

# ***CS202 - Algorithm Analysis***

## **Tree Algorithms - Module 1**

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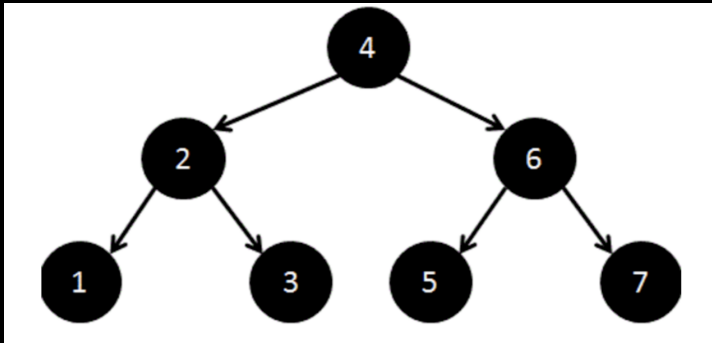


## **Sedgewick 2.4 Heap Sort**

# Data Structures - An overview

- So far we have seen linear structures:
  - linear: before and after relationship
  - Arrays, Stacks, and Queues
- Non-linear structure: **Trees**
  - probably the most fundamental structure in computing
  - hierarchical structure
  - Terminology: from family trees (genealogy)

# Trees



# Trees More Formally

- **Definition:** A tree  $T$  is a set of nodes storing elements such that the nodes have a parent-child relationship that satisfies the following properties:
  - If  $T$  is nonempty, it has a special node, called the root of  $T$ , that has no parent.
  - Each node  $v$  of  $T$  different than the root has a unique **parent node**  $w$ ; every node with parent  $w$  is a **child** of  $w$

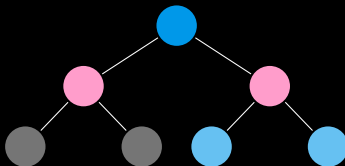
# Trees More Formally

- **Recursive Definition:**

- T is either empty
- or consists of a node  $r$ , called the root of  $T$ , and a (possibly empty) set of trees whose roots are the children of  $r$ .

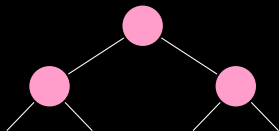
# Trees - Some basic terminologies

- **Siblings:** Two nodes that have the same parent are called siblings.



# Trees - Some basic terminologies

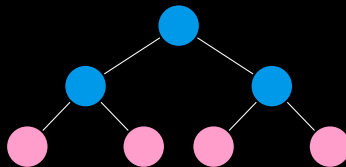
- **Internal nodes:** Nodes that have one or more children(s).





# Trees - Some basic terminologies

- **External nodes:** Nodes that don't have any children.

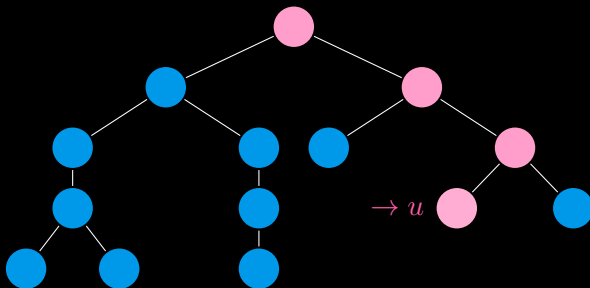


# Trees - Some basic terminologies

- **Ancestors:**

Ancestors of a node  $u$  are  $u$  itself and the ancestors of its parent.

(INCLUSIVE)

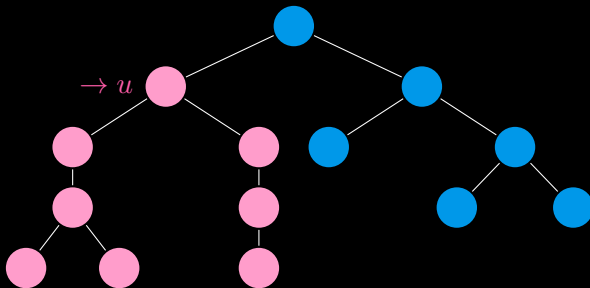


# Trees - Some basic terminologies

- **Descendants:**

$v$  is a descendants of  $u$  if  $u$  is an ancestor of  $v$ .

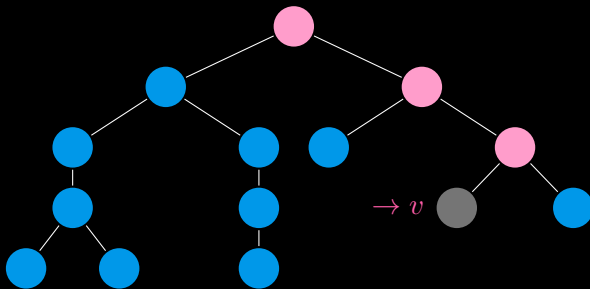
(INCLUSIVE)



# Trees - Some basic terminologies

- **Depth(T, v):**

Number of ancestors of  $v$ , excluding  $v$  itself.

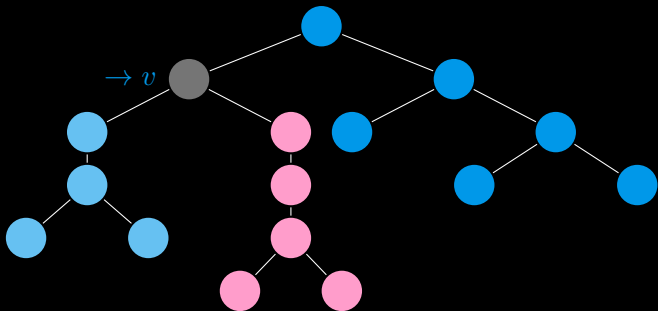


**Depth(T, v) = 3**

# Trees - Some basic terminologies

- **Height(T, v):**

Number of nodes in the longest path from  $v$  to any leaf, excluding  $v$  itself.



**Height(T, v) = 4**

# Trees - Some basic terminologies

- What is the height of the leaf node(s)?
- The height of a tree is the height of its root.
- Height and Depth are symmetrical.
- **Proposition:** The **height** of a tree T is the **maximum depth** of one of its leaves.

# Trees - Applications

- Scheduling and Priority Queue (Heap)
- Class Hierarchy in Java
- File System
- Storing hierarchies in organizations

# Binary Trees More Formally

- **Definition:** A binary tree is a tree such that:
  - every node has at most 2 children
  - each node is labeled as being either a left child or a right child



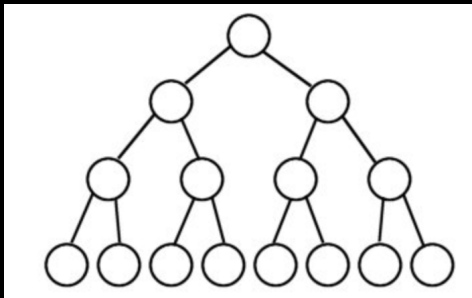
# Binary Trees More Formally

- **Recursive Definition:**

- a binary tree is empty;
- or it consists of
  - a node (the root) that stores an element
  - another binary tree, called the left subtree of T
  - another binary tree, called the right subtree of T

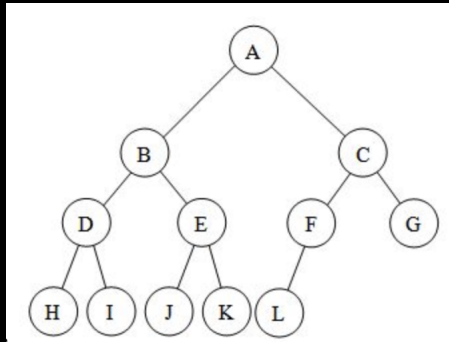
# Binary Tree Examples

- A full binary tree (sometimes complete or proper binary tree or 2-tree) is a tree in which every node other than the leaves has two children.



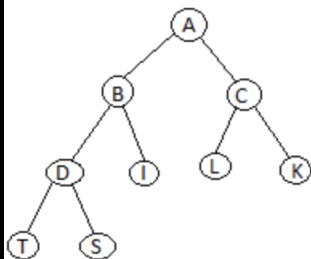
# Binary Tree Examples

- An almost complete binary tree is a binary tree in which every level, except possibly the last, is completely filled, and all nodes are as far left as possible.

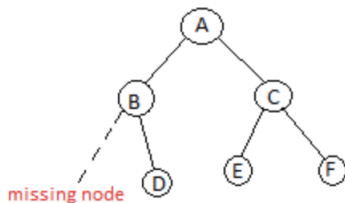


# Binary Tree Examples

- An In-Complete binary tree is a binary tree in which the properties of the complete binary tree is not true.



Complete Binary Tree



In-Complete Binary Tree

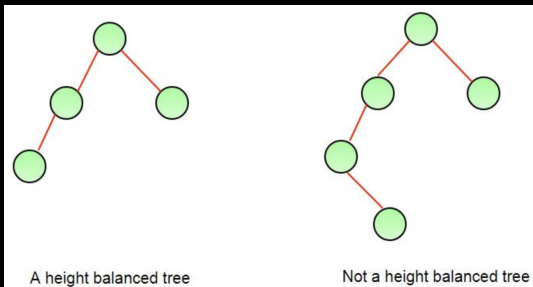
# Binary Tree Examples

- **Balanced** : Difference between the height of the left and right subtree is atmost 1.
- **Unbalanced** : Difference between the height of the left and right subtree is greater than 1.

Depend on the balancing scheme. Later.

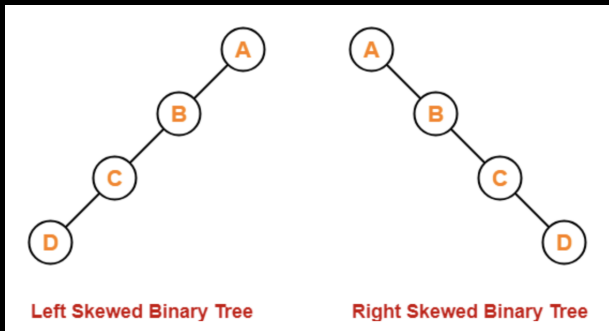
# Binary Tree Examples

- **Balanced Vs Unbalanced**



# Binary Tree Examples

- A skewed binary tree is a binary tree that satisfies the following 2 properties:
  - 1 All the nodes except one node has one and only one child.
  - 2 The remaining node has no child.



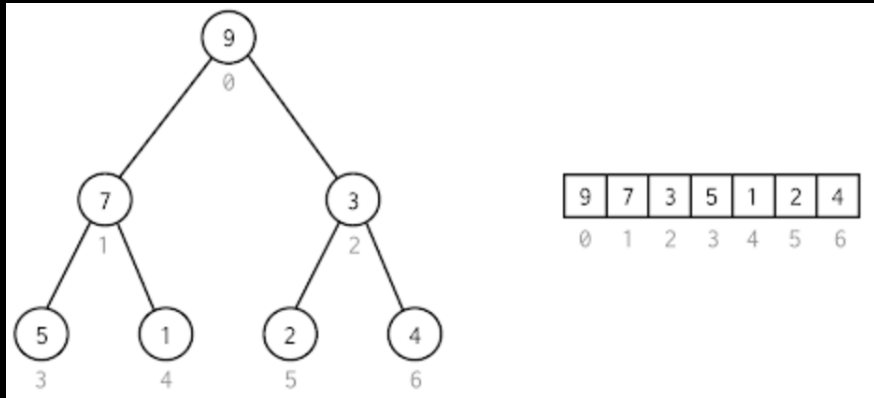
# Properties of Binary Trees

- In a binary tree
  - level 0 has  $\leq 1$  node
  - level 1 has  $\leq 2$  nodes
  - level 2 has  $\leq 4$  nodes
  - ...
  - level  $i$  has  $\leq 2^i$  nodes



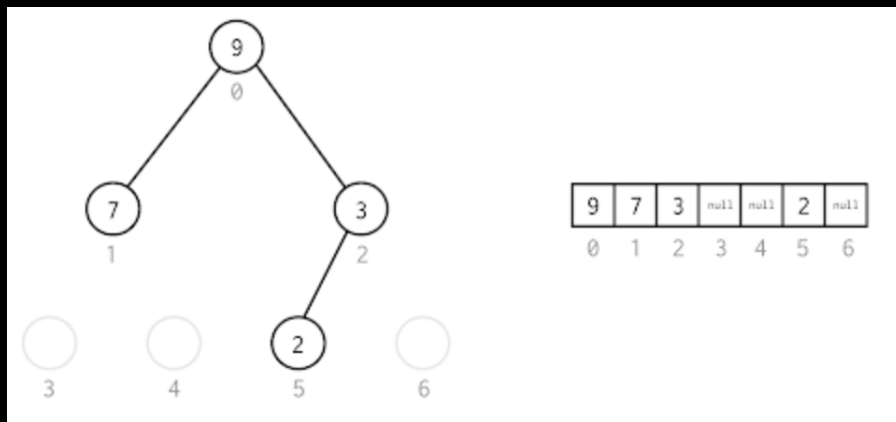
# How to store a binary tree in a program?

- An array can be used to represent the binary tree structure.



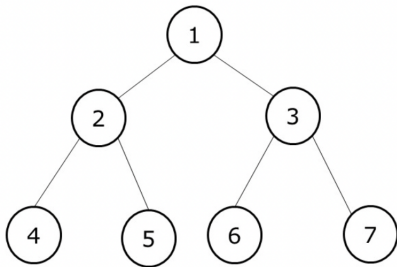
# How to store a binary tree in a program?

- An array can be used to represent the binary tree structure.



# How to traverse a Tree?

- What is Level Order Traversal here?



**Preorder**     [1,2,4,5,3,6,7]

**Inorder**     [4,2,5,1,6,3,7]

**Postorder**    [4,5,2,6,7,3,1]

# Next Steps

- Heap Sort
- Binary Search Tree

## **Sedgewick 2.4 Heap Sort**

# Questions?

**Please ask if there are any Questions!**