

Cliffs & Stones Documentation

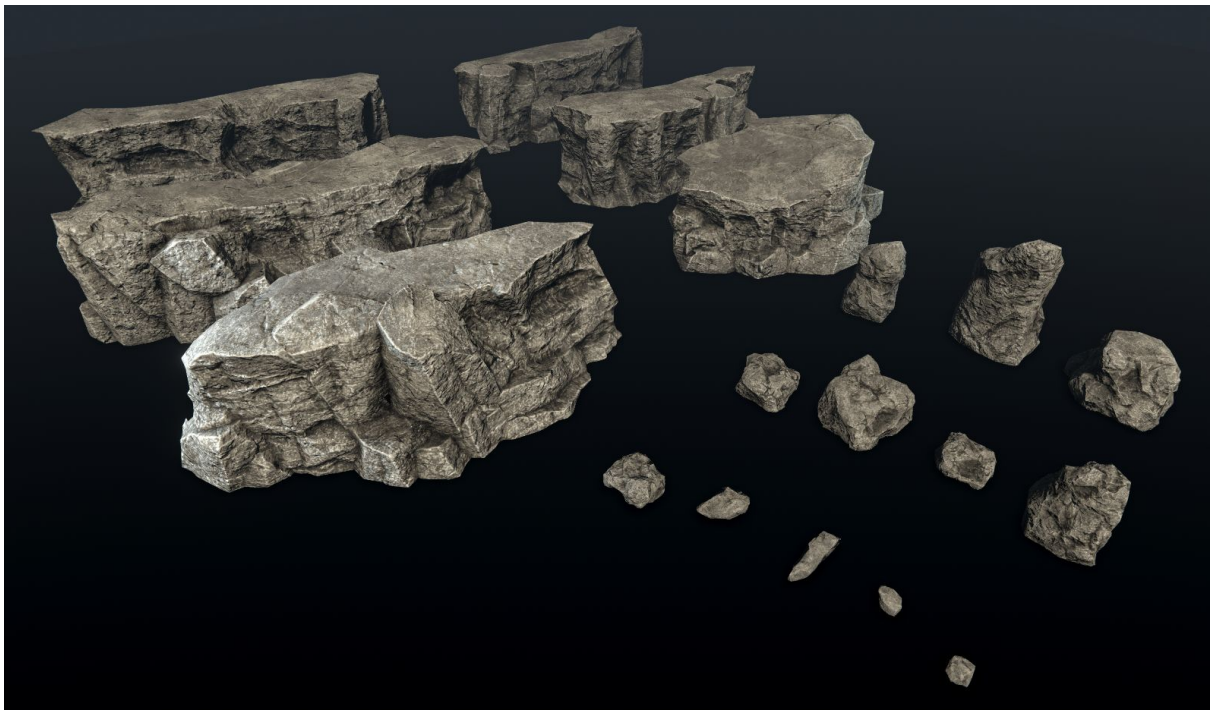
Package Contents

Thank you for buying this package! We hope it provides endless possibilities for your games and experiences! In this package you will find the following.

- FBX files for multiple stones and cliffs
- LOD ready optimization
- Built in Colliders
- 4K Texture maps compressed down to 2k through Unity's compression system
- PBR based materials using Unity's Standard Shader

FBX's

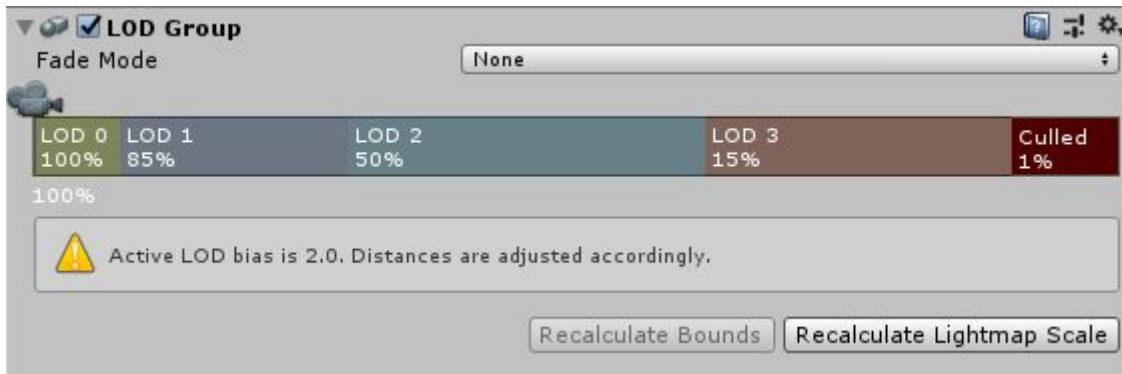
This modular kit of cliffs and stones is to provide the most variety and accessibility to building out any terrain that may need multiple levels of height and high quality stones. You can simply start layering the cliffs and stones together and it will provide quick results! This package also works perfectly with Unity's terrain system.



This package is provided by North Peak Entertainment.

Everything in this package is using Unity's built in systems and doesn't have any custom authored scripts or functionality. All FBX files have 3-4 levels of LOD's for maximum performance and quality, you can adjust these parameters on the parent objects LOD component.

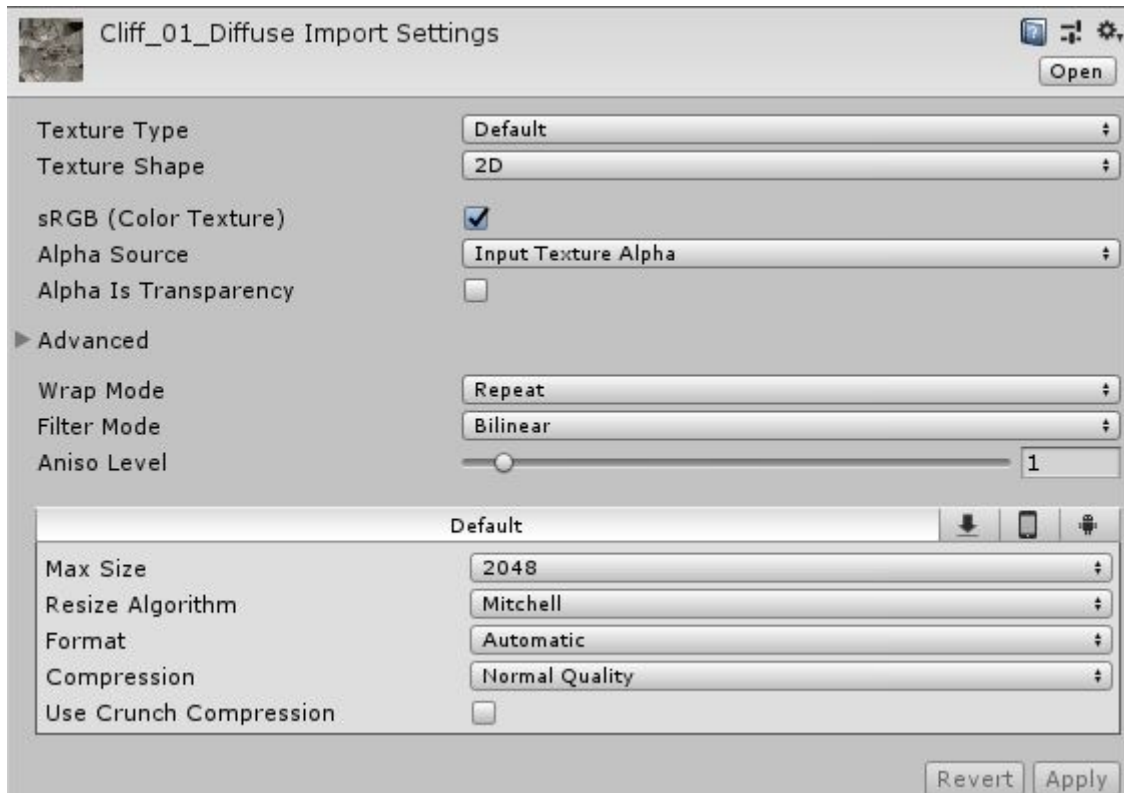
Each prefab has mesh colliders for each level of LOD except for the last LOD. This is made because most character controllers will be too far away to have any collision necessary. If you want to add a mesh collider to the last one, go ahead!



This package is provided by North Peak Entertainment.

Textures

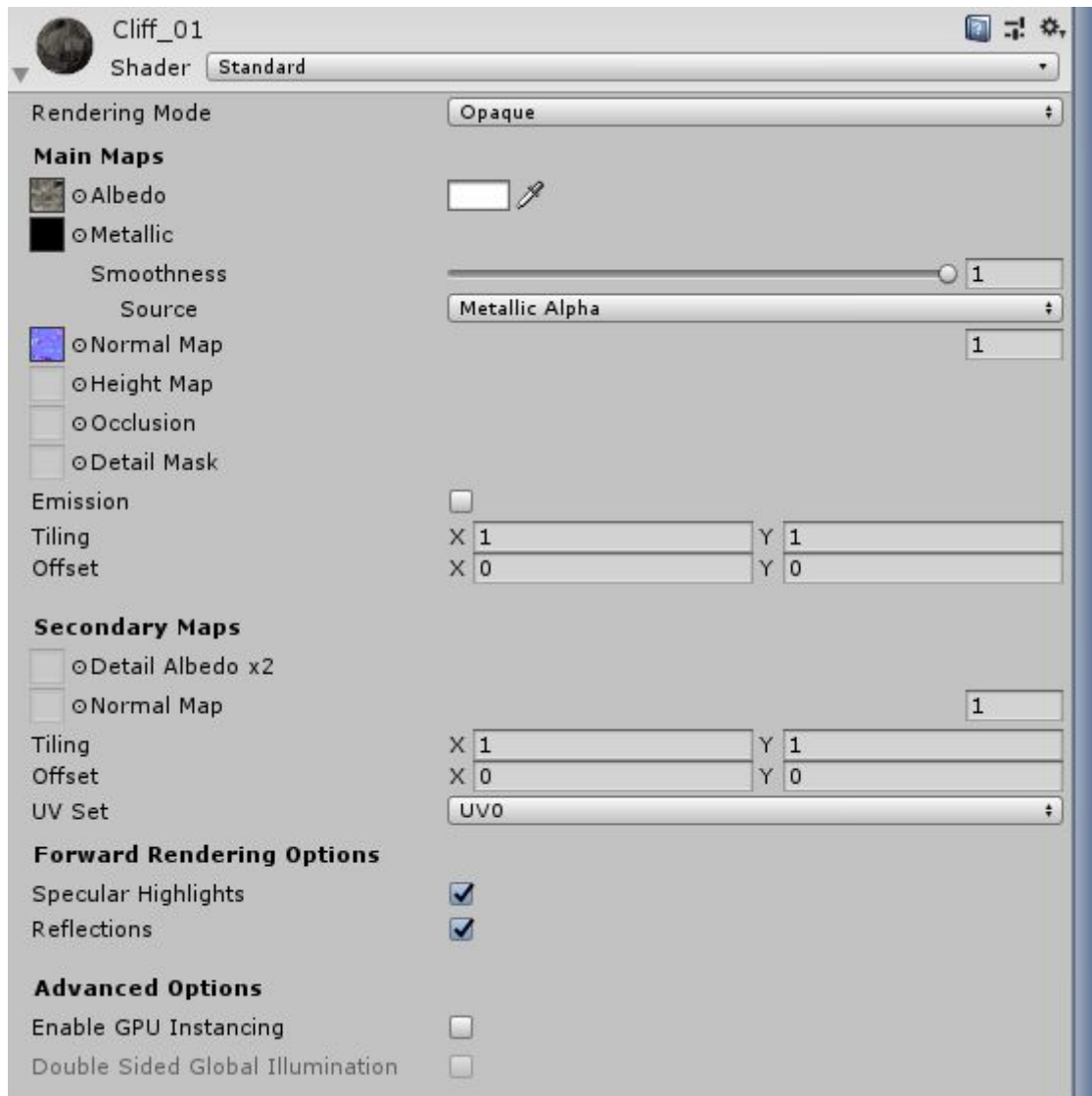
Each asset is provided with 4096x4096 texture sets using the PBR/MetallicSmoothness pipeline. For optimization purposes you can set these texture to 2048X2048.



This package is provided by North Peak Entertainment.

Materials

Each asset is using Unity's Standard Shader for accessibility but you can change the shader to fit your situation.



This package is provided by North Peak Entertainment.

File Structure

This package is structured in a clear system so you can see all contents and access everything needed for each asset

This package also contains a demo scene where you can view both a created cliff formation and the entire modular kit laid out.



This package is provided by North Peak Entertainment.