TAU + MPI

Profiling and Tracing the SUMMA Algorithm with TAU

What and Why?

Agenda

- Define Profiling vs Tracing
- SUMMA Review
 - The algorithm
 - Data movement + costs
- TAU + Application:
 - Compile
 - Profile
 - Trace

Why?

- Performance analysis is tedious:
 - Instrumenting code by hand is repetitive
 - Adding new function-calls to code requires re-instrumenting
 - Setting up profiling and tracing code takes time

TAU:

- Instruments our code automatically at compile time
- Re-written code can be re-instrumented by re-compiling
- Puts time to instrument code back in the programmer's hands

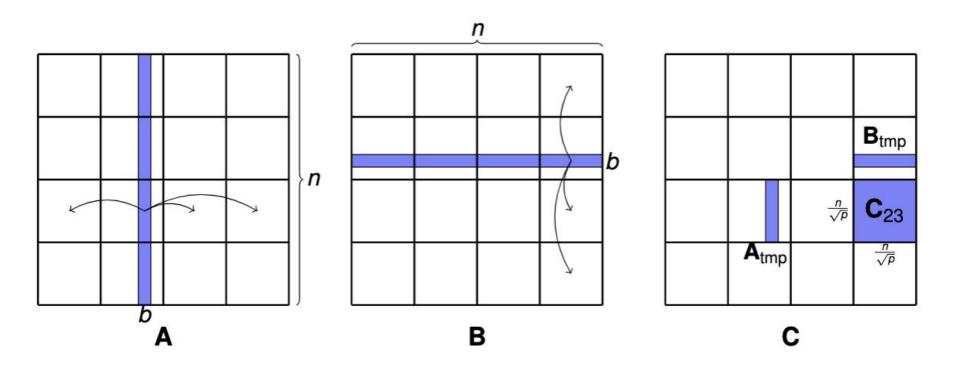
Profiling vs. Tracing

Profiling vs. Tracing

Profiling is about how much time/resources a given program and subdivisions of said program uses. It focuses on research usage.

Tracing is about the flow of control of a program and its subdivisions: what procedures are in control at any given time, when does context switching occur, and when do system events happen across processes.

SUMMA Review



SUMMA Communication

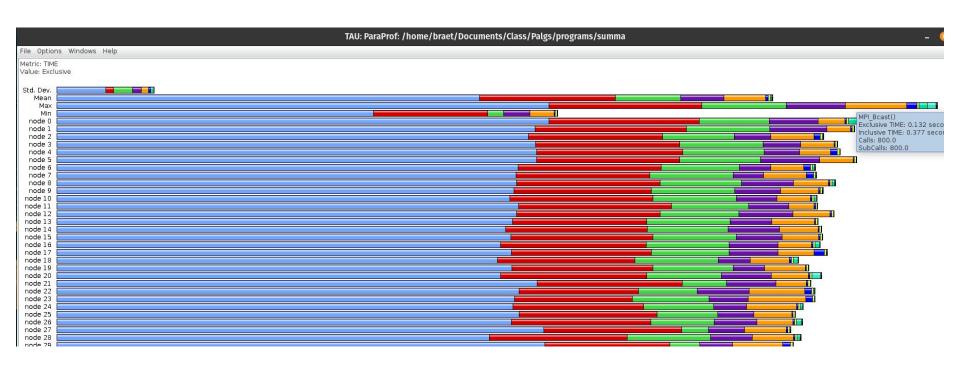
SUMMA Algorithm

```
double* Alocal; // Column-wise random nxn matrix (local block of A)
double * Blocal; // Row-wise nxn identity matrix (local block of B)
double* Clocal; // Column wise nxn zero matrix (local block of product)
double* Atemp; // (n/sqrt(p)) x b broadcast matrix for A
double* Btemp; // b x (n/sqrt(p)) broadcast matrix for B
int mloc, nloc = n/sqrt(p); // size of local matrices
for (int i = 0; i < sqrt(p); i++) {
    for (int j = 0; j < m / (b*sqrt(p)); j++) {
        memcpy(Atemp, Alocal+b*j* mloc, b*mloc*sizeof(double));
        memcpy(Btemp, Blocal+b*j*nloc, b*nloc*sizeof(double));
        MPI Bcast (Atemp, b*mloc, MPI DOUBLE, i, row comm);
        MPI Bcast (Btemp, b*nloc, MPI DOUBLE, i, col comm);
        local gemm (Atemp, Btemp, Clocal, mloc, b);
```

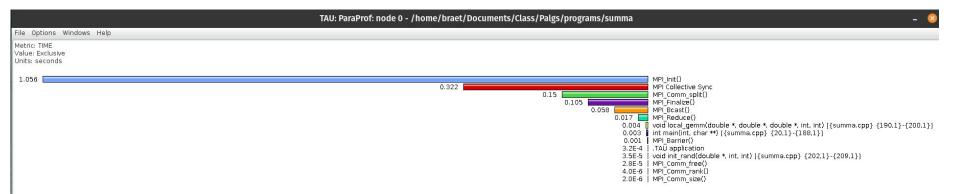
$$\gamma \cdot O\left(\frac{n^3}{p}\right) + \alpha \cdot O\left(\frac{n}{b}\log p\right) + \beta \cdot O\left(\frac{n^2}{\sqrt{p}}\right)$$

Compile + Profile + Trace

paraprof



paraprof



pprof

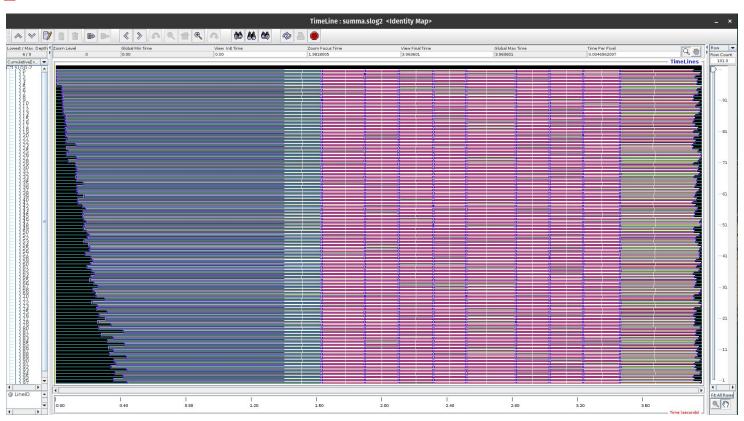
FUNCTION SUMMARY (mean):											
%Time	Exclusive msec	Inclusive total msec	#Call	#Subrs	Inclusive usec/call	Name					
100.0 100.0 59.7 45.7 27.9 3.3 3.0 2.7 0.6 0.1	0.355 87 468 1,505 920 109 98 88 10	3,293 3,293 1,964 1,505 920 109 98 88 19 2	1 2000 2001 1 2 1 1000	1 3013 2000 0 0 0 0	3293073 982 752 920400 54883 98979 89 19782 2173	.TAU application int main(int, char **) MPI_Bcast() MPI Collective Sync MPI_Init() MPI_Comm_split() MPI_Finalize() void local_gemm(double *, MPI_Reduce() MPI_Barrier()					
0.0 0.0 0.0	0.24 0.0434 0.00308	0.24 0.0434 0.00308	1 2 3	0 0 0	22	<pre>void init_rand(double *, : MPI_Comm_free() MPI_Comm_rank()</pre>					
0.0 → summa	0.00308 0.00152 git:(main)	0.00152 ×	1	9		MPI_Comm_size()					

pprof

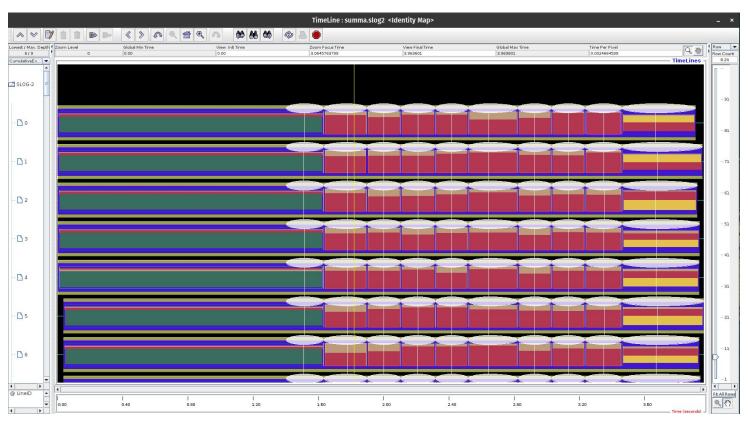
FUNCTION SUMMARY (mean):										
%Time	Exclusive msec	Inclusive total msec	#Call	#Subrs	Inclusive usec/call	Name				
100.0 100.0 49.8 36.8 27.3 5.9 4.5 2.5	0.245 0.938 958 184 526 113 86 48	1,926 1,925 958 708 526 113 86 48	1 1 200 201 2 1	1 313 0 200 0 0 0	1925937 958707 3544 2617 56971 86533 484	.TAU application int main(int, char **) MPI_Init() MPI_Bcast() MPI Collective Sync MPI_Comm_split() MPI_Finalize() void local_gemm(double *				
0.3 0.1 0.0 0.0 0.0 0.0	5 0.22 0.258 0.0362 0.00327 0.00141 git:(main)	5 2 0.258 0.0362 0.00327 0.00141	1 1 2 3 1	0 1 0 0 0	2473 258 18 1	<pre>MPI_Barrier() MPI_Reduce() void init_rand(double *, MPI_Comm_free() MPI_Comm_rank() MPI_Comm_size()</pre>				

pprof

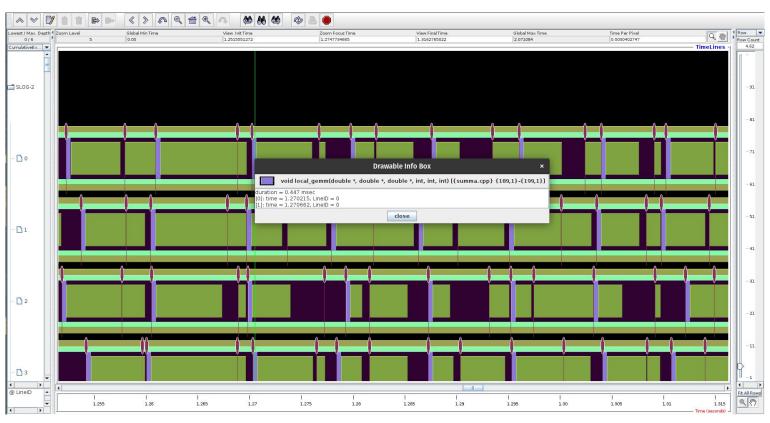
jumpshot



jumpshot



jumpshot



Q+A