# Yasin Zamani

yasin.zamani@utah.edu · (801) 349-9587 · GitHub 979 University Village, Salt Lake City, UT 84108, USA



## **EDUCATION**

# • Ph.D. Electrical and Computer Engineering

University of Utah (Top 100 in U.S.), Since 2019 Courses (CGPA: 4/4): Advanced Algorithms, Advanced Programming, Parallel Programming (GPU & CPU)

## • Ph.D. Computer Science

Sharif University of Technology (Top 5 in Iran), 2013-2019 Courses: Machine Learning, Image Processing

# • M.Sc. Computer Science

Isfahan University of Technology (*Top 5 in Iran*), 2010–2012 Exceptional Talent Student - 1<sup>st</sup> rank / 20

## • B.Sc. Computer Science

Isfahan University of Technology (*Top 5 in Iran*), 2006-2010 *Exceptional Talent Student - 2<sup>nd</sup> rank / 40* 

## **EXPERIENCE**

## • Research Assistant [Google Scholar]

Electronic Design Automation, High Performance Computing, Computational Neuroscience, Computer Vision

## Teaching Assistant

Artificial Intelligence, Digital Image & Video Processing, 3D Computer Vision, Object Oriented Design, C++ Programming, Data Structures

## **ACHIEVEMENTS & HONORS**

## • Keynote Speaker

Soft Computing and Big Data Seminar K.N.Toosi University of Technology, 2016

## University President Award

Exceptional Talent Student (Top 3) *Isfahan University of Technology, 2008–2012* 

#### • Honorable Mention

ACM Asia Programming Contest Tehran Site (Regional Contest), 2008–2009

## **SKILLS**

## • Programming

Modern C++ Multi-Threading, OpenMP, CUDA, MPI, Taskflow, Python, Matlab

#### Patterns & Practices

Object Oriented Programming, Functional Programming, Test-Driven Development, Logic Programming

# **PROJECTS**

## • OpenTimer [github.com/OpenTimer]

Develop a GPU-accelerated pessimism removal of timing analysis algorithm (*ongoing project*)

Modern C++, CUDA

## Taskflow [taskflow.github.io]

Develop a CPU-based parallel sorting algorithm (added to Taskflow 3.0.0)

Modern C++, CUDA

### Debris [github.com/Ya-Za/debris]

Develop a space debris identification and tracking system based on a real-time, adaptive motion processing algorithm (*supported by NASA*)

Matlab

## • SVGLM [github.com/Ya-Za/SVGLM]

Develop a computational neuroscience model to describe the brain circuits underlying visual stability across eye movements (published in PLoS)

Matlab

## • 4D-BIM [github.com/Ya-Za/SVGLM]

Develop a 4D Building Information Modeling software solution for a more realistic construction schedule plan (best paper award)

C#