charmm 4th array */
00590 /* XXX this too should be read together with the other items in a */
00591 /* single fio_readv() call in order to prevent lots of extra */
00592 /* kernel/user context switches. */
00593 ret_val = read_charmm_4dim(fd, charmm, reverseEndian);
00594 if (ret_val) return ret_val;
00595 } else {
00596     /* if there are fixed atoms, and this isn't the first frame, then we */
00597     /* only read in the non-fixed atoms for all subsequent timesteps. */
00598     ret_val = read_charmm_extrablock(fd, charmm, reverseEndian, unitcell);
00599     if (ret_val) return ret_val;
00600     ret_val = read_fixed_atoms(fd, N, N-num_fixed, indexes, reverseEndian,
00601                               fixedcoords, fixedcoords+3*N, X, charmm);
00602     if (ret_val) return ret_val;
00603     ret_val = read_fixed_atoms(fd, N, N-num_fixed, indexes, reverseEndian,
00604                               fixedcoords+N, fixedcoords+3*N, Y, charmm);
00605     if (ret_val) return ret_val;
00606     ret_val = read_fixed_atoms(fd, N, N-num_fixed, indexes, reverseEndian,
00607                               fixedcoords+2*N, fixedcoords+3*N, Z, charmm);
00608     if (ret_val) return ret_val;
00609     ret_val = read_charmm_4dim(fd, charmm, reverseEndian);
00610     if (ret_val) return ret_val;
00611 }
00612
00613 return DCD_SUCCESS;
00614 }
00615
00616 /*
00617 * Skip past a timestep. If there are fixed atoms, this cannot be used with
00618 * the first timestep.
00619 * Input: fd - a file struct from which the header has already been read
00620 *         natoms - number of atoms per timestep
00621 *         nfixed - number of fixed atoms
00622 *         charmm - charmm flags as returned by read_dcdheader
00623 * Output: 0 on success, negative error code on failure.
00624 * Side effects: One timestep will be skipped; fd will be positioned at the
00625 *               next timestep.
00626 */
00627 static int skip_dcdstep(fio_fd fd, int natoms, int nfixed, int charmm) {
00628     int seekoffset = 0;
00629     int rec_scale;
00630
00631     if (charmm & DCD_HAS_64BIT_REC) {
00632         rec_scale=RECSCALE64BIT;
00633     } else {
00634         rec_scale=RECSCALE32BIT;
00635     }
00636
00637     /* Skip charmm extra block */
00638     if ((charmm & DCD_IS_CHARMM) && (charmm & DCD_HAS_EXTRA_BLOCK)) {
00639         seekoffset += 4*rec_scale + 48 + 4*rec_scale;
00640     }
00641
00642     /* For each atom set, seek past an int, the free atoms, and another int. */
00643     seekoffset += 3 * (2*rec_scale + natoms - nfixed) * 4;
00644
00645     /* Assume that charmm 4th dim is the same size as the other three. */
00646     if ((charmm & DCD_IS_CHARMM) && (charmm & DCD_HAS_4DIMS)) {
00647         seekoffset += (2*rec_scale + natoms - nfixed) * 4;
00648     }
00649
00650     if (fio_fseek(fd, seekoffset, FIO_SEEK_CUR)) return DCD_BADEOF;
00651
00652     return DCD_SUCCESS;
00653 }
00654
00655 /*
00656 * Write a timestep to a dcd file
00657 * Input: fd - a file struct for which a dcd header has already been written
00658 *         curframe: Count of frames written to this file, starting with 1.
00659 *         curstep: Count of timesteps elapsed = istart + curframe * nsavc.
00660 *         natoms - number of elements in x, y, z arrays
00661 *         x, y, z: pointers to atom coordinates
00662 * Output: 0 on success, negative error code on failure.
00663 * Side effects: coordinates are written to the dcd file.
00664 */
00665 static int write_dcdstep(fio_fd fd, int curframe, int curstep, int N,
00666                         const float *X, const float *Y, const float *Z,
00667                         const double *unitcell, int charmm) {

```



```

00671 int out_integer;
00672
00673 if (charmm) {
00674     /* write out optional unit cell */
00675     if (unitcell != NULL) {
00676         out_integer = 48; /* 48 bytes (6 doubles) */
00677         fio_write_int32(fd, out_integer);
00678         WRITE(fd, unitcell, out_integer);
00679         fio_write_int32(fd, out_integer);
00680     }
00681 }
00682
00683 /* write out coordinates */
00684 out_integer = N*4; /* N*4 bytes per X/Y/Z array (N floats per array) */
00685 fio_write_int32(fd, out_integer);
00686 if (fio_fwrite((void *) X, out_integer, 1, fd) != 1) return DCD_BADWRITE;
00687 fio_write_int32(fd, out_integer);
00688 fio_write_int32(fd, out_integer);
00689 if (fio_fwrite((void *) Y, out_integer, 1, fd) != 1) return DCD_BADWRITE;
00690 fio_write_int32(fd, out_integer);
00691 fio_write_int32(fd, out_integer);
00692 if (fio_fwrite((void *) Z, out_integer, 1, fd) != 1) return DCD_BADWRITE;
00693 fio_write_int32(fd, out_integer);
00694
00695 /* update the DCD header information */
00696 fio_fseek(fd, NFILE_POS, FIO_SEEK_SET);
00697 fio_write_int32(fd, curframe);
00698 fio_fseek(fd, NSTEP_POS, FIO_SEEK_SET);
00699 fio_write_int32(fd, curstep);
00700 fio_fseek(fd, 0, FIO_SEEK_END);
00701
00702 return DCD_SUCCESS;
00703 }
00704
00705 /*
00706  * Write a header for a new dcd file
00707  * Input: fd - file struct opened for binary writing
00708  * remarks - string to be put in the remarks section of the header.
00709  *          The string will be truncated to 70 characters.
00710  *          natoms, istart, nsavc, delta - see comments in read_dcdheader
00711  * Output: 0 on success, negative error code on failure.
00712  * Side effects: Header information is written to the dcd file.
00713  */
00714 static int write_dcdheader(fio_fd fd, const char *remarks, int N,
00715     int ISTART, int NSAVC, double DELTA, int with_unitcell,
00716     int charmm) {
00717     int out_integer;
00718     float out_float;
00719     char title_string[200];
00720     time_t cur_time;
00721     struct tm *tmbuf;
00722     char time_str[81];
00723
00724     out_integer = 84;
00725     WRITE(fd, (char *) &out_integer, sizeof(int));
00726     strcpy(title_string, "CORD");
00727     WRITE(fd, title_string, 4);
00728     fio_write_int32(fd, 0); /* Number of frames in file, none written yet */
00729     fio_write_int32(fd, ISTART); /* Starting timestep */
00730     fio_write_int32(fd, NSAVC); /* Timesteps between frames written to the file */
00731     fio_write_int32(fd, 0); /* Number of timesteps in simulation */
00732     fio_write_int32(fd, 0); /* NAMD writes NSTEP or ISTART - NSAVC here? */
00733     fio_write_int32(fd, 0);
00734     fio_write_int32(fd, 0);
00735     fio_write_int32(fd, 0);
00736     fio_write_int32(fd, 0);
00737     if (charmm) {
00738         out_float = DELTA;
00739         WRITE(fd, (char *) &out_float, sizeof(float));
00740         if (with_unitcell) {
00741             fio_write_int32(fd, 1);
00742         } else {
00743             fio_write_int32(fd, 0);
00744         }
00745     } else {
00746         WRITE(fd, (char *) &DELTA, sizeof(double));
00747     }
00748     fio_write_int32(fd, 0);
00749     fio_write_int32(fd, 0);
00750     fio_write_int32(fd, 0);
00751     fio_write_int32(fd, 0);
00752     fio_write_int32(fd, 0);
00753     fio_write_int32(fd, 0);
00754     fio_write_int32(fd, 0);
00755     fio_write_int32(fd, 0);
00756     if (charmm) {
00757         fio_write_int32(fd, 24); /* Pretend to be CHARMM version 24 */
00758     } else {
00759         fio_write_int32(fd, 0);
00760     }
00761     fio_write_int32(fd, 84);
00762     fio_write_int32(fd, 164);
00763     fio_write_int32(fd, 2);
00764
00765     strncpy(title_string, remarks, 80);
00766     title_string[79] = '\0';
00767     WRITE(fd, title_string, 80);

```



```

00768
00769 cur_time=time(NULL);
00770 tmbuf=localtime(&cur_time);
00771 strftime(time_str, 80, "REMARKS Created %d %B, %Y at %R", tmbuf);
00772 WRITE(fd, time_str, 80);
00773
00774 fio_write_int32(fd, 164);
00775 fio_write_int32(fd, 4);
00776 fio_write_int32(fd, N);
00777 fio_write_int32(fd, 4);
00778
00779 return DCD_SUCCESS;
00780 }
00781
00782
00783 /*
00784  * clean up dcd data
00785  * Input: nfixed, freeind - elements as returned by read_dcdheader
00786  * Output: None
00787  * Side effects: Space pointed to by freeind is freed if necessary.
00788  */
00789 static void close_dcd_read(int *indexes, float *fixedcoords) {
00790     free(indexes);
00791     free(fixedcoords);
00792 }
00793
00794
00795
00796
00797
00798 static void *open_dcd_read(const char *path, const char *filetype,
00799     int *natoms) {
00800     dcdhandle *dcd;
00801     fio_fd fd;
00802     int rc;
00803     struct stat stbuf;
00804
00805     if (!path) return NULL;
00806
00807     /* See if the file exists, and get its size */
00808     memset(&stbuf, 0, sizeof(struct stat));
00809     if (stat(path, &stbuf)) {
00810         printf("dcdplugin) Could not access file '%s'.\n", path);
00811         return NULL;
00812     }
00813
00814     if (fio_open(path, FIO_READ, &fd) < 0) {
00815         printf("dcdplugin) Could not open file '%s' for reading.\n", path);
00816         return NULL;
00817     }
00818
00819     dcd = (dcdhandle *)malloc(sizeof(dcdhandle));
00820     memset(dcd, 0, sizeof(dcdhandle));
00821     dcd->fd = fd;
00822
00823     if ((rc = read_dcdheader(dcd->fd, &dcd->natoms, &dcd->nsets, &dcd->istart,
00824         &dcd->nsavc, &dcd->delta, &dcd->nfixed, &dcd->freeind,
00825         &dcd->fixedcoords, &dcd->reverse, &dcd->charmm))) {
00826         print_dcderror("read_dcdheader", rc);
00827         fio_fclose(dcd->fd);
00828         free(dcd);
00829         return NULL;
00830     }
00831
00832     /*
00833     * Check that the file is big enough to really hold the number of sets
00834     * it claims to have. Then we'll use nsets to keep track of where EOF
00835     * should be.
00836     */
00837     {
00838         fio_size_t ndims, firstframesize, framesize, extrablocksize;
00839         fio_size_t trjsize, filesize, curpos;
00840         int newnsets;
00841
00842         extrablocksize = dcd->charmm & DCD_HAS_EXTRA_BLOCK ? 48 + 8 : 0;
00843         ndims = dcd->charmm & DCD_HAS_4DIMS ? 4 : 3;
00844         firstframesize = (dcd->natoms+2) * ndims * sizeof(float) + extrablocksize;
00845         framesize = (dcd->natoms-dcd->nfixed+2) * ndims * sizeof(float)
00846             + extrablocksize;
00847
00848         /*
00849         * It's safe to use ftell, even though ftell returns a long, because the
00850         * header size is < 4GB.
00851         */
00852
00853         curpos = fio_ftell(dcd->fd); /* save current offset (end of header) */
00854
00855         #if defined(_MSC_VER) && defined(FASTIO_NATIVEWIN32)
00856             /* the stat() call is not 64-bit savvy on Windows */
00857             /* so we have to use the fastio fseek/ftell routines for this */
00858             /* until we add a portable filesize routine for this purpose */
00859             fio_fseek(dcd->fd, 0, FIO_SEEK_END); /* seek to end of file */
00860             filesize = fio_ftell(dcd->fd);
00861             fio_fseek(dcd->fd, curpos, FIO_SEEK_SET); /* return to end of header */
00862         #else
00863             filesize = stbuf.st_size; /* this works ok on Unix machines */
00864         #endif

```

```

00865     trjsize = filesize - curpos - firstframesize;
00866     if (trjsize < 0) {
00867         printf("dcdplugin file '%s' appears to contain no timesteps.\n", path);
00868         fio_fclose(dcd->fd);
00869         free(dcd);
00870         return NULL;
00871     }
00872
00873     newnsets = trjsize / framesize + 1;
00874
00875     if (dcd->nsets > 0 && newnsets != dcd->nsets) {
00876         printf("dcdplugin Warning: DCD header claims %d frames, file size indicates there are actually %d frames\n", dcd->nsets, newnsets);
00877     }
00878
00879     dcd->nsets = newnsets;
00880     dcd->setsread = 0;
00881 }
00882
00883 dcd->first = 1;
00884 dcd->x = (float *)malloc(dcd->natoms * sizeof(float));
00885 dcd->y = (float *)malloc(dcd->natoms * sizeof(float));
00886 dcd->z = (float *)malloc(dcd->natoms * sizeof(float));
00887 if (!dcd->x || !dcd->y || !dcd->z) {
00888     printf("dcdplugin Unable to allocate space for %d atoms.\n", dcd->natoms);
00889     if (dcd->x)
00890         free(dcd->x);
00891     if (dcd->y)
00892         free(dcd->y);
00893     if (dcd->z)
00894         free(dcd->z);
00895     fio_fclose(dcd->fd);
00896     free(dcd);
00897     return NULL;
00898 }
00899 *natoms = dcd->natoms;
00900 return dcd;
00901 }
00902
00903
00904 static int read_next_timestep(void *v, int natoms, molfile_timestep_t *ts) {
00905     dcdhandle *dcd;
00906     int i, j, rc;
00907     float unitcell[6];
00908     unitcell[0] = unitcell[2] = unitcell[5] = 1.0f;
00909     unitcell[1] = unitcell[3] = unitcell[4] = 90.0f;
00910     dcd = (dcdhandle *)v;
00911
00912     /* Check for EOF here; that way all EOF's encountered later must be errors */
00913     if (dcd->setsread == dcd->nsets) return MOLFILE_EOF;
00914     dcd->setsread++;
00915     if (!ts) {
00916         if (dcd->first && dcd->nfixed) {
00917             /* We can't just skip it because we need the fixed atom coordinates */
00918             rc = read_dcdstep(dcd->fd, dcd->natoms, dcd->x, dcd->y, dcd->z,
00919                             unitcell, dcd->nfixed, dcd->first, dcd->freeind, dcd->fixedcoords,
00920                             dcd->reverse, dcd->charmm);
00921             dcd->first = 0;
00922             return rc; /* XXX this needs to be updated */
00923         }
00924         dcd->first = 0;
00925         /* XXX this needs to be changed */
00926         return skip_dcdstep(dcd->fd, dcd->natoms, dcd->nfixed, dcd->charmm);
00927     }
00928     rc = read_dcdstep(dcd->fd, dcd->natoms, dcd->x, dcd->y, dcd->z, unitcell,
00929                     dcd->nfixed, dcd->first, dcd->freeind, dcd->fixedcoords,
00930                     dcd->reverse, dcd->charmm);
00931     dcd->first = 0;
00932     if (rc < 0) {
00933         print_dcderror("read_dcdstep", rc);
00934         return MOLFILE_ERROR;
00935     }
00936
00937     /* copy timestep data from plugin-local buffers to VMD's buffer */
00938     /* XXX
00939     *   This code is still the root of all evil. Just doing this extra copy
00940     *   cuts the I/O rate of the DCD reader from 728 MB/sec down to
00941     *   394 MB/sec when reading from a ram filesystem.
00942     *   For a physical disk filesystem, the I/O rate goes from
00943     *   187 MB/sec down to 122 MB/sec. Clearly this extra copy has to go.
00944     */
00945     {
00946         int natoms = dcd->natoms;
00947         float *nts = ts->coords;
00948         const float *bufx = dcd->x;
00949         const float *bufy = dcd->y;
00950         const float *bufz = dcd->z;
00951
00952         for (i=0, j=0; i<natoms; i++, j+=3) {
00953             nts[j] = bufx[i];
00954             nts[j + 1] = bufy[i];
00955             nts[j + 2] = bufz[i];
00956         }
00957     }
00958
00959     ts->A = unitcell[0];
00960     ts->B = unitcell[2];
00961     ts->C = unitcell[5];

```

```

00962
00963 if (unitcell[1] >= -1.0 && unitcell[1] <= 1.0 &&
00964     unitcell[3] >= -1.0 && unitcell[3] <= 1.0 &&
00965     unitcell[4] >= -1.0 && unitcell[4] <= 1.0) {
00966     /* This file was generated by CHARMM, or by NAMD > 2.5, with the angle */
00967     /* cosines of the periodic cell angles written to the DCD file.      */
00968     /* This formulation improves rounding behavior for orthogonal cells  */
00969     /* so that the angles end up at precisely 90 degrees, unlike acos(). */
00970     ts->alpha = 90.0 - asin(unitcell[4]) * 90.0 / M_PI_2; /* cosBC */
00971     ts->beta  = 90.0 - asin(unitcell[3]) * 90.0 / M_PI_2; /* cosAC */
00972     ts->gamma = 90.0 - asin(unitcell[1]) * 90.0 / M_PI_2; /* cosAB */
00973 } else {
00974     /* This file was likely generated by NAMD 2.5 and the periodic cell */
00975     /* angles are specified in degrees rather than angle cosines.      */
00976     ts->alpha = unitcell[4]; /* angle between B and C */
00977     ts->beta  = unitcell[3]; /* angle between A and C */
00978     ts->gamma = unitcell[1]; /* angle between A and B */
00979 }
00980
00981 return MOLFILE_SUCCESS;
00982 }
00983
00984
00985 static void close_file_read(void *v) {
00986     dcdhandle *dcd = (dcdhandle *)v;
00987     close_dcd_read(dcd->freeind, dcd->fixedcoords);
00988     fio_fclose(dcd->fd);
00989     free(dcd->x);
00990     free(dcd->y);
00991     free(dcd->z);
00992     free(dcd);
00993 }
00994
00995
00996 static void *open_dcd_write(const char *path, const char *filetype,
00997     int natoms) {
00998     dcdhandle *dcd;
00999     fio_fd fd;
01000     int rc;
01001     int istart, nsavc;
01002     double delta;
01003     int with_unitcell;
01004     int charmm;
01005
01006     if (fio_open(path, FIO_WRITE, &fd) < 0) {
01007         printf("dcdplugin) Could not open file '%s' for writing\n", path);
01008         return NULL;
01009     }
01010
01011     dcd = (dcdhandle *)malloc(sizeof(dcdhandle));
01012     memset(dcd, 0, sizeof(dcdhandle));
01013     dcd->fd = fd;
01014
01015     istart = 0; /* starting timestep of DCD file */
01016     nsavc = 1; /* number of timesteps between written DCD frames */
01017     delta = 1.0; /* length of a timestep */
01018
01019     if (getenv("VMDDCDWRITEXPLOREFORMAT") != NULL) {
01020         with_unitcell = 0; /* no unit cell info */
01021         charmm = DCD_IS_XPLOR; /* X-PLOR format */
01022         printf("dcdplugin) WARNING: Writing DCD file in X-PLOR format, \n");
01023         printf("dcdplugin) WARNING: unit cell information will be lost!\n");
01024     } else {
01025         with_unitcell = 1; /* contains unit cell infor (Charmm format) */
01026         charmm = DCD_IS_CHARMM; /* charmm-formatted DCD file */
01027         if (with_unitcell)
01028             charmm |= DCD_HAS_EXTRA_BLOCK;
01029     }
01030
01031     rc = write_dcdheader(dcd->fd, "Created by DCD plugin", natoms,
01032         istart, nsavc, delta, with_unitcell, charmm);
01033
01034     if (rc < 0) {
01035         print_dcderror("write_dcdheader", rc);
01036         fio_fclose(dcd->fd);
01037         free(dcd);
01038         return NULL;
01039     }
01040
01041     dcd->natoms = natoms;
01042     dcd->nsets = 0;
01043     dcd->istart = istart;
01044     dcd->nsavc = nsavc;
01045     dcd->with_unitcell = with_unitcell;
01046     dcd->charmm = charmm;
01047     dcd->x = (float *)malloc(natoms * sizeof(float));
01048     dcd->y = (float *)malloc(natoms * sizeof(float));
01049     dcd->z = (float *)malloc(natoms * sizeof(float));
01050     return dcd;
01051 }
01052
01053
01054 static int write_timestep(void *v, const molfile_timestep_t *ts) {
01055     dcdhandle *dcd = (dcdhandle *)v;
01056     int i, rc, curstep;
01057     float *pos = ts->coords;
01058     double unitcell[6];

```

```

01059 unitcell[0] = unitcell[2] = unitcell[5] = 1.0f;
01060 unitcell[1] = unitcell[3] = unitcell[4] = 90.0f;
01061
01062 /* copy atom coords into separate X/Y/Z arrays for writing */
01063 for (i=0; i<dcd->natoms; i++) {
01064     dcd->x[i] = *(pos++);
01065     dcd->y[i] = *(pos++);
01066     dcd->z[i] = *(pos++);
01067 }
01068 dcd->nsets++;
01069 curstep = dcd->istart + dcd->nsets * dcd->nsavc;
01070
01071 unitcell[0] = ts->A;
01072 unitcell[2] = ts->B;
01073 unitcell[5] = ts->C;
01074 unitcell[1] = sin((M_PI_2 / 90.0) * (90.0 - ts->gamma)); /* cosAB */
01075 unitcell[3] = sin((M_PI_2 / 90.0) * (90.0 - ts->beta)); /* cosAC */
01076 unitcell[4] = sin((M_PI_2 / 90.0) * (90.0 - ts->alpha)); /* cosBC */
01077
01078 rc = write_dcdstep(dcd->fd, dcd->nsets, curstep, dcd->natoms,
01079     dcd->x, dcd->y, dcd->z,
01080     dcd->with_unitcell ? unitcell : NULL,
01081     dcd->charmm);
01082 if (rc < 0) {
01083     print_dcderror("write_dcdstep", rc);
01084     return MOLFILE_ERROR;
01085 }
01086
01087 return MOLFILE_SUCCESS;
01088 }
01089
01090 static void close_file_write(void *v) {
01091     dcdhandle *dcd = (dcdhandle *)v;
01092     fio_fclose(dcd->fd);
01093     free(dcd->x);
01094     free(dcd->y);
01095     free(dcd->z);
01096     free(dcd);
01097 }
01098
01099
01100 /*
01101  * Initialization stuff here
01102  */
01103 static molfile_plugin_t plugin;
01104
01105 VMDPLUGIN_API int VMDPLUGIN_init() {
01106     memset(&plugin, 0, sizeof(molfile_plugin_t));
01107     plugin.abiversion = vmdplugin_ABIVERSION;
01108     plugin.type = MOLFILE_PLUGIN_TYPE;
01109     plugin.name = "dcd";
01110     plugin.prettyname = "CHARMM,NAMD,XPLOR DCD Trajectory";
01111     plugin.author = "Justin Gullingsrud, John Stone";
01112     plugin.majorv = 1;
01113     plugin.minorv = 10;
01114     plugin.is_reentrant = VMDPLUGIN_THREADSAFE;
01115     plugin.filename_extension = "dcd";
01116     plugin.open_file_read = open_dcd_read;
01117     plugin.read_next_timestep = read_next_timestep;
01118     plugin.close_file_read = close_file_read;
01119     plugin.open_file_write = open_dcd_write;
01120     plugin.write_timestep = write_timestep;
01121     plugin.close_file_write = close_file_write;
01122     return VMDPLUGIN_SUCCESS;
01123 }
01124
01125 VMDPLUGIN_API int VMDPLUGIN_register(void *v, vmdplugin_register_cb cb) {
01126     (*cb)(v, (vmdplugin_t *)&plugin);
01127     return VMDPLUGIN_SUCCESS;
01128 }
01129
01130 VMDPLUGIN_API int VMDPLUGIN_fini() {
01131     return VMDPLUGIN_SUCCESS;
01132 }
01133
01134
01135 #ifdef TEST_DCDPLUGIN
01136
01137 #include <sys/time.h>
01138
01139 /* get the time of day from the system clock, and store it (in seconds) */
01140 double time_of_day(void) {
01141     #if defined(_MSC_VER)
01142         double t;
01143
01144         t = GetTickCount();
01145         t = t / 1000.0;
01146
01147         return t;
01148     #else
01149         struct timeval tm;
01150         struct timezone tz;
01151
01152         gettimeofday(&tm, &tz);
01153         return((double)(tm.tv_sec) + (double)(tm.tv_usec)/1000000.0);
01154     #endif
01155 }

```

```

01156
01157 int main(int argc, char *argv[]) {
01158     molfile_timestep_t timestep;
01159     void *v;
01160     dcdhandle *dcd;
01161     int i, natoms;
01162     float sizeMB = 0.0, totalMB = 0.0;
01163     double starttime, endtime, totaltime = 0.0;
01164
01165     while (--argc) {
01166         ++argv;
01167         natoms = 0;
01168         v = open_dcd_read(*argv, "dcd", &natoms);
01169         if (!v) {
01170             fprintf(stderr, "main) open_dcd_read failed for file %s\n", *argv);
01171             return 1;
01172         }
01173         dcd = (dcdhandle *)v;
01174         sizeMB = ((natoms * 3.0) * dcd->nsets * 4.0) / (1024.0 * 1024.0);
01175         totalMB += sizeMB;
01176         printf("main) file: %s\n", *argv);
01177         printf("  %d atoms, %d frames, size: %6.1fMB\n", natoms, dcd->nsets, sizeMB);
01178
01179         starttime = time_of_day();
01180         timestep.coords = (float *)malloc(3*sizeof(float)*natoms);
01181         for (i=0; i<dcd->nsets; i++) {
01182             int rc = read_next_timestep(v, natoms, &timestep);
01183             if (rc) {
01184                 fprintf(stderr, "error in read_next_timestep on frame %d\n", i);
01185                 return 1;
01186             }
01187         }
01188         endtime = time_of_day();
01189         close_file_read(v);
01190         totaltime += endtime - starttime;
01191         printf("  Time: %5.1f seconds\n", endtime - starttime);
01192         printf("  Speed: %5.1f MB/sec, %5.1f timesteps/sec\n", sizeMB / (endtime - starttime), (dcd->nsets / (endtime - starttime)));
01193     }
01194     printf("Overall Size: %6.1f MB\n", totalMB);
01195     printf("Overall Time: %6.1f seconds\n", totaltime);
01196     printf("Overall Speed: %5.1f MB/sec\n", totalMB / totaltime);
01197     return 0;
01198 }
01199
01200 #endif
01201

```