

## Genesis Strategy Guide

### Controls:

W/S - Cycle Spell Forward/Backward      Q - Use Spell

A/D - Cycle Potion Forward/Backward      E - Use Spell

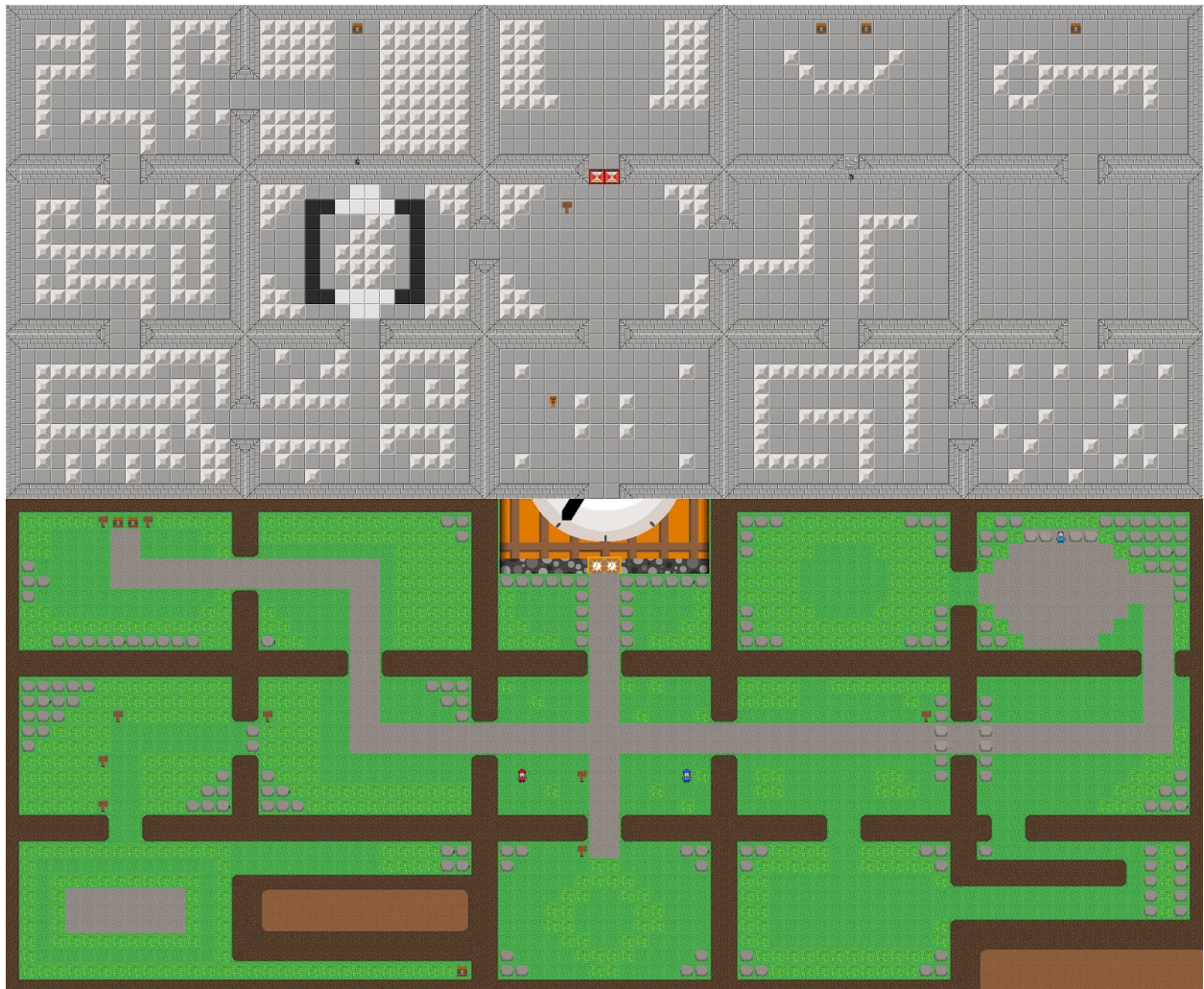
Space Bar - Interact

Right Shift - Attack

Arrow Keys - Move

H - Show controls (5 seconds)

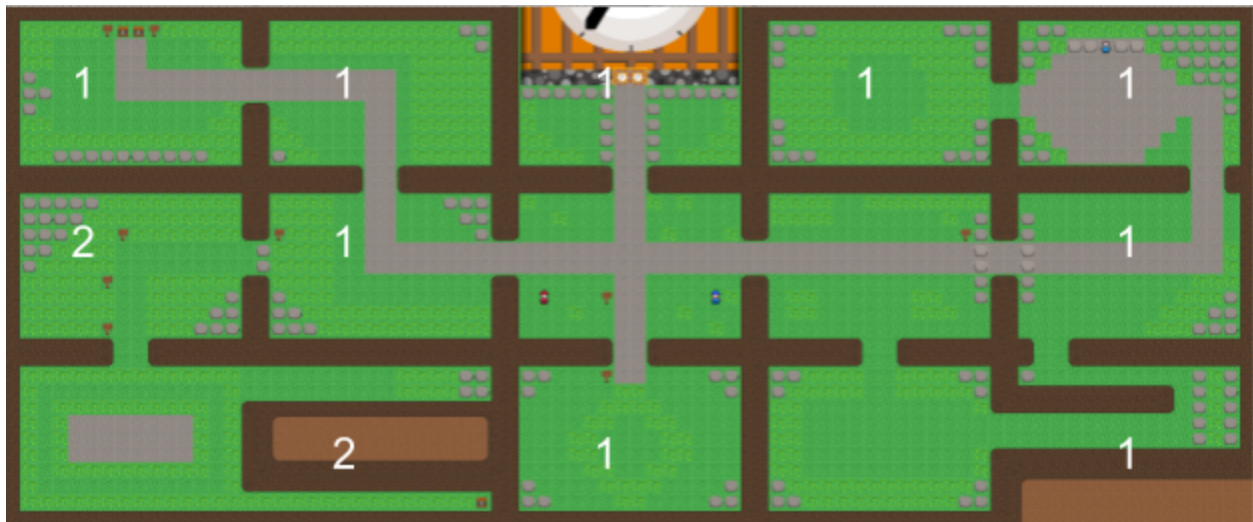
### Overworld Map:



### Strategy Guide / Walkthrough:

From the room you start out in head upwards. At this crossroad you can purchase a health or mana potion. Head west and follow the path upward and to the left to grab the fireball spell and some potions. Head back to the cross road and go west this time. Since the road is blocked off you have to go around. Follow the path and kill the snakes. Talk to the old man to receive a quest to kill 20 snakes. If you're missing a bunch, nine snakes are in the room to the left. After finishing the quest you will receive the explosion spell. If you continue to talk to the old man he will give you a second quest to destroy the rock mimics.

Mimic Locations:



With the explosion spell you can now open the shortcut. Head back to the cross road and go west again. This time use the explosion spell on the rocks to open the path. As you progress on the path either avoid or kill the giant snake. After the snake head to the bottom right and grab the clocktower key and some more potions. After clearing the rock Mimics turn in the quest to the old man to receive an armor upgrade. Head back to the crossroads, buy potions, and head north. Unlock the clocktower doors and continue into the clocktower.

Welcome to the clocktower! Talk to the robot and get the quest to find the gear. Head north and then east. As you continue down this path you will notice that the rooms are dark and you can't see the obstacles in your way. To make this easier, you can use the fireball spell to light up the room. Follow this path to get the Gear for the robot's quest. Use the explosion spell to open up a shortcut so that you don't have to work through the maze again. Head back to the robot to get another armor upgrade. Head up and to the right. In this room you can explode the top wall and get some potions and coins. Head south through the paths again past the large snake and get the boss key. Head back to the center room and open the boss door.

**WARNING:** once you enter the boss room, you can't leave, so stock up on potions if you can.

Patience is the boss. The trick is to attack right after it's arms retract. Once the boss' health is less than 1000 Patience can learn a new move where he attacks with both arms. Be careful.

After you have defeated Patience you've won the game!

Thank you for a great semester. Please leave me some feedback on the game and I hope you enjoy it! It's been a labor of love.