

Total Stats:  / 62

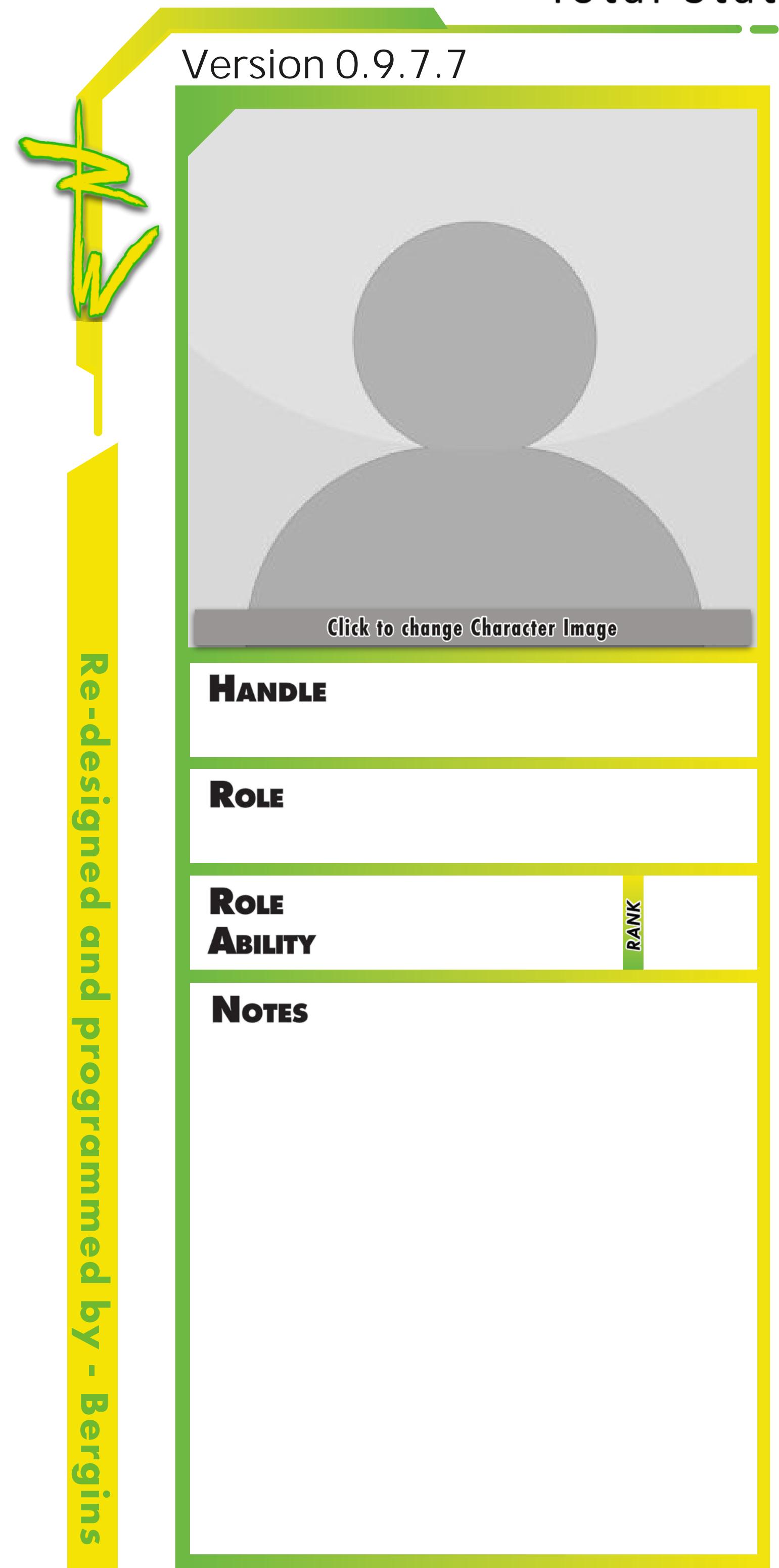
Total normal Skills:

Total 2x Skills:

Total: / 60

Cyberpunk

Version 0.9.7.7



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Awareness Skills	LVL	MOD	BASE
Concentration (WILL)			
Conceal/Reveal Object (INT)			
Lip Reading (INT)			
Perception (INT)			
Tracking (INT)			
Body Skills	LVL	MOD	BASE
Athletics (DEX)			
Contortionist (DEX)			
Dance (DEX)			
Endurance (WILL)			
Resist Torture/Drugs (WILL)			
Stealth (DEX)			
Control Skills	LVL	MOD	BASE
Drive Land Vehicle (REF)			
Pilot Air Vehicle (x2) (REF)			
Pilot Sea Vehicle (REF)			
Riding (REF)			
Education Skills	LVL	MOD	BASE
Accounting (INT)			
Animal Handling (INT)			
Bureaucracy (INT)			
Business (INT)			
Composition (INT)			
Criminology (INT)			
Cryptography (INT)			
Deduction (INT)			
Education (INT)			
Gamble (INT)			

Education Skills	LVL	MOD	BASE
Language (INT)			
Streetslang			
Library Search (INT)			
Local Expert (INT)			
Science (INT)			
Tactics (INT)			
Wilderness Survival (INT)			
Fighting Skill	LVL	MOD	BASE
Brawling (DEX)			
Evasion (DEX)			
Martial Arts (x2) (DEX)			
Melee Weapon (DEX)			
Performance Skills	LVL	MOD	BASE
Acting (COOL)			
Play Instrument (TECH)			
Ranged Weapon Skills	LVL	MOD	BASE
Archery (REF)			
Autofire (x2) (REF)			
Handgun (REF)			

Ranged Weapon Skills	LVL	MOD	BASE
Heavy Weapons (x2) (REF)			
Shoulder Arms (REF)			
Social Skills	LVL	MOD	BASE
Bribery (COOL)			
Conversation (EMP)			
Human Perception (EMP)			
Interrogation (COOL)			
Persuasion (COOL)			
Personal Grooming (COOL)			
Streetwise (COOL)			
Trading (COOL)			
Wardrobe & Style (COOL)			
Technique Skills	LVL	MOD	BASE
Air Vehicle Tech (TECH)			
Basic Tech (TECH)			
Cybertech (TECH)			
Demolitions (x2) (TECH)			
Electronics/Security Tech (x2) (TECH)			
First Aid (TECH)			
Forgery (TECH)			
Land Vehicle Tech (TECH)			
Paint/Draw/Sculpt (TECH)			
Paramedic (x2) (TECH)			
Photography/Film (TECH)			
Pick Lock (TECH)			
Pick Pocket (TECH)			
Sea Vehicle Tech (TECH)			
Weaponstech (TECH)			

	HUMANITY	
CURRENT		EMP
	OUT OF	OUT OF
	MAX	
	HIT POINTS	Critical Injuries
CURRENT		
	OUT OF	
	MAX	
SERIOUSLY		
WOUNDED		
<input type="checkbox"/>	-2 TO ALL ACTIONS WHEN SERIOUSLY WOUNDED	ADDICTIONS
	DEATH SAVE	

DAMAGE TAKEN	MELEE & MARTIAL	BULLET & BRAWL			
HEAD	TO HP	HEAD	TO HP	BODY	BODY
WEAPONS & ARMOR					
ARMOR		SP	PENALT		

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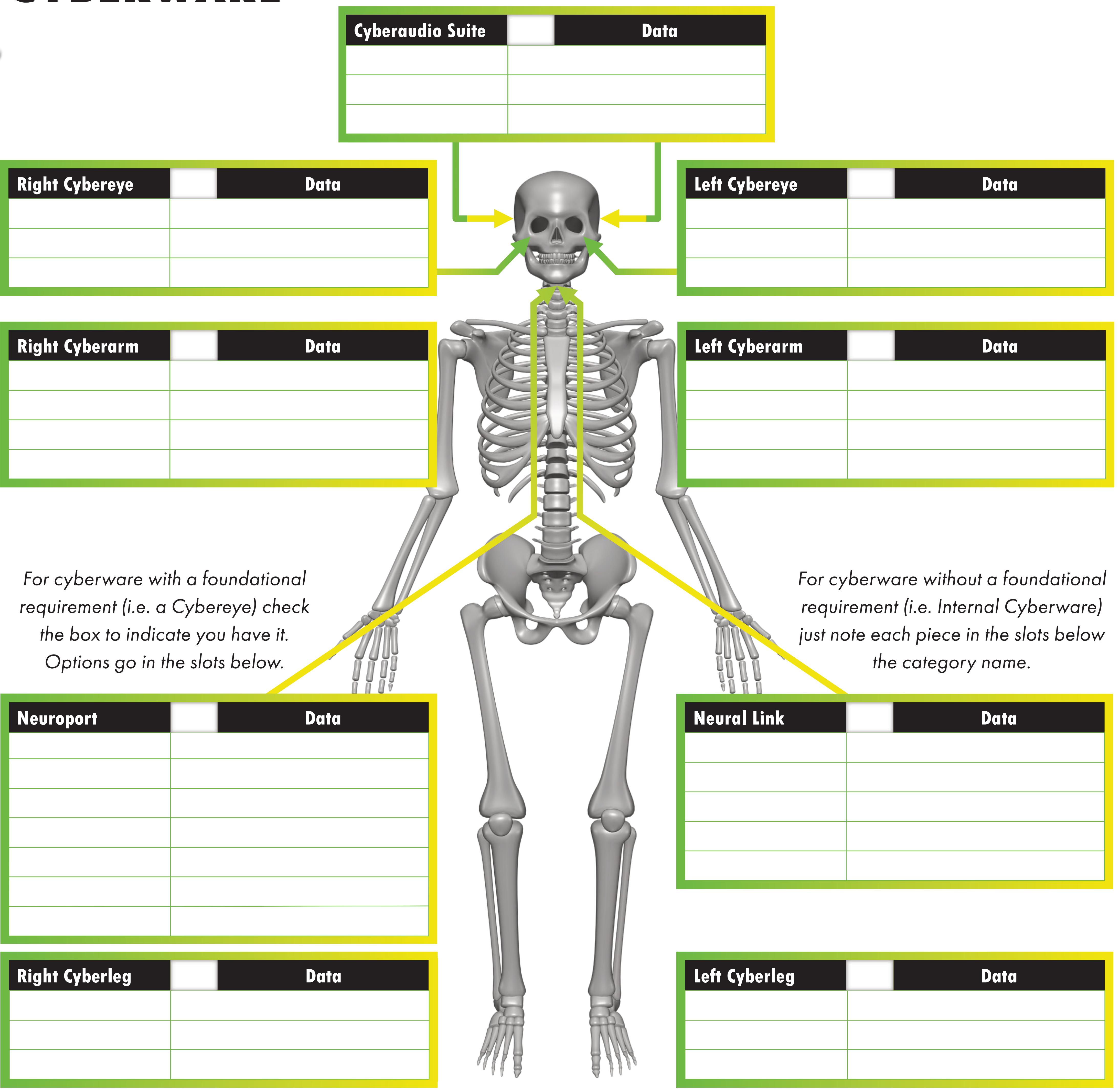
ALIASES

IMPROVEMENT POINTS	OUT OF	REPUTATION EVENTS		
HEAT REP				
LIFEPATH				
CULTURAL ORIGINS	PERSONALITY			
CLOTHING STYLE	HAIRSTYLE			
WHAT DO YOU VALUE MOST?	FEELINGS ABOUT PEOPLE?			
MOST VALUED PERSON	MOST VALUED POSSESSION			
FAMILY BACKGROUND	CHILDHOOD ENVIRONMENT			
FAMILY CRISIS	LIFE GOALS			
FRIENDS	TRAGIC LOVE AFFAIRS			
ENEMIES	Who?	What Caused It?	What Can They Throw at You?	What's Gonna Happen?

CYBERWARE

A/S

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ADDITIONAL INFORMATION**NOTES & CYBERWARE LISTING**

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