Gantt Chart

Task	Duration	Dependencies	Jan 1 2024					Jan 8, 2024					Jan 15 2024					Jan 22 2024					Jan 29 2024					Feb 5 2024					Feb 12 2024				
			M	T	W	R	F	M	T	W	R	F	M	T	W	R	F	M	T	W	R	F	M	T	W	R	F	M	T	W	R	F	M	T	W	R	F
A. Robotic control module	5	-		■	■	■	■	■																														
B. Texture library	5	-						■	■	■	■	■																										
C. Texture editor	4	-		■	■	■	■																															
D. Character editor	6	-																																				
E. Character animator	7	-																																				
F. Artificial intelligence (for zombies)	7	-																																				
G. Rendering Engine	6	-		■	■	■	■	■	■																													
H. Humanoid base classes	3	-		■	■	■																																
I. Character classes	3	-																																				
J. Zombie classes	3	-					■	■	■																													
K. Test environment	5	-																	■	■	■	■	■															
L. Test environment editor	6	-								■	■	■		■	■	■																						
M. Character library	9	-																																				
N. Zombie library	15	-												■	■	■	■	■	■	■	■	■	■	■	■	■	■	■										
O. Zombie editor	5	-								■	■	■		■	■																							
P. Zombie animator	6	-																																				
Q. Character testing	4	-																																				
R. Zombie testing	4	-																														■	■	■	■		

Legend: ■ Start (green) ■ Finish (red) ■ Holiday (gray)